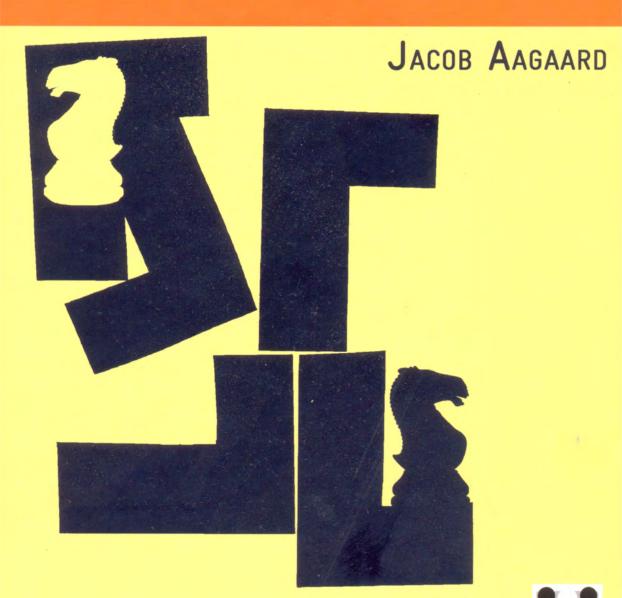
GRANDMASTER PREPARATION

CALCULATION



QUALITY CHESS

CALCULATION

By

Jacob Aagaard





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Grandmaster Preparation — Calculation

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Key to symbols used

- **≛** White is slightly better
- ₹ Black is slightly better
- **±** White is better
- **∓** Black is better
- +- White has a decisive advantage
- -+ Black has a decisive advantage
- = equality
- **■** with compensation
- → with counterplay
- ∞ unclear
- ? a weak move
- ?? a blunder
- ! a good move
- !! an excellent move
- ? a move worth considering
- ?! a move of doubtful value
- # mate
- ∧ White to move
- **▼** Black to move
- The goal of the exercise is to stay in the game or force a draw

Foreword

I have always liked books with challenging exercises. No matter what level you reach, it is important to keep your mind sharp and ensure that your calculation is as quick and precise as it can be. This can only be achieved by continuous practice.

After I told Jacob Aagaard that I had worked with his book Practical Chess Defence, he started to send me exercise positions, some of which can be found in the Quality Chess Puzzle Book (co-written with John Shaw) and now this book. I have enjoyed solving these positions over the last few years and found them helpful. I am sure the same will be true of the reader. There is no shortcut to the Grandmaster title, but there is a well-known route that many people have walked over the years. Jacob offers to guide you on part of this journey and I hope you will take him up on the offer.

Boris Gelfand Winner of 2009 World Cup and 2012 World Championship Challenger

Series Introduction

Ever since I was a junior I have been a chess trainer. At times my dissatisfaction with the conditions for trainers has caused me to be a player as well; and not without some success. But at the end of the day I have had to accept that my destiny is not to feel comfortable on the stage, but rather in the anonymity of the locker room. I have always cared more for the results of my students than my own, just as I have always had lots of passion for training others, but none for training myself.

Over the years I have developed some of the skills necessary to become a decent trainer, not least of all the ability to earn a living by other means! Among other things this means I have become a chess writer. From the moment I started taking pride in my work, I have developed into a not entirely bad one, to the degree where I am finally comfortable enough to publish this series of books, which I have been dreaming about for years.

The series title *Grandmaster Preparation* is of course a little joke, as the five books originally planned do not include any coverage of the opening. But it is also a serious point at the same time. Grandmaster play does not occur in a vacuum, and it consists of much more than opening preparation, random intuition and even more random calculation. There are rules and methods that have been successful for many decades and will continue to be so in the future. One of my main objectives with this project has been to merge this classic understanding of chess with my own ideas and create a serious training plan for ambitious players.

This is the most ambitious project I have undertaken in my professional life, and there is no escaping the unavoidable imperfection of the execution. I hope the reader will forgive me in advance for any mistakes, but at the same time offer me the confidence to believe in most of what I claim throughout these books. They are heavily researched and based on my experience of working with close to a thousand individuals over the years: from my own daughters, who recently discovered the joy of capturing a piece, to friends who have been involved in World Championship matches. So, please develop your own understanding of chess by questioning everything I say, but at the same time, please never disregard anything I say as unfounded.

When I was a young man I had no access to a classical chess education, and many other grandmasters have had the same experience. It is my hope that this series will help to change this picture in the same way that Mark Dvoretsky's books have, and the way that Artur Yusupov's series of nine books (Fundamentals, Beyond the Basics and Mastery) have given juniors and amateurs a clearly-structured method of improvement.

The ultimate goal for this series is to show a path towards playing chess at grandmaster level for those who do not have access to a good trainer. I have worked with some grandmasters who had the kinds of holes in their chess understanding that would baffle the average man on the street. Obviously they excelled in other aspects of the game simultaneously, but over time their weaknesses became obvious to their opponents and their results duly suffered. This series is meant to help those players as well.

Jacob Aagaard, Glasgow 2012

Concentration, Concentration

Gligoric was of course right when he described chess as containing these three aspects. You might want to argue that it also contains a bit of understanding and a lot of preparation – and I shall let you get away with it. But at the end of the day chess is about solving one problem only:

What should I play on the next move?

This is of course a difficult question to answer, and there are a lot of approaches that may prove useful in different scenarios. Let's mention just a few: Intuition, memory, general principles, pattern recognition, reading your opponent's body language, receiving illegal help from outside and guessing.

Although most of these can be beneficial if used correctly, and some might lead to considerable success in the short term, it is my belief that **nothing will bring you greater success than analysing the position.**

This can be done in various ways. If the position is of a positional nature (meaning there is not really anything to calculate), there are several useful tools to employ. If the position is of a strategic nature (meaning there is something to calculate, but all goals are long-term and the changes to the position likely to be of a static nature) there are other tools. And the same goes for technical positions, of course.

For tactical positions, the consistently most effective frame of mind is that of **calculation** and the associated tools that come with it. The tools to which I refer can be defined as:

Simple ideas that will assist you in focusing on the most important aspects of the position

Perhaps the most challenging aspect of this project was to keep the ideas simple. It sounds like a contradiction: combining grandmaster-level training material with a small number of straightforward guiding principles. However, I am convinced that it was the right approach and I was determined to make it work, despite the inevitable difficulties.

Simplicity is the governing approach for this whole series

I do not believe that we can use complicated processes to navigate complicated positions – at least not with any consistent success. So throw away your nine-step thinking algorithms and forget about the tree of analysis. All the skills you need for successful calculation can be developed using the principles and training material found in these pages. But before we can go into specifics, I want to tell you:

What not to expect from this book

This is my second book about calculation and I want to make one thing clear – this is a workbook, not a theoretical work intended to cover all bases. My previous book on calculation *Excelling at*

Chess Calculation is eight years old by now, but in my mind it still stands as a decent theoretical work. However, as the saying goes:

The difference between theory and practice is that in theory there is no difference, but in practice there inevitably is

As it is not my intention to replicate the *Excelling* book here, I would urge you to buy that book and to read it if you feel you need the theoretical bases covered. You certainly do not *have* to read it in order to progress with the training plan in this book, but it will give you a more rounded understanding of calculation. Especially if you read it a few times!

In this book I will not focus on all the minor elements of calculation that I discussed in the aforementioned book, such as assumptions, unforcing thinking, desperados, domination, the reversal of moves, taking a fresh look, visualisation, stepping stones, when is it time to calculate and a few pawn endings! This does not mean that these factors are not important; on the contrary, the understanding of those topics is still highly relevant to the present book. However, for this project I thought it more appropriate to go for a broader structure as kindly suggested by Mark Dvoretsky.

What to expect from this book

The followed subjects were also handled in *Excelling: candidates, combinational vision, prophylaxis, comparison, elimination, intermediate moves* and *imagination.* The only addition to the overall frame is that of *traps*, which is hopefully entertaining as well as instructive.

In eight sections we will go through these techniques, after a small introduction, which is meant to inspire you more than anything. The exercises get increasingly difficult within the chapters, but obviously there will be some individual discrepancies there.

After this I have compiled ten tests with six positions each. I have created a small points system so that you can evaluate your performance at the end.

Finally the last chapter will offer you 75 difficult positions to bang your head against until it bleeds. I recommend having the first aid kit at hand.

One question was not easy for me to answer when I was putting the book together. Should I give hints in the tests and the 'difficult positions' chapters? In the end I chose to do so, thinking that the exercises are difficult enough to start with, without adding the uncertainty of what method of thinking should be used to solve them. If you want to solve positions without this hint, go to your bookshelves and pull down another exercise book. There are plenty to choose from.

I would like you to write down your solutions

Please write down the main points of your main lines. This does not mean you need to write down everything you see or all lines, only that you write down *the main point* of the exercise. If you have seen them, you get the point allotted. If not, you don't. And the way to be sure is to write them down!

The main reason for this is that:

Calculation is only a tool to aid in the decision-making process

At the board it is not important what we see, only what we play. Making better decisions is what improving in chess is all about at the most fundamental level. If you write down your solutions, you are accountable to yourself for the quality of your decision-making, especially whether you saw the most important details needed to make the right decision. Luck is not a factor to rely on and neither is its cousin guessing!

Another advantage with writing your analysis down is that you can finish a whole page before you check the solutions on the next page, without risking seeing the solution for the next exercise.

When to give up

My recommendation is to take up to 30 minutes per position, if you are failing to solve them. Also I recommend that you move on to the next chapter if you start to feel stuck. The reason for this is my basic belief that:

The best training material has a difficulty level of 110-120%

What I mean by this is that we need to find exercises we can solve, but only with some (not enormous) difficulty. Jonathan Rowson correctly rephrased a common saying when he wrote:

Improvement starts at the end of your comfort zone

This not only means that you need to get outside of your comfort zone, but also that you need to stay within the proximity of your comfort zone. All successful training systems are based on incremental improvement, from elementary school to the training of athletes.

No one becomes a star overnight - it is all incremental improvement

The cover story of *New in Chess* 2012 #3 is about how Capablanca is the "Mozart of chess", not Carlsen (as in the *60 Minutes* TV program). Who gives a monkey's?

Wolfgang Amadeus Mozart was the son of one of the most esteemed composers of his time. He was intensely trained from the age of more or less newborn until he eventually composed masterpieces in his early 20s (though I am more a Bach or Beethoven fan personally). Yes, he did compose a symphony at the age of five or whatever, but in his father's handwriting and with large sections copied from existing pieces.

The 'natural' no-effort genius does not exist

Not everyone learns equally well, but the only deciding factors I have been able to locate in all the literature I have gone through are: 1) motivation of the student; 2) support from parents, partners and so on; and 3) the quality of the training method.

Clearly I cannot have an influence on the first and second of these, but I can with the quality of the training method. The approach in this book is heavily based on my work with Mark Dvoretsky, both personally and with his books. Mark is still widely acknowledged as the best trainer in the world and strays very little from the method that he has used in his training with the best players in the world (I remember about a decade ago that more than half of the players in the top 100 had at one time worked with Mark, although some of them did so only fleetingly).

What I am saying here is that improvement is a steady, incremental process that will take some time and effort. The payoff is often not immediate, and there might be a time when you feel that you are working hard without seeing the desired increase in rating or whatever your goal is. It is my personal experience that:

We always underestimate the amount of work needed to reach our goal by 25-50%

My point is that you will get the desired results, and you will feel much happier when you do. Not so much because of the results themselves, as by the fact that you persevered and achieved what you set out to achieve. In *Thinking Inside the Box* I will talk extensively about the psychology of chess training and similar things, but if you are starting with this book, I want you to know at least this:

If you do the work you will see significant improvement - guaranteed

This does not mean that I am offering your money back or to reimburse you for the time spent working on this book if you do not meet your goal. The guarantee is both weaker and stronger than that. It is stronger for the same reason that you *know* you will lose the extra kilos if you give up the unhealthy foods you are addicted to and eat lots of vegetables and fruit instead. You know that if you go to an Italian language course for a year you will be able to speak some Italian at the end.

But you also know that this does not mean you will automatically be able to charm the Italian girl you want to impress! Results that involve opposition cannot be guaranteed. All I (or anyone) can guarantee is that you will be in a much better state to meet these challenges if you do the right preparation. And this is what this book is about.

If you follow the program, you will eventually be calculating at grandmaster level

Which is more than many grandmasters are able to do. Obviously this will not necessarily be achieved in 450 exercises (although for some it definitely will be). Many will want to go through other books of training material in order to improve their calculation continuously; and maybe return to crack the exercises they were not able to solve the first time around.

I cannot promise you the grandmaster title; you need a crooked organiser for that. But do the work, and slowly you will acquire the necessary abilities. What you do with them will always be up to you.

Calculation Theory in 60 Seconds

Before each section of puzzles I have included some small essays with examples of how the various calculation techniques can be used in practice. The main point is to inspire you as well as to give a small taste of what the techniques can do. In this chapter you will find a brief overview of the theory of calculation.

The Eight Calculation Techniques

Let us go through the core idea of each technique quickly, remembering that the most important aspects of calculation are concentration and determination. They are the motor and the fuel; the techniques are merely the satnav.

Candidate moves

This is the art of seeing before you think. We all notice two or three ideas in any position in the first three seconds. But we are not guaranteed that they are the best ones. If we train ourselves to look for additional ideas, we will end with a list of interesting moves, which it makes sense to calculate. This process of looking for moves and ideas is what we will be training in Chapter 1.

After you have compiled your ideas, make a quick check of each of them. The ideas from one line are highly likely to be useful in another line. It will also help you choose a sensible order in which to calculate them.

Combinational Vision

It is very rare that new combinations are played. Almost all combinations are based to some degree on well-known patterns. In order to be good at calculation you need to pay your dues and spend a significant amount of time solving combinations.

Prophylaxis

Also known as attention to the opponent's ideas and counter-chances. As our opponents make every second move it would be foolish not to include their ideas in our thinking. But eating too much chocolate is foolish too and guess what – I had my share. The ability to focus on our opponent's intentions, offensive or defensive, is essential for success in chess. And this is what we will train in this chapter.

Comparison

Comparing two similar decisions and working out the differences can be vital. This ranges from the simple situation where there are obvious advantages to one move over another, to more complex variations where you have to find the subtle idea that makes all the difference.

Elimination

At times it is useful to look for what is wrong with a move to a greater extent than what is good about it. The technique of elimination is a hard-hitting tool for us, as if we do not shoot our poor ideas down, they have a tendency to appear on the board and get the rough treatment. For this reason this technique is especially useful in defence, although not only then.

Intermediate Moves

Also known as the deadly enemy of assumptions. We should be well trained for looking at the option of throwing a spanner in the wheel of our opponents. Especially as it is such great fun to see them crash when they are going too fast!

Imagination

A common belief goes that you cannot train imagination and it is all down to "natural ability". If you believe this too, re-read page 9 now! If not (or if you are back from reading page 9) let me assure you that acquiring imagination in chess is like acquiring any other skill. Training works.

Traps

Setting traps is prophylaxis for beggars. You try to read your opponent's mind and see how you can get him to make a mistake. It will not work every time, but it can be a really useful skill to turn to, when everything else has failed.

A few additional thoughts

On top of the eight calculation techniques covered in this book, there are a few good habits of calculation I would like you to consider including in your thought process.

What is important in this position?

Usually we think we know and sometimes we even do. But at times it is wise to check that we really do know what matters, and if what mattered two moves ago still does.

What am I trying to achieve?

If you do not have a clear answer to this question, then this is the first thing to sort out. Make sure you have clearly defined your aim.

Decide more or less how much time you are willing to invest on this move

This is important for practical games, but also for the ten tests later in this book.

Calculate forcing moves first

You will learn more about the position this way as well as satisfy the natural curiosity we all possess. Also these lines tend to be easier to calculate than lines involving quiet moves.

Use your common sense when you decide what to analyse first

Or in all other situations!

What is the drawback of my opponent's last move?

This is not going to help you much in a puzzle book, but it is a really useful question to ask yourself at the board.

Be practical

Chess is about effective decision-making. Effective means quick. Only analyse necessary variations. This is why I recommend that you calculate slower. It saves time in the same way it can save you time when you are driving by not missing your exit!

Don't think about decisions that you need to make in the future

There are many quotes in classical literature that say exactly the same thing; this is my favourite: My life has been full of terrible misfortunes, most of which never happened – Michel de Montaigne.

Calculate a bit slower

This one usually confuses people, but the logic is easy to follow. Quality over quantity: make sure you are calculating the right variations. Usain Bolt is not only the world's fastest man; he also has complete control over what direction he needs to take. He has the habit of looking at the track before bolting down it...

Calculate only what you have to

Always consider whether or not it is necessary to calculate a variation deeply before doing so. Again remember that "new ideas at the start of a variation are a good deal more important than refinements at the end of it" – Mark Dvoretsky.

Don't let your thoughts skip from one line to another and back several times over

Slightly rephrasing Blumenfeld. You need to structure your thinking for it to be effective. In the wild we were impulsive and relied on our emotions to decide everything. Even when we are enthralled in the jungle of variations, we need to be masters of our mind and emotions rather than the other way around.

Leave assumptions at the door

Please don't be naïve. My goal with my exercises is always to trick you – which incidentally is also the goal of your next opponent. And yes, it is totally fair.

Check the move order

Your ideas may be right, but the move order could be wrong. You can see this as a section under *Comparison* if you like.

When you have made up your mind, execute your move!

Many people continue thinking after they have decided on what move they want to make. The less obvious drawback is at times they change their mind only to choose moves inferior to their first decision! Even if they avoid this they still end in time trouble later on...

End each variation with a definite conclusion

You will find it much easier to make a decision at the end if you have a firm evaluation of each line. Most people used to use the *Chess Informant* system as used throughout this book (see page 4). Others a scale from 1-10 (Lev Alburt recommended this). These days I think the young guys are giving it a computer-like evaluation.

Anything that feels natural to you is my recommendation.

Calculate only until you can make a definite conclusion

It is bonkers to spend your precious time going deeper.

Calculate half a move longer

We have a tendency to make conclusions after the moves that come naturally to us. Make it a habit to look for candidates for a brief moment to avoid nasty surprises. Incidentally this is probably the greatest antidote to traps I can think of!

What could I have missed?

If you feel you are banging your head against an unyielding wall, you might simply be too far down the track already having missed the turn. Don't be afraid to go back when sensible, but also do not run in circles.

Recheck your analysis

Don't be afraid to cover the same ground twice, especially if you have calculated other lines in the interim. Maybe there are ideas from one line that can be used in another.

Seek clear simple solutions in winning positions

And look for the opposite in lost positions.

We all underestimate the amount of chances we have all the time

Computers shock us constantly with the missed wins and draws in our games. It happens to Carlsen as well as to you – just not as frequently! The lesson from this is never to give up. Instead of focusing on the win that got away or the impending doom of the defeat, focus on what you can change and control, your own effort at the board. If the next move you play is a good one, you are a success.

Chapter 1

Candidate Moves

Pogos Nakhapetiane – Sergei Zhigalko

Black had just given up the exchange to regain his earlier sacrificed pawn. Seemingly he was so glad about this that he failed to actually *look* at the position and the opportunities he has in it.

Alexander Kotov famously introduced the idea of candidate moves into chess literature in *Think Like a Grandmaster*. The idea is simple and powerful. Rather than calculating endlessly on his first genius inspiration, Kotov suggested that the strong chess player would instead apply a bit of structure to his thinking and look for options first.

Kotov then went from this sound position to a land of trees and mechanical thinking that no one has returned to with their sanity intact. We shall not repeat this mistake.

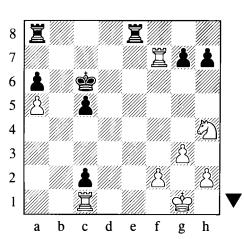
Instead we shall focus on **candidate moves and ideas** as a simple technique to become more creative. The idea is simple (as it should be). By focusing on looking for ideas that have not revealed themselves at once to our divine selves, we open up for our human ability to discover something new — in this case about the position right in front of us.

In my previous book on calculation, Excelling at Chess Calculation, I called the first chapter Before you can think, you need to learn how to see. This is what candidates are all about.

Let's start with a simple example.

David Berczes – Hans Tikkanen

Stockholm 2010



Black is a piece down and lost a long ending after 28... \(\tilde{\pi} \) 29. \(\tilde{\pi} \) \(\tilde{\pi} \) ae8 30. \(\tilde{\pi} \) f1 without real counterplay. If Tikkanen had used this moment to look at the position instead of thinking, chances are that he would have seen a much better move.

28... 罩e1 †!

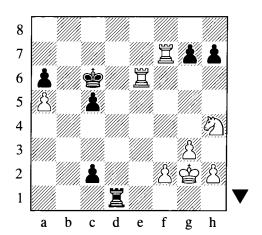
Quite a surprising move if you have not spent a few moments looking at it. But once you see it, the idea is obvious. White cannot prevent Black from making something of his only asset and promoting the pawn.

29.\mathbb{\mathbb{H}}\text{xel }\mathbb{\mathbb{H}}\text{d8!}

A bit of accuracy. Obviously this decision can be classified as comparison, but in the end all calculation techniques are based on looking for moves we have not seen immediately.

The point is of course that 29... 置b8? would land the rook on the wrong side of the pawn and allow White to eliminate it with 30. 置fe7! 置b1 31. 置7e6† 堂c7 32. 置6e2, when the extra piece will guarantee him an extra point.

30.⊈g2 ≌d1 31.≌e6†!



Black is now faced with a trickier decision, but no doubt it would be one Tikkanen would have been grateful to be allowed to make.

31...\Zd6!

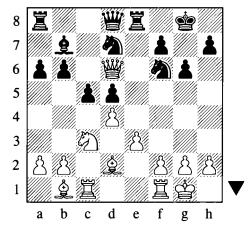
32.\(\mathbb{Z}\)e2 c1=\(\mathbb{Z}\) 33.\(\Delta\)f3\(\mathbb{E}\)

White has the advantage, but the game would have been open to three results.

The concept of looking for candidates as a specific conscious act is quite helpful.

Ivan Sokolov - Nikola Mitkov

Las Vegas 2011

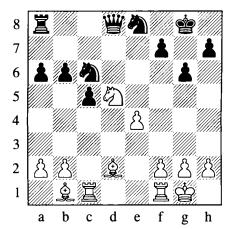


In the game Black played 17... 2e4, a sound-looking move, which more or less equalized. The game went on and he lost on move 31.

Without claiming to be a fortune teller, I predict things would have worked out better for him if he had been a bit more imaginative in this position and realized that the white queen is potentially in trouble. There is of course no way to know if Mitkov tried to look for ideas right here or not. Maybe he did and was unsuccessful. This happens and is why we train.

17... \mathbb{E}e5!!

This would have been stronger. The white queen is trapped and Black has the easier game.

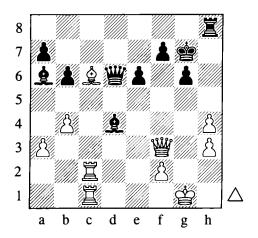


There is no guarantee that Black would not have lost this position as well, but the chances are far less and it would require more mistakes than it did in the game.

The candidates technique is not just about flashy moves that happen once in every 5-10 games (or less often if you are really really dull), but also about being open to simple ideas that do not come to you immediately.

Robert Kempinski – Radoslaw Wojtaszek

European Rapid Ch. Warsaw 2010



White has won the exchange, but Black has a lot of compensation. At least it appeared that way until he was faced with:

29.b5! \$c8 30.\$e8!

This little move forces a much desired simplification. This is not a difficult tactic, but it is very effective. Without it the chances would have been more or less even.

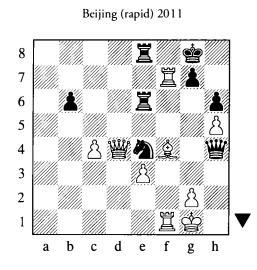
30... Exe8 31. Exc8 Exc8 32. Exc8

The activity is gone and White won on move 46.

Surprising moves can appear at any point in a game. They give us extra options to choose from. But how do we learn to find them? There are only two aspects to it. The first is to be conscious of our need to do it and the other is practice.

The only additional hint I would give is to understand that this is a very difficult part of chess and that you should never be too hard on yourself. Even the strongest players in the world miss strong candidates again and again.

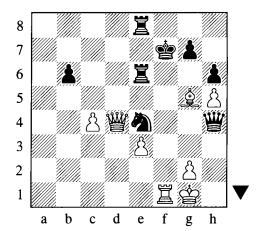
Shakhriyar Mamedyarov – Francisco Vallejo Pons



In the game Black played 35... ∰g4? and after 36. ≡b7± the position was deeply unpleasant for him. Eventually he lost on move 54.

The obvious move was of course to take the rook, but this is easy to reject because the queen is lost. At least this is how I think Vallejo was thinking during the game (and probably his opponent as well). In reality it is not so simple.

36.皇g3† 營f6! would not be better. It is not clear at all that White has the advantage.



36... ∰f2†! 37. Ξxf2† ᡚxf2 38. ዿxh6 ᡚh3†! 39.gxh3 Ξxh6

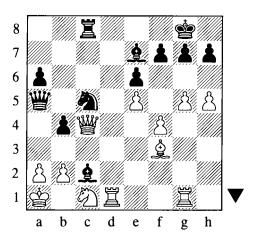
White cannot win this endgame.

This is not a difficult tactic to see – once you are looking. It is the looking part that went wrong for Vallejo, who at times has produced some of the most amazing tactics you can imagine.

And it is the looking it is all about. In the example given at the start of the chapter, Black has an obvious candidate in taking the rook. But we should not reduce ourselves to mindless zombies and just take the rook because it is there. Maybe this one time our bishop is more valuable?

Pogos Nakhapetiane – Sergei Zhigalko

Olginka 2011



Zhigalko has impressed me for a long time. He is on the unofficial watch list in the office at Quality Chess, but this time he disappointed.

After 27... £xd1 28. Exd1 ± he did manage to draw the game on move 42, but still this was a rather feeble effort.

27...\a4!!

This was the right move. White does not have a good defence against the knight check on b3 and will have to give up his queen

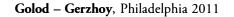
in a moment. There are details and variations and maybe White is not entirely lost if he defends energetically with his knight and rook for the queen.

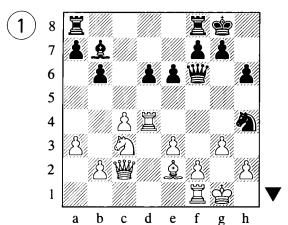
But honestly, no one cares. Black wins the queen and then we worry about what to do with it afterwards. Zhigalko missed this one-mover and even had a few problems to solve afterwards...

So why did he overlook this possibility? Probably he assumed there was nothing else. He did not look. Or to be a bit more technical: he did not take the time to look. And taking the time to look is what it is all about. Slow down your calculation of long lines and make sure it is not all horse manure by making sure you are calculating the right moves in the first place.

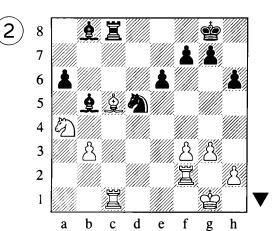
Working on your ability to spot extra opportunities is really important and the cornerstone of calculation.

The following section is the largest of all the exercise sections for a reason. I hope that reason is that you are going to improve your tactics dramatically by acquiring the habit of looking for extra options at all important moments.

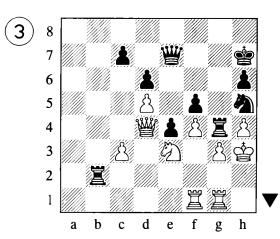




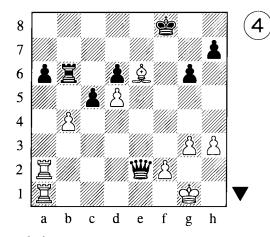
Romanko – Shulakova, Moscow 2012



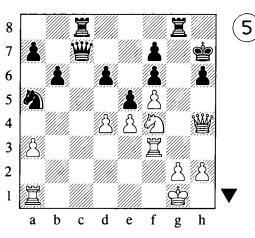
A. Hunt – Galdunts, Gold Coast 2000



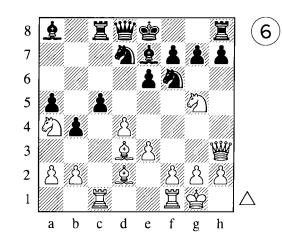
Navara – Ivanchuk, Wijk aan Zee 2012



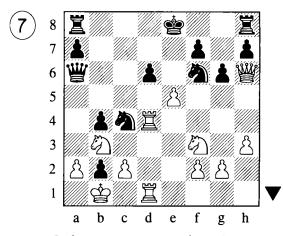
Nebolsina – N. Kosintseva, Moscow 2010



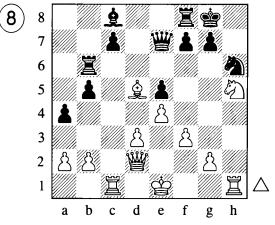
Fressinet - Brunner, Mulhouse 2011



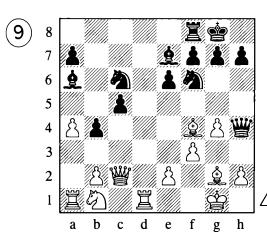




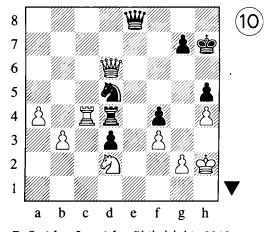
Gashimov - Navara, Wijk aan Zee 2012



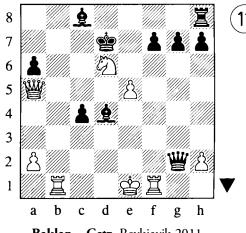
El Debs – Valhondo Morales, Gibraltar 2012



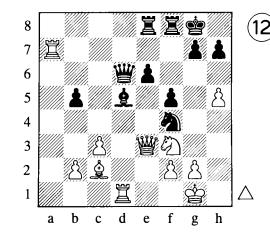
Brandenburg – Grover, Wijk aan Zee 2012



B. Smith – Laznicka, Philadelphia 2010



Baklan – Getz, Reykjavik 2011



1. Golod – Gerzhoy, Philadelphia 2011

18...₩f3! White resigned. **0–1**

2. Romanko – Shulakova, Moscow 2012

Black missed a direct win, after getting the first move right. 34... 2xa4 35.bxa4 2a7! It is important to throw in this move. In the game Black played 35... 2b4? and eventually only drew after 65 moves. White did not reply in the most accurate way here, as simply 36. Ed1! would have solved all of her worries at once and maybe even made Black's practical experience a bit troublesome. 36. Efc2 2b4 This works now. Most likely Black overlooked the idea of ... Exc5 and ... 2d3. 37. 2xa7 This is forced, but after 37... 2xc2 Black will win the game with perfect play.

3. A. Hunt - Galdunts, Gold Coast 2000

Sorry, I could not resist this one. 47... \(\mathbb{Z}\) xh4†! Or queen takes first. 48.gxh4 \(\mathbb{Z}\) xh4† 49.\(\mathbb{Z}\) xh4

4. Navara – Ivanchuk, Wijk aan Zee 2012

Black is doing quite well, but how to make the most of it? 33... **24!** That's how. White does not have time for 34.bxc5 because of 34... **34. 34. 34. 34. 34. 34. 35. 35. 35. 35. 35. 36. 37. 36. 36. 37. 36. 36. 37. 36. 36. 37. 37. 36. 37.**

5. Nebolsina – N. Kosintseva, Moscow 2010

White was no doubt hoping that 置h3 would do the job. Or at least 包h5xf6. But she was met with a cold shower... **22... 豐c4!** Threatening ... 豐xd4†. **23.** 鼍**e1** After 23. 鼍d1 Black wins an important tempo with 23... 豐c2!, so that after 24. 鼍df1 she has time to play 24...exf4—+. **23... 豐xd4† 24. 內h1** 豐**d2** With the point 25. 鼍h3 豐xf4!. **25. 白e2** 鼍**g4! 26. 豐f2 鼍xe4 0—1**

6. Fressinet - Brunner, Mulhouse 2011

White obviously has a fine position, but how is he to exploit it? 16.置fd1 looks natural, but something more direct exists. 16.皇g6!! The bishop is mysteriously immune and Black is just lost. 16...0-0 17.兔xh7† 空h8 18.dxc5 There are other good moves, but who is counting? 18...②xc5 19.②xc5 国xc5 19...兔xc5 20.罝c4! would also quickly spell T.H.E. E.N.D. 20.罝xc5 兔xc5 21.兔g6† 空g8 22.兔xf7†! The final trick. 22...罝xf7 23.營h8†! 1-0

7. Areshchenko – Shoker, Ningbo 2011

23... **②c8!** Making use of White's inability to defend the c2-square. 23... ②a3† 24. 堂xb2 **②c8** also looks strong, but then White can defend c2 with either 25. **③c1** or 25. **③c1** d2, in both cases with mutual chances. Against the latter, Black has to force a draw with: 25... ②b5 26.exf6 **③a3**† 27. **②a1** ②c3 28. **③e3**† **②f8** 29. **③h6**† **③e8= 24.exf6** 24. **③xc4 ③xc4** 25. **②fd4** could be tried, but after 25... dxe5 26. **③g7** exd4 27. **②**xd4 **③e7** 28. **③e1**† **③d7** 29. **③**xf6 **③he8** Black wins all the same. **24... ②a3**† **25. ②xb2 ②xc2**† **26. ③a1 ②c4!** The point. White sorely wanted to have time to return to the scene of action with 27. **③e3**†. **27. ⑤e4**† **③d8 28. ②c1 ③a3 0**–1

8. Gashimov – Navara, Wijk aan Zee 2012

25.罩xc7! Amazingly Gashimov missed his chance and only drew on move 40 after: 25.g4? 置g6 26.包g3± 25...豐xc7 The objectively best defence of 25...豐d6 loses slowly to almost anything. 26.豐g5 g6 Perhaps Gashimov's chess blindness was related to 26...置g6 27.豐xg6!. 27.豐xh6 gxh5 28.豐g5† Black is mated.

9. El Debs – Valhondo Morales, Gibraltar 2012

10. Brandenburg – Grover, Wijk aan Zee 2012

This game was drawn after a comedy of errors. In reply to 57... $\mathbb{Z}xc4$? White could have taken with the pawn and been winning, but instead played $58.\triangle xc4$?, allowing 58... $\mathbb{Z}e1!$ $59.\mathbb{Z}e3$ $\mathbb{Z}e3$ $\mathbb{Z}e3$

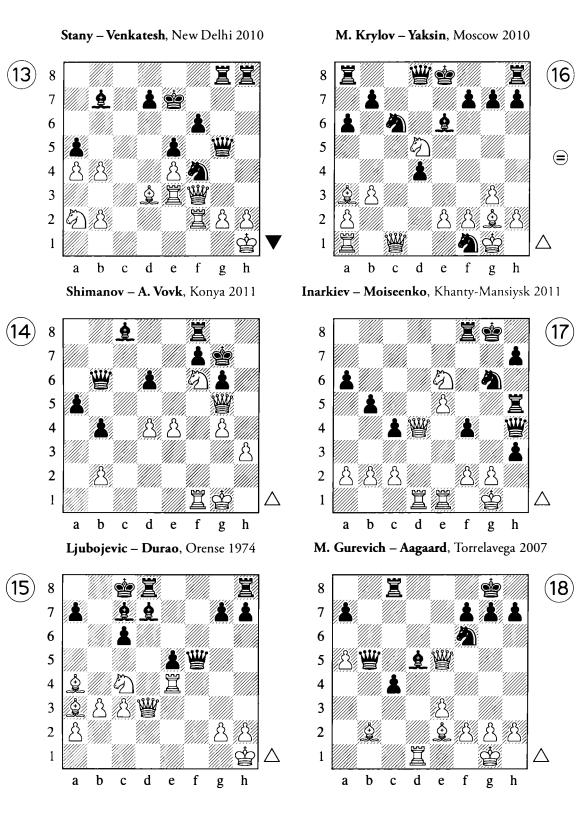
But Black could have won with the immediate 57... Wel! with the point 58. Exd4 Wg3† 59. Ph 1 De3 and White is mated.

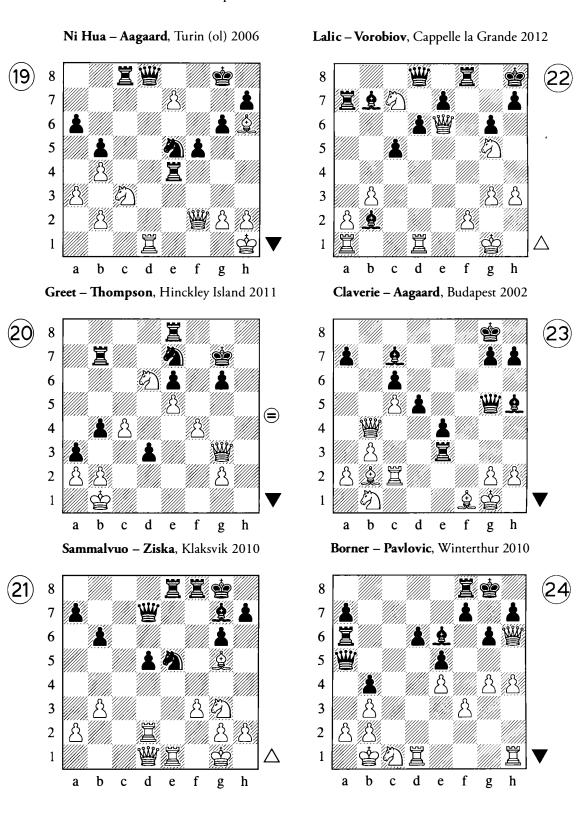
11. B. Smith – Laznicka, Philadelphia 2010

After 27... 空e6? the game was massively unclear. Black won on move 47 after mutual failings. But at this point Black missed the chance to win the game with: 27... 堂c2! with the very strong threat of ... ②c3†. I suspect he was too focused on king safety! A possible line could be: 28. 墨xf7† 堂e6 29. 墨b4!? ②c3† 30. 查f1 營d1† 31. 查g2 營d2† and Black wins a piece.

12. Baklan – Getz, Reykjavik 2011

White was able to ruin the black position with a simple move: **26.h6!** 置**f6** 26...gxh6 27.包e5 just wins. White will play 豐xh6 shortly. 26...置f7 27.鼍xf7 蛰xf7 28.兔xf5! wins for White. The h-pawn proves itself useful in the line: 28...exf5 29.包g5† 蛰f8 30.hxg7† and wins. Finally, 26...g6 27.鼍g7† 蛰h8 28.豐a7 is just mate. **27.鼍xg7† 蛰h8 28.包e5 包g6 29.包f7† 鼍xf7 30.鼍xf7 鼍g8 31.豐a7 包e7 32.兔e4 fxe4 33.鼍xe7 鼍xg2† 34.蛰xg2 e3† 35.蛰h3 1–0**





13. Stany - Venkatesh, New Delhi 2010

Black missed a simple double threat. **30... 2xd3!** In the game, after 30...d5? \$\frac{1}{2}\$ 31.exd5 \(\frac{1}{2}\$ xd5 White could have defended with 32.\(\frac{1}{2}\$ e4 instead of losing the g2-pawn and the game instantly... **31.**\(\frac{1}{2}\$ xd3 \(\frac{1}{2}\$ h4! Black wins: **32.g3** \(\frac{1}{2}\$ xe4

14. Shimanov – A. Vovk, Konya 2011

42.②e8†! 42.②h5† 堂h7 does not lead anywhere. For example, after 43.豐f6 gxh5 White has to pull his socks up and find 44.罩f5! to secure a draw. 42...罩xe8 42...堂h7 is no longer possible; after 43.豐h4† the mate is obvious. After 42...堂g8 43.豐f6! Black can only stop mate by giving up his queen. 43.豐f6† 堂h6 44.g5† 44.豐f4†! was also a nice way to win. 44...堂h5 45.豐g7 Black resigned because of 45...堂xg5 46.豐f6† 堂h6 47.罩f4 and Black has to give up his queen to avoid being mated. 1–0

15. Ljubojevic – Durao, Orense 1974

22.包e3 is good for White, but there can be no excuses for missing the direct win: **22.包d6†! ②xd6 23.營a6† 含c7** 23...含b8 24.②xd6† 含a8 25.營xc6† ②xc6 26.③xc6# **24.營xa7† 含c8 25.②b5!** Black resigned. After 25...互df8 26.營a8† ②b8 27.②a6† White wins material, while 25...cxb5 leads to mate: 26.營a6† ②b8 27.②xd6# 1-0

16. M. Krylov - Yaksin, Moscow 2010

White has to save the game with a drawing combination. 17.②f6†! In the game, after 17.②f4?! 置c8章 White was on the back foot and lost on move 61. 17...gxf6 17...豐xf6? 18.②xc6† ②d7 19.③xb7 置d8 20.豐xf1 favours White. Exactly how much is a debate between the various engines I am using. 18.②xc6† bxc6 19.豐xc6† ②d7 20.豐e4† ②e6 21.豐c6† With a perpetual check.

17. Inarkiev – Moiseenko, Khanty-Mansiysk 2011

White missed the direct win because a tempting move looked available. This was a rapid game so it is easy to understand why! 31. 四d?! In the game, after 31. ①xf8? hxg2 32. 四d5† 空xf8 33. 四d8† 四xd8 34. 三xd8† 空e7 35. 三ed1 White had won the exchange, but 35....f3 left him very close to being checkmated. He did not find a way out, only a way to delay resigning till move 49. 31... 三f7 32. 四c8†! 32. 四d8† ②f8 is less clear, although White should still win. 32... ②f8 33. 三d8 Black does not have time for his counterplay. 33... 三hf5 34. ②xf8 三xf8 35. 四xf5 三xd8 36.gxh3 White is in control and should win.

18. M. Gurevich – Aagaard, Torrelavega 2007

After 26.\(\mathbb{L}\)c3?\(\pm\) I had to struggle on till move 97 before I could claim the draw. Had he instead played **26.\(\mathbb{L}\)f5!** I would have been spared the suffering, as only resigns makes sense here.

19. Ni Hua - Aagaard, Turin (ol) 2006

I still cannot believe that I missed the chance to win here: **28... 營xe7**? 29. ②xe4 ②g4 30. 營d4 fxe4 31. 營d5† 營f7 32. 營d8† 營e8! Somehow he had believed he was winning, missing this move. 33. 營d5† 營f7 34. 營d8† 營e8 35. 營c7 ½-½

The chance I missed was: 28... \widetilde{\pi} xd1 \frac{1}{29.} \Oxd1 \Oxd2 d3! and Black just wins.

20. Greet - Thompson, Hinckley Island 2011

37... 置h8! would have saved the game and even set up a nasty trap. Instead White won after: 37...d2: 38. ②xe8† 查f8 39. 營d3 查xe8 40. 營xd2 axb2 41. 查xb2 ②f5 42. g4 ②e7 43. 營d6 查f7 44. 查b3 1—0 38. 營xd3? This is what Andrew was planning to play. After 38. 營e1 置bb8 39. b3 置h2! White must play carefully to draw: 40. 查c1 置xg2 41. 營h4! 38... 置h1† 39. 查c2 Both players apparently rejected this as hopeless for Black, but in fact he is winning: 39... b3†!

21. Sammalvuo – Ziska, Klaksvik 2010

In this seemingly equal position White had a surprising move that took care of the d5-pawn immediately. **28. 26. 26. 26. 27.** There is a bit of prophylactic thinking behind this move. After 28. **26. 27.** The rook would also be protected, but Black could then play 28...d4! and avoid losing the pawn. **28...d4** Otherwise **27. 27. 26. 27. 28. 28. 31. 26. 31. 26. 31. 26. 31. 26. 31. 26. 31.**

22. Lalic - Vorobiov, Cappelle la Grande 2012

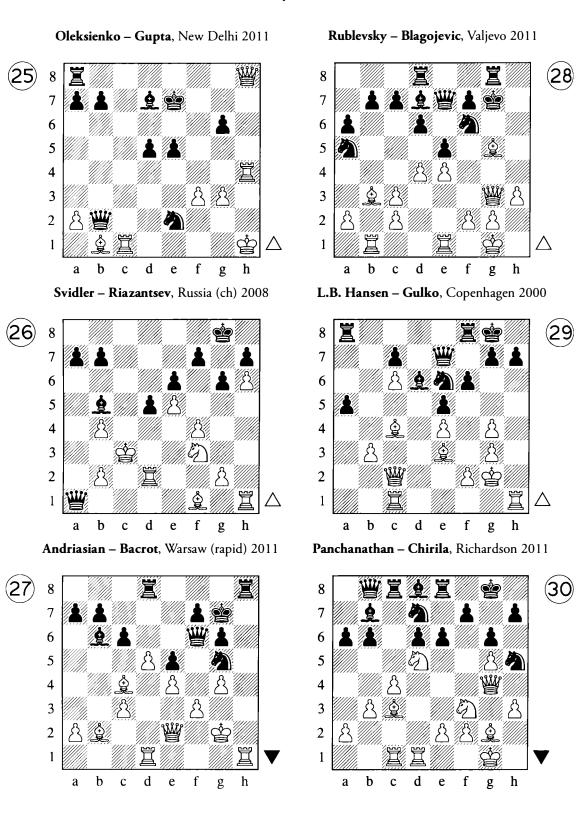
24.世行!! 24.包f7†? 置xf7 25.世xf7 &c6± 24.... 全g7 This is the principled defence, though clearly it does not work. In the game Black accepted his fate and went down after: 24... 置xf7 25.包xf7† 空g8 26.包xd8 全f3 27.包de6 兔xd1 28. 置xd1 置xa2 29. 置d3 1-0 25.包ce6 White wins. Obviously the queen is hanging and it is possible that the players did not even spot the possible finish: 25... 置g8 26. 型xg6!! hxg6 27.包f7† 空h7 28.包eg5#

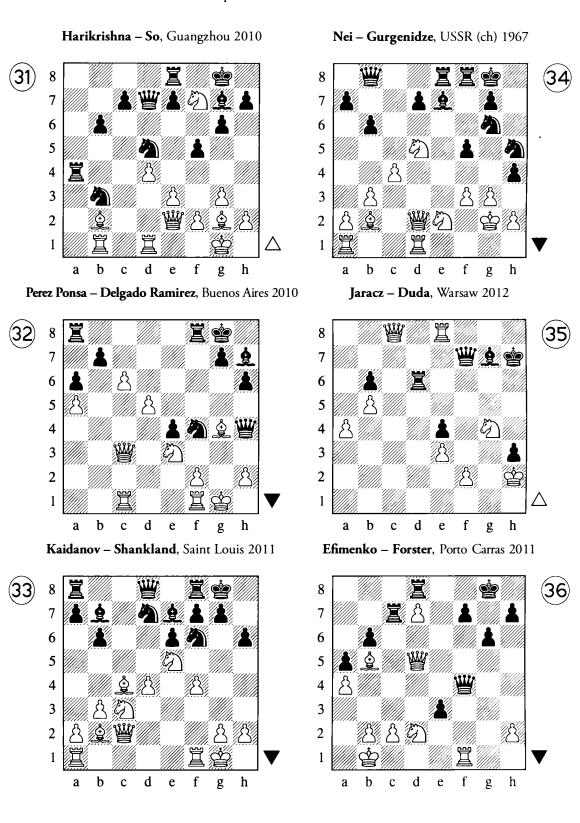
23. Claverie – Aagaard, Budapest 2002

I was ill all the way through this tournament, but still had some interesting games. Here I won after sacrificing some pieces, but only as a result of receiving assistance. I played **23... 23... 23... 23... 23... 25... 23... 25... 25... 25... 26... 26... 27... 27... 27... 28... 28... 27... 29...**

Instead, 23... \(\mathbb{B}\)h3! would have won the game in short order. The h2-square is the weakness and here it is just dead. After 24.g3 \(\mathbb{B}\)e3† 25.\(\mathbb{E}\)f2 the rook is better placed and Black can play 25...\(\mathbb{E}\)xh2!, winning instantly.

24. Borner - Pavlovic, Winterthur 2010





25. Oleksienko - Gupta, New Delhi 2011

28. 图h7† 28. 图g7†? would fail to 28... 空d6 29. 图d1 包xg3† 30. 空g1 包e2† with perpetual check. 28... 空e6 29. 鱼f5†! The point. Black is mated after: 29... gxf5 30. 图h6† 空e7 31. 图f6† 空e8 32. 图h8#

26. Svidler - Riazantsev, Russia (ch) 2008

25. 中d4! + This ensures that White will keep an extra minor piece. 25. 总xf1 26. 管62 26. 空63? has been suggested by several of my students, but after 26... 豐a6 the position is not clear. 26... 豐c1 26... 豐d1 † 27. ②d2 also gives White an extra piece in the endgame. The extra black pawns will not be too influential. 27. 置fxf1?! 27. 图hxf1! looks stronger. After 27... 豐xf4 † 28. 空d3 豐c4 † 29. 空d2 豐xb4 † 30. 空d1 White has managed to keep his most important pawns and will win the game eventually. 27... 豐xf4 † 28. 空d3 豐e4 † 29. 空d2 豐xb4 † 30. 空e3 豐b6 †? 30... f6!? would have resisted more: 31.exf6 e5! 之 31. 空f4 ± White won on move 38.

27. Andriasian - Bacrot, Warsaw (rapid) 2011

28. Rublevsky – Blagojevic, Valjevo 2011

29. L.B. Hansen - Gulko, Copenhagen 2000

33.f4! White wins directly by opening the diagonal from c4 to g8. In the game 33.增d1? also gave White some advantage, but eventually he managed only a draw in 43 moves. 33... 全h8 34.f5 包g5 35.皇xg5 fxg5 36.鼍xh7†! 全xh7 37.鼍h1#

30. Panchanathan - Chirila, Richardson 2011

19...exd5! 20. \disparentermathbb{\text{wd7}} The queen appears to be in trouble on d7, but it is by driving it back that Black wins. 20...\disparentermathbb{\text{gc6!}} 20...\disparentermathbb{\text{gc6!}} 21.\disparentermathbb{\text{gc6!}} \disparentermathbb{\text{Gr4}} is also promising for Black, but the text move just wins. 21.\disparentermathbb{\text{gc6!}} \disparentermathbb{\text{gc6!}} 20...\disparentermathbb{\text{gc6!}} 20...\disparenterm

31. Harikrishna - So, Guangzhou 2010

Black probably felt quite comfortable here until he was killed by a desperado. 22.2d6!! Black loses material. 22... xd6 23.2xd5† and wins. 23. 55 Ed8 24. 2a4 2a5 25. Edc1 c6 26.2a3 62 27.2c5 2xe3 28.2xb6 2xg2 29.2xd8 f4 30.2xa5 2e3 31. xc6 1-0

32. Perez Ponsa – Delgado Ramirez, Buenos Aires 2010

It is natural to pay attention to your opponent's actions, but we should not let our minds be dominated by them. Here Black missed a great moment because he was concerned about a simple threat to a pawn. 29...全f5!! This could have won immediately. It looks as if the bishop is en prise, but in reality it is exploiting the poor coordination in the White camp. In the game Black played 29...bxc6? 30.dxc6 h5 and won luckily after 31.全d7?? ②e2†. Instead White could have played 31.營c4† 哈h8 32.全e6章 when his position is not so desperate. 30.cxb7 鼍ab8 31.營c8 What else? 31...全xg4 This seems simplest. 32.營xg4 營xg4† 33.②xg4 ②e2† 34.党g2 ②xc1 35.鼍xc1 鼍xb7 Black is winning, on account of 36.鼍c6?! 鼍b2!.

33. Kaidanov – Shankland, Saint Louis 2011

14... ②xe5! 15.fxe5 15.dxe5 &c5† 16. 空h1 ②g4 gives White no defence against the threats of ... 暨h4, ... ②e3 and maybe even ... ②f2†. 15... 暨xd4† 16. 空h1 White was relying on 16... 暨xe5 17. ②d5!, which is dangerous even though it is not entirely clear whether White has enough. Instead he was hit by a thunderbolt: 16... 暨h4!! He now realized that 17.exf6 would lose instantly to 17... ②d6! – but it is already too late. 17. ②c1?! 17. 暨f2 暨xf2 18. 墨xf2 ②e4 would give Black more practical problems, but is still losing. 17... ②g4 18. ②f4 ②c5 0–1

34. Nei – Gurgenidze, USSR (ch) 1967

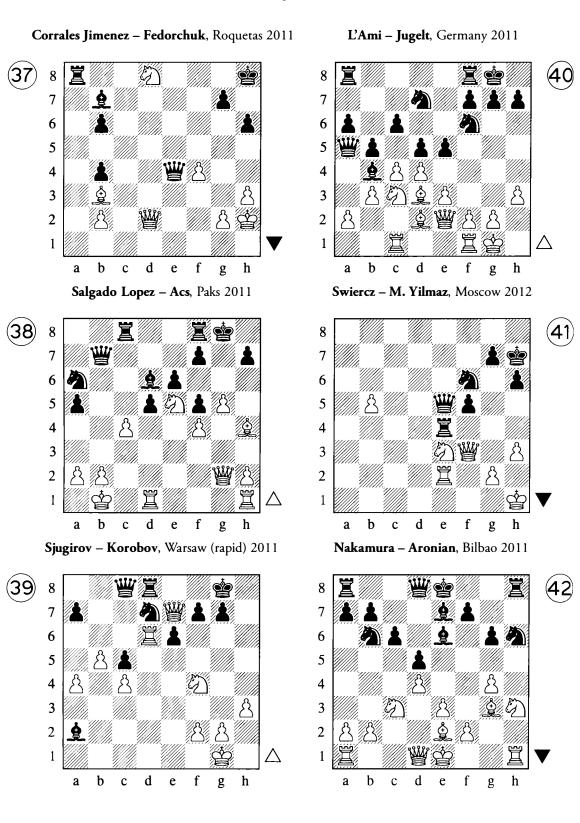
22... **2b4!** A nice shot. The fork on f4 will win. 23. **23. 23.**

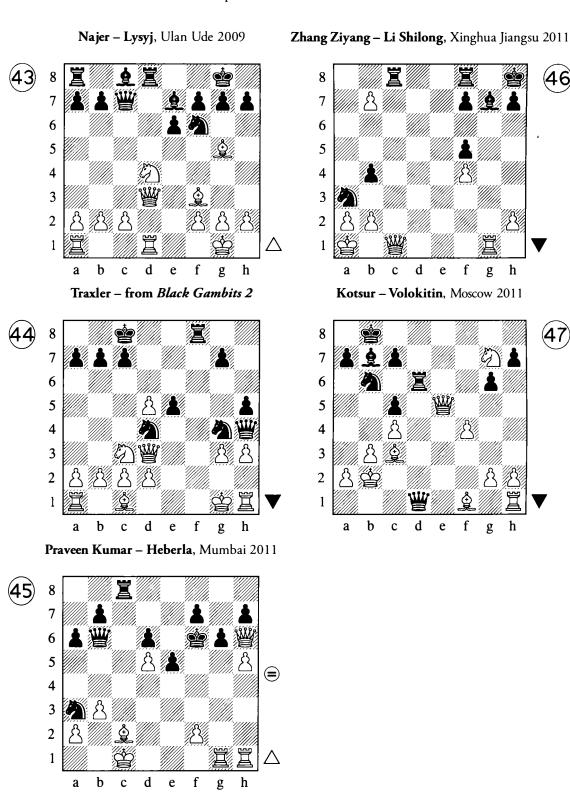
35. Jaracz – Duda, Warsaw 2012

White wins with a nice little combination: **48. 28!** We have to remember that Black cannot exchange queens as White would just be a few pawns up in the endgame. Black must rely on obtaining counterplay, starting with ... **48... 2d5 49. 26!** 49. **26!** 49. **26!** 1900 looks smart, but does not prevent 49... **49... 36!** 1900 looks smart, but does not prevent 49... **36!** 1900 looks smart, but does not prevent 49... 1900 looks smart, but does not prevent 49...

36. Efimenko – Forster, Porto Carras 2011

White had been on the way to winning, when he suddenly fell for a nice tactic. 27... 宣cxd7! 28. 鱼xd7 It appears that White should also lose after: 28. 豆xf4 豆xd5 29. 包f3 冟f5!? Exchanging the rooks is intended to reduce White's counterplay. (Another option is 29... 豆xb5 30.axb5 豆d1† 31. 含a2 冟f1 32.c4 e2 33. 豆e4 冟xf3 34. 豆xe2 ໑f8, but the outcome does not appear to be completely clear. The extra pawn on the queenside should give White some counterplay.) 30. 豆xf5 豆d1† 31. 含a2 gxf5 32. 含b3 f4 33. 含c3 含g7 Black's advantage is considerable, but it is nevertheless difficult for him to make progress. 28... 營xf1† 29. 包xf1 e2 30. 營b5 e1=營† Black's advantage is maybe not major here, but being White sucks. 31. 含a2 營f2 32.c3 h5 33. 包g3 營xh2 34. 包e4 營f4 35. ②c6 h4 36. 營xb6 冟d1 37. 營xa5? 37. 營b3 〒 would have resisted much better. 37... h3 38. 營a8† ⑤g7 39. 營a7 h2 40. 營f2 營c7 41. 包g5 營xc6 42. 營xf7† �b6 43. 營f4 ☲a1† 0-1





37. Corrales Jimenez – Fedorchuk, Roquetas 2011

38. Salgado Lopez – Acs, Paks 2011

White's first move is not hard to spot, but the follow-up is a beauty. **25.g6!** Without this White has no prospects at all. **25...fxg6** 25....\$\dot\expsc{2} 26.gxh7\dot\expsc{2} xh7\dot\expsc{2} xh7\dot\expsc{

39. Sjugirov – Korobov, Warsaw (rapid) 2011

White has sacrificed a piece and it is tempting to look for something active, but he has enough time to bring the knight to e5: 37. ②d3! 37. 第c6? 營b8 does not give White anything better than 38. 第d6, begging for a second chance. But here Black can play 38. ... ②xc4! 39. ②h5 ②d5 40. ②xd7 ③xd7 41. ※xd7 營e5 and White should consider looking for a draw soon. 37. .. ②xc4 37... f6 38. ②f4! is rather nice. White just wins. 38. .. ②xc4 39. ②h5 and Black is mated. 38. ②e5 第f8 Here everything works. 39. 第xd7 ②b3 40. ②xf7 40. ②g6! would have been sweet, but anything goes. 40. .. ②h7 41. ②g5† ②g6 42. ※xg7† ③f5 43. ②f3 第g8 44. ※e5† 1–0

40. L'Ami - Jugelt, Germany 2011

14.a3! Probably a big surprise for Black. His position simply falls apart. 14... 全xc3 After 14... 世xa3 15. 是a1 世xb3 White wins with the accurate 16. 是ab1!. (Instead 16. 是fb1 世xc3! is not so bad for Black; the shot at a1 gives him some counterplay.) 14... 全xa3 15. 包xb5 兔b4 16. 是a1 is also poor for Black. White is winning after 16... 全xd2 17. 是xa5 全xa5 18. dxe5 包xe5 19. 包d4 and the rest is a matter of technique — and lots of it. 15. 全xc3 世xa3 16. dxe5 包xe4 17. 全xe4 dxe4 18. b4 Black is close to being lost here. In the game he did not manage to save his skin. 18... 包b6 19. 世g4 包a4 20. 全d4 世xb4 21.c5 是a7 22. 世xe4 是c8 23. f4 是e7 24. f5 f6 25. e6 世b3 26. 是fd1 a5 27. 世g4 全h8 28. e4 是e8 29. 全h2 世b4 30. 全xf6 gxf6 31. 是d7 1—0

41. Swiercz – M. Yilmaz, Moscow 2012

58...置f4! This was the crucial winning move. There are two points, the first being that 59.豐g3 loses to 59...心h5! and now either 60.豐h2 豐a1† or 60.豐e1 置e4! 61.堂g1 ②g3. The other is that Black wins easily after 59.豐c6 with either 59...置e4 60.b6 心h5! or with 59...心e4 60.置e1 ②g3† 61.堂g1 置e4 62.豐c1 f4.

42. Nakamura – Aronian, Bilbao 2011

Nakamura went on to win a great positional game, despite allowing a strong combination at this early stage: 13...②xg4! Instead Aronian played 13... d7? and lost in 79 moves. 14.2xg4 d7 The knight on h3 is lost. For example: 15.f3?! 15.2xe6 dxe6 16. d5 is maybe more stubborn – but it still stinks. 15...f5! 16.2xf5 2xf5 17. df2 dxh1 the material is equal here, but White is in disarray and cannot easily get coordinated. Black plays 18... dg5! and White is in for a long downhill struggle.

43. Najer – Lysyj, Ulan Ude 2009

White played 14.c4? and had no advantage after 14...a6. He won on move 54, but instead of having to work all day, he could have secured an almost winning advantage with: 14.②b5! 營b6 15.營xd8†! 盒xd8 (Black should probably prefer 15...營xd8, although 16.鼍xd8† 盒xd8 17.鼍d1 is still excellent for White.) 16.盒e3 營a5 17.b4 營xb5 18.鼍xd8† 營e8 (18...②e8 19.a4 營d7 20.鼍xd7 盒xd7 21.b5! and Black cannot defend the queenside) 19.鼍xe8† ②xe8 20.鼍d1 White has a big advantage. He has more space, two bishops and much greater activity. Not winning this endgame would be disappointing.

44. Traxler analysis - from The Alterman Gambit Guide - Black Gambits 2

While typesetting *The Alterman Gambit Guide* — *Black Gambits 2*, I fell in love with this little piece of analysis. Black wins after clearing the way from b6 to g1 by first giving up the d4-knight. 17... ②e2†! Deflection and line-clearing. After 17... 当f6? 18.②e4! White would win. 18.②xe2 18.当xe2 当xe3† 19.当g2 当e1† also leads to mate. 18...当f6 Preventing mate is difficult. White can try 19.②f4, but would have to resign after 19...当b6†.

45. Praveen Kumar – Heberla, Mumbai 2011

In the game, the endgame after **28.營e3?** 罩xc2† 29.堂d1 營xe3 30.fxe3 罩xa2 was hopeless and White lost on move 55. 29... 營a5 might have been even stronger, but who cares?

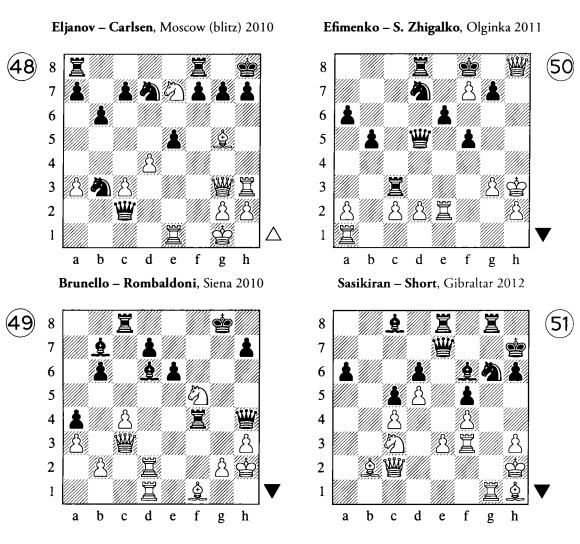
28. 增g5† 中g7 29. 增h6†!! would have saved the game. Here Black might as well repeat the position, as after 29... 中本h6!? 30.hxg6† 中g7 31. 墨xh7† he will find nothing better than a draw: 31... 中f8 31... 中g8? 32. gxf7† 中f8 33. 墨g8† 中 7 34. f8= 世 # 32. 墨h8† 中 7 33. 墨xc8 世xf2 33... fxg6 34. 墨xg6 包xc2 35. 墨e6† 中f7 36. 墨xc2 34. 墨h1! 世f4† 35. 中b2 包xc2 36. g7! 包e1 36... 世d4† draws as well. 37. g8= 世 世d2† with perpetual check.

46. Zhang Ziyang - Li Shilong, Xinghua Jiangsu 2011

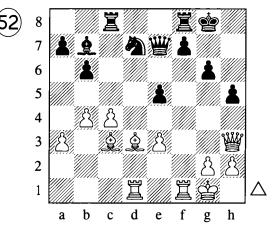
33...置c2! An elegant move that ends the fight immediately. 33...置xc1†?! 34.置xc1 兔c3 allows Black to stay a piece up, but after 35.bxc3 罩b8 36.cxb4 罩xb7 37.垫b2 White has some unnecessary counterplay. 33...置c4 also works, but is a less attractive cousin. Once you have the idea of approaching the queen without going all the way, the c2-square is the right one. 34.豐xc2 34.還d1 罩b8 prepares to take the queen. 34...②xc2† 35.蛰b1 罩b8 36.蛰xc2 罩xb7 37.罩g5 罩b5 38.蛰b3 h6 39.罩h5 兔f8 0-1

47. Kotsur – Volokitin, Moscow 2011

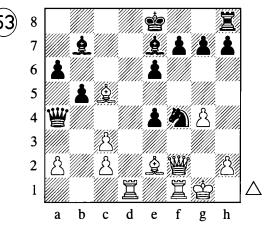
23... ②a4†! 23... 置d2† only leads to a draw: 24. 堂a3 幽c1† 25. 息b2 置xb2 26. 幽xb2 幽e1 27. 幽e5 with perpetual check. 24. 堂a3 24. bxa4 罩b6† 25. 堂a3 兔c6! leads straight to mate. 24. .. 豐c1† 25. 兔b2 25. 堂xa4 兔c6† 26. 堂a5 幽a3# 25... ②xb2 White resigned; mate is inescapable. 0–1



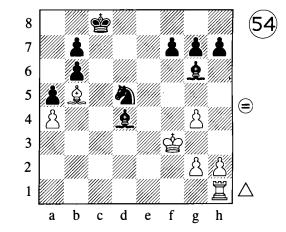
Morozevich - Khismatullin, Taganrog 2011



I. Saric – G. Morrison, Porto Carras 2011



Pavasovic - Bauer, Rogaska Slatina 2011



48. Eljanov – Carlsen, Moscow (blitz) 2010

It is quite forgivable to just take the pawn in a blitz game, but there was something stronger: 22.增维! The double threat is 包f5 as well as the simple 当xd7, both winning immediately. In the game 22.dxe5!? was weaker, although White retains a strong attack. 22... 第ae8? 23. 当h4!± 包dc5 (23... 包bc5!? was a better try, though 24. 第f1 should still give White a winning attack.) 24. 第f1 包e6 Here Carlsen resigned before Eljanov could play 25. 包f5, with mate imminent. 22... f5 What else? 23. 第xh7† 公xh7 24. 当h5#

49. Brunello – Rombaldoni, Siena 2010

It is always tragic to watch Sabino lose, but at times it is useful for training purposes: 30... 置 31. ② 30... ② 31. ③ 31. ③ 31. ② 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ③ 31. ④

50. Efimenko – S. Zhigalko, Olginka 2011

White had just given the check on h8, but then realized that things had gone seriously wrong and threw in the towel. Black wins after: **35... 如e7!!** 35... **如**xf? 36. **数**xd8 **Exc2** 37. **Eae1 Exd2** 38. **数**g5 would have been rather unclear. **36. 数xg7 Ef8!** Now, no matter what (short of just being a piece down), White cannot prevent ... **Exf7** and ... **Q**f6, with a winning attack.

51. Sasikiran – Short, Gibraltar 2012

52. Morozevich – Khismatullin, Taganrog 2011

Morozevich, who is normally one of the most inventive players in the world had a strong position after his choice of 24. \$\mathbb{U}g3?! and won on move 35. However, he could have made the opponent's complicity in his defeat an irrelevance, had he found **24.2f5!!**. The bishop is immune, because \$\mathbb{Z}xf5\$ followed by \$\mathbb{Z}xh5\$ or \$\mathbb{U}g3†\$ followed by \$\mathbb{Z}xf5\$ both win easily. But what else is Black to do?

53. I. Saric – G. Morrison, Porto Carras 2011

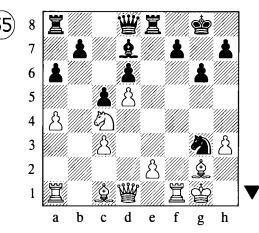
Black was under the impression that his opponent was in trouble, but was then hit right between the eyes with a cannonball! **20. 20.**

(25... 查f6 26.g5†! either wins the g7-pawn with check or leads to a mating attack.) 26. 世d8† 查f7 27. 世xh8 世xc2 28. 查f2 世xc3 29. 世xh7± Black has some drawing chances in the endgame, but they are not huge. 21. 世xf4 f6 But at this point Black was truly lucky. White is completely winning after the correct move, but instead gave away all of his advantage. 22. 世d1?? 22. 世d6! was the winning move: 22... 量d5 (22... 世xa2 23. 量d1 and White wins a piece) 23. 量d1 查f7 (23... 世xa2 24.c4! bxc4 25. 量xd5 and wins) 24. 世d7† 查g6 25. 量xd5! White wins on account of: 25... exd5 26. 世f5† 查f7 27. 世xd5† 查g6 28. 世h5# 22... 世a5! Black is now okay. 23.g5 世c7 24. 世xc7 ②xc7 ②5.gxf6 ②d5! The game was drawn in 47 moves.

54. Pavasovic – Bauer, Rogaska Slatina 2011

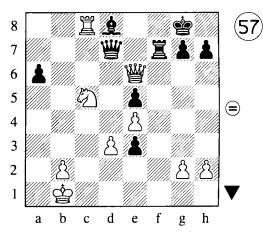
White is about to lose on points, but found a nice solution: 27.\(\begin{align*}
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24! The move you really want to play, but you have to anticipate the answer: 27.\(\begin{align*}
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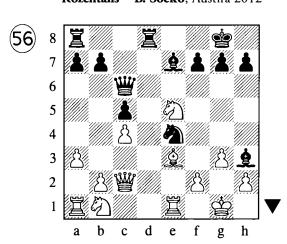


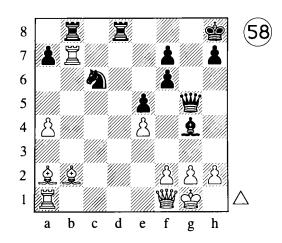
Rozentalis – B. Socko, Austira 2012

Negi - Wen Yang, Mashhad 2011



Vitiugov – Chadaev, Taganrog 2011





55. M. Todorov - A. Mastrovasilis, Bansko 2010

18... **a** xh3! A fantastic shot, eliminating the white king's protection. 19. **Ef2** 19. **a** xh3 **b** h4 is difficult for White to defend. 20. **a** g2 **a** xe2† is devastating, and 20. **a** g2 loses directly to 20. **a** xe2† 21. **a** f2 **a** xf2† 22. **a** xf2 **a** e4† 23. **a** e3 **a** e8 with decisive threats. 19... **a** xg2?! 19... **b** h4! was even stronger: 20.e3 (20. **a** xd6 **a** xg2 21. **a** xg2 **b** g4! is an attractive point. The white king is too exposed: 22. **a** xe8 **a** and White has no moves.) 20... **a** xg2 21. **a** xg2 **a** e4 22. **a** f3 **b** g4† 23. **a** h2 **a** g5 24. **a** d2 **a** e5 and Black wins. 20. **a** xg2 **a** e4 Black has a big advantage and won a good game in 48 moves.

56. Rozentalis – B. Socko, Austria 2012

17... 包d2!! 17... 包g5?! offers the same idea, but with the second rank being clear, White can defend with: 18.f4 包f3† 19. 包xf3 營xf3 20. 包c3 兔e6〒18. 包xc6 There are no alternatives now. The mate on g2 forces this. 18... 包f3† 19. 堂h1 兔g2†! The point behind the exercise. 20. 堂xg2 包xe1† 21. 堂h3 包xc2 22. ②xe7† 22. ②xd8 ②xa1 23. ②xb7 鼍b8 24. ②xc5 鼍xb2 is also a comfortable win. 22... 堂f8 23. ②xc5?! 23. ②c6 was slightly more accurate, as Black has to recapture with the rook. But after 23... ②xa1 24. ②xd8 鼍xd8 25. ③xc5† 堂e8 26. ⑤xa7 ②b3 he has great winning chances all the same. 23... ②xa1 24. ②c6† 堂e8 25. ②xd8 堂xd8 Black is clearly winning, but messed it up in time trouble and had to console himself with a draw on move 50.

57. Negi – Wen Yang, Mashhad 2011

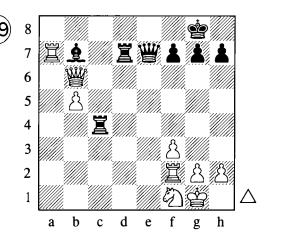
Black missed a beautiful drawing possibility: 35... 当xc8! Instead he played 35... 当xe6? 36. 三xd8† and had to resign. 36. 当xc8 e2 The pawn cannot be stopped. After 37. 当xd8† 三f8 38. 当d5† 查h8 39. ②e6 e1=当† 40. 查a2 the chances are about level.

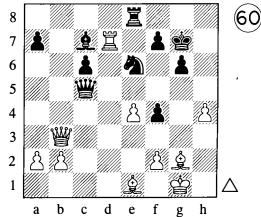
58. Vitiugov - Chadaev, Taganrog 2011

24.f4! exf4? Failing to see the point behind the last move. 24... 世h6! was better, but after 25. 置xb8 置xb8 26. 世f2 White would have seriously improved his position and kept the pressure on. For example: 26...exf4 27. 皇c1 ± 25. 世b5! + 一世xb5 26. 皇xf6† 中g8 27. axb5 包b4 27... 置xb7 28. bxc6 and Black loses a piece. 28. 皇xf7† 中f8 29. 置bxa7 置d7 30. 皇c4 置c8 31. 置a8 1-0

Granda Zuniga - Gonzalez Garcia, Mexico City 2010

Korchnoi – Raznikov, Gibraltar 2012





59. Granda Zuniga – Gonzalez Garcia, Mexico City 2010

29.置e2!! This would have won the b7-bishop. White did win the game quickly, but with some help: 29.置d2?± 罩xd2? (It is hard to say why Black did not play 29...罩cc7.) 30.罩xb7! 罩xg2†(30...罩d7 31.罩b8†) 31.堂xg2 1-0. 29.豐e3? 罩b4 gives Black no problems. 29...豐xe2 30.豐xb7! The point. 30...罩xb7 30...豐e7 31.罩a8† and White wins the queen. 31.罩a8† With checkmate.

60. Korchnoi – Raznikov, Gibraltar 2012

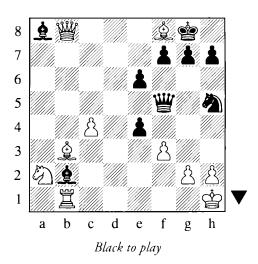
The game finished: **34.2h3?! 2b8?** Black missed the opportunity to play 34...2a5! 35.2xa5 \(\mathbb{\pi}\)xa5. White is still better after 36. \(\mathbb{\pi}\)b7+, but Black has a fighting chance. **35.** \(\mathbb{\pi}\)xe6 1-0

Chapter 2

Combinational Vision

Danny Gormally – Emil Sutovsky

Gibraltar 2005



Taken from the annotations to this fascinating game; Black wins with a very nice combination.

Combinational vision, the ability to see tactical themes, is trained in a very straightforward way and has been so for more than a century. The main point is to solve lots of positions, preferably from a book with decently annotated solutions, although this is less important the stronger the student becomes. There are many good books with lots of puzzles, with my own favourite being *Quality Chess Puzzle Book* by John Shaw, for which I was the main researcher.

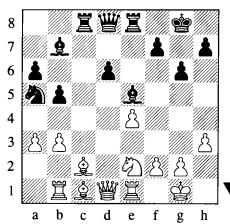
To most chess fans, combinations are dazzling and surprising, and a beautiful combination is the most glorious thing about chess. I am not sure there are many grandmasters who think this way. Although everybody likes combinations, there are parts of chess that are deeper than what we would call typical combinations.

For some club players the smothered mate will surprise and excite. The Greek sacrifice is marvellous and something like Boden's Mate absolutely fantastic. But the combinations that grandmasters find special are often more intuitive and consist mainly of previously unknown themes.

Here is an example of a simple combination:

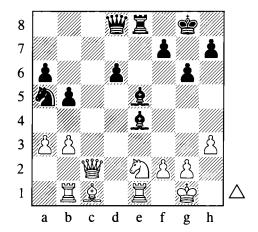
Artur Gabrielian – Viorel Iordachescu

Moscow 2012



Black won with a nice little combination exploiting the discovered attack on e4 from the rook on e8 (via ...&h2†). The combination is not really difficult and could have been executed by any grandmaster in a simul after a few seconds consideration. Had an amateur lost this game as White, he would maybe have said that he lost to a stunning combination, while I am sure that Gabrielian would rather say that he had blundered horribly.

22...\angle xc2! 23.\angle xc2 \overline{2}xe4



24.\\xe4?!

24...\\$h2† 25.\\$xh2 \\$xe4

Black won on move 46.

This does not mean that grandmasters are any different in their DNA or love of the game than amateurs. Simply they are at different stages of the unending journey towards chess mastery. Where this combination might seem surprising and glorious to the amateur, the

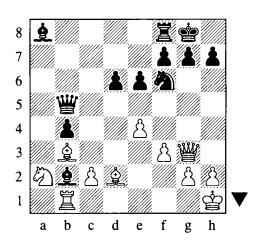
grandmaster has seen ten thousand just like it. And if he is serious about his play, he will see another five hundred to a thousand a year. In the exercise section we shall look at 48 combinations that are not too difficult (at least the first of them). I am sure that many readers will find this section easier than the Candidates section.

The grandmaster can be just as impressed by a combination as the amateur and the requirement is the same. It needs to be surprising.

The following game was mentioned by World Champion Viswanathan Anand in *New in Chess* as the greatest game of chess he had ever seen. I would not go that far, but the creative effort by Emil Sutovsky is certainly impressive. The ideas he found in this game were clearly too difficult for his grandmaster opponent to contain, even if not completely correct. (I am not sure if Danny had the title in 2005, but his peak rating of 2573 in 2006 shows that this distinction is irrelevant.)

Danny Gormally – Emil Sutovsky

Gibraltar 2005



In a complicated Sicilian, White has lost a pawn on b2, but is about to regain it on b4.

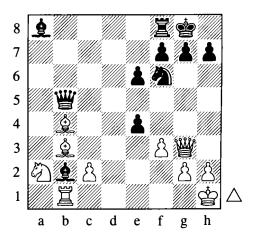
At this moment 29... £e5‡ was the objectively strongest move, but Sutovsky came up with an ingenious idea. And this is my first point: at this moment we are not yet talking about combinations, but about imagination, which we shall of course look more closely at in Chapter 7.

29...d5?!?!

To me it is obvious that this whole operation won the game, so I find it nearly impossible to criticize it. But you cannot really get around the fact that it does not work.

30.\(\hat{\text{\text{\$a}}}\) xb4 dxe4?

This is of course what Sutovsky was intending and you have to be a machine to separate this move from the previous. But as most of us look at chess more often with machines than we do with humans, it is worth mentioning that after 30...\(\mathbb{Z}\)c8 Black would still be okay. For example: 31.e5 \(\mathbb{D}\)d7 32.c3\(\infty\)



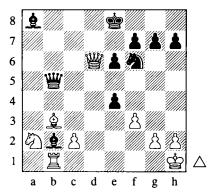
This is the second interesting moment in the game. If I had to put this as an exercise in this book, it would belong in the Difficult Positions chapter, but this would of course be a cop-out. In reality it belongs in the chapter on elimination.

31.c4?

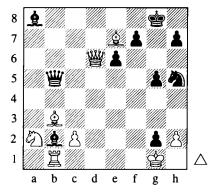
Gormally wants to force the queen away from b5 before taking on f8, presumably with the idea of playing \(\mathbb{U} \)g3-b8 later on. But as we shall see, this holds an obvious flaw.

The winning line went as follows: 31.\(\hat{\pma}\)xf8! \(\Delta\)h5

31... 空xf8?? was clearly not the plan. And indeed, Black is lost after 32. 型d6† 空e8 in more ways than one. But this one is still nice to point out, which is incidentally our first combination in this game.



33.包c3!! &xc3 34.&a4! 營xa4 35.單b8# 32.營d6 exf3 33.&e7 fxg2† 34.內g1 g5



At this point White needs to achieve a few aims. He needs to prevent ... 2d4†, which could be really devastating in a number of lines. And he also needs to make the most of his bishop on b3, even if this simply means exchanging it for the bishop on a8. This can

be achieved with a nice move, which would have been difficult to find even if Gormally had made it to this point.

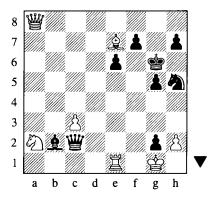
35.c3!!

35. 世d8† 空g7 36.c3! gives Black an extra option in 36... 鱼4, but White should still win. However 36. 世xa8?? 包f4! gives Black a deadly attack. Despite his extra material White is mated. Even the exchange of queens is not saving him.

35...\₩xb3

35... 当f5 36. 当b8† 空g7 37. 当f8† 空g6 38. 当g8† 包g7 39. 罩e1 and White is in control – and a rook up.

36.豐d8† 空g7 37.豐f8† 空g6 38.豐xa8 豐c2 39.還e1



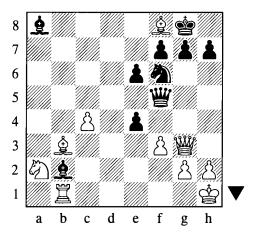
White has an elementary winning position. For example: 39... 当d2 40. 当e4† 空g7 41. 当e3 or 39... h6 40. 当g8† 包g7 41. 皇f8. In both cases White wins.

31... 当f5! 32. 皇xf8?

The trend is not with White. It is quite plausible that he missed both of Black's combinations from this point.

After 32.\(\mathbb{Z}\)xb2 exf3 33.\(\mathbb{D}\)g1 \(\Delta\)h5! (33...\(\partia\)xg2 34.\(\mathbb{U}\)f2! with unclear play is also possible. One point is 34...\(\mathbb{U}\)h5 35.\(\mathbb{U}\)c5!.) 34.\(\mathbb{U}\)d6 \(\mathbb{Z}\)c8 Black is still fighting for an advantage. It is not clear that he is better at this point, but his position is more pleasant to play for sure.

The best move was 32.f4! to stop the pawn before it made it any further. After 32...\(\hat{2}\)d4 33.\(\hat{2}\)xf8 \(\hat{2}\)xf8 34.\(\hat{2}\)c2 the game would be pretty open.

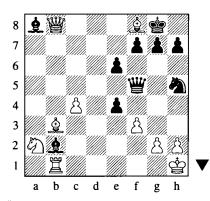


32...�h5!

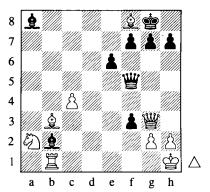
Black is now winning, due to two brilliant combinations.

33.₩g4

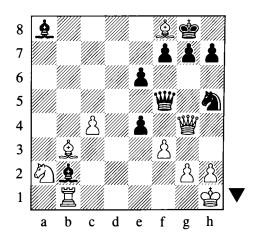
The first combination arises after 33. \$\mathbb{U}\$b8, which I suspect was part of Gormally's original intention. Only here is the first brilliant point behind Black's last move revealed.



But the second point can be a bit hard to see at first. After 34. \(\mathbb{U}\)xg3 the position has been repeated, except that Black has managed to get rid of his knight from f6! This means that after 34...exf3:

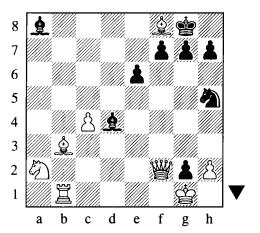


The g7-pawn is now defended by the b2-bishop and Black can carry on with his aggressive intent, based on the double threat on the long diagonal and along the first rank, starting with queen takes rook. White is mated after 35.\(\mathbb{Z}\)xb2 fxg2\(\frac{1}{36}\)\(\mathbb{Z}\)g1 \(\mathbb{Z}\)d4\(\mathbb{Z}\) 37.\(\mathbb{Z}\)xd4 \(\mathbb{Z}\)f1\(\mathbb{Z}\).



The position in the game does superficially look good for White. He is a rook up and Black has several pieces hanging. A typical scenario for a combination. Black loses in all lines but one!

33...exf3! 34.豐xf5 fxg2† 35.堂g1 皇d4†! 36.豐f2



36...夕f4!!

The crowning moment of the game. White cannot prevent a deadly check on h3 or e2; Black's g2-pawn is stronger than the entire white army. When talking about combinations I often refer to *the point* of a combination. This is what I mean, the moment when the beautiful idea is revealed and the position goes from its superficial 1–0 evaluation to 0–1.

37.h4 Other moves allow mate immediately.

37...•2 e2† 38.•2 h2 &xf2

White will soon be two pawns down in an ending, with his king still not safe.

0 - 1

Absolutely a fantastic game, but somehow I suspect that it was not the nice finish that attracted Anand as much as the creative build-up. For sure there are nicer finishes in the history of chess – and in my opinion also no shortage of better games, but this is just one opinion of course.

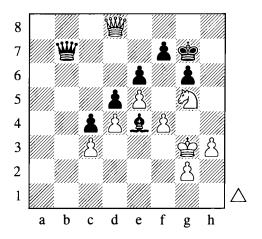
My main point, besides showing some great chess, is that to the grandmaster the

combination is a tool that is acquired and used in the same way as endgame technique. We need to train it to keep it fresh, but we should not overrate it either. There are players near the absolute top of the rating list who miss just about every possible combination that occurs in their games, even though they are (rightly) considered great attacking players. Clearly they are not doing the necessary work on this aspect of chess at the moment, but focusing all their energy on opening preparation. Chess mastery should be achieved through a balanced approach, where we are prepared for all parts of the game. Of these, combinational vision is one of the important ones.

One of the things illustrated by working through countless puzzles (and endgame studies, another great training tool) is the dynamic potential of the pieces. While most ambitious players have a decent feeling for the twists and turns of the Greek sacrifice or a sacrifice on f7, few have a good feeling for the attacking potential of pawns and the king. At times they can be combined, as in this example:

Sam Collins - Danny Gormally

Dublin 2012



White has a pawn more and is generally winning, but achieving this by exchanging queens is easier said than done. Instead it is the weakness of the black king that can be exploited.

White wins after:

50.**⊈**h4!

The king is approaching with the intention of supporting the queen in delivering mate. 50... ≜d3

Black is paralysed. He cannot improve his position.

51.g4

Further preparation of the attack. Here we are dealing with an endgame theme: you should take your time to get everything right in positions where the opponent has no counterplay.

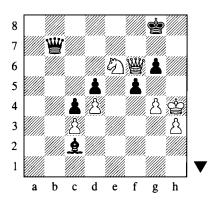
51...**≜**c2

White is now ready and will break through with a pawn sacrifice.

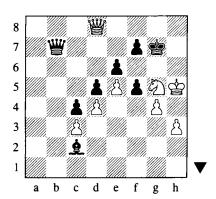
52.f5!

Black cannot allow the pawn to reach f6 for obvious reasons.

52...gxf5



Black has no counterplay and after something like 55... 營h7† 56. 查g3 he will have to play 56... 營f7, when 57. 營d8† wins the queen. 53. 查h5!

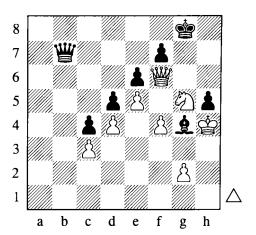


White wins. There is no defence against 54. ₩f6† and 55. №h6 with mate on g7 to follow.

50.h4?!

This is still dangerous for Black, but it would obviously have been better to include as many pieces as possible in the attack. Having said that, White is still winning. So although this was a near miss for Gormally, he was not out of the woods yet.

50...皇f5 51.豐f6† 空g8 52.豐d8† 空g7 53.豐f6† 空g8 54.h5 gxh5 55.空h4 皇g4



This is the second winning moment of the game. White has returned his pawn and lost some of his influence on the light squares. But his advantage is still enough for the same breakthrough to work.

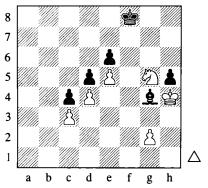
56.f5!!

As said, this would still be winning. The first point is that Black cannot take the pawn with his bishop as the king would again arrive at h6 to support the mate.

The second is that after 56...exf5 White has a new idea available in 57.\(\mathbb{U}\)h6!, when the knight manoeuvre g5-h7-f6 is absolutely deadly. White also wins with 57.e6, but mate is rather decisive.

So the only option that remains is to accept the exchange of pawns and defend it.

56...曾d7 57.fxe6 fxe6 58.曾g6† 曾g7 59.曾e8† 曾f8 60.曾xf8† 空xf8

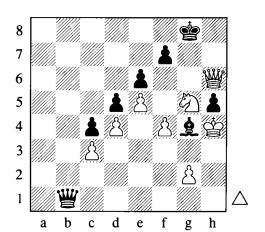


61.包h7† de7 62.包f6 White wins.

56.\\h6?

As we know, the idea is quite nice. But executed in this way it has a serious flaw.

56...\bullet b1!



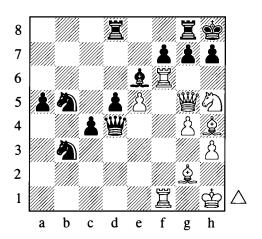
Black is now both defending h7 and preparing counterplay against the white king. The game ended in a draw after a few more moves.

57.包f3 增h1† 58.由g3 &xf3 59.凹g5† 由f8 60.凹d8† 由g7 61.凹g5† 由f8 62.凹d8† 由g7 ½-½

Before I turn you over to the 48 puzzles in this section, I want to show one last example, with the only point being that I think it is quite nice (I should probably also mention that the combination is to some extent based on an attack on the dark squares, where White is dominant because of the knight for bishop exchange earlier in the game. A theme you will find covered in *Attacking Manual 1*).

Ferenc Berkes - Ante Saric

Bosnia 2011



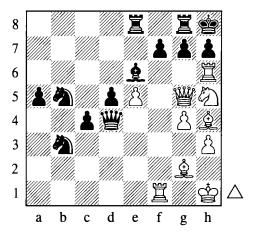
White realized that the weakest point in the black position was the h7-square and acted accordingly.

35.\alpha\h6!!

A nice idea, which is replicated in the line 35. © f4 \(\mathcal{E}\)de8 36. \(\mathcal{E}\)h6!, which would also have won.

Not the toughest defence, but Black was probably in time trouble and worried about his rook hanging in lines involving ©h5-f6. Of course this works anyway, but sometimes this is the way things go in chess.

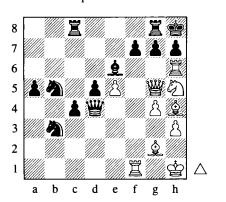
The downside to this last move is that the king cannot run to e8 when needed, and this is exploited by the combination Berkes now executes.



Black is mated.

1-0

The idea of moving the rook away was not stupid, but it is also not sufficient to save Black. Take for example 35...\mathbb{Z}c8, which does not block the e8-square.



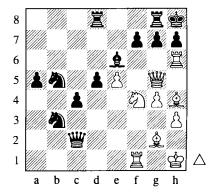
Here White has two winning lines, of which the more attractive is 36. 至xf7! 皇xf7 37. 当f5! and Black is clearly lost. He can only delay the mate. He cannot prevent it.

The alternative win is with 36.0f4. The threats are \(\mathbb{Z} \) xh7\(\tau \) with mate or if the rook moves away from g8 then simply 37.\(\mathbb{Z} \) h5 and Black is murdered on the dark squares.

The true defensive try (at least according to the ideas expressed in the previously mentioned *Attacking Manual 1*) would be to defend the weakest spot in the black position. This leads to the most amazing winning line: 35...皆d3

35... and 35... act transpose after 36. and after 36. and after black has to put the queen on c2 anyway.

36.包f4 營c2



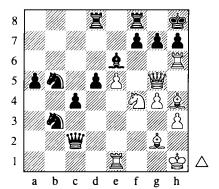
If we look at this not through the lens of calculation, but think more strategically and look at our advantage as being dynamic, we should always work out ways to include the remaining pieces in the attack (Chapter 1 of *Attacking Manual 1*) for reasons that are self-evident to most; an attack will have the greatest chance of success if we include as much firepower as possible. In this position this is the bishop on g2 and the rook on f1. As the target squares are f6, g7 and especially h7, it is not hard to see how they can get into the game:

37.罩e1!!

The idea is obvious, but at the same time impossible to prevent.

37... \mathbb{\mathbb{H}}gf8

Freeing up the g8-square for the king to soften the blow of 24 and 2x kh7.



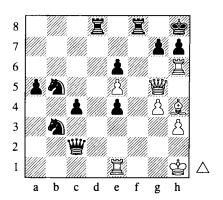
38.\e4!

I think this is the move most people would play even though White has some additional wins with 38. \(\mathbb{Z}\)xe6!, taking advantage of the weakening of the defence of the g7-square, and 38. \(\mathbb{W}\)h5!, which also relies on \(\mathbb{L}\)e4-ideas.

38...dxe4

38... 当xe4† 39. Exe4 dxe4 is obviously worse than the main line. White wins with 40. 当 h 5! and Black is just mated.

39.2 xe6 fxe6

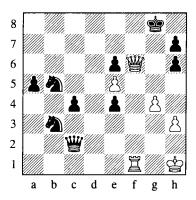


Black is preparing to defend his kingside with ...e4-e3 when the queen is back in business after the short delay. Direct sacrifices on h7 do not work because the king now has an escape square. But luckily we have taken a short training course in the technique of looking for candidate moves!

40.\g6‼

For humans this can be missed, but once you see it there is no great mystery about the strength of it. Black's reply is forced, but rather feeble.

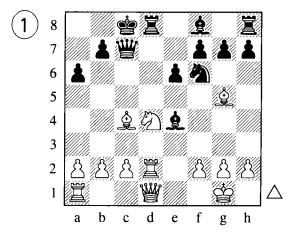
40...gxh6 41.皇f6† 罩xf6 42.豐xf6† 堂g8 43.豐xd8† 堂g7 44.豐f6† 堂g8 45.罩f1



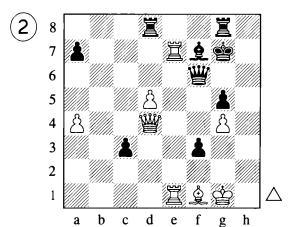
Black is mated.

Combinational vision can be trained through extended solving of puzzles. There are many good books on the market and even the poor ones will offer all readers some resistance. For the ambitious player this area simply needs to be covered and mastered to some degree. Obviously there are moves and ideas that are completely non-standard, but we shall be dealing with them in Chapter 7.

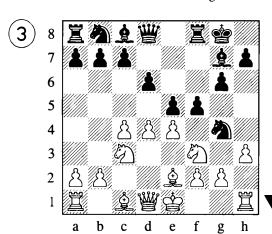




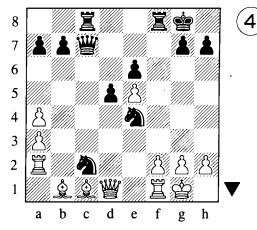
Ding Liren - Wang Hao, Chengdu 2011



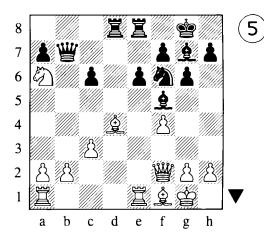
Eletskikh - Pancevski, Herceg Novi 2005



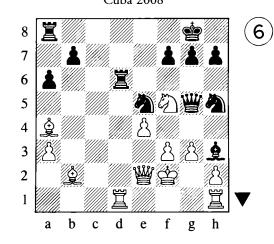
Howell - Feller, Khanty-Mansiysk (ol) 2010



Berbatov - Edouard, Aix-les-Bains 2011



Vera Gonzalez-Quevedo – Corrales Jimenez Cuba 2008



1. Hou Yifan - Xu Yuhua, Ulaanbaatar 2010

16. ②xe6! 鼍xd2 17. 豐xd2 豐d6 Pure resignation. White is now winning any which way, for example by exchanging queens and grabbing the g7-pawn. She played differently but won on move 29 anyway. 17...fxe6 would be the more principled test. White wins after 18. ②xe6† ②d7 (18... ②b8? 19. ②f4 just wins the queen, of course) and now just slow play; the pin is decisive. There are many ways to decide the game in White's favour, but let's just take a straightforward one: 19. ②d1 ②c6 20. ②f4 当d8 21. 当c3 and d7 falls.

2. Ding Liren - Wang Hao, Chengdu 2011

3. Eletskikh – Pancevski, Herceg Novi 2005

10...包xf2!! 11.內xf2 fxe4 12.包xe4 增h4† 13.中a?! This is actually the second time this combination has been played. The first game was a blitz game, but there White defended better: 13.中g1! 世xe4 14.d5 急f5 Ivanchuk – Bologan, Edmonton 2005. Black is of course winning here, but eventually White managed to draw. 13....皇h6† 14.中d3 世xe4†!! The big point. 15.中c3 Resigned to his fate. 15.中xe4 leads to a forced mate. 15...皇f5† 16.中d5 c6† 17.中xd6 日d8† 18.中xe5 (18.中c5 皇f8#) 18...包d7† 19.中d6 皇f8† 20.中c7 日ab8 and ...日dc8#. 15...exd4† 16.包xd4 皇g7 17.皇f3 世h4 18.目f1 中h8 19.g3 世xg3 20.中c7 皇xb3 21.日g1 世f2† 0—1

4. Howell - Feller, Khanty-Mansiysk (ol) 2010

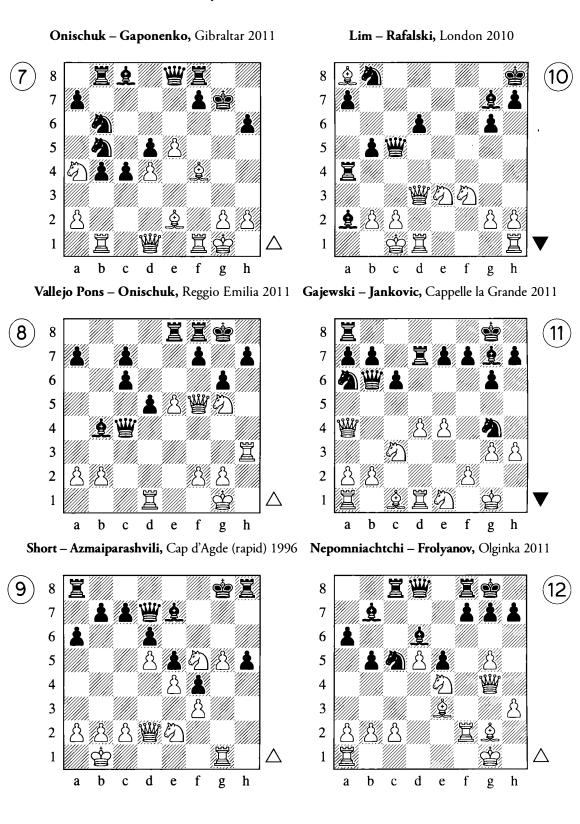
22... ②xf2! 22... 当b6? 23. 至xc2 = would allow White to fight on. 23. 当xc2 A sad necessity. 23. 至xf2 至xf2 24. 中xf2 当b6† gives a winning attack. 25. 中f3 (25. 中f3 定3† 26. 中f4 当f2† with a mating attack) 25... ②d4† 26. 中f3 当xb1 The attack does not slow down from here. 23... ②h3†! 24.gxh3 当b6† 25.中g2 至xc2† 26. 全xc2 至xf1 27.中xf1 当c7 White has a rook and two bishops for the queen. But with a weak king and his centre disintegrating, there is no hope. Black won on move 48... 0-1

5. Berbatov - Edouard, Aix-les-Bains 2011

A standard breakthrough on the dark squares. 23... ②g4 24. 營d2 置xd4!! 24...e5!?干 is also attractive, but I do not believe many would look in that direction. 25.cxd4 營b6 A very natural and totally sufficient move. But slightly more accurate was making use of the worst-placed piece: 25... 置d8! 26.h3 兔xd4† 27. 空h1 ②f2† (27... 營e7!? is a computer move) 28. 空h2 營xb2 Black ends up with a few extra pawns in the endgame. 26.g3?! Not a great move, but 26. 罩ad1 罩d8 27. 營b4 would also not have saved the game: 27... 兔xd4† 28. 罩xd4 罩xd4 29. 營xb6 axb6 with a winning ending. 26... 兔xd4† 27. 空h1 ②f2† 28. 空g2 c5 29. 兔c4 營b7† 0–1

6. Vera Gonzalez-Quevedo – Corrales Jimenez, Cuba (ch) 2008

Black needs to bring in the knight immediately to have a shot. 21... ②f4! 22.gxf4? White should have fought on with 22.\(\mathbb{Z}\) xd6! when the position after 22... ②xe2 23.\(\mathbb{Z}\) xe5 \(\mathbb{Z}\) xf5 24.exf5 \(\mathbb{Z}\) xf5 25.\(\mathbb{Z}\) hd1 \(\mathbb{Z}\) f8 26.\(\mathbb{Z}\)6d5 \(\mathbb{Z}\)6d5 \(\mathbb{Z}\)



7. Onischuk – Gaponenko, Gibraltar 2011

25. **②**xh6†! This is not a move we should miss even if 25. **幽**d2!? ②xa4 26. **②**xh6† **☆**h7 (26... **☆**h8 27. **②**g7†!) 27. **②**d1! ②ac3 28. **②**c2† ②e4 29. **②**xf8 **幽**xf8 30. **幽**xb4 also wins for White eventually, as Black is hanging in too many places. The direct way should be seen. **25... ☆**xh6 25... **☆**h8 26. **②**xc4 or 26. **②**xf8. Many ways, one result. **26. 월**d2† **�**h7 **27. ②**f6! Black is mated. **27... ②**f5 **28. 월**h6† **�**g8 **29. ③**xf5 **f6 30. exf6 1–0**

8. Vallejo Pons - Onischuk, Reggio Emilia 2011

26. 世 f6! 皇e7 What else? 27. ① xh7!! 世g4 27... êxf6 28. ② xf6† 空g7 29. 邑h7# 28. 世 xe7! 1-0

9. Short - Azmaiparashvili, Cap d'Agde (rapid) 1996

28. ②xf4! In his prime Nigel Short was simply outstanding. Many like to think that it was a fluke that he made it to a World Championship match in 1993, but this is not the tale told by his games at the time. Sure, he has not really worked on his game for the last ten or so years (and yet he can still win Gibraltar and other big events), but when he was at his peak he was a formidable player. Not 28.g6?! 总f6±. 28...exf4 The only critical test. In the game Black did not want to go down quickly, but this did not help him: 28...总f8 29.总e6 h4 30.总h6† তxf0 31.gxh6† 党h8 32.營g5 (32.তxf2!) 32...營f7 33.營xh4 总e7 34.營h3 營f6 35.তxf2 富f8 36.总xc7 总f8 37.总e6 总e7 38.a3 b5 39.營g4 1—0. 29.營d4 The queen can go to c3 as well, there is no difference. 29...总f8 30.总h6† 30.營h6† 30.營f6 works by changing the move order around slightly. 30...党h7 30...তxh6 31.gxh6† 党h7 32.營f6! and Black is mated. 31.g6† Black is mated.

10. Lim - Rafalski, London 2010

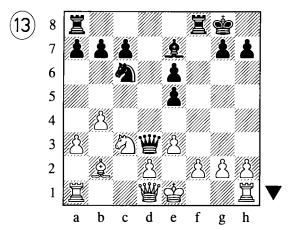
11. Gajewski – Jankovic, Cappelle la Grande 2011

16... 墨xd4! Good old-fashioned destruction of the kingside. In the game Black came up with a faulty combination: 16... ②xf2? 17. 堂xf2 鼍xd4? (17...e5± was better, but still insufficient) 18. 鼍xd4 e5 19. 豐b3! exd4 20. 豐xb6 axb6 21. ②a4± White won with his extra piece on move 53. 17. 鼍xd4 ②xd4 18.hxg4 ②xf2† 19. 查f1 ②xe1 19... ②xg3 20. ②d1 ③xe1 also wins. 20. ②xe1 豐g1† 21. ②e2 鼍d8 Black has a winning attack. White cannot move and eventually Black will take g3 with check and bring the rook in for the kill on the d3-square.

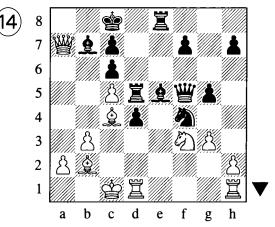
12. Nepomniachtchi – Frolyanov, Olginka 2011

21. ②f6† 堂h8 22. 營h5! gxf6 This is forced. After 22...h6 23. ②g4 Black can just resign. 23. 墨xf6 置g8 23... 堂g8 loses to several moves. The most prosaic is 24. 墨h6 e4 25. 墨xh7 兔e5 26.g6 營f6 27.g7 winning the queen for very little compensation. 24. 墨xf7 置g7 25. 墨xg7 堂xg7 26.g6! The beautiful point Nepomniachtchi had prepared. However it should be said that 26.b4 also wins. 26... ②a4 27. 兔e4 could be the point; White has winning threats. 26... hxg6 27. 營h6† 堂g8 28. 營xg6† 堂h8 29. 墨f1 Bringing in the rook for the kill. 29... 兔f8 30. 墨f7 營h4 31. 兔g5 1-0

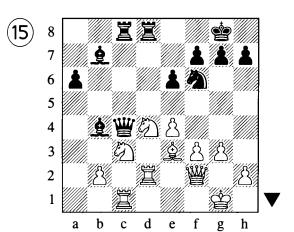
Conquest - Hawkins, Hinckley Island 2011



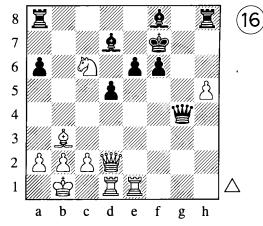
Macieja – Grandelius, Stockholm 2011



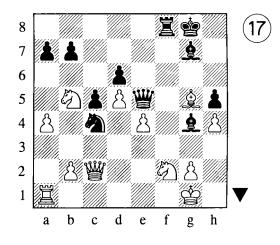
M. Meyer – Guliyev, Baden-Baden 2011



Vorobiov - Bagaturov, Jermuk 2010



Michalik - Rapport, Merlimont 2011



13. Conquest - Hawkins, Hinckley Island 2011

Things have obviously gone wrong for White in the opening, but just how much was probably not clear to Conquest before his opponent played: 14...②d4!! A classical sacrifice. The real idea is just to win control over the d4-square. In one terminology this is called a reloader. 15.\mathbb{E}c1 Trying to resist, but probably not with any real hope of success. Hawkins' point is revealed after 15.exd4 when he would have played: 15...\mathbb{E}xf2!! (15...\mathbb{E}xd4! 16.\mathbb{B}b1!+- is of course not what Black intended) 16.\mathbb{D}xf2 \mathbb{E}f8† 17.\mathbb{D}e1 (17.\mathbb{D}e1) \mathbb{W}xd4# is mate directly, and 17.\mathbb{U}f3 \mathbb{D}h4† is mate in a few) 17...\mathbb{D}h4† 18.g3 \mathbb{L}xg3† 19.hxg3 \mathbb{W}xg3† 20.\mathbb{D}e2 \mathbb{U}f3† 21.\mathbb{D}e1 \mathbb{U}f2# 15...\mathbb{D}h4! 16.\mathbb{E}f1 \mathbb{U}f5! 17.g3 17.\mathbb{L}f2 \mathbb{L}f1 18.\mathbb{D}e2 e4! 19.d3 e3 also leaves White defenceless. 17...\mathbb{D}f3† 18.\mathbb{D}e2 \mathbb{E}ad8 19.d3 19.\mathbb{E}c2 \mathbb{U}d3# is pretty, but not serious. 19...\mathbb{D}g1†! The final finesse; d3 falls, and badly. 0-1

14. Macieja – Grandelius, Stockholm 2011

Black won with a very nice reloader/clearance combination. 22... 包e2†!! 23. 鱼xe2 23. 垫d2 營xf3 makes no sense. 23... 鱼f4† 24. gxf4 24. 邑d2 could transpose, but 24... 鱼xd2† 25. 堂xd2 鼍xe2† 26. 堂xe2 營c2† 27. 堂f1 鼍f5 leads to an even faster mate. 24... 鼍xe2 25. 鼍d2 鼍xc5† 26. 堂d1 鼍xd2† 27. 包xd2 營g4† 28. 堂e1 d3 29. 堂f2 營xf4† 0–1

15. M. Meyer - Guliyev, Baden-Baden 2011

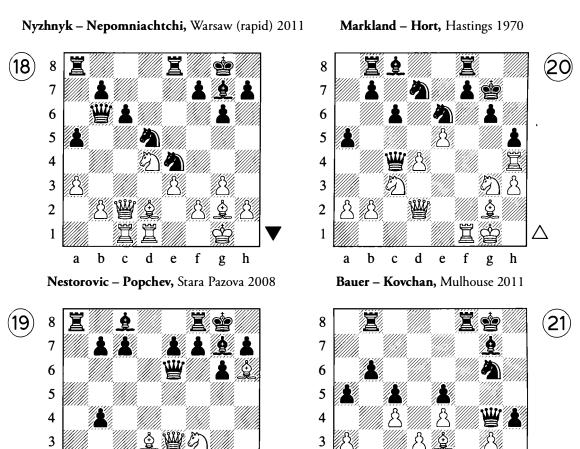
Black wins because of a few X-Ray ideas: **24...②xe4! 25.②ce2** 25.fxe4 ②xe4 wins as well. After 26.營e1 ②xd2 27.營xd2 e5 Black wins on points. **25...營xc1†! 26.②xc1 ②xc1† 27.內g2 ②g4! 28.ڱc2** One of Black's many points was that he wins after 28.營e2 ②xe3† 29.營xe3 ②xd2 30.營xd2 ③c2!, again because of an X-Ray attack. **28...**②xc2 **0**-1

16. Vorobiov – Bagaturov, Jermuk 2010

All of White's pieces are ideally placed so it is time to strike. He has decent moves in 25.包e5†?! and 25.包d4?!, both quite dangerous for Black, but not fully conclusive. **25.②xd5!!** This is therefore the correct move. Black is not allowed to get organized. 25.營a5?! is a less than dynamic way to play. White is better after 25...②xc6 26.營c7† ②e7 27.營xc6 至ad8± but there is no direct way to prove the advantage. **25...exd5 26.營xd5†** The simplest. 26.②e5†!? also works. After 26...fxe5 27.營xd5† 營e6 White wins with: 28.宣f1†! ②e7 29.營xa8 ②g7 30.營a7 with such threats as 冨xd7† and 營c5†. **26...②e6 27.②e5† fxe5 28.**딜f1†! 28.營xa8? 冨xh5± would give Black a fighting chance. Obviously Black can meet 29.딜f1† with 29...딜f5 now. **28...** ②g7 **29.營xa8 ②c5** 29...②e7 30.營b7 營h4 31.딜h1 營f6 32.딜df1 and White wins material. **30.營b7† ②h6 31.**ဩf6† **1–0**

17. Michalik - Rapport, Merlimont 2011

26...皇f3! The white king's position is fragile and Black should not hesitate. 26... ②xb2?! 27. 單b1 章 is far less clear. 27. ②d3 Obviously White was never considering stripping his own king naked. After 27.gxf3 豐g3 † 28. 查f1 豐xf3 Black is obviously winning. It will take a few moves, but he will get there. A possible line is 29. 查e1 豐g3!? 30. 豐e2 (30. 查f1 豐h2! is one of the points) 30...a6 with the idea of ... ②d4. 27... 豐xe4? Missing the main winning idea: 27... 豐g3 28. 豐f2 豐g4! White should probably resign here. Everything is a disaster. 28. ②f2?? Blundering the queen. After 28. 墨e1 豐g4 29. b3! White's chances were not really worse! 0–1



2

1

d

c

f g h

e

b

a

2

1

a b

d

f

h

e

18. Nyzhnyk - Nepomniachtchi, Warsaw (rapid) 2011

A nice little combination based on one small surprise on move 29. 26...②xf2! 27. ②xf2 ②xd4 28.exd4 28. ②xd5 ②xe3† leaves Black a pawn up and better in all other regards. 28... ③xd4† 29. ③f1 ③f6†! The nice move. 30. ⑤g1 30. ②f4 ②e3† 30... ③e2 31. ③c5 31. ③f1 fails to 31... ③d4†. 31... b6! The white queen cannot hold the diagonal. 32. ②c3 ②xc3 33. ③d4 ③e1† 0-1

19. Nestorovic – Popchev, Stara Pazova 2008

Black has a mating attack: 14... **2c3!** 15.bxc3 bxc3 16.**2a**6 The only defence, but Black has a mirroring idea. 16... **增xe3**† 17.**2xe3** 17.fxe3 **Z**xa6 18.**2**b1 offers a bit more resistance. Black wins in a long forced line after: 18... **Ze8** 19. **Ze3 2d 2f 20. Zexe3 Zea8** 21. **Ze1 Ze1 2a**1† 22. **2b**2 **Ze8a**2† 23. **2b**3 **2e**6† 24. **2b**4 **2e**4† 25. **2e**5 **2e**5 **2e**5† 26. **2e**4 **2e**4† 27. **2e**4 **2e**4† 28. **2e**4 c5 and the endgame will be won eventually. 17... **Zexa6** 18. **2e**5 **2e**

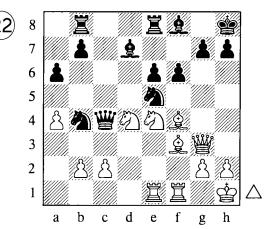
20. Markland - Hort, Hastings 1970

23. 全 5! Freeing the g2-square for the queen with gain of tempo. White could also give a knight check first, with no great difference. 23... 世 xf1 † Accepting the inevitable. Black is mated after: 23...cxd5 24. ② x h 5 † gxh 5 25. 世 g 2 † 堂 h 6 26. 置 f5 (not 26. 世 g 4?? 世 x d 4 †!) 26... ② g 7 This allows White to finish the game in a beautiful way. 27. 世 x g 7 † 堂 x g 7 28. 置 g 5 † 堂 h 6 29. 置 h x h 5 # 24. 堂 x f 1 cxd 5 25. ② x d 5 25. ② f 5 †! gxf 5 26. 置 x h 5 was a quicker win. 25... b 6 25... 置 h 8 was better. 26. ② f 4 26. ② x h 5 †! gxh 5 27. 置 x h 5 f 6 28. 暨 h 6 † 堂 f 7 29. 暨 h 7 † ② g 7 30. e 6 † was the direct win. 26... ② x f 4 27. 暨 x f 4 ② a 6 † 28. 堂 g 1 ② d 3 29. 暨 g 5 堂 h 8 30. 暨 h 6 † 1 – 0

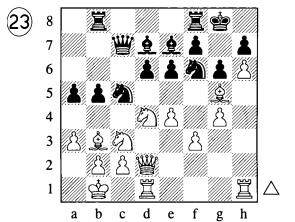
21. Bauer - Kovchan, Mulhouse 2011

This combination is not too difficult, but it is still possible to get it wrong. One of the reasons for this is that there are a lot of good moves, which potentially eclipse the direct win. 27...hxg3† 28.②xg3 ②f4! Instead the French player had a lucky escape after 28...②h4? 29.e2! when Black could not find anything better than a perpetual check: 29...②f3† (29...逕f3 would still have offered him some chances) 30.彙g2 ②h4† 31.彙h2 ②f3† 32.彙g2 ②h4† 33.彙h2 ②f3†?! ½-½. 29.逸xf4 The fact that White is forced to open a line for the bishop should give Black some hope. 29...exf4 30.②f5 30.②e2 is not true resistance. The simplest is probably 30...f3 31.②g3 ②e5 32.逕g1 營h4#. 30...逕xf5! The direct route to the goal and the only move I accept as a solution. 30...f3?! 31.逕g1 營h5† 32.彙g3 逕xf5 33.exf5 ②e5† 34.彙f2† 蛰f7 also gives Black a winning attack, but even here it is wildly complicated. 31.exf5 ②f7! 31...쌀h4†?! 32.彙g2 營g3†? (32...②e5! still gives a winning attack, but again we should not be here!) 33.彙h1 蛰f7 34.疍f2!=; 31...f3?! 32.f6 疍e8 33.疍fe1 疍xe1 34.兓e1 營h4† 35.蛰g1 ③xf6 also gives a winning attack. But again, this is not a direct solution. 32.營g2 疍h8† 32...쌀h5† 33.彙g1 (33.營h3 營e2† also wins quickly) 33...②d4† 34.疍f2 疍g8 Finally we have a secondary solution the trainer is not displeased with! 33.彙g1 ②d4† 34.疍f2 營g8 Finally we have a secondary solution the trainer is not displeased with! 33.彙g1 ②d4† 34.疍f2 營g8 Finally we have a secondary solution the trainer is not displeased with! 33.彙g1 ②d4† 34.疍f2 營g3! 35.疍bf1 তh2! White loses everything.

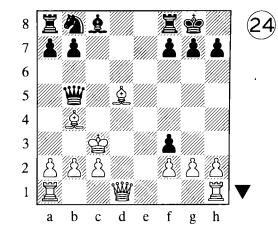
Hou Yifan – Javakhishvili, Plovdiv 2010



Bezemer – T. Burg, Netherlands (var) 2011



Fedorchuk – Martinovic, Aix-les-Bains 2011



22. Hou Yifan – Javakhishvili, Plovdiv 2010

22. ②xe5! Freeing the g5-square for the knight. White has an alternative win at her disposal. If you saw this instead you did just as well. Winning is the objective here, not winning in a certain way. 22. ②xf6! gxf6 23. ③xe5 fxe5 24. ②e4!! Opening up the f-line and attacking h7. 24... ②c6 25. 墨f7 墨e7 26. 墨ef1! Black cannot defend h7, which is very bad news for her king. 22...fxe5 23. ②g5 exd4 23... 墨xd4 24. ②e4 once again illustrates the weakness of h7. One likely way for the game to finish is 24... g6 25. ②xg6! 墨e7 26. ②f7† \$\ddot\docume{g}\$8 27. ③xh7† \$\ddocume{g}\$xh7 28. \$\ddocume{w}\$h3† \$\ddocume{g}\$g6 29. \$\ddocume{x}\$xe5 and mate is near. 24. ②e4! h7 is the place it is all happening. 24... ③e7 25. ②f7† \$\ddocume{g}\$8 26. ③xh7† 1-0

23. Bezemer - T. Burg, Netherlands (var) 2011

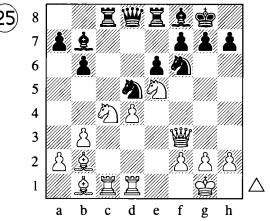
Bezemer demonstrated brilliant preparation in this game; he was ready with a beautiful combination should this position ever have come to pass. 18.②f5! gxf5? The best chance was the compliant 18...exf5 19.②d5 ②xd5 20.②xe7 ②xb3 (20...④xe7? 21.谜d4 just mates) 21.谜xd5 and White will end up with a more or less winning advantage, although there is still a lot to be done. 19.②h4! 查h8 20.谜g5 罩g8 21.谜xf6†! White is heading for glory. 21...②xf6 22.②xf6† 罩g7 23.hxg7† 查g8 24.鼍xh7! ④xh7 25.gxf5 exf5 26.②xf7 Mate follows – as pointed out by Bezemer.

24. Fedorchuk – Martinovic, Aix-les-Bains 2011

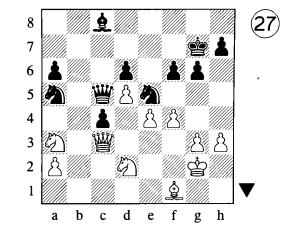
14... ②e6! A great tempo-gaining move. 14... ②c6?! 15. ②xf8 总xf8 16.b3 ②e6 17. ③xc6 營xc6† 18. ⑤b2 fxg2章 gives Black a lot of compensation for the exchange, but nothing conclusive. 15. ③xe6 White also finds no salvation after: 15. ③xf8 ②xd5 16. ②a3 營a5† 17. ②b4 (17. ⑤d3 fxg2 18. □g1 ③c6 followed by ... □d8 is evidently winning for Black.) 17... 〇c7† 18. ⑤d2 營f4† 19. ⑤c3 營c4† and Black wins. 15... ②c6! The point. Black's pieces are coming out of their hive too fast for White to fend them off. 16. ②xf8 16. 營d6 fxe6 and Black wins. 16... 營e5†! The white king cannot escape the hunt. 17. ⑤b3 This looks hopeless, but 17. ⑤c4 is no better. Black can simply take on f8 or he can go for the direct kill with 17... 營xe6† 18. 營d5 ⑤a5† 19. ⑤d4 □d8! and the queen is won. 17... ②d4† 18. ⑤b4 營b5† 19. ⑤c3 ⑥e2† 20. ⑥d2 □d8† 21. ⑥e3 營e5† 22. ⑤xf3 ②d4† 0-1

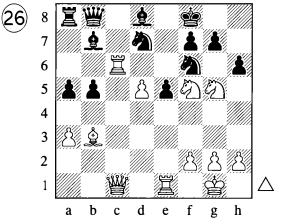
Kempinski – Korobov, Warsaw (rapid) 2010

Mena Crespo – Jimenez Fraga, Havana 2010



Schandorff – K. Kristensen, Denmark 2012





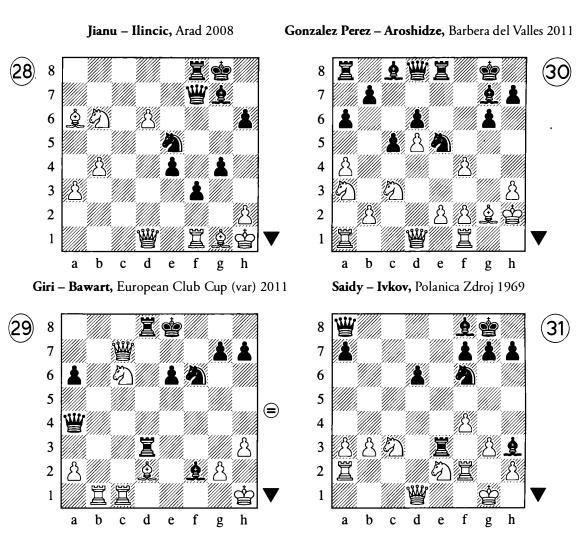
25. Kempinski – Korobov, Warsaw (rapid) 2010

Instead the game concluded: 22...②c3 23.營xc3 Losing a bit more of the advantage in return for clarifying the position. After 23.營d3 ②xd1 24.營xd1 鼍ec8 25.②c4 White would also have a difficult task converting his advantage. 23...鼍xc3 24.兔xc3 鼍c8 25.兔d2± Losing even more of the advantage. Stronger was 25.兔b2! 鼍c2 26.②c4+—, intending to play 鼍c1 and to meet 26...b5 with 27.鼍d2!. 25...鼍c2 26.②xe6 鼍xa2 27.②xf8 蛰xf8 28.h3 兔d5 29.兔b4† 蛰g8 30.鼍c1 兔xb3 31.鼍c8† 牡h7 32.兔f8 ②d5± 33.鼍a8 ②f4 34.牡b2 ②e6 35.f3 ②xd4 36.兔b4 兔d5 37.鼍f8 a5 38.兔c3 ②e6 39.鼍b8 ②f4 40.鼍xb6 鼍xg2† 41.牡h1 鼍c2 42.兔xa5 ③xh3 43.鼍b4 g5 44.鼍d4 兔e6 ½-½

26. Schandorff – K. Kristensen, Denmark 2012

27. ②xh6! gxh6 27...②xc6 28.dxc6 gxh6 29.②xf7! transposes to the game. 28.②xf7!? This is a nice winning move, but maybe only the second most beautiful. While watching this game from a nearby board, I had spotted a more direct way: 28.②e6†! fxe6 (28...⑤e8 29.⑤g7† ⑤f8 30.⑥xh6 ②xc6 31.dxc6+-; 28...⑥e7 29.d6† ⑤f8 30.⑥xh6 ②xc6 31.⑥h8† ⑥f8 32.⑥xf8† ⑥f8 32.⑥xf7† ⑥f8 34.⑥xf8+-) 29.⑥xh6† ⑥f8 (29...⑥f8 30.⑥g6† ⑥f8 31.⑥f7† ⑥f8 32.⑥xf6† ⑥f8 32.⑥xf6* ⑥f8

27. Mena Crespo – Jimenez Fraga, Havana 2010



28. Jianu – Ilincic, Arad 2008

White's weak spot is g2. Black has to get the queen close quickly. 33...g3! 34.hxg3 当h5† 35.息h2 当h3! 35...负g4? 36.当d5† and White wins. 36.岂f2!! Not the best defence. 36.岂g1 负g4 37.岂c2 f2 is mate. 36.岂c2 e3 is less immediate. Black wins after 37.句5 e2 38.句e7† (Objectively better is 38.句e3. 38...岂xf1†! 39.句xf1 e1=当 is not 100% over, but Black should win.) 38...中的 39.岂g1 f2 40.岂xe2 fxg1=当† 41.台xg1 当d7! when he is in control and getting ready for ...当a7†. 36...①g4 37.当d5† 37.当c2 包xf2† 38.当xf2 e3 39.急f1 is not a defence. Black has both 39...当e6! and 39...exf2 40.急xh3 岂e8! when a bishop on h2 has never ever felt as silly. 37...台h8 38.急f1 ②xf2† 39.台g1 e3! A fantastic move to end the game. Without this Black would not win. Now White has to resign. 0-1

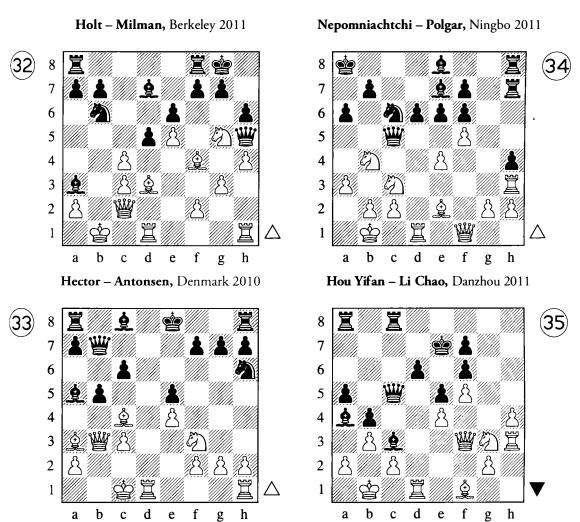
29. Giri - Bawart, European Club Cup (var) 2011

Black can survive with a perpetual check after a lot of sacrifices: 29... 医xh3†! 29... 医3d? 30. 豐6 豐e4 does not work. White wins material with 31. \$\mathref{a}5! because of 31... Ec8?! 32. Eb8! Exb8 33. 豐xb8† \$\mathref{a}7 34. \$\mathref{a}6. \$\mathref{a}\$ 4. \$\mathref{a}\$ 5. \$\mathref{a}\$ 6. \$\mathref{a}\$ 6

30. Gonzalez Perez - Aroshidze, Barbera del Valles 2011

17... 增h4! 18.e3 18.fxe5?! leads directly to mate or something similar: 18... 增f4†! 19. 空g1 毫xe5 20. 罩e1 增h2† 21. 空f1 毫xh3; 18. 世d2 毫h6! I like this best although 18... 罩f8 should also do the trick. 19.e3 包f3† Again the simplest. 20. 毫xf3 豐xh3† 21. 空g1 豐xf3 The material is equal, but Black is evidently winning. 18... ②g4 19.f3 ②xf3†! 20. 罩xf3 罩xe3! This is the big idea of the combination. 21. 罩xe3 ②xd1 22. ②xd1 豐xf4† 23. 空h1 And now Black could have won much faster with 23... ②e5 forcing White to give up the exchange and be behind in material as well as completely uncoordinated.

31. Saidy – Ivkov, Polanica Zdroj 1969



32. Holt - Milman, Berkeley 2011

White wins using a traditional combination with a twist. 21.皇h7†! 空h8 22.皇g8 g6 23.②xf7† 空g7!? Testing the opponent, but objectively it was better to play 23... 選xf7 24.皇xf7 皇a4 25. 豐xg6 豐xg6† 26.皇xg6 皇xd1 27. 墨xd1 although the endgame is nasty: 27... 空g7 28.皇d3 墨c8 29. 空c2 ②xc4 30.皇xc4 墨xc4 31. 墨d4± 24.g4! 豐xg4 25. 墨dg1 豐f5 25... 皇a4 26. 豐d3 dxc4 27. 豐e4 does not change anything. 26.豐xf5 exf5 27. 墨xg6†!! The great point of the combination. 27... 空xg6 28.h5† 空g7 29. 墨g1# 1-0

33. Hector – Antonsen, Denmark 2010

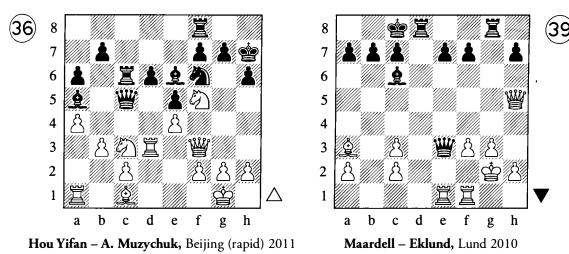
14. ②xe5!! The game went: 14. 运d5? A very imaginative move, but Black has an easy way to defend with 14...cxd5 15. 毫xd5 營c7! and after White takes on a8, Black takes on c3 with full equality. Instead the game concluded: 14...f6? 15. 豆xb5! 兔b6 (15...cxb5 16. 兔xb5† 兔d7 17. 쌀e6† �d8 18. 兔xd7 쌀xd7 19. ☲d1 and White wins) 16. ⑤xe5 쌀c7 17. ⑥xc6 兔d7 18. ⑥e7 쌀f4† 19. 宀b1 兔d8 20. ⑥f5 쌀xe4† 21. 宀a1 兔xf5 22. 兔d5 쌀e2 23. 兔xa8 兔e6 24. 兔d5 1-0 14...bxc4 14...f6 15. ⑥xc6! wins immediately because of the threat to the a5-bishop. 15. 쌀xb7 兔xb7 16. ☲d7 White wins because of the 7th rank threats. 16... 兔xc3 17. ☲e7† ఄd8 17... ఄf8 18. ☲xb7† �g8 19. ⑥xc6 ೩f6 20. ☲d1 leaves White in full control, even if the material is level right now. 18. ☲d1† �c8 19. ⑥xc4 ☲d8 20. ⑥d6† ☲xd6 21. ೩xd6 ೩a6 22. ೩g3 White wins.

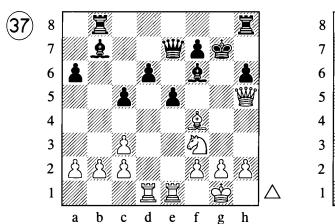
34. Nepomniachtchi - Polgar, Ningbo 2011

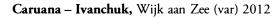
White has a good positional advantage after 包b4-d3-f4, but Nepomniachtchi found a more direct way to win the game. 31.皇xa6!! bxa6 Nothing else works either. 32.包xa6 White has a winning attack. 32...豐a5 Some other nice lines are: 32...豐e5 33.包d5! exd5 34.邑b3 皇d8 35.②c7† 皇xc7 36.豐a6† ②a7 37.豐b7#; 32...豐b6 33.②a4! 豐a5 34.邑b3 皇d8 35.邑xd6 White wins. There is no intelligent defence against 36.邑xd8† ②xd8 37.②c7† 豐xc7 38.豐a6† and mate in a few moves. 33.②b5! White's attack is devastating. 33...皇d8 33...皇b7 34.②bc7 曾c8 35.②xe8 邑xe8 36.豐c4 曾d7 37.fxe6† fxe6 38.②c5† and White wins. 34.邑b3 34.邑xd6 was very natural, involving the rook in the attack. But at this stage anything wins. 34...皇b6 35.②xd6 35.邑xd6!?+— 35...②e5 36.②xe8 邑xe8 37.邑d6 曾a7 37...皇d8 38.②c7† 皇xc7 39.豐a6† 豐xa6 40.邑xa6# 38.邑dxb6 豐xb6 39.邑xb6 曾xb6 40.a4 吕c8 41.豐b5† 1–0

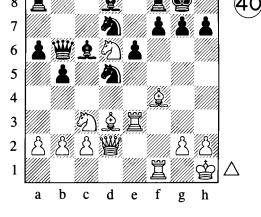
35. Hou Yifan - Li Chao, Danzhou 2011

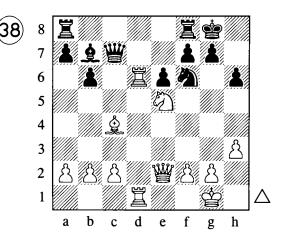
Fedorchuk – Ponomariov, Melilla 2011 Twittersphere – London Classic GMs, Internet 2011











36. Fedorchuk – Ponomariov, Melilla 2011

20.②xg7! A standard combination with a twist. 20.②e3!? 營xc3 (20... 營b4 21.②xg7 党xg7 22.③xh6† 党g6 23.②d5) 21.爰xc3 鼍xc3 22.②xd6 鼍xc2 is of course great for White, but Black does have some counter-chances. 20...党xg7 21.②xh6† 党g6 21...党xh6 22.營xf6† 党h7 23.營h4† 党g7 24.鼍g3† ②g4 25.鼍xg4# 22.②d5! The aforementioned twist. 22.③xf8 ③xc3 would also be winning if White could find the computer solution 23.h3! ③xa1 24.營g3† ②g4 25.hxg4 and Black has no defence against the 營h4 attack. For example: 25...鼍c8 26.營h4 鼍xf8 27.鼍h3 and Black is mated. Should White not find 23.h3, he would still be much better, but not winning. 22...②h7 23.營g3† 党h5 23...党xh6 24.營h4† 党g7 25.鼍g3† 党h8 26.②f6 and Black is mated. 24.②f6† ②xf6 25.營g5# 1–0

37. Hou Yifan – A. Muzychuk, Beijing (rapid) 2011

White wins with a beautiful attack on the dark squares. **23.**②xe5! The World Champion from China is usually deadly in tactics, but in this case she missed her chance by retreating, and eventually failed to win the game: 23.彙g3? 彙xf3 24.豐xf3 罩xb2± The game was drawn on move 35. **23...dxe5 24.**필xe5 **②xe5** 24...豐f8 is not the type of move Hou Yifan would reject an attack because of. White wins slowly with: 25.豐g4† �h7 26.豐f5† �g7 27.鼍d3 and now for example 27...�h4 28.鼍ee3+-. **25.③xe5† f6** 25...�h7 loses to both 26.鼍d6! and 26.豐f5† followed by 27.黛xb8. **26.豐g4†** White wins after 26...�f7 27.彙xb8. 26...�f8 27.�d6 or 26...�h7 27.鼍d7.

38. Caruana – Ivanchuk, Wijk aan Zee (var) 2012

This position could have arisen in the game, allowing White a fantastic combination which the computer does not spot immediately: 20.置xe6!! 20.置d7?! 營c8! 21.②xf7? ②xd7 22.③xh6† 查h7! 23.營h5 ⑤f6= transposes back to the actual game. 20...fxe6 The only test. 20.... 是ad8 21. 是xd8 營xd8 (21... 是xd8? 22. ②xf7!) 22.②c6 is just a clean pawn up. 20... ②a6 21. 是ed6+-21. ②xe6† 查h8 22. 是d7!! ②xd7?! Walking the plank for your entertainment, dear spectator to this fictional scene. 22... 營xe5 ②xd7 24. ②xd7 is a technical win for White, but still with some play left. 23. ②g6† 查h7 24. 營d3 Black is mated.

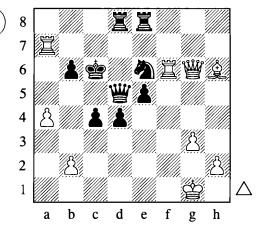
39. Twittersphere - London Classic GMs, Internet 2011

This game was played by Twitter, with White being "the world" and Black being the collective of grandmasters participating in the London Chess Classic. At this point the grandmasters missed a nice combination. 18... 墨xg3†!! The game was won by the grandmasters anyway after 18... 墨xc3?! 19. ②xe7 罩d2† 20. ②h1? (20. ③g1 墨xc2 would give Black the advantage, but the game is not yet decided.) 20... 罩f2! 21. 当f5† ③b8 22. 罩xf2 墨xe1† 23. ⑤g2 墨xe7 0–1 19.hxg3 19. ⑤xg3 罩g8† simply wins: 20. 当g4† 罩xg4† 21. ⑤xg4 ③xf3† 22. ⑥g3 ②e2† and so on. 19... 罩d2† 20. ⑤h1 20. ⑥h3 ③d7† 21. g4 当f4 leaves the white king frail and unprotected. A common image for attacking players. 22. ⑤h1 当xf3† 23. ⑥h4 ⑤g2 White cannot defend the g4-pawn. For example: 24. ⑥g2 当f6† 26. ②f6† 20... ②xf3†!! This is the move the grandmasters missed. 21. 当xf3 当h6† White is mated.

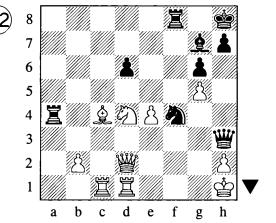
40. Maardell - Eklund, Lund 2010

21. 全水7†!! The beginning of a very nice combination. 21. 置h3? f5 22. 包xd5 盒xd5 23. 盒xf5 包f6 is not overly dangerous for Black. 21... 全xh7 21... 空h8 22. 置h3 just wins. 22. 置h3† 空g8 23. 盒h6! The difficult move to find. 23... 盒f6 23... g5 24. 盒xg5 and 23... f5 24. 盒xg7 both cut through the opponent's position like a hot knife through butter. 24. 置xf6 White could exchange knights first. 24... 包7xf6 25. 盒xg7 包g4 26. 盒f6! The quickest mate. 26... 包f2† 27. 图xf2 图xf2 图xf2 图xf2 1-0

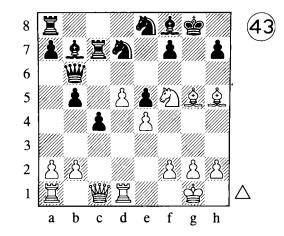
Riazantsev - Karjakin, Poikovsky 2010



Le Quang Liem - Feller, Lubbock 2011



Miljkovic – Zontakh, Serbia (var) 2011



41. Riazantsev - Karjakin, Poikovsky 2010

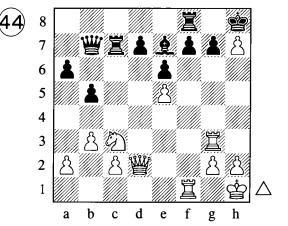
John Shaw gave me this as an exercise and I am pleased to say that I solved it pretty quickly. The principle is a known one: try to keep the opponent's king close to an obvious killing zone. Translated into this game, this means that you should not allow him to get too far away from his current unpleasant position. Indeed, in the game once the king crossed the middle, Black was better. 33.全f8!! Threatening 世f7. Black is forced to take it. The game continued: 33.世f7?! 中c5 34.全d2 c3 35.至c7†? After this further mistake White loses the remains of his advantage. Eventually, after more mistakes by both players, Black won the game on move 49. Instead White should have played: 35.bxc3 中c4 36.cxd4 中xd4± "Where White is better, but due to the active position of the king Black has practical chances for a draw" – Karjakin. 33... 王f8 34. 王f8 34. 王f8 34. 王f8 34. 王f8 34. 王f8 34. 王f8 35. 王f8 35. 王f8 35. 王f8 36. 王f8 36.

42. Le Quang Liem - Feller, Lubbock 2011

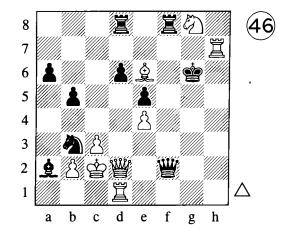
32... 置xc4!! is a beautiful winning combination. Instead Black played: 32... 置aa8?= 33. 置g1 置ae8 34. 置g3 当h5 35. 包f3 包h3 36. 当g2 包f4 37. 当c2 置c8 38.b3 d5 39.exd5 包xd5 40. 当d3 包f4 41. 当f1 h6 42.b4 置f5 43. 置e1 置cf8 44.gxh6 当xh6 45. 当g1 包h3 46. 当g2 包f4 47. 当d2 g5 48. 包d4 当d6 49. 置d1 置e5 50. 包f3 and a draw was agreed. 33. 置xc4 象xd4 34. 当xd4† 含g8 Surprisingly White cannot defend sufficiently against the threats on the light squares. 35. 当f2 The only move to cover both squares, but it has its own defects. 35... 包d3 36. 当g2 Forced. 36. 当e2 置f2—+ 36... 包f2† 37. 也g1 当xg2† 38. 也xg2 包xd1—+

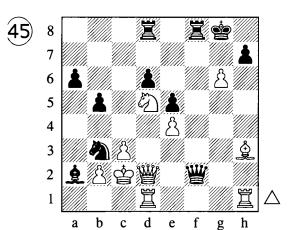
43. Miljkovic – Zontakh, Serbia (var) 2011

Hou Yifan – Movsesian, Khanty-Mansiysk 2011 Taksrud – Christensen, Helsingor (var) 2011



Taksrud – Christensen, Helsingor 2011





44. Hou Yifan - Movsesian, Khanty-Mansiysk (1.2) 2011

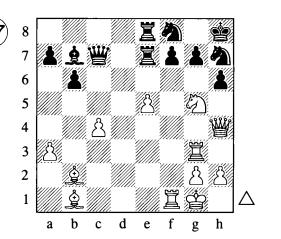
45. Taksrud - Christensen, Helsingor 2011

26.全6† The first two moves of this combination are not surprising in any way. Instead in the game White was simply worse after 26.gxh7†? 堂h8∓ and eventually resigned on move 46. 26...堂g7 27.置xh7† 堂xg6 28.②e7†! An attractive idea. In an article Christensen gave 28.②f5†? তxf5 29.②e7† as the winning line, but in fact 29...堂f6! 30.②d5† 堂g6 only gives White a perpetual. The probable reason for this slip is that he saw the computer's line and then inputted it incorrectly when he wrote the article later on, without re-checking the moves. 28...堂xh7 28...堂f6 29.②g8†!? The quick mate is very attractive. (Although for calculation it is far more practical to just see 29.營xf2†.) 29...堂g6 We shall see this in the following exercise. 29.②f5†! If I was writing a different book, I would call this a reloader. The theme is actually quite nice: White wins by giving a check on f5 with first the bishop and then the knight, in order to strip the black queen of her protection with tempo. 29...疍xf5 30.তxh1† 党g7 31.②xf5† 營xf5 32.營h6† White wins.

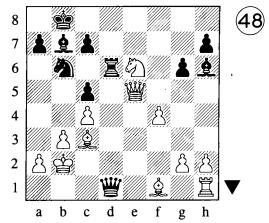
46. Taksrud - Christensen, Helsingor (var) 2011

White mates with a double rook sacrifice and a novel mating pattern. 30. **Bh6**† 30. **Bg1**†? **D*** 20. **Bh6**† 31. **Bh6**† 32. **Bh7**† **D*** 20. **Bh6**† 32. **Bh7**† **D*** 20. **Bh6**† 32. **Bh7**† 33. **Bh6**† A rare and exceptional motif.

Koneru – Ushenina, Mardin 2011



Kotsur – Volokitin, Moscow 2011



47. Koneru – Ushenina, Mardin 2011

White could have won the game with: 41.②xh7! Instead she played: 41.豐xh6? gxh6? Missing the chance to draw. (41...豐c5†! 42.亞h1 豐xc4 steals the winning blow away from White. 43.豐xg7†! [43.Ձd3? gxh6 44.Ձxc4 ②xg5 is a very suspicious piece sacrifice] 43...童xg7 44.e6† [44.②xf7†? ②g6 45.罝xg6† 壹f8 wins for Black] 44...壹h6 45.罝h3† 壹xg5 46.罝f5† 壹g4 White only has perpetual check here.) 42.e6† f6 43.罝xf6 壹g8 44.②f7†; 41.兔xh7?! ③xh7 42.②xf7† 疍xf7 43.罝xf7 灃xf7 44.e6 灃e7 45.兔xg7† 灃xg7 46.罝xg7 壹xg7 47.灃g3† 壹f6± obviously favours White, but there is no direct win. 41...②xh7 42.e6! 42.罝xg7?! ⇨xg7 43.e6† 壹g8 44.ৌxh6 灃c5† 45.罝f2 f6 46.兔xh7† 罝xh7 47.灃g6† 罝g7 48.灃xe8† 壺h7 49.g3 兔c6 50.灃d8 灃e3 51.壹f1 灃xe6 52.灃xf6 is a long line that favours White. But will she actually win. Probably yes, but it is a lot of calculation for a very limited outcome. 42...f6 42...fxe6 43.灃xh6 43.疍xf6! gxf6 44.兔xf6† ②xf6 45.灃xf6† 疍g7 46.灃xh6† 罝h7 47.Ձxh7 Black is mated.

48. Kotsur – Volokitin, Moscow 2011

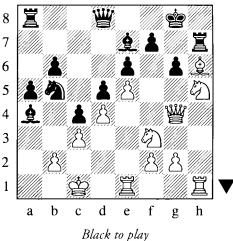
22.... 全 8 In the game both players erred: 22... 皇 7? 23. ② xg 7? Black now wins as can be seen in position 47 on page 33 Instead 23. 当 xg 7! 三 xe6 24. 皇 a 5 皇 e 4 25. 当 c 3 当 b 1 † 26. 中 a 3 三 d 6 is dangerous for White, but he might yet live to tell about his fears. 23. ② xc 5 There are no other moves. 23... 三 d 2 † 24. ② xd 2 24. □ a 3 ⑤ f 8 is absolutely deadly. White loses after either 25. ② xd 2 当 xd 2 26. □ a 5! or 25. ② d 3 □ xh 1 26. ② xd 2 ② d 7!, winning a piece. 24... □ xd 2 † 25. □ a 3 25. □ b 1 ② xf 4 and White is mated. 25... ② xf 4 26. □ e 4 ② d 6 White is simply dead lost. The following line is just an example of how it could end. 27. □ c 6 □ a 5 † 28. □ b 2 ② e 5 † 29. □ c 2 □ c 3 † 30. □ d 1 ② g 4 † 31. ② e 2 □ a 1 † 32. □ d 2 □ b 2 † with mate to follow.

Chapter 3

Prophylaxis

Ni Hua – Vikramaditya Kamble

Chennai 2011



Originally it was my intention not to include this position in the book, but Sabino Brunello solved it after something like 45 minutes – by logical reasoning as much as by deep calculation – so I decided to leave it in here for the guys aspiring for 2600 and beyond.

One of the concepts in chess that makes most sense to us logically, but at the same time lies furthest from our minds, is the idea of paying attention to the opponent's ideas and counterchances. We call this prophylaxis.

The reason it is so logical is because everyone understands that the two players have equal chances and opportunities in the game. But at the same time we are always so much more interested in ourselves and our ideas than in those surrounding us.

So, consciously thinking about the opponent's intentions, possibilities and ideas is one of the most potent techniques in chess. It empowers us to frustrate our opponent's progress at the same time as we advance our own by choosing better move orders, better transit squares, intermediate moves and just in general staying one step ahead.

Prophylaxis is mainly thought of as a positional theme; you try to form your strategic concepts based on advancing your own goals and at the same time restricting your opponent in his endeavours. Indeed it is such a powerful tool that it would not be unfair to point to prophylactic thinking as the greatest contribution to chess thinking from such esteemed theorists as Nimzowitsch and Dvoretsky. Both Karpov and Petrosian are known as mainly prophylactic players; great minds who foresaw the opponent's opportunities long before he was able to see them himself.

But prophylactic thinking can also be very useful in tactics. I would have guessed that it would be more useful when on the defensive, had I not worked on the material in this book; now I am not so sure. Understanding your opponent's defensive ideas is a big part of a successful attack.

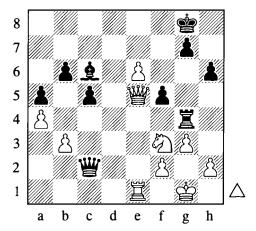
So, in this chapter we shall look at some tactical moments where paying attention to the opponent's counter-chances is of specific importance. Mainly we have positions where we should win with normal play, but where the opponent's defensive resources (whether hidden from plain sight or not) should be taken into account and dealt with in our approach.

Before we get going, I have one last point to make. Paying attention to the opponent's counter-chances does not mean that we have to react like victims to them. At times our opponent will not have any ideas or perhaps his ideas will be flawed. What is important is that we always look at them seriously. Prophylaxis is meant to increase the scope of our thinking, not become a panic button.

The first position I have chosen to illustrate this topic is quite rich, but hopefully not too mindboggling (even if it proved challenging enough for the white player). White is just winning and with good calculation he would be able to seal the game quite quickly. But White did not fully take into account Black's defensive resources and how to deflate them.

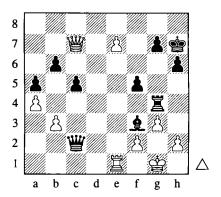
Ismael Karim – Abhijeet Gupta

Gibraltar 2012



White has many promising options at this point. The e-pawn is, simply put, very strong.

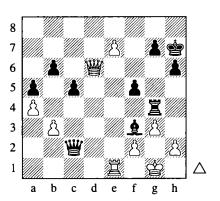
Let us as an example say that White plays **28. 堂c7 a**xf3 29.e7, which looks completely winning. Black can now try 29... **a**h7!?.



It is very tempting to simply advance the e-pawn with 30.e8=\(\mathbb{W}\)? and maybe this was indeed what White intended during the game, until he realized that after 30...\(\mathbb{Z}\)e4! 31.\(\mathbb{Z}\)xe4 fxe4 things were not so simple! For example: 32.\(\mathbb{W}\)b5 e3! and it is time for White to pull the emergency brakes with 33.\(\mathbb{W}\)xg7†! with a perpetual check.

However, rather than panic and abandon the queen on c7, White could have looked deeper and seen that 30. 28! would win the game. Black cannot play ... 264 and White will queen the pawn.

Or he could have refined the idea with **28.**\mathbb{\mathbb{d}6!}, when Black's trap is even more useless. After 28...\mathbb{\mathbb{L}}xf3 29.e7 \pih7



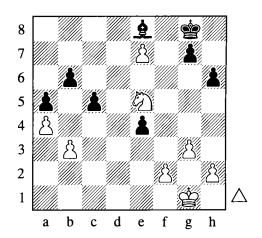
White can safely play 30.e8=₩, as 30...\Ze4 is met strongly with 31.\Zdg6#!.

Or there is **28.增b8†** 查h7 29.**增c**8! when the attack on the bishop is combined with an indirect attack on f5, which we have come to appreciate the importance of.

Actually, White had a lot of ways of winning quickly, but they all involved taking his opponent's intentions and opportunities into consideration. Had he done this, he would certainly have won and the variations are not that complicated.

Awful as it may sound, chances are that he did not even look at attacking the bishop. So, instead of all this, Black was allowed to escape to a lost ending:

Like in every line above, this is still the intention. White has not lost all of his advantage, but now he has to prove it all over again.



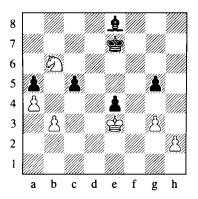
This is the last interesting moment for us in this game. At this point Black wants to play ...g5 and get the king to f6 to get rid of the e7-pawn and activate the bishop. Should he

succeed in this he has a fair fighting chance, which is exactly what happened in the game when White played 32. © c4?!. Eventually Black won.

White should have played 32.f4!.

Black could then either give White a tempo with: 32...exf3 33.堂f2 g5 34.堂xf3 堂g7 35.堂e4 堂f6 36.包c4 堂xe7 37.包xb6 堂e6 38.包c4, when White is in control and his king very strong.

Or he could play 32...g5 as planned. But this also has a drawback. After 33.fxg5 hxg5 White will first activate the king and take the b6-pawn with 34.\$\dop{\phi}\$f2 \$\dop{\phi}\$g7 35.\$\dop{\phi}\$c4 \$\dop{\phi}\$f6 36.\$\dop{\phi}\$e3 \$\dop{\phi}\$xe7 37.\$\dop{\phi}\$xb6.



Only then will he start to look at taking the e- or a-pawn, giving him an extra pawn, as well as the very handy opportunity to play h2-h4 and create a passed h-pawn, a drawback of 32...g5 Black would just have to live with.

I know this last point is more strategic than calculation, but then chess is not really 99% tactics, although chess strategy does rely heavily on tactics.

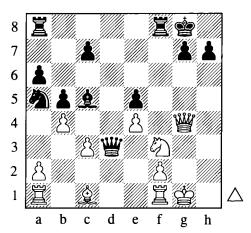
Positional evaluations are always important, also when we are calculating tactics. But please do not think that this is the reason for prophylactic thinking in tactics. One important idea in calculation is to understand exactly what your opponent is intending and

avoid his hidden resources and play the best move (if you are doing well that is. If you are on the run, the Traps Chapter provides the kind of "prophylaxis" you need). The difference is often stark when we are coming to (what should be) the final moments of the game.

Here is an excellent example of this:

Hannes Stefansson – Vishal Sareen

Reykjavik 2011

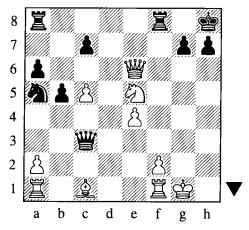


An early tactical skirmish has landed us in a complicated situation where Black has won a pawn, but White has several attractive moves. One of them is extremely attractive indeed and possibly White played it rather quickly, as all resistance seems futile. At least, this is the way several of my students have reacted.

18.包xe5?

Hitting the queen, saving the knight and preparing for a mating attack – not to mention regaining the pawn and leaving the black pieces forked. What more could you want from a move? Well, that it was winning would be a great addition!

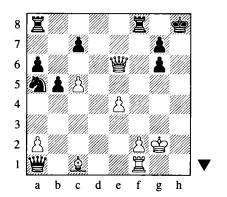
18... 對xc3 19. 對e6† 由8 20.bxc5



20...罩f6?

This is a bit sad. I would have liked to see the white player (with whom I have no quarrel) be punished for his carelessness.

Both players were certainly expecting 20... \(\begin{array}{c} \text{xa1} \text{ to be refuted by a couple of moves.} \)
The first of these would be to play 21. \(\beta\) g6† hxg6 22. \(\beta\)g2, when apparently Black is about to be mated.

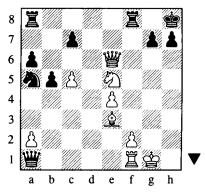


It is certainly easy to pack your bags at this point and I am sure that many amateur games would have ended here with a 1–0 on the scoresheet. But if Black had the correct form of prophylactic thinking, he would have approached this position with the understanding that appearances are not everything and just because we see the opponent's idea and it is scary, it does not

mean that we immediately accept it as being unavoidable.

Most of the time we will of course be wrong to question such assumptions, but could you imagine the happiness Sareen would have been able to take from this game, had he been allowed to gain a draw with 22... \maxstx xf2 \maxsty xc1 \text{Wxc1} \text{24.} \maxsty f3! and should consider himself lucky that the threat is strong enough to force Black to take a perpetual check.

But this thinking only brings us a bit further. What if White anticipated this defence as well? What if this made him refine his malicious mating intentions into the seemingly automatic, but in reality more advanced, 'winning' line with 21. 2e3 in order to protect f2 before choosing the mating combination.



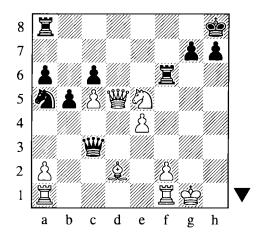
And indeed, the first thought is that Black is forced to play something like 21... 数b2?, when after 22.包g6†! hxg6 23.垫g2 Black is simply mated.

But looking a bit deeper we will find that Black has an intermediate move in 21... \$\mathbb{Z}f6!!.\$ Had this happened the grandmaster would no doubt have been in shock, but none the less realized that he has nothing better than perpetual check with 22. \$\mathbb{L}f7\dagger\$ as Black would be able to enjoy his extra exchange after 22. \$\mathbb{L}d5 c6!\bar{\pi}\$.

This shows us another aspect of prophylactic thinking that we should take very seriously.

But this is all a parallel reality. In the game White cruised to victory.

21. gd5 c6 22. dd2!



A nice intermediate move that decides the game, if not completely at the board, then at least in the players' minds.

22...**肾h**3

23. 凹d3 凹h5 24.f4 包c4 25. 凹f3 凹h4?!

25...\\$g6\† 26.\\$xg6\† \\$xg6\† 27.\\$g2\\$xd2± was the last chance.

26.皇e1! 營h6 27.包xc4 罩g6† 28.皇g3 1-0

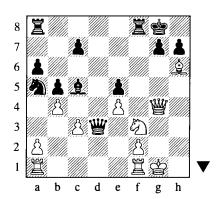
Quite complicated, but if you had chosen to play like this, it would have been a warning that you have not fully understood what calculation is about. I have worked with and talked with enough top players to know that players of all levels suffer from the *hammer syndrome*, known from the saying "for the man with a hammer everything resembles a nail."

They calculate well and for this reason rely on it to an excessive degree. At times so much that it becomes their Achilles heel.

In this case Stefansson most likely saw all the way to 22.\(\exists d2\)! and was quite pleased with himself after the game. Or maybe he checked the game with a computer and was surprised that his opponent had a brilliant idea and started blaming himself for missing it.

But although it would be a good thing if he had calculated better, far more practical advice would have been to calculate less. Look at different winning options and find the one that includes least calculation. This is what I have been telling my students who also fell for this "trap" and went for this long mating line.

18.2h6 won easily, but still my pupils constantly fall for the same "trick" that Stefansson fell for. The attraction is to one strong-looking (albeit complicated) move instead of taking a more structured look at the position and seeing that there is more than one attractive move.



The threat of mate (and the development of the bishop) are in themselves pretty attractive. Actually, once you get going, the attractions of the move start piling up, but these are of course all of a general nature. What about the concrete aspects?

First of all there is 18...\(\mathbb{Z}\)f7, which is easily refuted by 19.\(\Delta\)xe5 \(\mathbb{Z}\)xc3 20.\(\Delta\)xf7, when White is just a rook up.

So there is only one other defence against mate-in-one that makes any sense. But after 18...g6 White is not going to take the rook on f8, but instead play 19.\(\mathbb{U}\)e6†!, when all calculation is superfluous. 19...\(\mathbb{E}\)f7 can be refuted by 20.\(\mathbb{Q}\)xe5 as well as the flashy 20.\(\mathbb{U}\)xf7†. And 19...\(\mathbb{D}\)h8 20.\(\mathbb{U}\)xe5† is mate immediately. There simply are no branches.

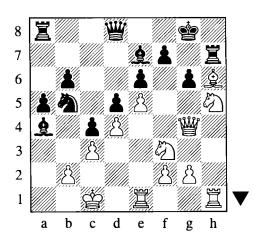
The Complicated Scenario

There are times when we are calculating really complicated positions where we have to look deep to understand the opponent's intention in order to meet them early enough for our response to be possible. This is one of the aspects of chess that we all find truly fascinating, and maybe where we are most impressed by the achievements of others.

I was, for example, more impressed by Sabino Brunello than I have been with most of his impressive results, when he managed to work out this position correctly.

Ni Hua – Vikramaditya Kamble

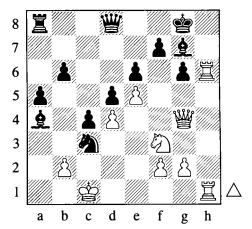
Chennai 2011



True to his style Ni Hua has just sacrificed a piece with 24. 2xh6!?. I am quite sure that this was not based on computer-like penetration of the position, but rather on the deep feeling for dynamics I often find when I analyse Ni Hua's games. The result is a deeply complicated and difficult position and in the game a quick win for White!

The game continued:

24...\(\mathbb{Z}\)xh6? 25.\(\Delta\)f6† \(\mathbb{L}\)xf6 26.\(\mathbb{Z}\)xh6 \(\mathbb{L}\)g7 27.\(\mathbb{Z}\)eh1 \(\Delta\)xc3!?

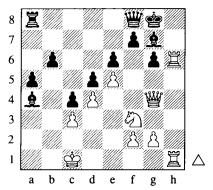


28.包g5!! 包a2† 29.含b1 &c2† 30.含xc2 營d7 31.營h4 營a4† 32.含d2 營b4† 33.含e3 含f8 34.岂h8† &xh8 35.營xh8† 含e7 36.營xa8 營b3† 37.含f4

1-0

A very impressive attack, but not everything had to be this way. If Black had the range to see White's intentions he would have been able to adjust his reaction. From moves 24-27 there are some ... \(\int \) xd4 moments that would have complicated matters, but White is still winning all the same.

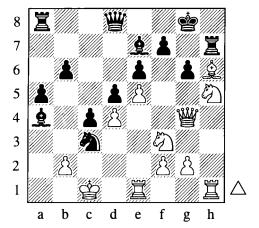
The key moment to look out for is of course move 28, when 28.bxc3? would have been met strongly with 28... 当f8! and Black's counterplay even secures him an advantage in the endgame:



29. 宣h7 幽a3† 30. 含d2 幽b2† 31. 含e3 幽c2! 32. 幽h4 幽d3† 33. 含f4 幽e4† 34. 含g3 幽xh4† 35. 宣7xh4 含c6干 White's attack is gone and he is starting to miss his queenside pawns.

Using this realization, in combination with a strong handling of intermediate moves, would make it possible to find the best move:

24...2xc3!!

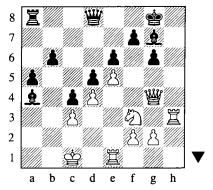


By understanding what White is intending with his piece sacrifice down the line, it is possible to see that this version of events can be refined rather than prevented, creating something close to complete chaos.

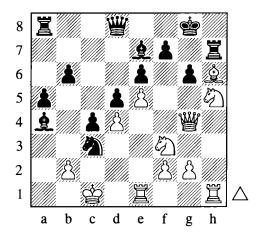
I seriously doubt that there are any players in the world who would be able to solve this position using "pure calculation" and simply hammer away move by move. There are too many complications, as you will know if you have worked with the position yourself.

It is a cheap trick to simply throw about long variations generated by a computer here, where things are so complicated that the only way to solve the position is to understand what White is intending and throw in an intermediate move early on.

If White takes the knight and proceeds as in the game, we already know what will happen. But instead of 28. Eeh 1? White will be able to play 28. Eh 3! instead:



However, the weakness in the white position remains the same. Black plays 28...營f8 all the same and White should consider himself lucky that he can play 29.包g5 營a3† 30.全b1 without giving Black more than a draw.

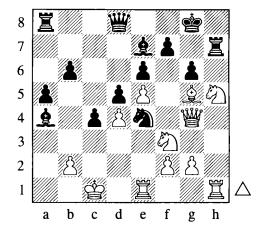


But rather than weakening his king's position by taking the knight, White should try to weaken the dark squares around the black king with:

25.皇g5

But here we shall see another great point behind Black's counter-sacrifice. The knight can now assist the defence!

25...**②e4!**

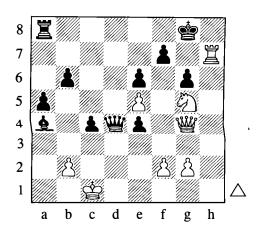


The knight has gone from the queenside to the centre in two powerful blows. Black's chances are no worse.

Only a drawing combination this time around.

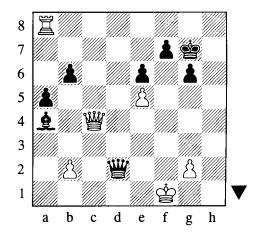
26. 全xe7? 世xe7 27. 罩xe4 is weaker. Black plays: 27... 罩xh5 28. 罩xh5 dxe4 29. 世xe4 gxh5 30. 世xa8† 世f8平 with better chances in the endgame.

The following is relatively forced:



30.\Bh8†

After 30. 1xf7 1xh7 31. 1g5† 1g8! White does not have more than a perpetual check.



The complications have led to some sort of dynamic equality or maybe directly to a draw by perpetual check:

37...臭b5!? 38.營xb5 營f4† 39.內g1 營d4†

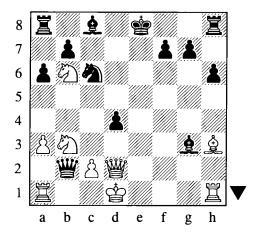
I apologize for this very complicated position. I hope it has not scared anyone away. I was going for the effect of having a seemingly impossible position, which is solved by not too

many variations of calculation and a healthy dose of rationality.

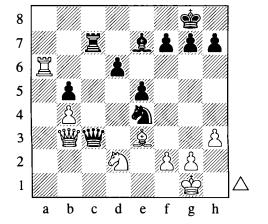
The method of comparison would probably also have been useful here. The idea is to think a bit differently than move, move, move.

Or we could talk about 24...\(\overline{2}\) xc3 as an intermediate move! All of these techniques are meant to help us find the right ideas and improve our problem-solving ability. Please use them as such and not as Soviet marching orders that must be obeyed.

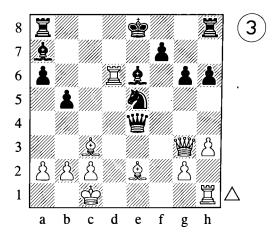
Guseinov - P.H. Nielsen, Aix-les-Bains 2011



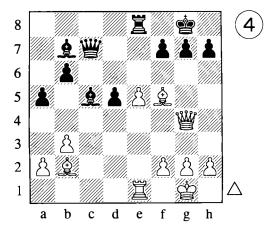
Zawadzka - N. Kosintseva, Heraklion 2007



Adair - Palliser, Sheffield 2011



4. V. Georgiev – Petkov, Albena 2011



1. Guseinov - P.H. Nielsen, Aix-les-Bains 2011

The game continued: **20...0–0?** 21. $\triangle a4 \stackrel{\text{th}}{=} xa1^{\dagger} 22. \stackrel{\text{th}}{=} xa1^{\pm}$ White was somewhat better and won on move 57.

20...d3! was the right move, making it possible for the queen to escape if threatened, and leading to a winning attack if White grabs material. For example: 21.0xa8 21.0xc8 0-0 is hopeless for White. 21...0-0 22.0xc8 dxc2† 23.0c2 0.44! winning everything.

Advancing the d-pawn a move later is also playable: 20... \&xh3 21.\@xh3 d3 22.\Dxa8 \&f4!\=

2. Zawadzka – N. Kosintseva, Heraklion 2007

White was thinking along the right lines, but it is necessary to get the move order right: 29.包xe4! 豐xb3 30.罩a8† 皇f8 31.包f6†! gxf6 32.皇h6 White wins.

3. Adair - Palliser, Sheffield 2011

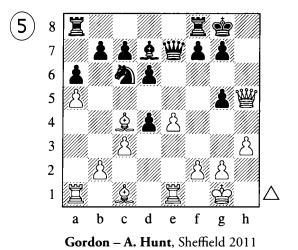
27. ②xe5? Allowing Black a chance to simplify the position. 27... ②f2? Black could have solved most of his problems with 27... 世e3† 28. 世xe3 ②xe3† 29. 空b1 0–0 ±. White was no doubt banking on 27... 0–0? 28. ②f3! 世e3† 29. 空b1, where the double threat of ②xa8 and ②f4 would secure a big advantage; especially with 鼍xa6 up his sleeve too. 28. 世f3! 世xe5 28... 世xf3? 29. ②xf3 would lose the exchange. 29. 墨xe6† 世xe6? 29... fxe6 was preferable. After 30. 世xa8† 空e7 31. 世b7† 空f6 32. 世f3† 世f5 33. 世c3† e5 34. 世a3± White would not yet have managed to eliminate all counterplay, even if victory was likely. 30. 世xa8† 空e7 31. 世xh8 世xe2 32. 世c3 空f8 33. 世f3 ②e3† 34. 空b1 世xf3 35. gxf3 空g7 36. 三e1 ②c5 37.c3 空f6 38. 空c2 空f5 39. 三e4 1–0

It was much stronger to play 27. **axb5†!** axb5 28. **Be1 增f5** 29. **Bxe5**, although you might get spooked by Black's only move, 29... **af2!**. But not to worry, White can simply play 30. **增h2!**, when after 30... **ae3†31. Bxe3** 0–0 32. **a3** White has every chance of winning the game with his extra pawn and strong dominance on the dark squares.

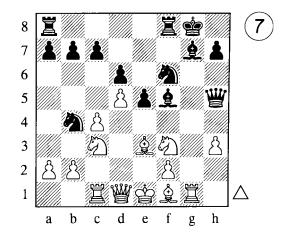
4. V. Georgiev - Petkov, Albena 2011

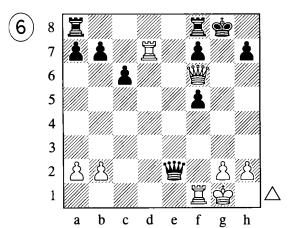
Black has a few tricks that White has to avoid in this position. Some players avoid them by chance, others spot them, while still others do not see them and don't solve the position. The first point to note is that **20.2xh7†?** \$\div xh7 \, 21.e6\$ does not transpose to the game. Black has an important resource in 21...\$\div f8!, when he is winning because 22. \$\div h5†\$ \$\div g8\$ 23.exf7† \$\div xf7\$ does not result in a capture on e8 with check.

Rendle – Luaces Rubio, Hastings 2012



Khairullin – Sutovsky, Aix-les-Bains 2011





5. Rendle - Luaces Rubio, Hastings 2012

Black is planning all his defensive activities around the use of the e5-square. He needs it in virtually all lines. Therefore White should remove it from his custody immediately. 17.e5! dxe5 After 17...②xe5 18.②xg5 營e8 19.cxd4 White wins material – sometimes the simplest solutions are the best. Nor does Black fare any better if he does not take the pawn. 17...②f5 18.③xg5 營d7 19.③f6! d5 20.③xd5! wins for White. For example: 20...營xd5 21.營xf5 gxf6 22.營g4† 中方 23.至e4 and Black has to give up the queen in one way or another. 17...②e6 18.③xg5 營d7 19.②f6! gives the usual attack on the dark squares. For example: 19...②e7 20.exd6 ②f5!? An attempt to resist, but it does not work. (20...cxd6 21.③xe7 營xe7 22.③d3 g6 23.③xg6 wins easily.) 21.g4 ③xc4 22.gxf5 營xd6 23.③xg7 ⑤xg7 ②4.營g5† ⑤h7 25.至e4 Black is mated. 18.③xg5 營c5 White also has a winning attack after 18...營d6 19.至e4 ②e6 20.至h4 f6 21.②d3 f5 – for example with the natural attacking move 22.至f1. However, there is a nice direct win with: 22.②e2! ②d5 23.營h7† ⑤f7 24.至h6! and ③h5† wins everything. After 18...營e8 19.②f6! White again has a winning attack. 19.②e6! is also winning. 19...營xc4 20.②f6! Black is mated. 1–0

6. Gordon - A. Hunt, Sheffield 2011

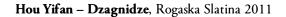
30. 增xf5? 空h8? After 30...增xb2![∞] it is questionable whether we can speak of a white advantage at all. 31. 增f6† 查g8 32. 罩f5? 32. 罩e7! is extremely strong: 32...增d2 33. 罩e4 h5 34. 罩e5 and mate is near. 32...增e1† 33. 罩f1 增e3† 34. 空h1 增e6± Black is not fully out of the woods, but he is close. 35. 罩xb7 增xf6 36. 罩xf6 罩ab8 37. 罩xb8 37. 罩xa7! 罩xb2 38. h3 罩c2 39. a4± was the last chance to create winning chances. 37... 罩xb8 38.b3 罩d8 39.h3 罩d2 40.a4 罩c2 41. 罩d6 查g7 42.b4 罩a2 43. 罩xc6 ½-½

30.\(\mathbb{Z}\)xf5? also fails to win directly, because of 30...\(\mathbb{U}\)e1† 31.\(\mathbb{E}\)f1 \(\mathbb{U}\)e3†! 32.\(\mathbb{L}\)h1 \(\mathbb{U}\)e6 and we have transposed to the position reached after move 34 in the game.

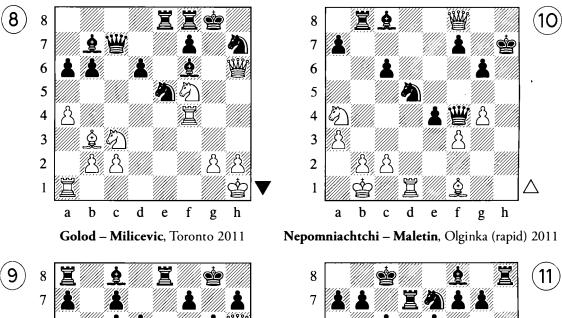
30.\(\mathbb{Z}\xb7?!\)\(\mathbb{L}\xb \text{would of course have led to some advantage and been better than the game, but once you get confused, even second-best moves can easily elude you.

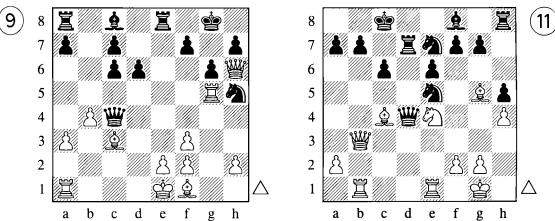
7. Khairullin - Sutovsky, Aix-les-Bains 2011

We should not only pay attention to our opponent's ideas, but also to whether or not they actually work! 17.置g5! &c2 This was clearly Sutovsky's idea. 18.置xc2! ②xc2† 19.豐xc2 Emil had no doubt worked out by this point that it had all gone pear-shaped. But what can he do? 19...豐e8 19...豐xf3 20.彙g2! is the point Emil only noticed too late. 20.②h4 查h8 21.②f5 罩f7 22.②xg7 罩xg7 23.置xg7 查xg7 24.豐f5 a6 25.②e4 ②xe4 ②c6.豐xe4 豐g6 27.彙d3 豐xe4 28.彙xe4 罩f8 29.查e2 罩f7 30.h4 罩f8 31.h5 罩f7 32.h6† 查f6 33.b4 1-0



Kapnisis – Pavlidis, Chania 2011





8. Hou Yifan - Dzagnidze, Rogaska Slatina 2011

White's plan of 图h4 is obvious. Still Black did not manage to stop it in a convincing way. 21...皇c8? This stops White from going to h4, but has other big drawbacks. 22.②e4! Attacking the weakness in the black position. 22.②d5 營d8 23.②de3! was also very strong. White's attack is completely winning. 22...党d8 22...兔xf5 23.②xf6† ②xf6 24.鼍xf5 and White wins. 23.②exd6 23.②fxd6 also wins. 23...兔xf5 24.②xf5 24.②xe8 \subseteq xe8 25.\subseteq xf5 \subseteq g7 26.\subseteq f4 was probably a tad more accurate. 24...\subseteq 624...\subseteq d7 was the strongest defence, but White wins after: 25.\subseteq af1 \subseteq d8 The only move. Now White has both 26.\subseteq d4 and 26.\subseteq f5!? \subseteq f8 8 27.\subseteq g3! \subseteq g5 28.\subseteq e4 \subseteq e7 29.\subseteq f6 30.h4. White wins on account of 30...\subseteq e3 31.\subseteq xf6 \subseteq h7 29.\subseteq f5 The end was played with computer-like precision. Very impressive. 1—0

The correct idea for Black is pretty clear to all of my students, so I can only suppose that Dzagnidze was not thinking prophylactic thoughts during the game. After 21... 全h8! Black is planning to play ... 三g8, when she will have ... 皇xh4 as a simple resource against 三h4. The main point is of course that she can do this with gain of tempo: 22. 三h4 皇xg2 +! 23. 中xg2 三g8 + 24. 中 1 皇xh4 25. 曹xh4 ②g4 26. 三f1 豐c5 Black has a winning position.

9. Golod - Milicevic, Toronto 2011

White completely missed his opponent's counterplay and gave him a second chance. 17.罩c1? **2a6!** 18.b5 18.罩c2 罩xe2† 19.兔xe2 罩e8 20.b5 transposes. 18...兔xb5 19.罩c2 罩xe2†! Probably this is the resource that Golod missed. Without it Black is busted. 20.兔xe2 罩e8 21.罩xb5 cxb5 21...쌜xb5!? 22.�f1≛ White won on move 43, but not because of his play up to this point.

17. **2d2!** was the winning move. White is threatening to just take on h5 one way or another. Black does not have any way to avoid this. 17... 置e5 17... f6 18. 置xh5 gxh5 19. 豐xf6 置e5 20. f4 and White wins. 17... 豐f4† 18.e3 豐xf3 19. 置xh5 and wins. 18.e4! 豐e6 19. 豐xh5 f6 20. 置xe5 White has won a piece.

10. Kapnisis – Pavlidis, Chania 2011

The game ended in a Black victory after: **24.292? 2**xg4 Black's counterplay consists of defending his king by bringing the bishop to h5, hitting the white queen in the process. 25. **25. 26.**

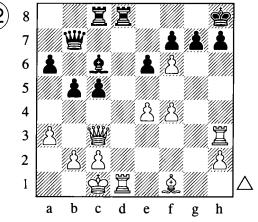
White has only one way to counteract the above defence: **24. 24. 24. 24. 25. 25. 25. 25. 26. 25. 26. 27. 26. 27. 26. 27**

11. Nepomniachtchi - Maletin, Olginka (rapid) 2011

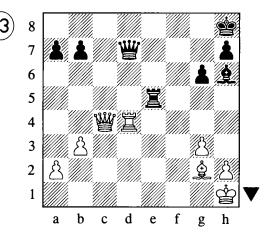
After 17. □ Black promptly resigned, but he could have played on with confidence: 17... □ xe4 18. □ xb1†! Removing all threats and pointing out that White has invested a bit too much in his campaign. (18... b5!? is also possible, but once you see the main move you don't need such complex stuff.) 19. □ xb1 □ xd7 Black is better. How much is open for discussion, but it is a discussion he will enjoy having.

Instead the winning move was 17. **2a6!**, with the following idea: 17... **增b6** After 17... f6 18. **2xb**7† **2xb**7 19. **2x**6! Black is murdered. 18. **2xb**7† **2xb**7 18... **2xb**7 19. **2xb**7 19. **2xb**7 With a close to winning advantage.

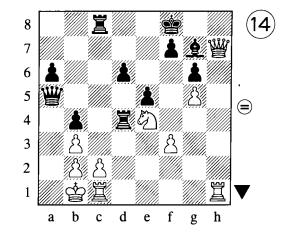
Navara - Babula, Czech Republic 2011



To. Pham – Bosch, Fagernes 2011



Melgosa - Gausel, Internet (blitz) 2004



12. Navara - Babula, Czech Republic 2011

22.fxg7†?! This is quite a pragmatic move, but also a bit disappointing. With a pawn on f6 we want something bigger happening on the dark squares than just this. 22点d5? &xd5 23.\(\beta\)xh7† \(\dectrica\)xh7 24.\(\beta\)h3† \(\dectrica\)g8 25.\(\beta\)g4 looks like a nice idea, but it does not work — Black wins after 25...\(\dectrica\)f8. It is reasonable to assume that Navara looked at 22.\(\beta\)g3? \(\beta\)xd1 \(\dectrica\)xd1 \(\geq x6\) 24.\(\beta\)h4 but realized that this does not work, as Black has the simple 24...\(\dectrica\)xe4 with an advantage. 22...\(\dectrica\)g8 23.\(\beta\)xd8 † \(\beta\)xd8 24.\(\beta\)f6 \(\beta\)d7? This blunder allows White to win immediately. After 24...\(\beta\)d6! Black is worse, but the game is far from over: 25.\(\beta\)e5 \(\beta\)d7 26.\(\dectrica\)d3 c4 27.\(\beta\)g5 f6! 28.\(\beta\)xf6 \(\beta\)xg7 29.\(\beta\)xe6† \(\dectrica\)h8 30.\(\beta\)h6 \(\beta\)b8! with an advantage for White in this complicated position. 25.f5! exf5 26.\(\beta\)h6 1–0

The winning line involves first making sure a rook is hanging on d8. 22.罩xd8†! 罩xd8 Only now should White play: 23.豐g3! White also has a win with 23.豐e5!? 盒xe4 24.豐g5 置g8, because of 25.盒g2!! 豐d5 26.罩xh7†! 蛰xh7 27.盒xe4† 豐xe4 28.豐h5#. 23...gxf6 23...g6 24.罩xh7† is mating quite easily. 24.豐h4 The threat of 豐xf6† forces Black's hand. 24...中g8 25.豐xf6 罩d7 25...豐d7 26.罩d3 is also hopeless. 26.豐g5† 蛰f8 27.罩xh7 White wins.

13. To. Pham – Bosch, Fagernes 2011

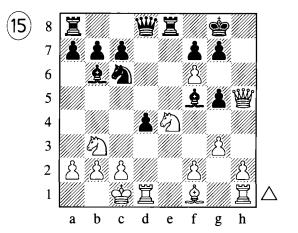
Black has an obvious continuation available. 33... Eel† 34. £fl \(\text{24.1} \)† 34... \(\text{24.8} \)e8 35. \(\text{26.2} \) 22 is not a problem for White. But the main issue here is that White has a little trick. 35. \(\text{26.2} \) 22! Black's queen is of course hanging. 35... \(\text{25.1} \)† 17. This is the obvious reply, but White has a subtlety. 36. \(\text{26.2} \)† 22! White naturally does not take the rook, but persists in attacking it, bringing to mind the saying that "the threat is stronger than the execution". Black can of course return the bishop with 36... \(\text{26.3} \)†, but there would be no advantage after this. However, Black has a stronger move: 36... \(\text{26.7} \)† 37. \(\text{26.8} \)* 281 \(\text{26.3} \)† 38. \(\text{26.2} \) \(\text{26.7} \)† White resigned, in view of 39. \(\text{26.3} \)† 32xd4. \(\text{26.1} \)

14. Melgosa - Gausel, Internet (blitz) 2004

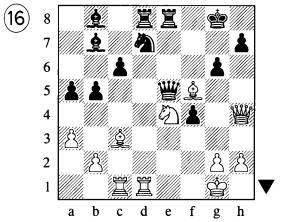
I like to look for exercises in blitz games, even though pointing out mistakes in these is not really fair. However, good players get into crazy positions and a lot of interesting opportunities occur, even if the players have little chance of finding the correct answers. **28...** 是xe4? This shows how hopeless Black felt his situation was. He just gives up trying to find a good move here. One of the explanations for Black's desperation can be seen after 28... 45?, when White wins with 29. 包括 2xf6 30.gxf6 全8 31. 2g8†. A very simple line, but not so easy to avoid. Black cannot prevent the knight to coming f6. For example, White wins after 28... 48? 29. 包括 2xf6 30.gxf6 常 31. 2f6 31. 2f6 31. 2f6 34. 2xf6 31. 2ff 2xf6 34. 2xf6 34. 2xf6 1-0

The solution is to defend f7 in a way that allows …空e8-d7 if required. The correct move is therefore **28...**曾d5!!, when 29.②f6?! ②xf6 30.gxf6 空e8 would even favour Black, who is in control. White might do better to play **29.**鼍cg1, when after **29...**鼍c7 **30.**②f6 ③xf6 **31.gxf6** 查e8 **32.**鼍xg6 查d7 the position is quite unclear.

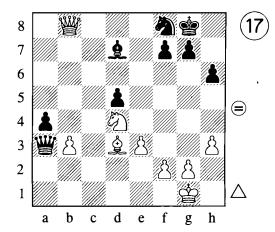
Negi – Adhiban, Bad Wiessee 2011



Wojtaszek – Pashikian, Khanty-Mansiysk 2011



Pavlovic - Rublevsky, Valjevo 2011



15. Negi – Adhiban, Bad Wiessee 2011

16.h4!! 16.營xg5 皇g6 17.皇d3 邑e5± was nothing special. 16...皇xe4 Resigning himself to his fate, but there was nothing else. Black had surely planned to throw in 16...皇g6 to chase the queen away. We need to see such options, and in this case also to see that it does not work, meaning we can ignore it. White wins after 17.營xg6! fxg6 18.皇c4† 党f8 19.hxg5 gxf6 20.gxf6 and Black has to give up so much material to avoid being mated that it does not make any sense to play on. 17.hxg5 皇xh1 18.皇d3 White just wins. 18...gxf6 19.邑xh1 党f8 20.營h6† 党e7 21.營xf6† 党d7 22.皇f5† 邑e6 23.營xf7† 營e7 24.皇xe6† 党d6 25.營f4† ②e5 26.邑h6 邑f8 27.皇f5† 党d5 28.營e4† 党c4 29.皇e6† 党b4 30.營xe5 1–0

16. Wojtaszek - Pashikian, Khanty-Mansiysk 2011

26... 世e7? With this horrific blunder, Black drops a piece in his attempt to avoid a line which he believed was drawn. 27. 世xe7 置xe7 28. 鱼xd7 鱼a7† 29. 中f1? 29.中 would just win. The explanation comes in the note to the next move. 29... 置xe4?! Here Black could have employed a freak defence with 29...中f8!. The point is that after 30.中f6 b4! Black is threatening ... 鱼a6 with mate. Play now takes on a forced nature: 31. 鱼d4 鱼xd4 32. 置xd4 中g7 33. 置d6 鱼a6† 34.中f2 置e2† 35.中f3 置xb2 36.axb4 axb4 37. 至e1 置f8 38.至e7† 置f7 39. 豆xf7† 中xf7 40. 鱼xc6 鱼f1 White has winning chances, but they are greatly reduced as he will be down to only one pawn. 30. 鱼e6†! 三xe6 31. 三xd8† 中f7 32. 三h8 鱼e3 33. 三d1 三e7 34. 三d8 中e6 35. 三hf8 三c7 36. 鱼xa5 三e7 37. 鱼c3 三c7 38. 三f6† 中e7 39. 三h8 1-0

However, the "drawing" line that Black avoided can even be improved, leading directly to a winning position. After 26... 增xf5 27. 置xd7, which was clearly White's intention, Black has the intermediate move 27... 皇a7†!, the idea behind which will soon be clear. 27... 置xd7 28. 包f6† 党f8 actually leads to a complicated equality, but since Black can convincingly improve on it, we do not need to know all the details. 28. 空h1 罩xd7 29. 包f6† 空f8 30. 宣f6† 空f8 31. 罩e1† ②e3! The idea of Black's earlier check. 32. 宣xh7† 空d8 33. ②xa5† 空c8 Black wins.

17. Pavlovic – Rublevsky, Valjevo 2011

White lost instantly in the game after 34. 2f1? ₩b2! 0-1.

Nor does **34.豐a7?!** solve all his problems. After 34...豐c1† 35.堂h2 a3! 36.②c2 豐d2! White is struggling. The forcing line goes 37.豐d4 豐a5 38.b4 豐a8 with an advantage for Black. His passed pawn is the more dangerous.

Vachier-Lagrave – Wang Hao, Wijk aan Zee 2011

18) 8 7 6 5 4 3 2 1

Dzagnidze – Skripchenko, Antakya 2010

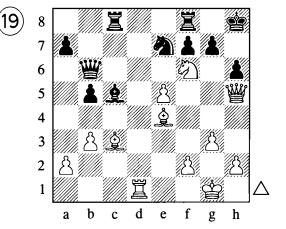
e

f

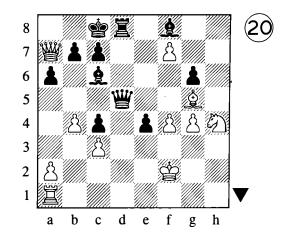
g h

d

b c



Majdan – Zawadzka, Warsaw 2011



18. Vachier-Lagrave - Wang Hao, Wijk aan Zee 2011

White is ready to play 包g5 with unavoidable mate. However, Wang Hao has a surprising way to avoid that. 32... ②d3!! 33. 墨xb5! The only way forward. 33. 包g5? no longer works. After 33... ②f4† 34. 党g3 營xb3† 35. 党xf4 Black has only one move — luckily it is mate in one! 35... 业d2#. The real trap is that after 33. 墨xd3? Black has 33... g5!!, which Vachier-Lagrave had surely missed prior to the knight landing on d3. The disappointment must have been immense. 34. ②xg5 營xd3—+ 33... ②f4† 34. 党g3 34. 党h1 至c1† 35. ②g1 is of course possible, but White has no chance of fighting for an advantage after: 35... ②e2 36.h3 (36. 党g2 鼍xg1† 37. 党f3 ②xd4† 38. 党e3 ②xb5 gives about even chances) 36... 墨xg1† 37. 党h2 axb5 38. 營g5 鼍b1 With equal chances (and a likely perpetual on d8 and h4 at some point). 34... ②e2† 35. ②h3 ②f4† 36. ②g3 ②e2† 37. ②g2 ②f4† ½2—½

19. Dzagnidze – Skripchenko, Antakya 2010

In the game White went astray with **24.②d7**? **2**xf2† 25.**2**f1 **2**e3! and was already somewhat worse. 26.**2**xf8?! (26.**2**g4 **2**xc3 27.**2**xf8 **2**xf8 **2**xf8 28.**2**xf2 **2**xe5 was the lesser evil) 26...**2**xe4 27.**2**xf7? (27.**2**xf2 **2**xc3 28.**2**e2 **2**9.**2**d2 would allow White to struggle on a bit, but the endgame is awful.) 27...**2**b6 28.**2**xe7 **2**f5 and White has some advantage. For example: 27...**2**e3 28.**2**c1 **2**c2 29.**2**dxf8 **2**xf8 **3**0.**2**f5 **2**dd **3**.**2**xc3 **2**8.**2**c1 **2**c3 29.**2**xf8 **2**xf8 **3**0.**2**f5 **2**dd **3**.**2**xc3 **3**2.**2**dd **2**t2

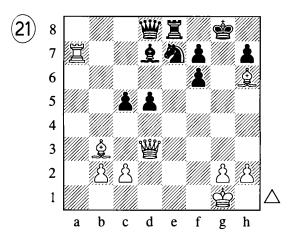
However, best of all is: **24. 空g2!! ②xf2** After 24... **E**cd8 (or the other rook for that matter) 25. **②**d7 White regains the exchange and keeps her extra pawn. The position is just winning. One of the main points is that 25... **些**c7? 26.e6 wins rather quickly: 26... f6 27. **②**xf8 **E**xf8 28. **E**d7 **些**b6 29. **E**xe7 **②**xe7 **③**xe7 **③**xe7 **③**with mate in a few moves. **25. E**d6 25. **②**b4 **②**c5 26. **②**d7 also wins. **25. E**xc3 After 25... **②**e3?! 26. **②**d2 Black will be mated. **26. E**xb6 **②**xb6 **27. ②**d7 White wins on account of **27... E**d8 **28. ②**xf7 **E**xd7 **29. ②**e8† **②**g8 **30. ③**g6 and mate is near.

20. Majdan – Zawadzka, Warsaw 2011

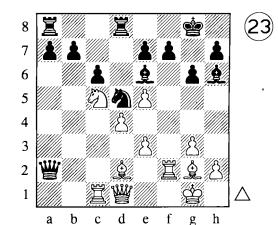
35... 全c5†? 36. 当xc5 当d2† 37. 空g1 e3 has been suggested to me a few times as winning, but actually it is far from it. 38. 当xc6!? bxc6 39. 全xd8 is enough to secure a draw (there will be 包f5! at the right moment). And White has something even stronger in 38. 当f1! e2 39. 全xd8 exf1=当†40. 全xf1 当c1†41. 全f2 当xf4†42. 全e2 当xg4†43. 全d2 当f4†44. 当e3 当xf7 45. 全g5 and White is likely to convert her advantage.

Before going for the attack, Black cuts the white queen out of the game: 35...b6! Also 35...世d2†36.空g1 b6! 37.毫xd8 逸b7!! works in much the same way. 36.毫xd8 逸b7!! I still find this idea absolutely remarkable, but Black actually had a clearer win with 36...世xd8! 37.世xa6† 空b8, when the white queen remains out of play and Black wins after 38.世xc4 世xh4†39.空e3 世g3†40.空d2 世f2†41.空c1 e3 42.世xc6 世d2†43.空b1 e2. 37.空e1?! Black also wins after the better defence: 37.②xg6 世d2†38.空g3 世xc3†39.空h4 世xa1! 40.②e7! (40.②xf8 世h8†41.空g3 世xf8 and Black wins elementarily) 40...世h1†41.空g5 ②h6†42.空f6 e3!43.②d6!? (43.g5 世c6† with a direct win. Black gets ...②g7 in next.) 43...e2 44.g5 cxd6 45.gxh6 世xh6 46.f8=世† 世xf8†47.②xf8 e1=世48.世xb6 世h4†49.空e6 c3 And Black wins eventually. 37...世xd8 38.②xg6 世d3! Now Black just wins. 39.②xf8 世xc3†40.空e2 世f3†41.空d2 世xf4†42.空c2 世f2†43.空c3 世e3†44.空c2 世d3†45.空b2 世d2†0-1

Svidler – Caruana, Amsterdam 2010

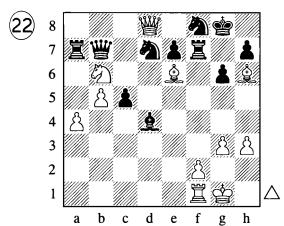


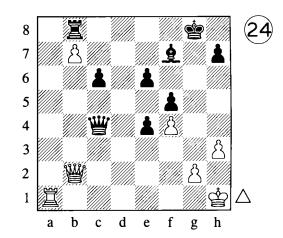
Erdos – Mamedyarov, Gibraltar 2012



Williams - Marcelin, Mulhouse 2011

Adams – Ivanchuk, Porto Carras 2011





21. Svidler – Caruana, Amsterdam 2010

Svidler played too fast because he wanted to catch a movie with his wife and children. Had he been fully focused he would not have made a mess of things here. 24.2a4? ②xa4 25.\(\textit{Z}\textit{xe7}\) This combination looks absolutely winning, but Black has a fine counterblow. 25...\(\textit{Q}\textit{xc2!}\) Svidler had missed this. Now he has to be a bit careful in order to save the draw. 26.\(\textit{Z}\textit{xe8}\) \(\textit{\mathbb{m}}\textit{xe8} 27.\textit{\mathbb{m}}\textit{g3}\) \(\textit{\mathbb{g}}\textit{631.\textit{\mathbb{m}}\textit{a4}}\) \(\textit{\mathbb{g}}\textit{b7} 33.\textit{\mathbb{m}}\textit{b7} 34.\textit{b4} c4 35.\textit{b5} c3 36.\textit{\mathbb{m}}\textit{c8} f3 36...c2 37.\textit{\mathbb{m}}\textit{xc2} \textit{\mathbb{m}}\textit{6} 38.\textit{\mathbb{m}}\textit{c5!} \textit{\mathbb{m}}\textit{h6} 39.\textit{\mathbb{m}}\textit{xd5}\textit{\mathbb{m}}\textit{c4} 1.\textit{\mathbb{m}}\textit{c5!} \textit{\mathbb{m}}\textit{c4} 1.\textit{\mathbb{m}}\textit{c4} 1.\textit{\mathbb{

The winning line was rather nice: **24.axd5! af5** 24...**a**g4 is easily refuted, for example by 25.**a**xf7† **a**xf7 26.**a**xh7† **a**e6 27.**a**e4† with a simple win. **25.a**g3†! 25.**a**xf7† secures some advantage, but probably not enough to win. And 25.**a**xe7? **a**xe7 26.**a**xf5 looks tempting too, but Black wins with 26...**a**e1† 27.**a**f1 **a**h4! with a strong triple threat. **25...a**g6 26.**a**xf7†! Pretty, but not the only way. 26.**a**a8 gives a pleasant position after the forced 26...**a**c8, as White would win instantly after 26...**a**d7? 27.**a**d6!. **26...a**xf7 **27.a**bs† Black is mated.

22. Erdos – Mamedyarov, Gibraltar 2012

The game continued: 30.包xd? 置a8! 31.豐b6 豐f3! 32.兔xf7† 內xf7 33.豐c6 33.包e5† 兔xe5 34.豐xc5 豐e4—+; 33.豐c7 包xd7 34.豐xd7 豐xg3† 35.內h1 豐f3† 36.內g1 置xa4 37.兔e3 置b4—+ 33...豐xg3† 34.內h1 豐xh3† 35.內g1 置xa4! 36.包xf8 36.兔xf8 loses to all black bishop moves along the a1-h8 diagonal that do not allow knight takes bishop, e.g. 36...兔g7—+ 36...豐xh6 37.豐f3† 兔f6 38.豐b3† c4! The beautiful point of Black's play. 39.豐xa4 豐g5† 40.內h1 豐h4† 41.內g1 豐g4† 42.內h2 兔e5† 43.f4 兔xf4† 44.豆xf4† 豐xf4† 45.內g2 豐d2† 46.內h3 豐c3† 47.內g2 內xf8 and Black won on move 78.

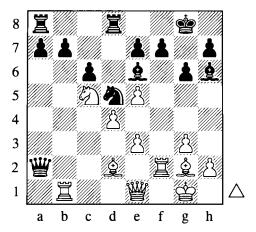
White should play: 30.營e8! Erdos also missed this on the previous move, where Black would just have had to resign. Here things are less obvious, but White comes out on top all the same. 30...營f3 31.党h2!! White has enough time to sidestep the threats of ...兔xf2† and ...營xg3†, and the simple 32.②xd7 is now White's threat. 31.兔f4? would remove the pressure on f8 and give Black the better chances after 31...②e5!. 31...兔xf2 The only move. 31...兔e5 32.兔f4! is an important point. White wins after 32...�h8 33.營xf7 ②xe6 34.②xd7 兔xf4 35.gxf4 鼍xd7 36.營e8† 蛰g7 37.營xd7 營xf4 38.蛰g1 營g5† 39.�h1 and Black is out of checks. 32.營xf7† 營xf7 33.兔xf7† 查xf7 34.鼍xf2† �e8 35.②xd7 ②xd7 36.鼍a2 鼍b7 37.�g2 The ending is winning for White. He will use the advantages of better pawns, bishop against knight, more active pieces and a better king to squeeze all life out of his opponent. Lines are not really relevant here, although moves could be listed of course.

23. Williams - Marcelin, Mulhouse 2011

In the game, after **20.Za1? 21.2 21.2 4**, both 21...**2** xe3 as played, and 21...**2** yes Black a decent game. White eventually won on move 41, but there was no predicting this at the halfway mark. **20.2 1.2** xe6 fxe6 22.e4 (with the idea 23.**2** yiii fails to 22...**2** xe3!! 23.**2** xc3 **2** xd4 24.**2** c2 **2** xe5! 25.h3 **2** xe5 and Black has enough compensation for the piece.

The winning move is: **20.**營**e1!!** The double threat is e3-e4 (followed by \(\mathbb{Z}xd2\)), as well as \(\daggerb4 if the knight retreats. These ideas are combined in the case of 20...\(\daggerg7. **20...\(\mathbb{Z}a3!\)** The only chance to make White's task difficult. 20...\(\Delta\) c7 21.\(\daggerb4! traps the queen, while 20...\(\daggers 21.\(\delta\) a3 23.\(\daggerxd5! \(\daggerxd5! \(\daggerxd5! \(\daggerxd5 24.\(\daggerc1 traps the queen.

This position provides a further exercise in prophylaxis.



23. 中 1! An important trick to notice is 23.e4? 它 3!! 24. Ea1 ②xg2! 25. 中 xg2 ②xd2 26. Exd2 世 c4 and White cannot capture the black queen. 23... b6 24. ②xe6 fxe6 25.e4 ②xd2 26. Exd2 世 427.exd5 cxd5 28. ②f1+-

24. Adams - Ivanchuk, Porto Carras 2011

The game continuation is not bad, but it is not the most convincing. I was there watching the game live and should say that Adams did not have a lot of time left, just a few minutes, while Ivanchuk had plenty. However, Ivanchuk was playing quickly and did not seriously try to find a defence, which no doubt influenced the level of concentration Mickey was able to display as well. Chess is after all a practical game - we need to make many good decisions in a short space of time. In training we can refine the tools needed to do so, but when we are playing we have to cut corners more often than we (and especially the engines) would like. 34. #e5?! Exb7 35. Ea8† **Qe8 36.** □ xe8† 中 f7 37. □ h8 世 b5 38. 世 d6! Not the strongest according to the engine. However, 38. Ixh7†? 中g6 39. Ixb7 增xb7 40. 增xe6† 中g7 41. 增xf5 增b4 would give Black counterplay with the e-pawn. 38... 452! The best defence. In the game Ivanchuk went down quickly - in time as well as number of moves, as he did not hesitate with his "defence" – after 38... "b4? 39. "d8! "b2" 40. 單f8† 中g7 41. 單g8† 1-0. 39. 豐f8† 39. 單xh7† 中g6 is again not clear. 39... 中g6 40. 豐e8† 中f6 41. 增d8 † 置e7 42. 置f8 † 空g6 Had the game taken this direction, Adams would surely have found the winning move here. 43. 中h2!! 当b7 44. 里g8 中 中f6 45. 当d4 + e5 46. fxe5 中 中f7 47. 当c4 中 里e6 48. 图 h 8 中 g 7 49. 图 x h 7 † 中 x h 7 50. 图 x e 6 White should win this endgame, as he now has a passed pawn of his own. Still it would take some work: 50...c5 51. #xf5† \$\documegg8 52.h4 c4 53.e6 #c7† 54. 中 3 c3 55. 世g6 † 世g7 56. 世xe4 世e7 57. h 5 and the smoke has not fully cleared, but White wins all the same.

A weaker option for White is **34. 46?** e3 35. 47 Exb7! 36. 4xb7 4xf4, which would allow Black to escape with a draw. If White threatens anything, Black gives a perpetual.

The correct choice is: **34. 空h2!!** This prophylactic move is essential, now or later. We saw it played later in the above line, but it is even better to play it now. Black loses the chance to play ... **世**f1† gaining a tempo at an important point. **34...e3** Other moves do not save Black either: 34... **世**d5 35. **三**a8 **世**d8 36. **世**a1 and 37. **世**a7, winning. 34... **2**e8 35. **三**a8 e3 36. **世**e5

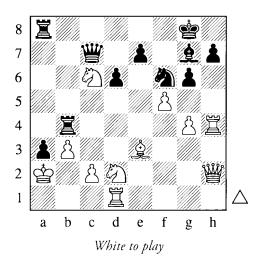
simply transposes. 35.豐e5 鼍xb7 36.鼍a8† 兔e8 37.鼍xe8† 党f7 38.鼍h8 豐b4! The toughest defence. 38...豐b5 39.豐d4 豐b2 40.豐d8 and White wins. Compared to the game Black is lacking his counterplay. 39.鼍xh7† 党g6 40.鼍h8 党f7 Otherwise 鼍g8† kills. 41.豐xe3 White is simply winning here. The equal material is far less important than the endangered black king. 41...c5 41...豐b2 42.鼍h7† 党f8 43.豐c5† 党g8 44.鼍h6 and White wins. Best play is apparently 44...邑h7 45.鼍xe6 鼍f7 46.鼍g6† 党h8 47.豐xc6. I guess the picture is quite clear here. 42.豐g3 党e7 43.豐g7† 党d6 44.豐e5† 党c6 45.豐xe6† 党b5 46.豐xf5 White wins.

Chapter 4

Comparison

Herman Ottevaere - Karel Falleyn

Correspondence 1973

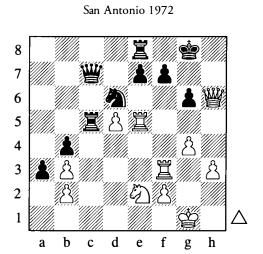


The knight on c6 is hanging and taking the rook with $30.\mathbb{\tilde{\Delta}} xb4$? is refuted immediately by the beautiful $30...\mathbb{\tilde{\Delta}} d5!!$. And taking the pawn first with $30...\mathbb{\Xi} xh7$?! is met with $30...\mathbb{\Xi} xg4$!, which is quite simply a mess. 30.c4!? is not a bad move, but also not totally clear.

What White needs to do is to protect the c6-knight with the queen, but is this best done from g2 or h1?

The method of comparison is very useful for the practical player. Let's assume that you can have the same position except with the pawn on either a2 or b2; and that there are a lot of variations to calculate. In such a scenario it is a great help to be able to think in concepts, trying to make out what the differences will be between the two different variations. We will be able to calculate a lot of tactics and then be able to put in our take on them.

Paul Keres – Donald Byrne



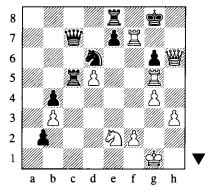
White has attacking chances on the kingside with the idea \(\mathbb{Z} \) xf7, but it has to be prepared. This can be done with both \(\Darkond \) 4 and \(\mathbb{Z} \) g5, moves that in different ways seek to follow up with mate after the rook sacrifice.

But there is the a-pawn to take into consideration. If we prepare our attack it will certainly queen – and with check.

As this is a simple position we can actually work out with brute-force calculation which move is better, but I doubt that anyone can understand the position fully without conceptually seeing it as promotion on either al or b1. Basically there are three scenarios with the passed pawn.

- a) White exchanges on a3 and Black promotes with check on a1.
- b1) White does not exchange on a3 and Black promotes with check on a1, but the b2-pawn stays.
- b2) White does not exchange on a3 and Black promotes with check on b1 after taking the b2-pawn.

The idea is that this position can easily be solved by looking at this position in our mind's eye:

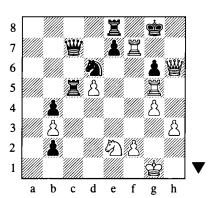


We can then imagine any of the three scenarios and decide how it will work out. And who knows, maybe this is exactly what Keres did!

30.bxa3!

The alternatives would fail miserably. White's attack is taking place on the light squares and the control over g6 is very important.

30.\mathbb{\mathbb{Z}}g5? is best answered with 30...axb2!, when 31.\mathbb{\mathbb{Z}}xf7?

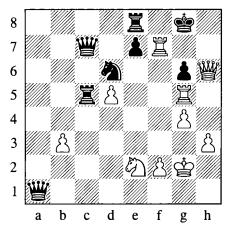


would even lose after 31...b1=≝†. The new queen conveniently defends g6.

30. ②d4? axb2 also does not bring any luck. Taking on f7 is just as useless as in the previous line, so again White needs to bail out with a draw after 31. ②e6.

30...bxa3 31.置g5!

31...a2 32.\(\mathbb{Z}\)xf7! a1=\(\mathbb{U}\)† 33.\(\mathb{D}\)g2



Mate is near so Black resigned.

1-0

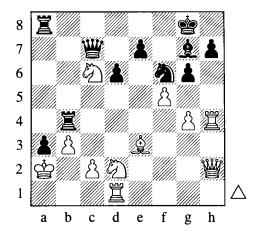
In principle there is nothing more to the technique than this. In positions where the variations tend to go in one specific direction after two different moves, you do not have to analyse them both extensively and get lost in the variations. It is a bit like laying out the furniture in your new living room. You might know where the shelves, the TV, the stereo and the shrine worshipping Kirsan Ilyumzhinov go. But you cannot work out where the photo of your wife's family will fit best — behind the sofa or on top of the shelves. In this case, you lay everything out and then try out the

different options. You do not start over every time, you just move around the last few items to see how it all lines up. The same is the case with the method of comparison.

With this explained in all its simplicity, let's immediately move on to very complicated examples!

Herman Ottevaere - Karel Falleyn

Correspondence 1973



30.₩g2?!

This game was played in the glory days of correspondence chess when it was possible to completely miss your opponent's next move. I have a feeling this happened a few times to White, but it is certainly possible to solve this position using both conceptual thinking and straight calculation.

As we shall see below, the correct move was 30. #h1!! after which White is completely winning.

30...d5!

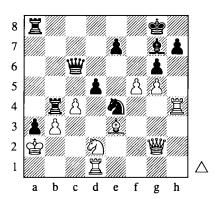
This was obviously Black's idea.

30...\Zc8?! 31.\Dxb4 \Bc3 is weaker. The rook is better on a8 and the pawn is useful on d5.

32. 置b1 (32. 包c4 置xc4 33. 包d3 also wins) 32... 置xb4 33.c4 and White wins.

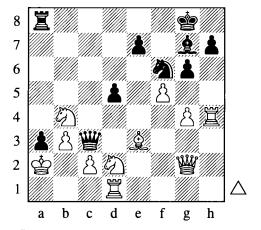
31.2xb4

31.c4? 對xc6 32.g5 does not work. Black is much better after 32... ②e4!.



With the idea 33. 2 xe4 \(\mathbb{Z} xb3!! \) with a mating attack.

31...₩c3

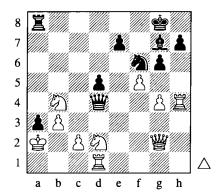


32.2c4??

It would be easy to dismiss this move as a tactical mistake, overlooking Black's combination. This would not take into account the great transformation of chess thinking that has happened in the last twenty years with the rise and rise of the chess engines.

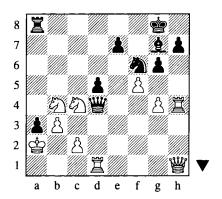
Today people would be looking for a so-called 'computer move' to try to save the game; and in this case they would find it:

32.ዿd4!! \\xd4

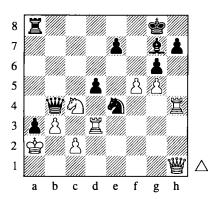


Now 33.2c4? would hang the rook on d1 and lose quite quickly.

But if White had played 30. Wh1!! (instead of 30. Wg2?!), play would most likely have been more or less identical (with the queen's placement being the only difference) so the rook on d1 would be defended and the game would end quickly after 33. ©c4!:



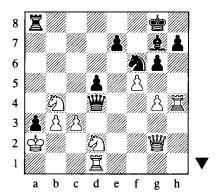
33... 世c3 34. 置d3 豐xb4 35.g5 with extra material and a winning attack both on the kingside and in the centre. (White could also take on h7 on the previous move or on d5 here. The choices are many.) A possible end could arise after 35... 包e4:



36. Exe4! dxe4 37. Yxe4 Ea6 (37... Ee8 38. Ye6† 中h8 39. fxg6 with a mating attack; Ed3-h3 is on its way.) 38. f6! exf6 39. Ed8† 皇f8 40. Yd5† 中分 41. Ed7† 中的 42. Yf7 with mate.

But White did not play this, so we have to put the queen back on the inferior g2-square. White's options are limited. In this position he should play:

33.c3!



This would allow White to stay in the game; and even play for an advantage.

33...₩xc3 34.ᡚc4 \Bb8

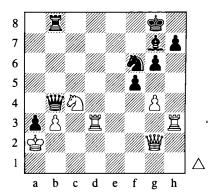
34... 当xb4 35. 罩xd5 also favours White, but is not entirely clear.

35.\alphah3! \alpha\xb4 36.\alpha\xd5 e6!

The only move.

36...gxf5 37.gxf5 h5 38.\(\mathbb{Z}\)dd3 and \(\mathbb{Z}\)dg3 wins.

37.\(\mathbb{Z}\)dd3 exf5



38.gxf5±

White has a strong advantage and should probably win, but a lot of tricks still exist.

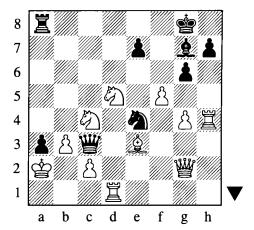
32...ᡚe4!

Black is winning, as no doubt both players believed all along.

33.包xd5

The mate arising after 33.\(\hat{L}\)d4 \(\hat{L}\)xd4 dxc4 is a bit more prosaic, but 33.fxg6 would have allowed a very pretty finish in: 33...\(\hat{L}\)a1\(\d\)! 34.\(\hat{L}\)xa1 \(\hat{L}\)c3#

White has an extra knight, rook and queen, but little does it help him!



33...≌b2†!

White resigned.

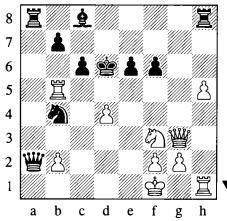
0-1

To sum up – the queen is better placed on h1, from where it is both attacking h7 and, far more importantly, defending the rook on d1. Some people would be able to solve this by pure calculation, while others would find it easier to solve this by thinking in general concepts. Obviously there are drawbacks to both forms of thinking, but combined they can be quite powerful.

The logic in the next example is really beautiful.

Tigran Petrosian - Bojan Kurajica

European Club Cup, Plovdiv 2010



Obviously this is not the former World Champion in action nor is it his ghost, though I am not entirely sure you cannot call the young Armenian grandmaster a tribute act. With no knowledge thereof, I am imagining that he was named Tigran by a chess enthusiast father, maybe after lengthy negotiations with the But make no mistake; there is no restraint and python-like suffocation in his play. Although I cannot say I have seen all of his games, I would presume he has brutally mated more people than you have had pies. Unlike the former bearer of his name, the young Tigran is indeed a tiger at the chessboard.

I think the diagram position gives this away as well.

Before we get into the discussion of the inner workings of the position, let's quickly get the game out of the way...

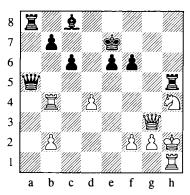
25...e5??

A horrific move that loses instantly. Probably Kurajica played this with a loose hand in the way you would when you have resigned the game but continue to make moves, certain of your defeat. But as we shall see, this move is the only losing move in the position!

Had this been the chapter on elimination we could have talked about how easily 25...e5 could be removed from the list of candidates. But we would have struggled a lot to eliminate the two remaining options. Here the method of comparison works best.

The main line runs sort of like this:

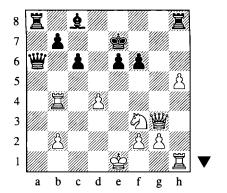
25...中d/e7 26.至xb4 凹a6†! 27.中g1 凹a1† 28.中h2 至xh5† 29.中h4 凹a5!!



Black is ready to both take the rook on b4 and play ... ₩g5!. White has nothing better

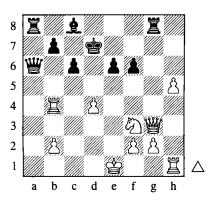
than to attempt to bail out with a perpetual check immediately on g7 and g3. (Black can then try ...e5!?, but the outcome is unclear. As Black just lost in the game we shall consider the answer to such diversions as beyond irrelevant.)

In this line it is not really important where the black king has gone. But it could make a difference if the white king went towards the centre, e.g. 25... 空e7 26. 置xb4 營a6†! 27. 空e1?:



Black's desired move here would be 27... \(\mathbb{U}\) d3!!, when suddenly the white king is trapped in a mating net. That is, if the king has gone to e7 rather than d7! Then there would be 28. \(\Delta\) e5† and White wins the queen.

I told you the logic would be beautiful. But unfortunately it does not fully add up. After 25... 查d7 26. 置xb4 營a6†! 27. 查e1!?, Black has a different idea in 27... 置g8!!.

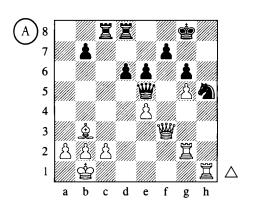


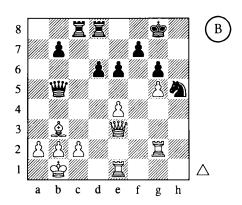
After 28. \(\mathbb{\text{\mathbb{M}}} \text{xg8} \) \(\mathbb{\text{\mathbb{M}}} \dd d \) Black can do without the rook; White has nothing better than perpetual check.

The general point here is that chess is difficult and at times our logic is not perfect. However, if we use tools such as comparison, we will have a better outcome than if we do not. The idea that we should see everything is just not practical.

The final example before we move on to the exercises is quite complex and is in many ways a logical continuation of the previous example. Why will become obvious along the way.

But the first thing to say is that Black is in a very difficult situation and probably could not save the game no matter what. However, by using the method of comparison, he managed to make it very difficult for his 2700+ rated opponent to navigate the position, and thus saved the game.





In **Position A** Black has been able to bring his queen to the great central square e5, from where it dominates both the queenside and protects the kingside. While in **Position B**, Black is one move away from putting his queen on e5, while White's queen and rook are placed differently.

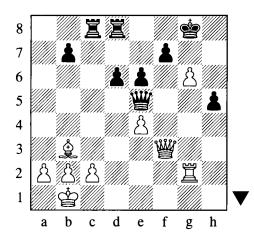
From a practical point of view I would steer away from Position A without calculating further and this was indeed what Smerdon did. The rook is passive on e1 and the various tactical ideas look less dangerous with the queen on e3. It looks far more aggressive on f3, where it is shooting at h5 and f7.

But once I come back home after a game I like to back up such logic with concrete analysis in order to improve my intuition. I am quite sure that if Smerdon had done this thoroughly his notes would have looked differently and he would have been quite surprised with the outcome.

But let's start by looking at the most obvious variation:

Position A

28.\(\mathbb{Z}\xh5!\) gxh5 29.g6



As a positional evaluation is rather difficult now (if you are looking for a conclusion other than "equal material") only tactics are really important here. And this is the most dangerous tactical idea available.

29...f6

The only defensive move of any value, but White has not exhausted his resources yet.

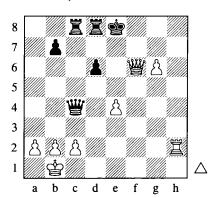
30. Qxe6†!! 對xe6 31. 對xh5

The immediate threats are g6-g7 winning material and simply Ξ h2 with a mating attack. There is no way I would have been able to calculate further than this without a lot of recent practice, and this position is not one I would want to endure!

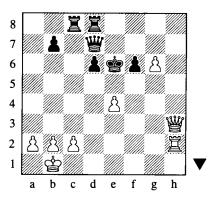
Black only has one move at his disposal.

31...\dd7

31... 查f8 32. 對h8† 對g8 33. 對xf6† 查e8 34. 置h2 looks menacing, although Black has a nice defensive try in 34... 對c4:

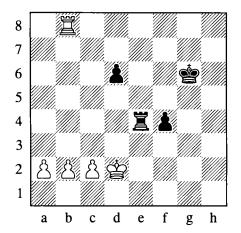


White needs to throw in 35.b3! before trying anything else. Black cannot defend f7 and e6 with anything other than returning to g8. After this anything wins.



Black is lost. For example 35... 空e5 36. 当g3† and 35... 空e7 36. 当b3!! 空f8 37. 当h7 – and so on.

The main line move leads by force to a rook ending where White has a pawn more.

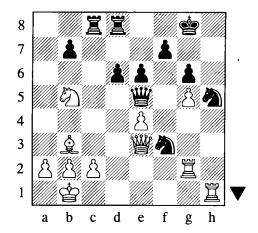


The final position could be analysed deeper with great accuracy, but moving the pieces around for a few minutes gives the impression that White wins by a tempo.

For **Position B** it is much harder to calculate the lines, as they are less forcing, at least on an immediate basis. But once you get deep into the position, you will see that the queen is not worse placed on e3.

Leinier Dominguez Perez - David Smerdon

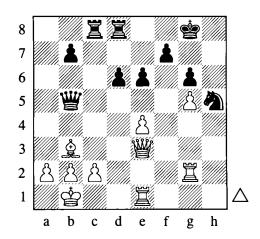
Khanty Mansiysk (1.4) 2009



It is obvious that Black has to take the knight on b5 as his knight on f3 cannot be saved. But the circumstances are open to manipulation.

26...包e1!?

A nice desperado move. I have often noticed that a very good way to calculate desperado situations (where everything is hanging) is to look for ways to sidestep the constant slugging of the pieces. With this move Smerdon steers towards Position B, while 26... **\mathbb{W}\mathbb{x}f3 **\mathbb{W}\mathbb{e}5 ** would have landed him in Position A.



We have arrived at **Position B**. Dominguez is known as a ferocious attacking player, but he did not find a way to cause sufficient damage to the black king's position.

28.c3?

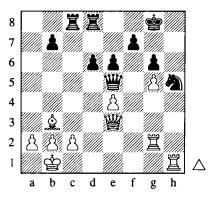
Not terribly energetic. If we look at the variations we will see that White is actually close to winning here as well, but Black's use of the comparison strategy made it difficult for his opponent to win the game.

28. 單h 1!

The intention is obvious. White wants to take on h5.

28...₩e5

The natural centralizing move; Black brings the queen to the defence.

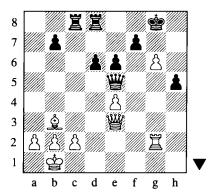


If we compare this with Position A then the position of the white queen is the only difference. This is quite important when we evaluate the exchange sacrifice:

29.\mathbb{\mathbb{Z}}\xh5

29.營f3 could probably be met with something hilarious like 29...b5, when the pawn is better placed than in Position A far down the line. But more importantly, Black has 29...營f4 30.營d3 營e5 and no particular problems. The computer values White's position very highly, but I cannot see that this is justified.

29...gxh5 30.g6



30...⊈f8!?

Trying to run away; unashamedly.

31.gxf7!

The strongest move. Black will slowly be ground down with his open king and the many threats on the light squares.

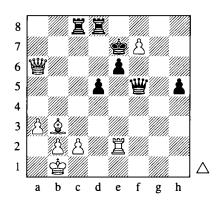
- 31. ₩f3? f6! = is also nothing for White.

31...d5

31... 空e7 32. 單g5! 豐f6 33. 豐g1 豐f4 34. 罩g6! is awful for Black.

32.a3 ⊈e7

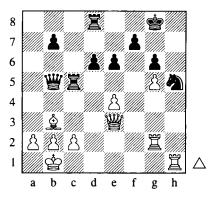
32... 營xe4 33. 營g5 營d4 34.c3 營h8 35. 盒c2 and Black cannot hold this position forever. 33. 營b6 營xe4 34. 營xb7† 含d6 35. 營a6† 含e7 36. 萬e2 營f5



37. \$\dot{a}2

White is winning in the long run. Black's king is too exposed and there is no way for him to activate his rooks and make his extra exchange felt.

On 28.\mathbb{\mathbb{H}}h1 Black could also try 28...\mathbb{\mathbb{H}}c5!? in order to bring the rook into the defence. But here White has a different strong continuation.



29.a4! A nice move that avoids back rank mate and at the same time drives the queen to an inferior square.

Black cannot stay on the diagonal, as after something like 29... 曾a6 30. 曾f3! 置f8 31. 置gg 1! White is ready to take twice on h5 and bring the rook to the h-file. Black will not survive.

Black's only try is 29... 世d7, but after 30. 置xh5 gxh5 31.g6 f6 White has 32. 世h6 世g7 33. 鱼xe6† 空f8 and then simply 34. 世e3 with complete dominance. Black is doomed.

So Black is lost no matter what. But in the game Smerdon managed to confuse his Super-GM

opponent and *get away with it*. He was actually so happy with his decision that he gave 26... Del a double exclamation mark in his annotations in *Chess Informant*.

28...⊮e5 29.a3

29.\dooks okay for Black.

29...b5 30.含a2 含g7 31.罩f1 罩c7 32.營f3 罩a8 33.罩h1 罩h8 34.罩d1 罩d8 35.罩h1 罩h8 36.罩d1 罩d8 37.罩h1

1/2-1/2

I hope this final example underlines one of my main points about these techniques (in this case *comparison*) that they are practical techniques to make effective decisions. They are not failsafe shortcuts that can replace calculating everything till the end. Instead they are brilliant shortcuts to making *better decisions than your opponent*, which is all that matters at the end of the day.

Chess is after all a game where the player with more ideas has a tendency to win. In this case the idea was so compelling that computers even support 26... 2e1!? as solving Black's problems, until you force them to go on the attack. At the board both players believed that Black had solved his problems and did not change their opinion in the post-mortem, when they looked at it with their computers and when Smerdon wrote his notes. That I can prove an advantage after all is a very small thing at the end of the day...

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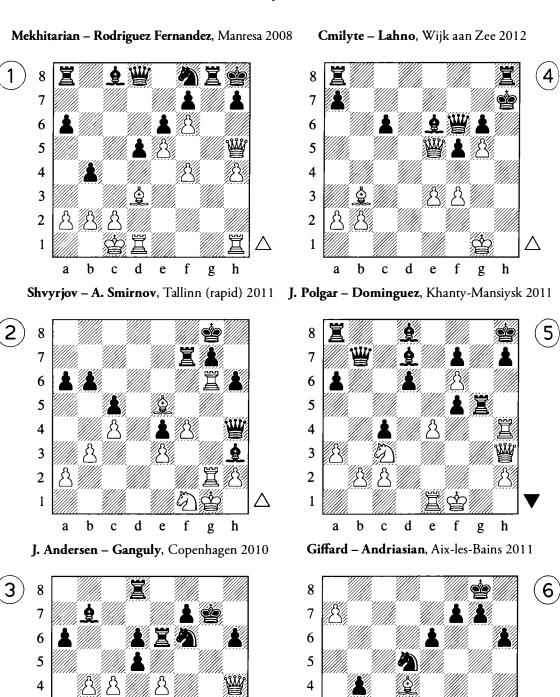
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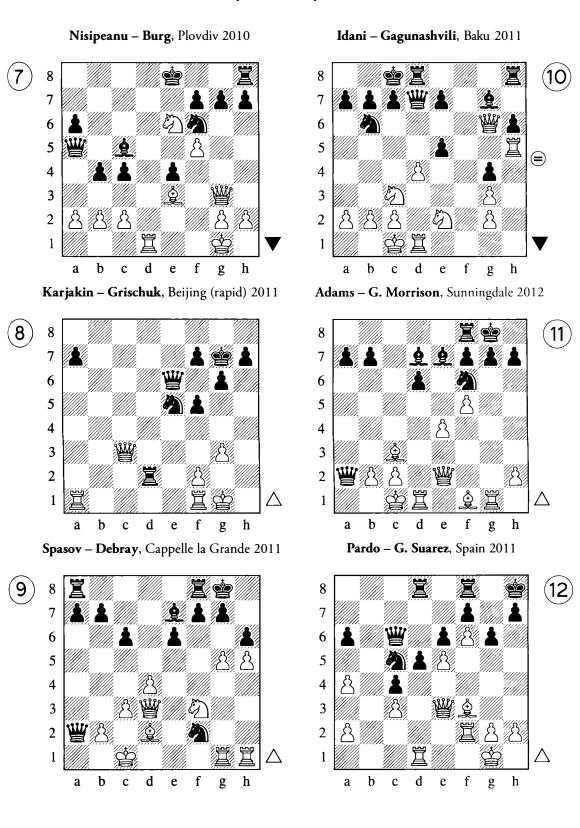
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h



1. Mekhitarian – Rodriguez Fernandez, Manresa 2008

20. **Bdg1!** The right rook. In the game White made a worse choice with 20. **Bhg1? Qg6!** 21. **Bg5±. 20... Qg6** This is the only defensive try of any relevance, aiming to get the queen involved in the defence. But because the rooks are better placed, White has a pretty winning combination: **21. *** xh7†! Axh7 22.h5!**+-

2. Shvyrjov – A. Smirnov, Tallinn (rapid) 2011

26. 全來7! White needs to play this, as otherwise the black king can escape from the scene of danger, carrying a sack full of gold. (Take the money and run, anyone?) In the game White played the horrific 26. 三次7†? 三次7 27. 三次7† 总括. Black stood much better and won in 43 moves. 26... 总内 Both 26... 急次2 27. 急f6† 总内 28. 急xh4 总xg6 29. 总xg2 置d7 30. 心g3 and 26... 当h5 27. 三xh6 just win for White. 27. 急f6!! 27. 三2g3! 急xf1 28. 公xf1 also gives White a winning attack, but the text move is clinical. 27... 三xf6 27... 当xf6 would lose the ending. 28. 三g7† 公内 29. 三g8† 公内 30. 三2g7#

3. J. Andersen – Ganguly, Copenhagen 2010

White should take on d5 with the pawn he does not need for the defence of his kingside, that is, the c-pawn. 28.cxd5! 28.exd5! ②xd5! would lead to unclear play, as White cannot play 29.營xd8! ②f4, when both 30.೨xb7 蛋g6† and 30.党h2 ೨xg2 are winning for Black. 28...②xd5 29.營xd8 ②f4 30.營h4! 30.党h2! would just win. Besides the exchange, the pressure down the f-file is unbearable. 30...②xg2 31.党xg2 ②xe4† 32.党h2 ②g6 33.營g3 營xg3† 34.党xg3 d5 35.蛋f4 White is still close to winning in the ending, but a combination of great respect for his opponent and irritation at not having won by this stage convinced Jackie (a male name in this instance – although his first rating appeared on the FIDE women's list!) that a draw was not a bad way to finish the game. ½2—½

4. Cmilyte - Lahno, Wijk aan Zee 2012

If White had taken with the pawn it was almost impossible to stop her getting two connected passed pawns, should she want them: 31.gxf6! &xb3 32.axb3 罩ad8 White also wins after 32... 罩ae8 33. 堂c7†! 堂h6 34. 堂f4† 堂h7 35.e4. 33. 堂e7† 堂h6 34. 堂g7† 堂g5 35.f7 White is completely winning. The direct threat is simply 堂f2-g3 followed by f4†. Black is forced to play 35... f4 36.exf4† 堂xf4 37. 堂f6† 堂e3 38. 堂g2, where she again has no defensive plan. If nothing else White can take the pawn on g6 – with the king!

5. J. Polgar – Dominguez, Khanty-Mansiysk 2011

27... 空g8! is correct, with the idea: 28. 墨xh7 28. ②d5 fxe4 is an important tempo gain for Black. 28... ②xf6 29. ②d5 ②g7 This would have won the game and allowed Dominguez to progress to the next stage of the World Cup. White has no bite left. For example: 30. 墨xg7† 堂xg7 31. 豐c3† 堂h7! 32. 豐h3† 堂g6 33. ②f4† 堂g7 34. 豐c3† 堂g8 and Black wins.

6. Giffard – Andriasian, Aix-les-Bains 2011

The comparison is between having the queen on f3 and e4. Black wins after: 40... 世h1†! In the game Black got it wrong and played 40... 遗c8?, when White could have equalized with 41. 遗c2! 遗g2 42. 遗a6 ②c7 43. ②c3!=. Instead he lost after: 41. 邑a1? ②f4 42. a8=豐 ②g2† 43. ③f1 邑xa8 44. 邑xa8† 遗xa8 45. 遗xb4 ②f4 0-1 41. ⑤c2 遗c4† 42. ⑤cf1 42. ②c3 ②f4† is just mate. 42... 邑h3!! White gets little help from the creation of an extra queen. 43. a8=豐† ⑤ch7 Amusingly the only way to avoid direct mate is by losing both queens with 44. 遗c3, which is not serious, of course.

7. Nisipeanu – Burg, Plovdiv 2010

22... ②xe3†? It might seem sensible to chip in this check before taking the knight; especially as White is unable to recapture. But you really do not need two extra pieces to win a game of chess. One is enough – or even a pawn, as GM Henrik Danielsen always used to say to me. 23. ②h1! fxe6 24. ③b8†! 中存 24... 中存 25. ⑤b7† 中存 25. ⑥b7† 中存 26. 元中 27. 元中 27. ②本中 27. ②本

22...fxe6! was the correct choice. If left to his own devices, Black will just castle and take the full point. So White has to try something. The first variation you must take into account is the point of the exercise – that after 23.營b8† 查f7 24.營b7† Black has 24...皇e7, shielding the king from the perpetual check. Secondly, after 23.營xe3† 24.党h1 置f8 White has no threats and just two pieces less. The line might continue 25.fxe6 營b6 26.e7 置f7 in your head, and White still has nothing.

8. Karjakin – Grischuk, Beijing (rapid) 2011

In the game Karjakin chose the wrong rook and had to live with a draw after: 50.當61? 50.當65? 鼍e2 51.f4 is nothing special. Black plays 51...營c6 and can even claim to be slightly better. 50...當d5 51.f4 營b6† 52.党h1! White has to accept the draw now. After 52.鼍e3? 鼍c5!平 53.營d4? 鼍c1† Black wins the queen. And following 52.党h2? 營f2† 53.党h3 Black has a winning attack after both 53...鼍d2 and the more forcing 53...鼍d3!! 54.營xe5† 党h6 55.鼍g1 鼍d2 with mate. However 52.党f1! would also draw. 52...營b7 53.党g1 營b6† 54.党h1 營b7 55.党g1 營b6† ½-½

Choosing the correct rook would have won the game quickly: **50.Bae1! Bd5 51.f4 增b6**† **52.Bf2!** (or even 52.**Be3!**? **Bc5** 53.**Bd4**!) and White wins.

9. Spasov – Debray, Cappelle la Grande 2011

The point of this exercise is that Black should not be allowed to gain an important tempo with ... 当5 at a certain moment. 19. 当e3! 19. 当e2? would fail to win: 19... ①xh1 20.gxh6 当a1† 21. 中22 当a4† Here White should play 22. 中21! with a draw, as after 22. 中5! 当b5! Black gains the tempo that makes all the difference. 23. 当g2 g5! 24.hxg6 当f5† 25. 中a2 fxg6 19... ②xh1 All the alternatives lead

to the same end. 19....\$a3!? 20.營xf2 does not give Black enough counterplay. 19....\$g4 20.鼍xg4 \$xg5 21.\$\Dixg5 \Boxed al\daggat 22.\$\Dixg5 \Boxed f6 24.\$\Boxed g3 with a winning attack. 19...\Boxed al\daggat 20.\$\Dixg4 \Dixg2 \Boxed a4\daggat 21.\$\Dixg5 \Boxed fxg6 and the black queen is out of play – compare this line with 19.\$\Boxed e2?. 20.gxh6 \$\Boxed al\daggat 20...g5 21.hxg6 fxg6 was a decent try, but Spasov probably would have dealt with it effectively. 22.h7\daggat! Trying to open the h-file with gain of tempo. 22...\$\Dixg6 h8 23.\$\Dixg6 \Boxed White is winning. Black can play more moves, but will lose in the end: 23...\$\Dixg6 24.\$\Dixg6 \Boxed Exg6 25.\$\Dixg6 \Boxed a1\daggat 26.\$\Dixg2 \Boxed a4\daggat 27.\$\Dixg6 b1 \Boxed d3 24.\$\Dixg6 25.\$\Dixg6 \Boxed 24.\$\Dixg6 25.\$\Dixg6 \Boxed 24.\$\Dixg6 25.\$\Dixg6 \Boxed 23...\Dixg6 24.\$\Dixg6 25.\$\Dixg6 \Boxed 24.\$\Dixg6 25.\$\Dixg6 \Boxed 24.\$\Dixg6 25.\$\Dixg6 25.\$\Dixg

10. Idani – Gagunashvili, Baku 2011

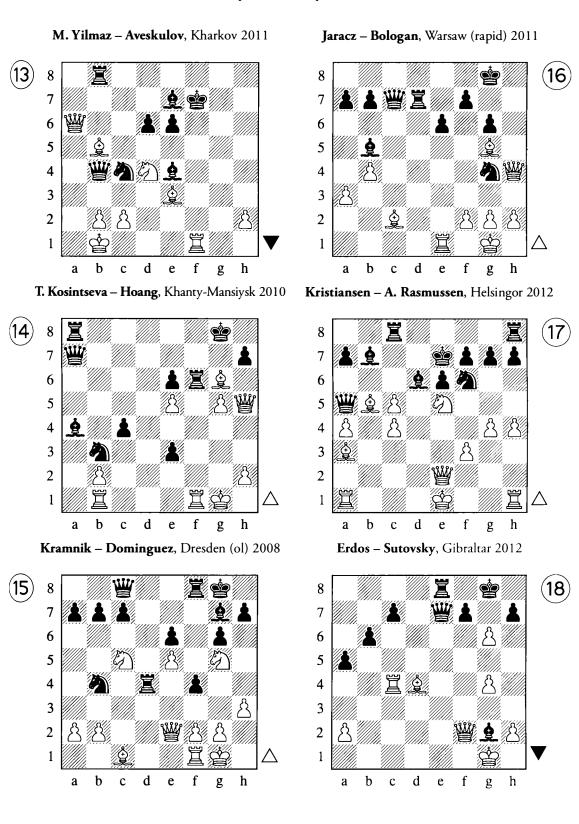
19... **Idg8!** The correct rook. The point is that the rook will not be hanging on d8. Compare this with 19... **Idg8!** 20.dxe5 **2**1. **Id**xd7 **Id**xg6, where White just wins the bishop after exchanging rooks. It is much better for the rook on d7 to be hanging. Black has other moves, of course, but none of them solve all his problems. For example: 19... **Id**e8 20. **Id**xg4† **Id**d7 21.dxe5± or 19...e6 20.dxe5 **Id**e7 21. **Id**f4±, both with an uncomfortable existence for Black. **20.dxe5 21. Id**xd7 **Id**xg6 **22. Id**xe7 **2f6**= The game was eventually drawn in 62 moves. ... **1/2**–1/2

11. Adams – G. Morrison, Sunningdale 2012

18.置xg7†! After 18.e5 dxe5 19.營xe5 營a1† 20.空d2 營a4! 21.營xe7 營f4† 22.空e1 鼍e8 23.鼍xd7 鼍xe7† 24.鼍xe7 空f8 25.兔xf6 gxf6 26.鼍e2 White should of course win eventually, but Black will pick up the b2-pawn and can claim that White is a long way away from being fully coordinated. 18...党xg7 19.營g4† Sabino Brunello found an alternative win that completely avoids the need for comparison with: 19.營g2† 空f8 20.兔c4!! 營xc4 21.鼍g1 and White wins. 19...党f8 20.營f4!! A simple-looking move, but there is an important point. 20.營g5? falls straight into the trap. Black would be right back in the game after 20...營a1† 21.空d2 營a5!!, when White's strongest continuation is: 22.空e1 營d8 23.鼍xd6 鼍g8 24.兔xf6† 兔xf6 25.營xf6† 營xf6 26.鼍xf6 空g7 27.鼍d6 兔c6 28.兔g2 鼍e8 29.鼍d4 空f6 and Black has real drawing chances because of the e5-square. 20...鼍c8 21.兔xf6† 兔xf6 22.營xf6† 空g8 23.兔c4 營a1† 24.空d2 營a5† 25.c3 1-0

12. S. Pardo – G. Suarez, Spain 2011

The point of this exercise is that the rook needs to be on h4, but the queen can enter the attack from squares other than h6. **28. 24.** The game went poorly for White: 28. **46. 28. 29.**



13. M. Yilmaz – Aveskulov, Kharkov 2011

Black has a limited number of options. Moving the king or putting a bishop in the way. The question is how does this reflect on the lines to come? 28... 空6? 28... 全5 29. 至xf5† and 28... 空8 29. 全c1± make no great contribution to understanding the position. You can always find complications everywhere, but the main point is finding the relevant lines – as difficult as that is. 29. 全c1± 置a8?! 29... ②d2† 30. 金xd2 營xd4 31. 全c3 營c5± was a better try, but White has the advantage. 30. ②c6! 營b3? 30... 至xa6 31. ②xb4 宣b6 32. 金xc4 d5 33. ②xd5 exd5 34. 全e2 would give White excellent winning chances, but it would still be better than what Black played. 31. 置g1†?! This does not throw away the game, but it is quite amusing that having started with a position in which comparison could have helped one of the players, a few moves later exactly the same method becomes relevant for the opponent – and that he drops a rook by getting it wrong – and wins anyway! One senses the light touch of time trouble on this move, rather than incorrect calculation. 31. 營xa8 was much simpler, of course, avoiding the rook being exposed on g1. 31... 查f7 32. 營xa8 ②a3† 33. 營xa3 營xc2† 34. 全a2 營b1† 35. 全b3 營c2† 36. 全a2 營b1† 37. 全b3 營c2† 38. 全b4 營c5† 39. 全a5 營xg1 40. 營c3 White is in control and wins the game all the same. The blundered rook matters far less than the extra piece. 1–0

28... 全6! was the correct choice. White has a lot of legal moves in this position, but the only variation that really makes sense for calculation goes like this: 29. 全 29... 三xb5 leads to a draw, but Black can do better than that. 30. 公 6 This should be White's cherished resource, but here it fails because of the active position of the bishop on f6. Black simply plays 30... 公 42† and White will be mated. In passing we can note that 30. 三xf6† 空xf6 31. 公 6 公 d2† 32. 全xd2 營xd2 副xd2 also wins for Black, on account of 33. 營xa8 營xc2† 34. 空a2 全d5†!.

14. T. Kosintseva – Hoang Thanh Trang, Khanty-Mansiysk (ol) 2010

The game continued: 34.gxf6? e2† 35.\(\mathbb{E}\)f2 hxg6 36.\(\mathbb{E}\)xg6† \(\mathbb{D}\)h8 37.\(\mathbb{E}\)h6† 37.f7 looks strong, but once she got here Kosintseva must have realized that the outcome is by no means clear. Black is able to prevent the mate in one with 37... We3!, making it clear why it would have been stronger for White to keep a pawn on g5 instead of e5. The computer likes to believe that White still has the better chances, but in reality we are heading towards a position Black can save. Here is a sample line: 38. #f6† 44... වf5 45. ፲፱xf5 exf5 46.e6 \$d5 47. ፲፱e5 \$xe6 48. ፲፱xe6 \$g7 49. ፲፱e5 \$xf7 50. ፲፱xf5† \$be6 and Black should make a draw in this ending. For example with 51. \$\mathbb{Z}\$ \$\mathbb{E}\$c8 and the subsequent exchange of the c-pawn. 37... #h7 38. #xh7† \$\dot\xh7 39. \dot\xe2 \dot\ce2 \d draw without too much suffering: 39... 2d4! 40. 2g2 (After 40. 2e3 \$\frac{1}{2}\$c2! the activation of the black pieces secures a reasonably safe draw. Here there are many moves possible, but basically Black is ready for ...\$f5 or ...\$g6, with ...\$f5 and ...\$f3†xe5 as possible follow-ups. Also ...\$\mathbb{I}\$a2 becomes relevant in some lines. White has no advantage.) 40...\(\hat{L}c2\) 41.\(\bar{L}c1\)\(\hat{L}d3\) White's advantage is minimal and not enough to win the game: 42.\$\displane{\pm}f2 \boxed{\pm}b8 \ 43.\$\displane{\pm}e3 \bar{\pm}f5\displane{\pm}f4 \bar{\pm}h4 \displane{\pm}f4 \bar{\pm}h4 \text{ and the threat of ...}\displaye6\displaye6 \text{ secures} where Black has to play 42... 2d3† (42...cxb3 43. Ig1 2e4† 44. de1 and Black is mated) 43. de2 包f4† 44. 空d2 罩d8† only to see her chances become rather poor after 45. 空c2. 41. 罩g1 罩xg1 42. 空xg1 **\$\Deltag6?** Giving White a handy tempo with the h-pawn. Stronger was 42... **\$\Deltag8!** and it seems that White will struggle to win this very advantageous position. It will be close, but maybe only close. 43. № f2 (43. He1 Oc5 44. He3 Od3 45.b3 Oxe5 46. Hxe5 cxb3 47. He1 Och like something Black could draw.) 43...Oc1 44.\textbf{E}e3 \Od3\dagger 45.\textbf{D}e2 \Od8\dagger \dagger 46.\textbf{D}d2 \textbf{D}f8 47.h4 \textbf{L}e8 48.\textbf{E}a3 \Od3 \dagger \

is in control, but the h-pawn is hard to protect and Black should be able to set up a fortress. For example: 49....皇g6 50.立c3 包e1 51.立xc4 包f3 and Black makes the draw. 43.h4 包d4 44.h5†! 查f7 44...立h7 45.置f2 包f3† 46.立f1 包xe5 47.f7 包xf7 48.置xf7† 查h6 49.置f6† 立xh5 50.置xe6 皇a4 51.置f6 查g5 52.置f2 and the white king goes to d4, ready to win the c-pawn. 45.置e3 包f5 46.置a3 包h6 47.置a7† 查g8 48.置g7† 查f8 49.置c7 皇d5 50.置c8† 查f7 51.置h8 包g4 52.h6 包xe5 53.h7 查g6 54.f7 包xf7 55.置f8 查xh7 56.置xf7† 查g6 57.置f8 皇e4 58.查f2 查g7 59.置c8 皇d3 60.查e3 皇f1 61.查d4 查f7 62.查e5 查e7 63.置c6 查d7 64.置xe6 查c7 65.查d4 查b7 66.置e1 皇d3 67.b3 查c6 68.bxc4 皇f5 69.置f1 皇h3 70.置f6† 查d7 71.立c5 1-0

34.exf6! was the correct capture. White wins after 34...e2† 35.罩f2 hxg6 36.豐xg6† and now both 36...党h8 37.f7 and 36...党h8 37.營h6† 党e8 38.f7† are just "resigns". How come Kosintseva did not play this? Probably she did not notice the difference between the two captures till it was too late. Maybe she did not conceptually look for it?

15. Kramnik - Dominguez, Dresden (ol) 2008

25.②cxe6! The critical point was that after 25.②gxe6?! the knight on c5 would be exposed and occupying an important square as well: 25...f3! 26.豐b5 (26.gxf3 罩d5! 27.豐c4 b6! 28.④xf8 bxc5 29.a3 豐a6=) 26...c6 27.豐xb7 豐xb7 鬯xb7 ②xxb7 ③xxb7 ①xxb7 00.00 00.

16. Jaracz – Bologan, Warsaw (rapid) 2011

38.兔xg6?! 營c3?! 38...쌀e5! was stronger. After 39.쌀h7† 空f8 40.兔h6† 包xh6 41.쌀xh6† 空e7 White is possibly better, but it is nothing drastic. 39.遏b1! 營d4 39...fxg6 40.쌀xg4 쌀c4± might still make the draw if combined with tough defence. White cannot avoid the exchange of queens in view of: 41.쌀h3?! 쌀e2! 42.f3 兔d3 43.鼍c1 鼍c7! 44.鼍a1 쌀e5 45.鼍d1 쌀e2!= 40.兔h7† 空g7 41.兔c2 White went on to win.

38.월b1? 幽c3 leaves the rook out of squares. After 39.f3! White is in the game still, but it hurts. **38.2b3!** was the correct move. The point is that after **38... 幽c3** White has **39. 呂c1!** winning.

17. Kristiansen – A. Rasmussen, Helsingor 2012

White achieves nothing with 21.營d2, when he might even be worse, and after 21.党d1 Black is okay after the rather obvious exchange sacrifice 21...爱xc5!. So White has to move to the f-file with the king. But where? 21.党f2? The wrong choice, after which the chances are roughly level. 21...兔xc5† 22.兔xc5† 22.營e3? does not work as Black has 22...৺d2† winning the queen. This game would fit very well in an elementary tactics book to illustrate pins! 22...爱xc5 23.鼍hd1 Again a poor choice and one Kristiansen quickly regretted. Correct was: 23.鼍ad1 營c3!= 23...a6?? A horrible blunder. Black was running out of time, but still dreamt about winning the game. 23...營c7! would have equalized as there is a check on h2 after 24.公d3. 24.g5! axb5 25.gxf6† gxf6 26.鼍d7† �e8 27.鼍xb7 鼍xe5 28.營d3 �f8 29.鼍g1 bxc4 30.營d6† 1–0

21. 空f1! was the right move. After 21... 皇xc5 White has a very strong option in 22. 豐e3!! putting maximum pressure on the a3-e7 diagonal. Black has to give up the exchange after 22... 豐b6 23. 包c6† and fight on in a lost endgame with no real hope of survival.

18. Erdos – Sutovsky, Gibraltar 2012

Chess is a game and it has to be played. This is easy to forget when we analyse with our computers. Most decisions in a chess game will be the solution of minor problems, not related to winning or losing the game, but to getting the best chances of going in that direction. The method of comparison is very useful in this case as well.

29...hxg6?! is incorrect as it leads by force to an ending with opposite-coloured bishops: 30.營f6! (30.党xg2 營e4† 31.營f3 c5 is hopeless for White, the main reason being: 32.營xe4 鼍xe4 33.党f3 f5!—+) 30...營xf6 (30...營e1†? 31.党xg2 鼍e2† 32.党h3 is no use) 31.兔xf6 I am sure Emil did not need to look any further to convince himself that this was an undesirable ending. However, with enough time and the assistance of a computer it is sometimes nice to prove that one's intuition is correct and that White draws this ending without having to solve too many problems. 31...兔f3 32.党f2 兔d1!? Black is trying to win a bit of time by attacking the g-pawn. (32...b5 33.鼍c5 鼍e6 34.g5 兔c6 35.兔d8 and White will draw without any problems.) 33.鼍d4! Tempo gain and a prelude to exchanging rooks. 33...兔e2 34.鼍d8 (34.g5 also draws, of course.) 34...鼍xd8 35.兔xd8 The ending is an easy draw. For example: 35...೩c4 36.兔xc7 兔xa2 37.兔xb6 a4 38.g5, where White will bring the king to al with a deader than dead draw. 29...兔d5? 30.鼍xc7! would see Black in some trouble. After 30...營e1† 31.營xe1 鼍xe1† 32.党f2 鼍e8 Black can hold, but not after 30...營xc7? 31.gxh7† with a mating attack. Finally, 29...兔e4?! 30.營xf7† is just a draw immediately.

29...fxg6!! 30.\(\Delta\text{xg2!}\) After 30.\(\Delta\text{xg2?}\) \(\Delta\text{e4!}\) Black wins. White will lose the bishop as 31.\(\Delta\text{c2}\) 豐e1† is obviously hopeless. 30.豐f6 豐xf6 31.皇xf6 罩e2! 32.罩xc7 罩xa2 is not necessarily winning for Black, but it is suddenly very close. 30... We4†!? An interesting practical solution. Emil is very strong in calculation and will have had full control over the lines and known that a queen ending was on the way. He has also studied theoretical endings and will have known both that it is a theoretical draw and that his close friend Boris Gelfand won the same ending against Jobava some years back. Also strong, but with a lesser degree of control was 30... \$\mathbb{U}\$d7 when, for example, 31. \$\mathbb{U}\$f3 is strongly met by 31...b5. White's only move is therefore 31.\mathbb{Z}c3!, when the following line seems forcing: 31... Ïe4 32. ĝe3 Ïxg4† 33. Ġf1 d1† 34. e1 f3† 35. ĝf2 咝g2† 36. Ġe2 Ïe4† (36... 罝f4!? 悥 is also unpleasant for White, but not necessarily stronger.) 37. \(\mathbb{E}\)e3 \(\mathbb{E}\)xe3 \(\mathbb{E}\)xe3 \(\mathbb{E}\)xh2 I suspect that this 置xd4 34. 置xd4 cxd4 35. 堂e4 堂f7 36. 堂xd4 堂f6 37. 堂c4 堂g5 38. 堂b5 堂xg4 39. 堂xb6 a4! This clearly shows that Sutovsky knows that the white king should be lured away from the top corner. 48.48= This queen ending is a draw, but it is not easy to hold for White. So, from a practical point of view, Sutovsky's decision to enter it was justified. 48... #g4† 49. \$\dot{p}a5!\$ Going in the right direction. However, Erdos was not confident enough, as we shall see. 49... #f5† 50. \$\div b6 \div e6† 51. 中c5 曾e3+ 52. 中b5 h5 53. 曾d8 曾任 54. 曾e8 曾f5+ 55. 中a6 曾d3+ 56. 中a5?! 56. 中a7 is the theoretically recommended area for the king. The opposite corner is the place where it is best able to avoid being pinned or checked, after which a draw is relatively easy. 56... #c3† 57. \$\dot{\phi}b5 h4 58. #f7 빨d3† 59.호a5 빨d2† 60.호a6 빨e2† 61.호a5 빨e5† 62.호a6 빨d6† 63.호b5 호g3 64.빨g7† 호f4 65. 当f7† 中e3 66. 当h5 当d7† 67. 中a5 h3 68. 当g5† 中e4 69. 当h4† 中d3 70. 当g3†? It is only this mistake that loses the game, but the two drawing moves, 70. \$\mathbb{H}\$ f and 70. \$\mathbb{H}\$e1, have a feeling of randomness about them. With the king on a8 White would not have such issues, but would have many drawing moves. 70...中c2 71.世g6† 世d3 72.世h5 世d2† 73.中a4 h2 74.世h7† 中c1 75.世h3 世d4† 76.中a3 世c5† 77.中b3 世d5† 78.中a3 h1=世 79.世c3† 中d1 0-1

Chapter 5

Elimination

When you have eliminated the impossible, whatever remains, however improbable, must be the truth – Sherlock Holmes

Lisa Schut - Matthew Sadler

Wijk aan Zee 2012

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a b c d e f g h

It is great seeing Matthew Sadler back in action after more than a decade's absence from top chess. Will he do as well as Gata Kamsky and regain all of his previous strength, or will he be a happy amateur of 2600 strength? Here he escaped with Black, but only by luck. The level needed to solve this position is very high – but a lot of time will also do it. All but one of Black's moves can be refuted by force in not such difficult ways. Without elimination you will struggle, but if you instead focus on finding the wins against almost all legal moves, you will eventually fail – and thus succeed.

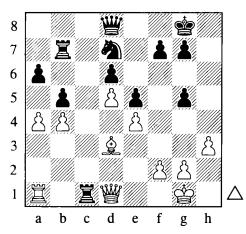
Black to play

The method of elimination is exceptionally useful for complex situations. The main idea is simple, you have a number of moves, two or more, and you do not really know which one has the highest merit. But by looking for their faults rather than their merits, you can eliminate some of the moves and play one that has no great faults.

Here is a recent example from one of my own games.

Jacob Aagaard - Kim Pilgaard

Helsingor 2012



I won the game after poor play by both players. This is what can easily happen in the first round of a tournament, when two rusty players who are no longer trying hard to prepare for tournaments meet.

29.\\mathbb{\

I have to admit that I played this rather quickly and on general grounds. I just wanted to keep an eye on the g5- and a6-pawns. I could not really work out what I should be looking at. This is where the method of elimination would have come in handy.

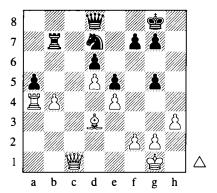
If I had been actively looking for the faults with this capture, my intuitively and logically most obvious move, I would have found

them rather easily, I hope, and played the

29...bxa4 30.\(\mathbb{Z}\)xa4 \(\overline{D}\)b8?

Kim was a bit low on time and played this with a painful expression on his face.

In the commentary room they spotted a nice equalizing shot, which remained a secret to the players until we went there. 30...a5!!

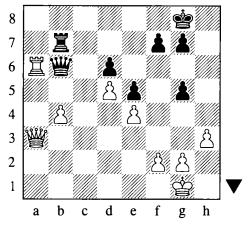


This surprising move exploits the overloading of the white pieces and eliminates Black's chronic weakness. If White takes with the rook the b4-pawn is lost, and 31.b5? just drops a pawn. So, there is no real alternative to 31.bxa5 ②c5 32.\(\mathbb{E}\)a3, when the most accurate is 32...\(\mathbb{E}\)a7! after which Black will regain his pawn and achieve a draw.

So why did Kim, a strong IM, not find this nice move? The real explanation is that he was not looking for it. Mentally he had already given up.

But let's return to the initial decision, now with the knowledge that the correct move was 29.\mathbb{Z}xc1!, which would have allowed White to retain his great positional advantage. After 29...g6 30.axb5 axb5 31.\mathbb{Z}c6 \Darkovb b8 32.\mathbb{Z}c2\tau Black will suffer for a long time and not necessarily live to tell the tale.

31.\dog\dagaa\tau\dagaa\dagaa\tau\dagaa\tau\dagaa\tau\dagaa\tau\dagaa\tau\dagaa\tau\dagaa\tau\dagaa\tau\dagaa\tau\da



33...\d4?

Despite the mistake a few moves back, only this appears to be the decisive error. Black is immediately mated.

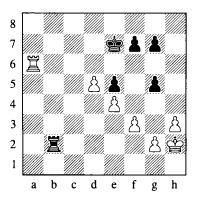
I was expecting the game to end in a draw with simple play:

Now the attack with 34. 型b8† 垫h7 35. 豐f3 does not work because of 35... 墨b8! and the tactics work in favour of a draw.

Instead Kim rejected this option because of: 34.\dagger xb4 \delta xb4 \delta 5.f3!

This was indeed my intention; White wins the d6-pawn. But I did not think it would win the game and it appears this is correct. My thinking during the game was not crystal clear, but the main idea was correct.

35...ਬੋb1† 36.ਉh2 ਉf8 37.ਬxd6 ਉe7 38.ਬੋa6 ਬੋb2



I suspect that Black will hold with best play. It is very difficult for White to get the king into the game. If White puts the king on g3, Black will play ...g6 in order to meet \mathbb{E}f1 with ...f7-f5!, preventing \mathbb{E}f2 and preparing to weaken the e4-pawn. Am I sure? No, but does it matter?

If we forget about Kim's disillusionment with his position and previous play, we can see that an emotionally neutral player would not have lost in 35 moves. He would have reached the diagram above and then taken it one move at a time. Now. I think that a draw is the correct outcome in the rook ending, but really it is not something that Kim needed to decide during the game. What he did was to eliminate the better of the options on an assumption that it was hopeless and thus blundered straight into an easy mate. Had he used the method of elimination correctly and looked at both his choices, his outcome would have been far better and he would most likely have held the game, despite his assumptions.

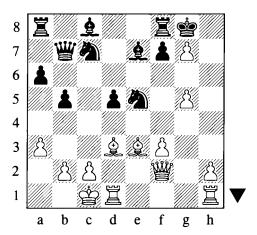
Let go of assumptions and replace them with calculation techniques. If used with skill this will give you a better result nine times out of ten.

As you might have already worked out, although the method of elimination can be used in many situations, it is especially useful in a defensive scenario. One of the important things to note is that we do not need to eliminate all but one of the possible moves. This is of course the case with the exercises in this section, but in practical play more than one move may survive our elimination attempts.

In the next game Black had four moves of interest, where first of all he needed to eliminate two of them in order to understand that he needed to let go of his rook to stay in the game.

Parimarjan Negi – Suri Vaibhav

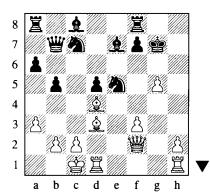
New Delhi 2011



White has sacrificed a piece for a dangerous attack (with \$\Q\$16† as an interesting novelty) and then another one. In return he has managed to rip open Black's kingside.

Our approach to this position as eliminationists, should such a word not hurt your ear too much, would be to first look at the most obvious moves and only move on to the less obvious, should these prove to be too dangerous for comfort.

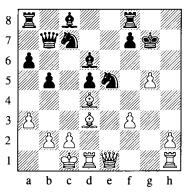
The first move to check out would definitely be 21... \$\delta xg7\$. White's reply is by no means a surprise: 22.\$\ddot\delta d4\$



This is actually quite uncomfortable. If we take on g5, White has f3-f4 and our problems will only multiply after opening the g-file.

And after 22...f6 we will also suffer greatly. White opens the position and our problems are quite extensive. First he wins back the piece with 23.gxf6† \$\frac{1}{2}xf6\$ 24.\$\mathbb{U}g3† \$\rightarrow\$f7\$ 25.\$\mathbr{L}xe5\$. Now a check on g6 is threatened. And after 25...\$\mathbr{L}g8\$ 26.\$\mathbr{U}f4\$ \$\rightarrow\$e8 he has 27.h4! with the idea h4-h5 and \$\rightarrow\$g6†. This is winning, which is of course not something we can easily determine at the board. What we can decide however is that the position is very difficult.

So, it is more reasonable to play 22... 2d6, but after 23. Wel! the position is still hugely unpleasant for Black.



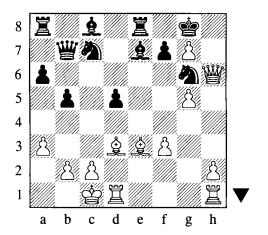
There are a lot of details, but for now we can put it away as partly eliminated. If all else fails, we can return to this and see how bad it actually is (which is what Pilgaard should have done with the unpleasant rook ending above).

The other very natural move is to not take the pawn, but just move the rook. This is what Black did in the game.

21... \mathbb{E}e8?

The deficiency with this move is not immediately apparent, but quite soon it becomes obvious just how much trouble Black is in.

22.\\hat{\Phi}\hat{1}\delta\g6 23.\\hat{\Phi}\h6\!



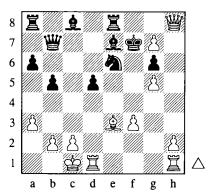
Once you realize White has this idea, you see the problems Black faces. White is planning h4-h5 with a deadly attack. There is no sensible way to deal with this.

23...\#c6

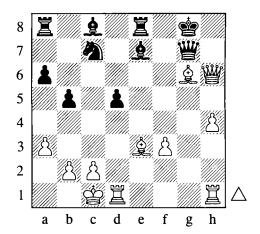
Black also loses after the alternatives:

23...d4 24.h4! dxe3 (or 24...營xf3 25.总d2 急f5, when White just marches on: 26.h5 急f8 27.hxg6 兔xg7 28.營h7† 查f8 29.罩df1) 25.兔xg6 fxg6 26.h5 兔xg5 27.營h8† 查f7 28.hxg6† 查xg6 29.g8=營† and it is time to resign.

And after 23...它e6, the control of e8 is lost: 24.黛xg6 fxg6 25.豐h8† 查f7



24.h4 f5 25.gxf6 \ xf6 26.\ 2xg6 \ xg7

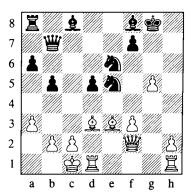


27. \$h7† 由f8 28. 增h5

Black resigned. There is no defence against &h6.

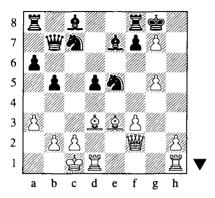
1-0

Having established that the two most natural moves do not work, we should consider giving up the rook. After all, Black is two pieces up and would still be material up. The first thing to look at is 21...包e6?! 22.gxf8=豐† 象xf8±.

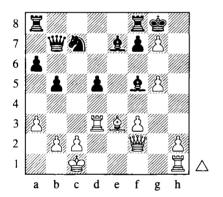


White has some ideas with h2-h4 and The 1, but there are no direct targets. To talk about refuting this does not make a lot of sense. But we could say that White, with his two pawns and generally active position, has the better chances. How much better is a debate, but up to this point nothing better has presented itself.

Once you have the idea of not moving the rook, a more active possibility comes into the picture:



21...包xd3† 22.罩xd3 单f5



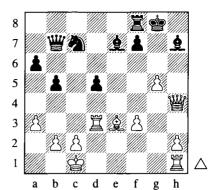
The black pieces are heading for better squares than previously. The bishop is brilliantly placed on f5 and the knight will also be well placed on e6. If White just takes on f8 Black will be well prepared for the rest of the middlegame, so White needs to put a bit more pressure on before taking the rook.

23. 學h4 桌h7

Now White has to take on f8.

24.gxf8=\df4 \df2 xf8

Taking with the bishop is also possible, but let's stay with this line for now as it prevents the pawn sacrifice g5-g6.



At this point it is obvious (at least to me) that Black's play cannot be said to be refuted – or even close. Personally I would just play this and see what would happen, leaving later decisions for later. But having the time to analyse this with the aid of a computer, I can give a better evaluation here.

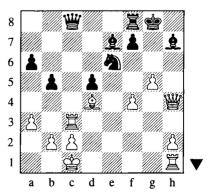
25.单d4

25...De6 26.f4

The only move. White cannot slow down his dynamic activities or Black would consolidate and enjoy his control of the light squares.

Threatening mate on c2 and winning a tempo.

27.\C3



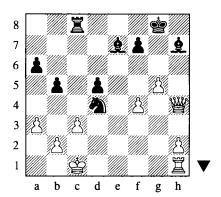
White throws in a defence against mate, trying to convince the black queen to

sidestep and then allow \(\mathbb{B}\)h3 with mate following shortly after. Fortunately Black has a very pleasant way to solve this problem. \(27...\)\(2\)\xd4!

Sacrificing the queen to get rid of all of the opponent's active pieces.

28.\(\mathbb{\mathbb{Z}}\) xc8 \(\mathbb{Z}\) xc8 \(\mathbb{Z}\) 29.c3

Black clearly has good compensation, but the position is simply unclear. Black does have a nice-looking combination, but it does not necessarily win the game.



29...罝xc3†!? 30.bxc3 ዼxa3† 31.호d1 ዼc2† 32.호d2 &f3† 33.호xc2 &xh4

Black has some winning chances in the endgame, but if you continue to analyse, you will find that with precise play White will be able to swoop enough pawns off the board to make a draw.

Rather a complicated example, but remember that this was one of very few moments in the game where it actually made sense for Black to spend his time. Had he invested 30 minutes into eliminating the various options here, I think he could have worked this out and at least have saved the game.

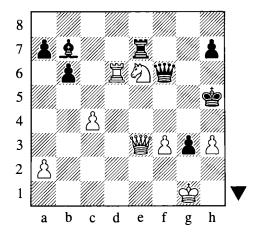
The method of elimination is a sort of prophylaxis in that you offer your own move up to your opponent in your mind, and for a moment you look at the position from his side, trying to knock down what you are coming up

with. This can be a time-consuming process, but it can also be rather rewarding.

The final example is virtually impossible to solve, should you try to do so in any other way than elimination. So, let's shoot down Black's moves one by one till we run out of bullets!

Lisa Schut – Matthew Sadler

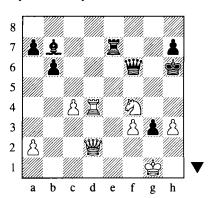
Wijk aan Zee 2012



Let's start by eliminating what Sadler played in the game:

45... ቴ h4? 46. ጀ d4† ቴ h5 47. ህ f4† ቴ h6 48. ህ e6†?!

Trying to repeat the position. It would have been better to first bring the queen to safety with 48.2, when Black would struggle to come up with a response to 4.



There are a few lines, but we can quickly determine that Black is lost.

48...≌e8 49.ᡚd5† ₩g5 50.≌h4† and White wins.

48... ₩g5 49. ℤd6† wins the queen immediately.

The computer defence is 48... 置e1†!? 49. 查g2 \$\partial xf3\psi 50. \partial xf3 \pm f1\psi, but White wins with either 51. \partial e3 or 51. \partial e4 \pm e7\psi 52. \partial e6\psi \partial g6 53. \pm d6 and the extra piece is permanent.

48...**Ġ**g6!?

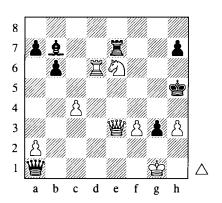
Sadler had probably spotted White's win on the previous move and maybe feared that White just wanted to repeat before executing it.

49.\(\mathbb{Z}\)g4†?

This wins the queen, but not the game. Both 49. Ed6 and 49. Ed3† 全h6 50. Ed2† 全g6 51. Eg4† 全f7 52. 包d8† were reasonably simple wins, but I assume that White was running out of time and nervous energy.

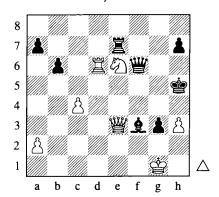
Other moves are also easy to get rid of:

45...\allagar a1†?



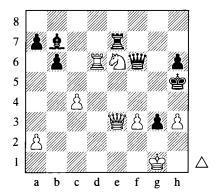
46. фg2 ₩f6 47. фxg3 wins for White.

45...\(\dot\)xf3? is refuted by a nice combination:



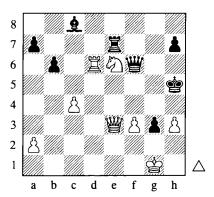
46.包g7†!! 堂h4 (46...豐xg7 47.豐xf3† 堂h4 48.閏h6† with mate to follow) 47.豐xe7! and White wins.

45...h6?



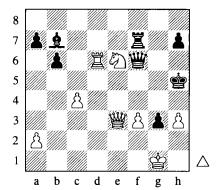
46.₺f4† ₺g5 47.h4† ₺xh4 48.₩xe7! does not require any further calculation.

45...**≜**c8?

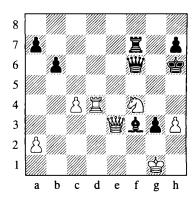


This can be refuted by the very human 46.包f4† \$\ddots\$h4 47.包g2†, protecting the queen before taking the black queen, or instead by a mating attack: 46.罩d5† \$\ddots\$g6 47.\overline{\psi}e4† \$\dots f7\$ 48.\overline{\psi}xh7† \$\dots\$xe6 49.\overline{\psi}g8† \overline{\psi}f7 (49...\overline{\psi}f7 50.\overline{\psi}xc8† \$\dots e7 51.\overline{\psi}d8† \$\dots e6 52.\overline{\psi}d6#) 50.\overline{\psi}g4† \$\dots f6 51.\overline{\psi}g5† \$\dots e6 52.\overline{\psi}e6 52.\overline{\psi}e6 \overline{\psi}

For this reason the only move is 45... \(\mathbb{I}\)f7!!, preventing the knight check.

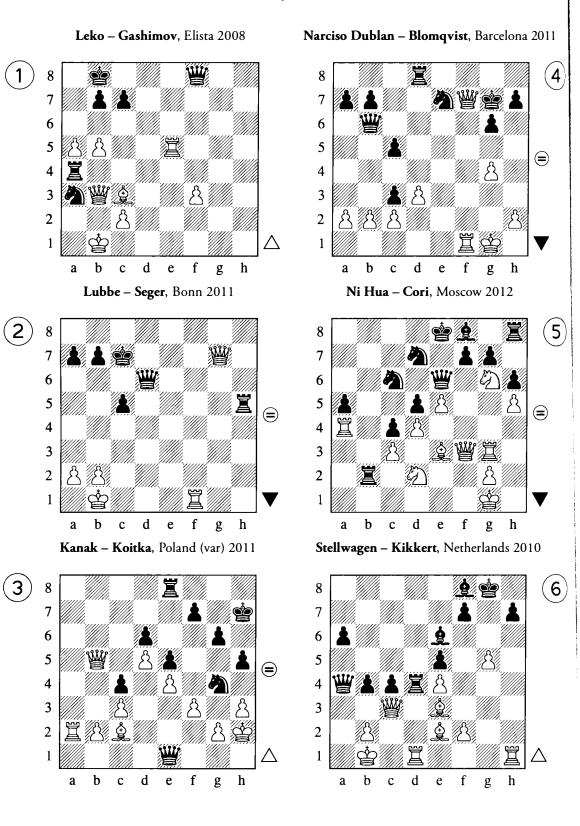


And after 46. 월d4 호xf3 47. 인f4† 호h6 Black's position might look exceptionally dodgy, but it is all an illusion.

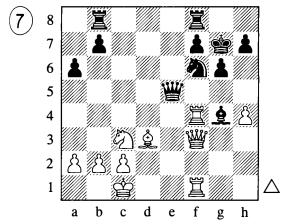


White has nothing better than a perpetual check.

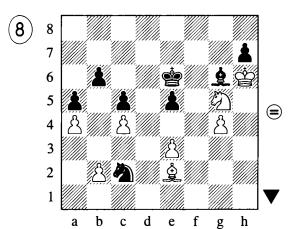
Elimination is a great tool when you have many options and it is likely several of them do not work. Used incorrectly it can lead to poor decisions, but used properly it can solve problems that might otherwise seem entirely impossible.



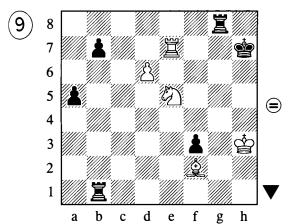
Ni Hua – Morozevich, Saratov 2011



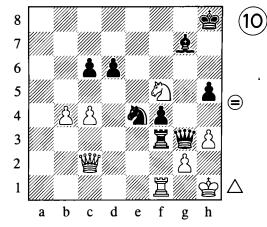
Dreev - Socko, Warsaw (rapid) 2011



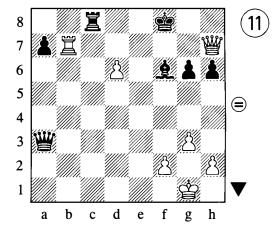
Bok - Kazhgaleyev, Wijk aan Zee 2011



Neverov - Y. Vovk, Alushta 2011



Ivanchuk - Gelfand, Monaco (rapid) 2011



1. Leko – Gashimov, Elista 2008

45.**含a2?** ②xb5†! is the main point to spot. Noticing that **45.含c1?** can be answered by 45...曾f4† is by itself enough to eliminate the move. But we can analyse further and see that 46.含d1 豐xf3† 47.邑e2 豐f1† 48.邑e1 豐xb5 results in a draw, just to make sure.

2. Lubbe – Seger, Bonn 2011

37... ው c6? 38.፱f6 just loses the queen, because the white king can hide on a3: 38... ፱h1† 39. ው ሪ ፱h2† 40. ው b3 ፱h3† 41. ው a4 ፱h4† 42. ው a3 ፱h3† 43.b3 and wins.

That leaves the only move: 37... **增d7!** 38. **增g3**† 38. **罩f**7 is no better. The white king cannot make it to a4 this time around, meaning it is impossible for him to reach a3. 38... **罩h1**† 39. **全**c2 **罩h2**† 40. **全**c3 **罩h3**† 41. **全**c4 **罩h4**† with a draw. The c5-apple is so full of poison that it is leaking out through the teeth marks... 38... **增d6** 39. **罩f7**† **全c6** 40. **基xd6**† **全xd6** 41. **罩xb7** a5 A draw was agreed on move 59.

3. Kanak - Koitka, Poland (var) 2011

After 42.fxg4? hxg4! 43.hxg4 \(\mathbb{H}\)h8 White loses immediately.

42.hxg4! Clearly the only choice. 42...hxg4!? A trap. White must now take on e8 and secure the draw, as after 43.罩a1? 豐h4† 44.蛰g1 g3 45.豐b6 Black has a lovely move. 45...豐h6!! 46.罩e1! The only defence. 46.豐a7? is refuted beautifully with: 46...罩e7!! 47.豐xe7 豐h2† 48.蛰f1 豐h1† 49.蛰e2 豐xg2† 50.蛰d1 豐xf3† 51.蛰c1 豐f1† 52.蛰d2 豐f2† 53.蛰c1 g2 and Black wins. 46...豐d2 47.豐e3 豐xc2 48.f4 豐d3‡

4. Narciso Dublan – Blomqvist, Barcelona 2011

This example is a typical example of elimination. It should not be hard to quickly work out the above and look elsewhere for green pastures for the king. 23... 空h8! 24.豐xe7 This also looks deadly, for example 24...豐d6 25.壹f8†, winning the queen. But once you look a bit deeper, you will surely see that 24...c4† 25.壹g2 豐c6† 26.壹h3 豐e8 avoids immediate mate. Actually the position is equal.

5. Ni Hua - Cori, Moscow 2012

28...fxg6? This simply loses, even though it may look like the only serious move. The alternative

28... 置g8? is easily eliminated by 29. 包f4!. **29. 图xg6 增f7 30. 增xf7† 空xf7 31. 图xc6** White is just winning here. It is hard to see why Black would go for this. **31... 图b6 32. 图c7 空e6 33. 图xa5 包b8** 1–0

Black has to find something else. Looking around we cannot fail to spot: **28...②b6! 29.②xf8** White could also consider 29.**②**f4 營f5 30.**三**a1 a4∞. But 29.**三**a1 fxg6! costs White a piece. After 30.**三**xg6 營d7 31.e6 營e7 32.**②**xc4 **②**xc4 **③**33.營xd5 營b7 34.營xc4 營b5∓ White has some compensation for the piece, but not enough. **29...三**xf8 30.**三**a1 Now either 30...**三**g8 or **30...②e7!?** offers at least equal chances for Black.

6. Stellwagen – Kikkert, Netherlands 2010

It is not too difficult to see that the queen cannot move. Black plays ...b3 or ...c3, in both cases with a winning attack. And after 25. ****Exd4?** exd4 26. *****2xd4 c3 the white king is also torn to pieces. 25. **2**xd4?! is not as bad as most other moves, but after 25...bxc3 26. **2**xc3 **2**e7 White is definitely struggling for equality – which is not what he was looking for with an extra rook and three hundred and fifty extra rating points!

25.b3!! A lovely desperado punch. White opens up his king's position in order to protect it. 25...世c6 Black has lost all his teeth. Also after 25...cxb3 26.世b2 Exe4 27.皇d3 皇f5 28.f3 White wins. Nothing can hurt the white king. 26.世c2 Exe4 26... Exd1 † 27. Exd1 c3 is the feeble attempt from the computer. After 28. Ed8 空g7 29. Eb8 a5 30. Eb6 世c7 31.世d1 White is clearly in control. 27.f3 皇f5 28.皇xc4 1-0

7. Ni Hua – Morozevich, Saratov 2011

The game went: **23.\Barg4?!** ②xg4 24.**\Barg4** \Bargabage Bbd8± White of course has the advantage here, but the position is not yet entirely clear and Black actually managed to turn things around and won the game on move 47. It is natural to consider various queen moves, but **23.\Bargageq2? \Bargageq2? \Bargageq3**† 24.\Bargabaged b1 \Bargapeq h3! 25.\Bargapeq5 \Dargapeq 24!\Bargapeq leads to a mess, and **23.\Bargapeq62**? **\Bargapeq64**!\Bargapeq leads to a mess, and **23.\Bargapeq62**?

The above lines suggest that White's primary concern must be to prevent any Black counterplay with \$\ddots\$... Once you have realized this, the winning move is not so difficult. 23. \$\mathbb{\mathbb{W}}h!! After this Black would have been in for a rough ride. 23... \$\ddots 5 \text{ After 23... \$\Delta 5 \text{ 24.} \mathbb{\mathbb{Z}}g3 \text{ 25.} \$\mathbb{\mathbb{D}}b\$ g3 26. \$\mathbb{\mathbb{Z}}f\$ White ends up with an extra piece. 24. \$\mathbb{\mathbb{Z}}g5\$ \$\mathbb{\mathbb{W}}e3\$ \text{ 25.} \$\mathbb{\mathbb{D}}b\$ 1 gxf5 26. \$\mathbb{\mathbb{Z}}g5\$ \$\mathbb{\mathbb{D}}e4\$ 27. \$\mathbb{\mathbb{D}}e4\$ White is entirely winning. Here is a possible line: 27... \$\mathbb{\mathbb{D}}6\$ 28. \$\mathbb{\mathbb{D}}g5\$ \$\mathbb{\mathbb{D}}h8\$ 29. \$\mathbb{\mathbb{Z}}e1\$ \$\mathbb{W}d2\$ 30. \$\mathbb{Z}d5\$ \$\mathbb{W}b4\$ 31. \$\mathbb{\mathbb{Z}}xh7\$! \$\mathbb{Z}f7\$ 31... \$\mathbb{\mathbb{Z}}xh7\$ 32. \$\mathbb{Z}g1\$ f5 33. \$\mathbb{Z}d7\$† \$\mathbb{\mathbb{D}}h8\$ 34. \$\mathbb{W}f3\$ \$\mathbb{D}f6\$ 35. \$\mathbb{W}xf5\$ with mate. 32. \$\mathbb{Z}e4\$ \$\mathbb{W}b6\$ 33. \$\mathbb{D}f8\$! \$\mathbb{Z}d8\$ 34. \$\mathbb{D}g6\$† \$\mathbb{D}h7\$ 35. \$\mathbb{D}e7+-\$

8. Dreev – Socko, Warsaw (rapid) 2011

In this case the move played in the game is relatively easy to refute: 34... 也f6? 35. 心 kh7† 兔 kh7 36.g5†! The main idea and not hard to see. White was not about to play 36. 中 kh7? 中 g5年. 36... 中 f 37. 中 kh7 and wins. 37. 鱼 d3†! This is the point. 37... 中 e6 Or 37... e4 38. 鱼 xc2 鱼 g8 39. b3 鱼 f7 40. 鱼 d1 and White wins. 38. 中 kh7 包 xe3 39. 鱼 e2 39. g6 was simpler, but Dreev likes to keep control. 39... 中 d6 40. g6 包 f5 41. 鱼 d3 包 e7 42. 鱼 e4 46 43. 中 g7 包 c8 44. 中 f8 中 f6 45. g7 包 e7 46. 鱼 f5 包 xf5 47. g8= 世 e4 48. 世 d5 e3 49. 世 e4 中 g5 50. 世 e5 中 g4 51. 中 e8 1-0

Black had to come up with 34...\$\Delta e7! 35.\Delta xh7 \Delta e4! as a plausible defence. Actually it is the only option left, so he would not need to think further than this. Let the opponent decide what we need to consider next! But let us check the lines here anyway. The most dangerous try is: 36.\Delta 5! \Delta 65! \Delta 65! \Delta 65 \Delta 65! \Delta 65 \Delta 65

9. Bok – Kazhgaleyev, Wijk aan Zee 2011

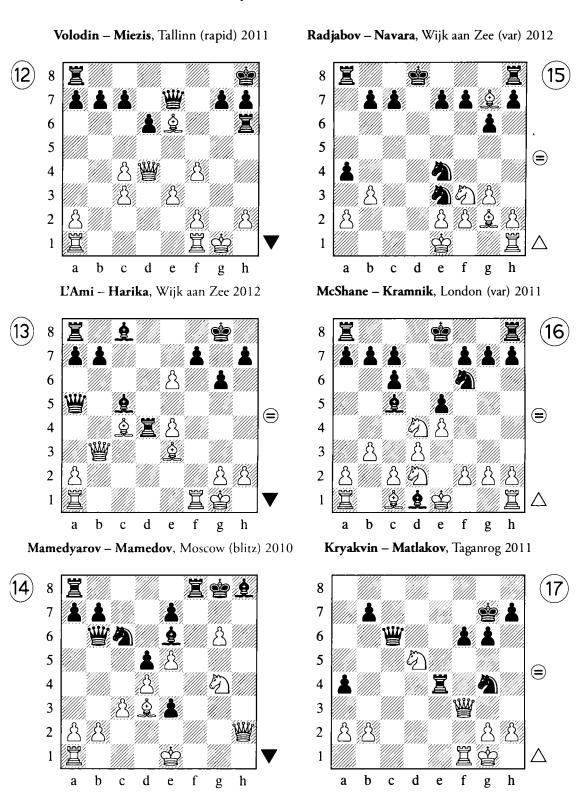
54...堂h6?? Not much better is: 54...堂h8? 55.包g4! This logical move is the most dangerous. White can now bring his king into play — and later maybe play 包f6 with mate!?. (55.包xf3 置h1† 56.包h2 置d1 57.d7 also wins.) 55...置h1† 56.包g3 置d1 57.d7 b5 58.堂xf3 White wins. The knight is on is on its way to f6. For example: 58...置g6 59.置e8† 置g8 60.包f6 and Black loses everything. 55.鱼e3†! This wins directly and so is the easiest refutation, although 55.包g4† 堂g6 56.d7 置d1 57.鱼b6 also wins. 55...置g5 55...堂h5 56.置h7# 56.包f7† 堂g6 57.包xg5 置d1 58.d7 a4 59.包xf3 堂f6 60.鱼g5† 堂g6 61.置e6† 堂f5 62.置e5† 1–0

Having eliminated both king moves, 54... **257!** is therefore the only move. We need no lines to prove it — as long as we cannot prove its immediate defects. 55. **2xg7†** 55. **2xf3 2h1†** 56. **2h2 2g6!** and Black is at least not worse. 55. **2g4** gives Black a lot of options. In principle I prefer 55... **2g6!** to bring the king out. For example, 56. **2e5† 2h7** with a repetition. 55... **2xg7** 56. **d7 2d1** 57. **2g3 2h6** 58. **2b6 2xe5** 59. **d8 2m 2xd8** 60. **2xd8 a4** 61. **2e7!** With a draw.

10. Neverov - Y. Vovk, Alushta 2011

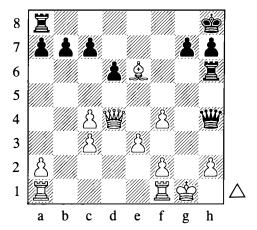
11. Ivanchuk - Gelfand, Monaco (rapid) 2011

The game concluded: 31... 曾a1†? 31... 智a2? 32. 曾xh6† wins immediately. 32. 曾g2 皇g7 Now White has a very nice winning move in 33. 置b4!, which admittedly could have been very hard to see. But Gelfand will definitely have been disappointed to have missed the winning sequence that White did play. 33. 曾xg6 曾f6 34. 置xg7! Black resigned, in view of 34... 曾xg7 35. 曾f5†. 1–0 Instead Black should have returned the queen to the defence with: 31... 曾c1†! 32. 曾g2 曾c6† 33. 曾h3 曾e8! 34. 曾xh6† 曾g8 where White should seriously consider taking the perpetual check. After something like 35.f3!? Black can play 35... 這c5, or 35... 這d8 with the idea ... 這d7, and White cannot do better than perpetual check.



12. Volodin - Miezis, Tallinn (rapid) 2011

Black has two tempting options. He can either recapture on e6 with the queen or he can throw in ... #h4 before recapturing with the rook. In the game he did the latter and was immediately successful. 21... #h4?



22.协会 23.宣g1! 宣g6† (23...b6 24.中h1! and White looks better, despite Black having some compensation.) 24.中h1 世xf2 25. 三xg6 hxg6 26.世e4 White is no worse. It also looks fine to play 22. 宣fb1 世xh2† 23.中f1 互xe6 24.世d5!. For example: 24...世h3† 25.中2 世g4† 26.中d3 c6 27.世g5 with an even endgame approaching. 22... 三xe6 23.中g2? This loses immediately. Preferable was 23.f5, although Black is much better after 23... 三xe4 24.世d5 c6 25.世d3 世g5† 26.中4 世xf5. 23... 三xe6† 24.中f3 世xf5 25.中4 世xf5. 23... 三xe6† 24.中f3 世xf5 25.中4 世xf5 26. 三xe6 26.日 三xe

21... 当xe6! was the correct move. 22.f5 This is objectively best. 22.f3 is the move that my students find hardest to refute. But it should not be so difficult to see the weakening of the second rank: 22... 当g6† 23. 中 当c2! and White can resign. 22. 当fe1 当h 3 23. 当e4 might look like a defence, but the winning idea is quite simple. The queen's position on e4 is unstable. 23...c6! (23... 三c8 also wins, with the idea 24. 当xb7 三g6† 25. 中 h 1 c6, but this is just an abstract version of the main line.) 24. 三ab1 (24.f5 三h4 and wins) 24... 三e6! Black wins — the white queen is out of squares. 22... 当xf5 23. 当f4 当h5 24. 中 h 1 中 g8 25.f3 三f8 26. 当g3 当c5 With a technical win.

13. L'Ami – Harika, Wijk aan Zee 2012

17...置xc4? 17...fxe6? is easy to eliminate: 18. ② xe6† 中的 19. 四方 19... ② xe6 20. ② xd4† ② g7 21. ③ xg7† 中 xg7 22. 四方 24. ② xc1† 中 xc2 24. ③ xc8 and White has won a piece. This might seem a long line to calculate for some, but it has no real surprises, so it is definitely possible to get it right. 18. exf7† 中 19. 中 19. 中 19. □ 1

The above means that 17... Exe4! was the only playable move. 18.exf7† 空f8 Here there is no direct win, which is already reason enough to choose this variation! 19. 全xc5† Or 19. 全f2!? 全f5 20. 全d5 置e5 21. 全xb7 置b8 22. 營f3 全xf2† 23. Exf2 h5 and Black is okay. 19... 營xc5† 20. 空h1

營xc4 21.營b2 宣f4! Preparing to take the pawn with the king. Black can also draw with 21...宣d4 22.宣ad1 宣f4, but why give up the tempo? However, 21...暨d4? 22.逗ad1! would be unfortunate, and is maybe what made Black choose not to go down this road. **22.暨h8† 查xf**7 White only has a draw by perpetual check.

14. Mamedyarov – Mamedov, Moscow (blitz) 2010

White's threat is rather obvious and so is the measure against it - Black has to move his f8-rook. 20... \(\mathbb{E}\)fc8? and other rook moves along the 8th rank fail to just about every idea under the sun, most prominently 21. 增h7† 空f8 22. 增xh8† 臭g8 23.e6! with mate to follow. 20... 置f3? looks like another obvious move. However, here White has a win based on a clever tactical point: 21. 当h7† 空f8 22. 当xh8† 皇g8 23.e6 (23. 空e2!? 置f4 24.g7† also wins, but this is cleaner.) 23... №8 24. №e2!! The black rook is embarrassingly out of squares. After 24... Æf4 25. Фxe3 the rook is simply trapped and White wins. 20... If fa? leaves the rook where we can take it. As this is not a good idea (Black would have ... \widetilde{\pi}xb2-+ in reply), White simply plays 21.0-0-0! and has a completely winning position. The immediate threats are \(\mathbb{U}\)xf4 or \(\mathbb{U}\)h7\t with a winning attack. And after 21... \mathbb{\mathbb{Z}} xg4 22. \mathbb{\mathbb{E}} f1 mate is near. 20... \mathbb{\mathbb{E}} f2? is quite an amusing try, but it fails to 21. 營h7† 查f8 22. 營xh8† 鼻g8 23.e6! 查e8 24. 公xf2 and White will win everything, as well as queen the g-pawn in the end. 21.gxf7† \$\dot\xxf7 21...\dot\xxf7 22.\dot\dot\h7† \$\dot\frac{1}{2}\$f8 23.\dot\dot\xh8† \$\ddot\ge g8 24.\ddot\ge g6 gives Black no reasonable defence against 25. \$\mathbb{U}\$h6#, as after 24...e6 25. \$\mathbb{U}\$f6† he is mated all the same. 22. \mathbb{\mathbb{H}}h5\frac{1}{2}! Keeping the king in the cage. The fight is nearing its conclusion. 22...\mathbb{\mathbb{H}}g8 23. 增h7† 空f8 24. 增xh8† 皇g8 Black resigned. After 25. 皇g6! it is mate in two more moves. 1-0 So by the method of elimination, the only playable move was 20... If 1†!, to win a much needed tempo and ruin White's coordination. 21. 21. 2xf1 21. 2xf1?! is even worse. After 21... 2g7 Black is winning. The threat of simply ... 2xg4 ruins White's chances of establishing a quick attack. 21... 2g7 22. 2g1 2f8! The king needs to get out of there quickly. 23. 2f1† ውe8 24. ፬ f6† ውd8 25. ት ከ7 🖫 xb2 Black has the advantage in this undoubtedly complex position. If it is winning or just good is a deep discussion which is irrelevant to our process of elimination.

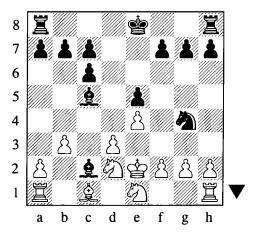
15. Radjabov - Navara, Wijk aan Zee (var) 2012

17.**②xh8?** has to be eliminated on account of 17...axb3! 18.axb3? Continuing to fall for the trap. After 18.fxe3 f6! 19.0–0 b2! Black has the advantage. 20.②g5!? ②xg5 21.②xb7 罩b8 22.罩d1† 空e8 23.②c6† 空f8 24.罩b1 ②f7 25.a4 ②xh8 26.a5 罩b3! and it is Black who is playing for a win. 18...f6! After this White is mated in a few moves. Instead 18...②xg2†? 19.空f1 ②e3† 20.fxe3 f6 21.空g2 is at best equal, at worst slightly better for White.

So the correct move is: 17.fxe3! axb3! and it is actually Black that has to prove equality. 18... 置 19. 单位 c5 20. 包e5 cxd4 21. 单 xe4 置 11 22. 中位 25. 包 xh1 23. 单 xh1 dxe3 + 24. 中 xe3 f6 25. 包 d xe7 =

16. McShane - Kramnik, London (var) 2011

Both players considered this position during the game. McShane believed he could play 9.04f3? forcing Black to take on f3, but that is not the case. 9...2xc2! 10.0e2 0g4 11.0e1?! Better is 11.2b2 0-0-0 12.0e1 0xf2 13.0xc2 0xd3 and maybe McShane would have played this had he reached this position.

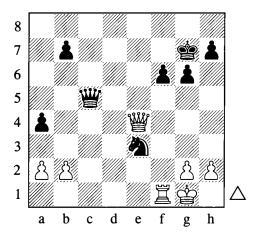


But in advance he had planned the text move, which loses after 11... 2d1†!!.

But Kramnik saw further, correctly realizing that White should play 9. 22f3! with even chances, as Black ends up struggling after: 9... 2g4?! 10. 2xd1 2xf2† 11. 2e2 2xh1 12. 2f5 g6 13. 2h6 2f2 14. 2e3 2xe3 15. 2xe3 =

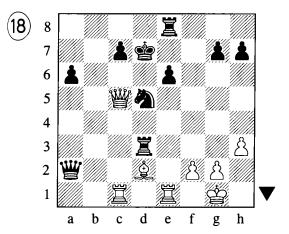
17. Kryakvin – Matlakov, Taganrog 2011

White's first two moves are clearly forced, but what next? 29. **增xe4 增c5† 30. 2e3** 30. **2h** 1? **2h** 12 **31**. **2x** 12 **2h** 12 **31**. **2x** 12 **2h** 13 **30**. **2h** 14 **31**. **2x** 15 **3x**

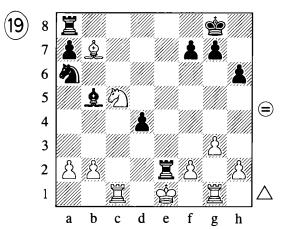


- 31.營xb7†? 31.蛋e1? ②g4† is obviously hopeless and 31.蛋f3? 營c1† 32.堂f2 營d2† is also catastrophic. For example: 33.堂g3 營xg2† 34.堂f4 營g5# 31...堂h6 White now has to return the exchange and suffer. 32.h3 ②xf1† 33.堂xf1 營c4† 34.堂g1 營xa2∓ Black has an extra pawn and converted it on move 61. ...0-1
- 31.置f4!! is the only move. The key idea is that White would like to meet 31...包g4† with 32.營d4!, when he would be winning. Black can play something like 31...b5!? here, when he would have compensation, but nothing more. However, the critical move is 31...g5 forcing a draw after 32.營xb7† 空g6 33.營e4† f5!? 34.營e6† 空g7 35.營d7† 空h6 36.營e6† and so on...

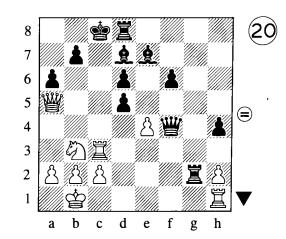
Giri – Bawart, Rogaska Slatina 2011



Nyzhnyk - Harikrishna, Wijk aan Zee 2012

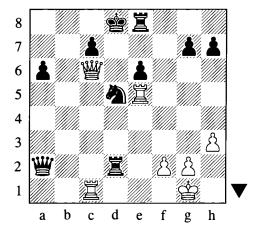


Hector – Sutovsky, York 1999



18. Giri – Bawart, Rogaska Slatina 2011

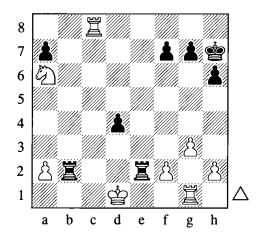
30... \(\mathbb{Z}\)xd2? This should have been eliminated. 31. \(\mathbb{U}\)c6\† \(\ddot\)d8 Here it is not too hard to see the only active move for White: 32. \(\mathbb{Z}=5\)!



With the threat of \(\exists \alpha\d5\frac{\psi}\). White sets up a perpetual check on a8 and c6. **32... \(\exists a5**\) 32... \(\exists f6 \) 33.\(\exists x6 \) \(\exists d3 \) 34.\(\exists h1!\) looks risky for Black. The only move is 34...\(\exists a3\), when after 35.\(\exists xd5 \) \(\exists xd5 \) 36.\(\exists xd5 \) \(\exists d6 \) \(\exists xd5 \) \(\exists d6 \) \(\exists xd5 \) \(\

30... 世xd2! would have won the game. 31. 世c6† 空d8 32. 世a8† 32. 置e5 is most easily answered with 32... 包c3 winning. 32... 空e7 33. 置xe6† 空xe6 34. 世xe8† 包e7 Compared with the similar variation we saw above, here the queen is protecting the e1-square. 35. 置c6† 置d6 36. 置xc7 豐g5 The extra piece makes all the difference.

19. Nyzhnyk – Harikrishna, Wijk aan Zee 2012

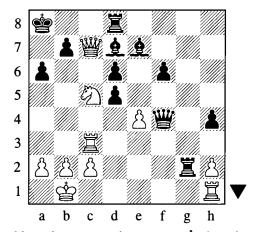


At this point it was definitely possible to realize that White has no chances of winning here, but every chance of losing. 25. ②b4?! 25. 墨b8 was objectively better, but Black is to be favoured after 25...墨bd2† 26. 堂c1 罩xa2 27. ②c5 罩ac2† 28. 堂d1 罩ed2† 29. 堂el 罩xf2 and it is very likely that White is lost. 25...罩xf2 26.a3 a5 27. ②d5 罩a2 28. 罩el d3 0–1

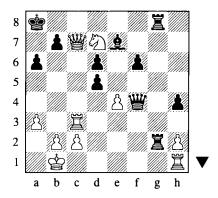
The position after 21. 查f1 罩xb2† 22. 查g2 包xc5 23. ②xa8 包d3 is certainly complicated. But it does not give the impression of being bad in any way. White actually equalizes after almost anything, but most simply with: 24. 罩c8† 查h7 25. ②c4† g6 26. 罩f1!? 26. ②xd3 ②xd3 27. 罩c1 ②c2! and Black is no worse. 26... 罩xa2 27. 罩c7 ②c5 28. 罩d1 d3 29. ②d5 罩c2 30. ②xf7 查h8 with a sort of dynamic equality.

20. Hector – Sutovsky, York 1999

Again we have one of those positions where you are in trouble no matter what you do, but the method of elimination gives you a hope of salvation. **25... 空b8? 26. 空c7**† **空a8** McShane pointed out that 26... **空a**7 27. **②a**5 **三**b8 28. **三**b3 **②b**5 (28... **②c**8 29. **②c**6†) 29. **三**xb5 axb5 30. **②c**6† is terminal. **27. ②c**5!!



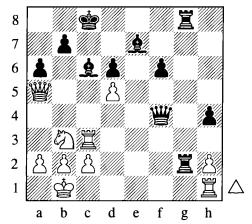
This is the move you would need to see in advance. **27...\$c6?!** White is also doing very well after 27...\$b8 28.\$\Delta\text{xd7} \Begin{array}{c} \Begin{array



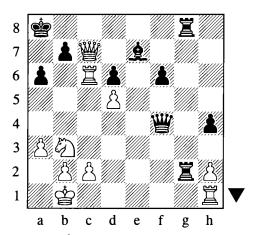
Black is just lost on account of the threat of \(\mathbb{E}c6!!.\) For example: 29...增xe4 30.\(\mathbb{E}c6!\) 增e2 31.\(\mathbb{E}c1\) Now \(\mathbb{E}b6\) is the threat. 31..\(\mathbb{E}g1\) 32.\(\mathbb{E}xg1\) \(\mathbb{E}xg1\) \(\mathbb{E}xg1\) \(\mathbb{E}xg2\) \(\mathbb{E}xg3\) \(\mathbb{E}xg4\) Black will be mated.

27.... ②c8? is mated by 28. ②xa6! bxa6 29. 罩b3. The computer considers that Black's best chance to defend at this point is 27...dxc5 28. 豐xf4 罩g4 29. 豐c7 罩xe4, although White obviously has the advantage after 30.a3, 30. 罩g1 or even 30. 罩xc5!? 罩c8 31. 豐xc8† ②xc8 32. 罩xc8† ③a7 33.c3±. **28. 罩a3!** dxc5 Sadly forced. **29. 豐xf4+**— White won on move 47. ...1—0

Black therefore had to play: 25...\(\hat{L}c6\)! 26.exd5 \(\begin{align*} \begin{align*} \begin{



27. 图xc6†! The most dangerous. 27. 图b6 is met most simply with 27...图f2 and White obviously does not have any advantage. 27. 图c1? 鱼d8! would even swing the pendulum towards White and he would have to duck and dive. 27.... 如b8 27...bxc6?! 28. 图xa6† 空d7 29. 图xc6† 空d8 was given as drawing by Luke McShane back in 2000. But with today's tools we can see that White keeps some initiative with 30. 图e1!. Still the outcome cannot be said to be decided — although I favour White. 28. 图c7† 空a8 Here White can take a draw with 29. 图xa6† or do as Hector would undoubtedly have done, initiate wild complications after 29.a3!



29... 图 2g7! The only move. 30. 图 e1 单 d8! The best chance. 30...bxc6?! might not look so clear, but the attack after 31. ② a5 单 d8 32. 图 c8† 中 a7 33. ② xc6† 中 b6 34. ② b4! ± is very strong and human intuition — or deep analysis — could warn Black that life would be very hard indeed. 31. 图 xd6 图 xd6 32. 图 xd6 ② c7 33. 图 xf6 ② xh2 White has the advantage in this ending, but the bishop is strong and the h-pawn offers real chances of survival.

Chapter 6

Intermediate Moves

Jacob Aagaard - Jonathan Rowson

Hamilton 2004

8
7
6
5
4
3
2
1
a b c d e f g h

White to play

This position is from the tournament where I got my second GM norm. I started excellently with 5½/6 and had a full point lead. I then sailed towards the norm with three draws while Jonathan won his last three games, taking the first prize. Happiness for both, you might say.

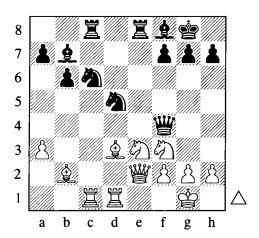
I would not quite say that this was the case with this game. Jonathan clearly considered himself to be the better player and was out to beat me, but in the end I had the only serious chance to win the game. Unhappiness for both, if you have to ask...

There are a few tactical themes that could have been included in this book without seeming out of place. The desperado is an obvious one to name. But desperado scenarios are relatively rare and do not fit in a small list of calculation techniques. However, almost all complicated tactical games include some kind of intermediate moves, if not in the actual play, then at least in the heads of the players.

The idea is simple and not unlike comparison. By inserting a move at a relevant time you change the properties of the position a little bit and they are suddenly in your favour. A closely related technique, which I would rank as being in the outskirts of calculation mainstream techniques, is trying to change the move order. Sometimes they are so closely related that you cannot tell them apart. The first example is a bit like that.

Tamaz Gelashvili - Alexander Goldin

Orlando 2011



Black has just taken a pawn on d5 with the idea that 20.0xd5? would be met with 20...\pixe2 and 21...\pixb2.

White needs to look for something else, and all he could come up with was the rather

unenergetic 20.\(\hat{2}\)xh7†?! \(\delta\)xh7 21.\(\bar{2}\)xd5. After this both players made additional mistakes before Black won on move 39. At this point the best move was 21...\(\delta\)g8! with even chances.

But let us try to imagine that White had spent a minute or so looking for other options, and realized that he had an opportunity to start an attack on the kingside.

20.\c4!

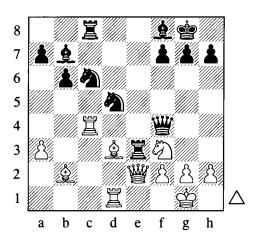
This energetic move would have forced Black to enter complications, as all normal-looking moves are easily refuted.

Retreating with the queen along the b8-h2 diagonal ends in disaster on the kingside after both 2xh7† and the less rushed, but not really less energetic 25.

In sort of the same way 20... #h6 21. #h4 leads to immediate disaster, so with no retreats available, Black needs to push forward.

If we continue to think that White was looking for candidate moves and saw his last move, probably he also saw that this reply was forced. But at this point he might have decided to throw out the line, as 21.fxe3 **\mathbb{\mathbb{E}}\text{xe3}\dagger\bar{\mathbb{\pi}}\text{ is pretty bleak. After the exchange of queens the knight will arrive on e3 and Black wins the exchange back.

But White has a better option available.



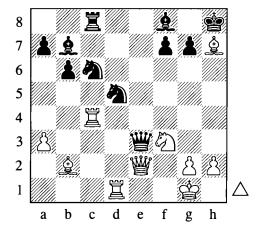
21.\(\hat{\mathbb{Q}}\xh7\tau\!!

You can discuss whether it is 20.\mathbb{Z}c4 or this that is the intermediate move. Chess is played move by move, but our way of thinking is in concepts. Here the idea is either to get the rook up to the fourth rank before executing the planned capture on h7 and recapture on d5 – or it is a planned capture on h7 with an intermediate rook swing to the fourth, forcing Black to give up an exchange?

It is all up to how you think and in this case neither way can be considered better than the other.

21...**⊈h8**

If Black nowtakes the bishop with 21... 堂xh7, then White has 22. 堂c2†, almost winning the queen. Black can resist with 22... 選e4, but White is better: 23. 基xe4 ②ce7 24. 堂d3 堂f5 25. ②d4 ②f4 26. 基xf4 營xd3 27. 基xd3±

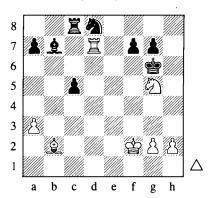


23. **肾f2!**

This move can also easily be overlooked, but it is actually not so mysterious. Black is not allowed to put a knight on e3.

23...**≜**c5

A natural move and also the best defensive try.



29. 2xf7! 2xf7 30. \(\mathbb{Z}\)xb7±

White has good winning chances with his strongly placed rook and better minor piece. Black's drawing chances are made up by the passed pawn and the relatively small number of remaining pawns.

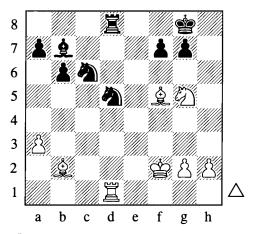
This time around White does not have a choice.

24...\\mathsquare xc5

24...bxc5 25.\(\mathbb{Z}\)xd5 transposes to 23...\(\mathbb{D}\)xh7 as discussed above.

25.皇f5!

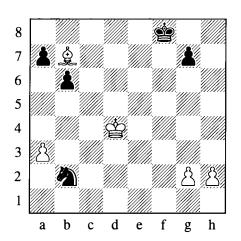
Here there is a small yet important difference from the 23... 垫xh7 line. After 25. 豐xc5?! bxc5 26. 墨xd5 垫xh7 27. 墨d7 包d8 28. 包g5† 垫g6 29. 包xf7 包xf7 30. 墨xb7 it would appear that we have the same position, until you notice that the king is on gl instead of f2. Actually this difference is quite important. Black is in time to play 30... 墨d8! and generate counterplay against the white king and white bishop. Black should draw without too much hassle.



28.2 e6! fxe6

The lesser evil. After 28...\mathbb{\mathbb{Z}}d6 29.\Darkardxg7\pm Black faces all kinds of tactical problems, not least of all the pin down the d-file.

29.፪xe6† ፟ውf8 30.፰xd5 ፭xd5 31.፪xd5 වe5 32.፪xb7 වd3† 33.፟ውe3 වxb2 34.፟ውd4



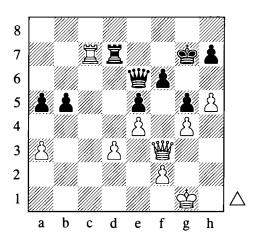
White has definite winning chances in this ending. His king is very active and he has the possibility of creating a passed pawn on the kingside. However, I still believe that the ending is within drawing limits, not least because Black can hope for an ending with a bishop and h-pawn, which White will not be able to win.

So, even though this elegant tactical idea does not lead to a forced win, it would have provided Black with great problems just to get to this unpleasant ending. In practical terms this would mean time trouble, poor defence and probably a white victory...

Intermediate moves are not that different from candidate moves in their technique. The main point is to have them on the radar and look for them at the right times. In the following game I actually considered the right move, but I was still too emotionally connected to moving my rook for me to do anything else. Basically I was a bit nervous.

Jacob Aagaard – Jonathan Rowson

Hamilton 2004



As said, I did consider giving the check with the pawn during the game, but besides the mate arising if he should take it, I did not really understand the value of it during the game.

35.h6†!

After this Black would be forced to put his king on f7 for not very complex reasons.

35...**∲**f7

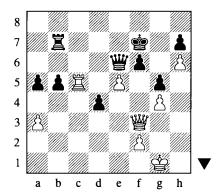
35... 空g8? for example loses to 36.罩c8† 空f7 37.罩h8.

This does not look like an important change to the position at this point, but if we continue with the moves played in the game we shall see that it quickly becomes so.

36.\gc5 \gb7

36...b4!? also exists, but White has no reason to worry. After 37.\(\mathbb{Z}\)xa5 b3 38.\(\mathbb{Z}\)b5\(\mathbb{D}\) the extra pawn is useful and White has excellent winning chances.

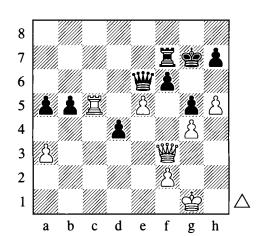
37.d4 exd4 38.e5



The black king is awkwardly placed on f7. White is simply better and will continue to be so for a long time, unless Black collapses quickly.

38... \alpha e7 39.exf6 \alpha e4 40.\alpha g3±

35.\(\mathbb{Z}\)c5? \(\mathbb{Z}\)b7 36.d4 exd4 37.e5 \(\mathbb{Z}\)f7!

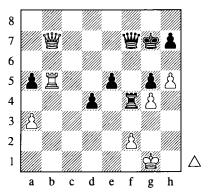


Compared to 35.h6† Black is certainly happy here. Access to the f7-square has come in quite conveniently. Importantly I never got another chance to flick in the pawn check. I should have grabbed the chance when it was there.

The game ended with a draw in not too many moves.

38.\(\mathbb{Z}\)xb5 fxe5 39.\(\mathbb{U}\)e4 \(\mathbb{Z}\)f4 40.\(\mathbb{U}\)b7† \(\mathbb{Z}\)f7!

The king could also retreat to g8 without any worries, but to Jonathan's credit it should be mentioned that he saw the refutation of 40... 当行? at the board.



41.h6†!! and now either 41... 並xh6 42. 世h1†! 並g6 43. 罩b6† 罩f6 44. 豐e4† 並h6 45. 罩b7 or 41... 並g6 42. 罩b6† 罩f6 43. 豐e4† 並xh6 44. 罩b7! and White wins in both cases.

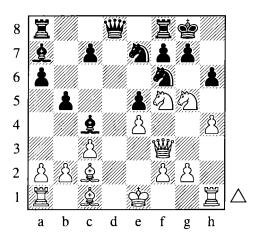
41.凹e4 罩f4 42.凹b7† 罩f7 43.凹e4 ½-½

The last example shows quite a normal scenario for intermediate moves and why it is so important to have them included as part of your training regimen.

(see diagram next page)

Kjetil Lie - Sune Berg Hansen

Porto Carras 2011



In the game White played 18. 2e3?= and was outplayed gradually until he lost on move 49.

18.2\xh6†!

Obviously this is one of the first moves a grandmaster would look at, but without the right follow-up the attraction is rather limited. For example: 18...gxh6 19.\(\mathbb{E}\)xf6 hxg5 20.\(\mathbb{L}\)xg5 offers White some compensation, but Black is generally all right. And this is the case with all lines that include looking exclusively on the kingside.

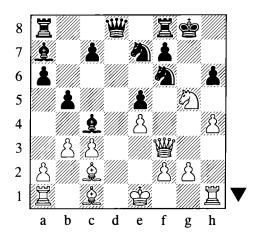
18...gxh6 19.b3!!

A very difficult move that neither of the players considered during the game. Their focus was simply elsewhere, which shows the potential power of having intermediate moves in your arsenal.

Notice that 18.b3 did not work either. Black can retreat the bishop to e6, or first take on f5 and when White recaptures with the pawn play ... 2d5.

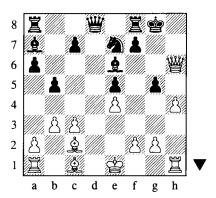
Again there could be a discussion about whether b2-b3 or the knight sacrifice is the intermediate move. And again it would be a

bit like discussing whether it is the drums or the bass which is out of sync. The thinking is that of intermediate moves, caring about the labelling is the thinking of... well, let's just not go there.



At this point Black has various options, all of them leading to a clear advantage for White. We shall look at them individually.

The fantastic point behind the whole operation is that 20...hxg5? is met with: 21.營h6!!

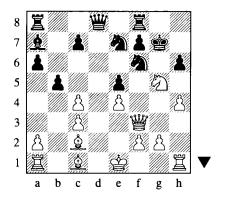


White's attack on the dark squares is tremendous and Black cannot come up

with an adequate defence. For example: 21...g4 22.皇g5 f6 23.皇xf6 互xf6 24.豐xf6 皇d7 25.0-0-0 and White's attack is irresistible.

19...曾d6 is rather defeatist, but is probably the best move. White is more than comfortable after 20.bxc4 bxc4 21.包h3 单g7 22.罩b1±, but the game continues.

19...⊈g7 20.bxc4



20...hxg5?!

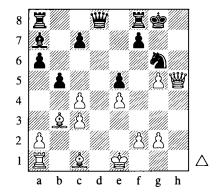
This also cannot be recommended.
The last chance would be 20... 對d6 21. 包h3 bxc4 22. 單b1, which transposes to 19... 對d6.
White is close to winning.

21.hxg5 ᡚh7

Black is also in big trouble after 21... 2d7 22.cxb5 axb5 23. 2b3 2g6 24. 2h7†! and White has a winning attack.

22.臭b3 包g6

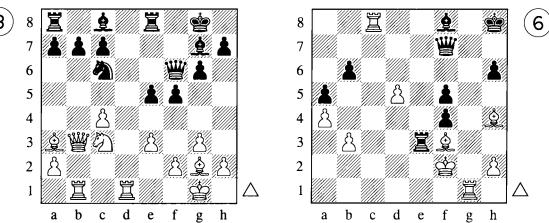
22... ≝d6 23. ∄h6 ᡚg6 is another defensive try, but simple play with 24.cxb5 axb5 25. 且d2 and 26.0–0–0 gives a winning attack.

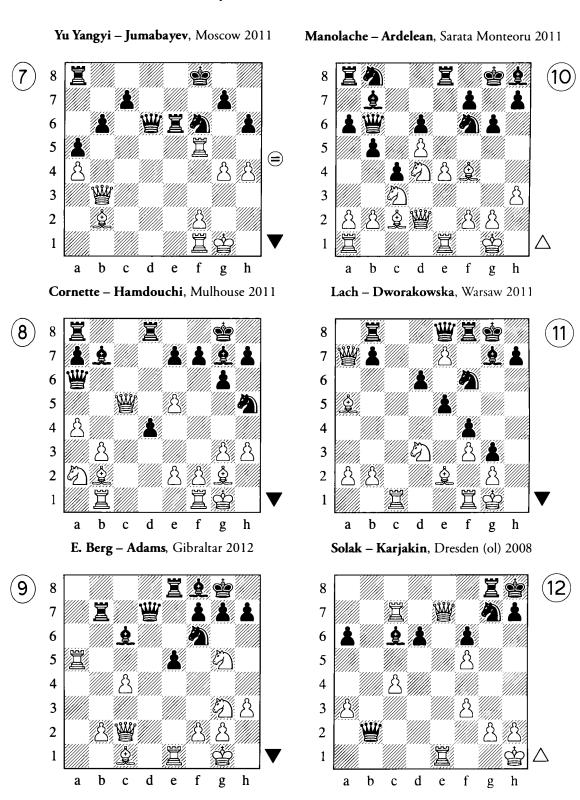


25.c5!

White wins. Notice the double effect of the last move, preventing ... #d6 at the same time as the bishop's diagonal is opened.

Movsesian - Caruana, Moscow (blitz) 2010 Mamedov - Organdziev, Plovdiv 2010 8 8 7 7 6 6 5 5 4 4 3 3 2 2 1 1 b f b d h h g Romanov - Shirov, Warsaw (rapid) 2011 Kulaots - Fauland, Aix-les-Bains 2011 8 8 7 7 6 6 5 5 4 4 3 3 2 2 1 1 f f b c d e h b c d e Salem - Beliavsky, Khanty-Mansiysk (ol) 2010 Malakhov - Bosiocic, Sibenik 2010





1. Movsesian - Caruana, Moscow (blitz) 2010

20.皇e7†! A nice intermediate move. Black cannot take the bishop as his knight would be pinned. 20.罩xe5 營xe5 21.營xd7 營xg5 would result in a particularly murky situation. 20... 全g8 21.罩xe5! The real point — Black loses a piece. 21...皇xe5 21...營xe5 22.營xd7 h5 23.公c7 罩h6 24.公d5 seems to be equally hopeless. 22.營xd4 ②xd4 ②xd4 23.罩d1 ②xf2† 1—0

2. Romanov - Shirov, Warsaw (rapid) 2011

White missed an easy win in this rapid game after: **20.②xe4 ②xe5 21.②xg6 fxg6** Here **22.基e2!** would have decided the game instantly. Instead White played the horrific: 22. **墨**xe5?? **墨**xf2 23. **墨**g4 **墨**cc2 24. **②**h1 **墨**xg2 and had to resign. 0–1

3. Salem – Beliavsky, Khanty-Mansiysk (ol) 2010

16.**2d5†!** Before attacking the c7-pawn, White throws in this little intermediate move. After 16.**2b5**?! **当**f7 17.**2d5 2e6**! Black would even be better, were it not for the strong move 18.**2d6**!! leading to complications slightly favouring White. **16...2e6** 16...**2h8** 17.**2b5** and 16...**2e6** 17.**2b5 2e7** 18.**2xe6**† **2xe6** 19.**2xc7** 1–0

4. Mamedov - Organdziev, Plovdiv 2010

29.營a4! 29.鼍dxf7†?! would of course give White a considerable advantage, but we should not fail to look for ways we can improve things. 29...營d5 29...營xa4 would allow a direct mate. Now White has won a useful tempo. 30.鼍dxf7† 營xf7 31.鼍xf7† 党xf7 32.營b3† White won on move 55. ...1–0

5. Kulaots - Fauland, Aix-les-Bains 2011

25.a4!! You can also call this a decoy. The thing is that White improves his position rather than immediately trying to attack the black king. 25...增xa4 Black is lost in all cases; the queen has to give up her perfect position. 25...增c5 26.增b3 b6 27.增d3! and Black is killed on the light squares. 25...增b4 26.增a2! shows another benefit of the pawn sacrifice. 26...增d8 27.增c2†! (27.鼍c1†!? \$\ddots\$b8 28.\ddots\$b1 also wins, but after 27.\ddots\$b1?? \$\ddots\$d2!= White is missing a check on g8.) 27...增c3 28.\ddots\$xc3 29.\ddots\$c1 \ddots\$d3 30.\ddots\$e2 White wins. 25...\ddots\$b6 26.\ddots\$and 26.\ddots\$c1 \ddots\$b8 27.\ddots\$b1 were other wins available. 26...\ddots\$d4 27.\ddots\$e6 1-0

6. Malakhov - Bosiocic, Sibenik 2010

48.单h5! A fine initial sacrifice. 48...豐xh5 Now comes an important change of direction. 49.皇f6†! 49.鼍xf8†? is flawed on account of 49...堂h7 50.鼍h8† 堂xh8 51.皇f6† 堂h7 52.鼍g7† 堂h8 53.鼍g5† 堂h7 54.鼍xh5 堂g6! ending with a drawn ending. 49...堂h7 50.鼍c7†! The real point of the exercise. The road to g7 is finally cleared. 50...皇e7 51.鼍g7† 堂h8 52.鼍g5† 皇xf6 53.鼍xh5 White wins on points. 1–0

7. Yu Yangyi – Jumabayev, Moscow 2011

 26.g5 does not improve White's chances. Black can still force a draw with 26... 置e3, but now has the extra option of continuing the fight with: 26... 置e4!? 27. 豐g3 豐xg3† 28. fxg3 置xa4 29. 皇c1 hxg5 30.hxg5 置e6 31.gxf6 gxf6 32. 置xf6† 置xf6 33. 置xf6† 堂e7 when the endgame is quite complex. 25... 置e3! The point. Black escapes with a perpetual check, as it is White who would have to defend after 26. 豐c2?! 置3e4! 27. 豐d1! 豐b4 28. 皇xf6 置g4† 29. 堂h2 豐e4 30. 豐f3 置xh4† 31. 堂g3 gxf6 32. 置xf6† 堂g7章

8. Cornette - Hamdouchi, Mulhouse 2011

19...全xg3! A strong prelude to the exchange on g2. The immediate 19...全xg2 20.全xg2 20.4xg2 20.4xg3 20.4xg3 20.4xg3 20.4xg3 20.4xg3 20.4xg3 20.4xg3 20.4xg3 20.4xg4 20.4xg1 20.4xg2 20.4xg3 20.4xg4 20.4xg1 20.4xg2 20.4xg2 20.4xg3 20

9. E. Berg - Adams, Gibraltar 2012

24...h6! Black would also have the initiative after 24... \$\delta b4?!, but White can avoid losing anything with 25.\delta 1 \delta c8 26.\delta a 1\delta\$. 25.\delta f3 After 25.\delta 5e4 \delta xe4 White should give up the exchange with 26.\delta xe4 with a poor position, as after 26.\delta xe4?! \$\delta b4\$ White no longer has 27.\delta d1 because of 27...\delta xe4! winning a piece. 25...\delta xf3 26.gxf3 \delta b4 27.\delta exe5 27.\delta d1 gives Black the extra option of 27...\delta xh3, when after 28.\delta b5 e4! 29.fxe4 (29.\delta xe4 \delta xe4 30.fxe4 \delta g4† 31.\delta f1 \delta xb5 32.cxb5 \delta c5 also gives Black a winning attack. White does not lose immediately, but his position is so ruined it could be called a collection of rocks...) 29...\delta xb5 30.cxb5 h5! Black has a deadly attack. 27...\delta xa5 28.\delta xa5 \delta xa5 \del

10. Manolache - Ardelean, Sarata Monteoru 2011

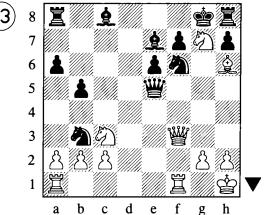
19. ①f5! gxf5 20. 息h6 f4! The only defensive try, but not good enough. 20.... ②g7 loses elementarily to 21. ②xg7 ②xg7 22. 当g5†, while Black is completely overrun after 20... ②h5 21. 当g5† ②g7 22. exf5, where the attack comes way too fast: 22... 三xe1† 23. 三xe1 f6 24. 当xf6 ②d7 25. 当g5 当f8 26. 三e7 三f7 27. ②e4 and White wins. 21. 当xf4 ②h5 22. 当h4 三e5 White is also winning after 22... ②g7 23. e5! (attacking h7) and 22... ②d7 23. 当xh5 ②e5 24. ②e3 当c7 25. f4. 23. ②e3! The point. White now gets f2-f4 in with a winning attack. 23... 当c7 24. f4 ②xf4 25. ②xf4 ②d7 26. 三e3 ②g7 27. 三g3 ③h8 28. 当g4 三g8 29. ②h6 三g5 30. ②xg5 1-0

11. Lach - Dworakowska, Warsaw 2011

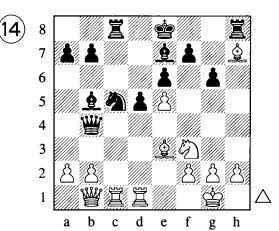
best try was 28. \(\mathbb{\text{\text{b6}}}? \) \(\Delta\text{d5} \) 29.\(\Delta\text{d1}, \) although after 29...\(\Delta\text{xb6} \) 30.\(\Delta\text{b1} \) \(\Delta\text{b8} \) 31.\(\Delta\text{xb6} \) \(\Delta\text{a6}! \) it is now the bishop which is out of squares. After 32.\(\Delta\text{f2} \) \(\Delta\text{c6} \) Black should win, but there will still be a lot of play before this happens. \(\Delta\text{...}\Delta\text{h2}\text{t} \) Black could also have decided the game with 28...\(\Delta\text{xa7}!?, \) with the point that 29.\(\Delta\text{xa7} \) b6!! 30.\(\Delta\text{xb6} \) \(\Delta\text{d5} \) would give an important tempo to play \(\Delta\text{e3}, \) after which Black will win quickly. \(\Delta\text{...}\Delta\text{f1} \) \(\Delta\text{H1} \text{† 30.}\(\Delta\text{g1} \) \(\Delta\text{xa7} \) 31.\(\Delta\text{b4} \) \(\Delta\text{a8}?! \) Black was probably running out of time here. \(31...\text{d5}! \) was stronger, but Black managed to win the game on move 45 anyway. \(...\text{0-1} \)

12. Solak - Karjakin, Dresden (ol) 2008

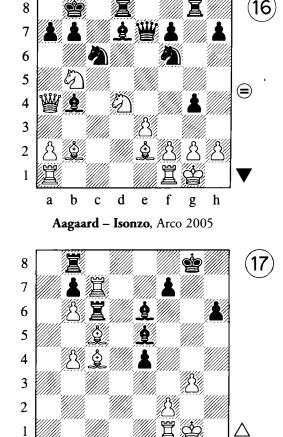
S. Salov – Huschenbeth, Khanty-Mansiysk 2010



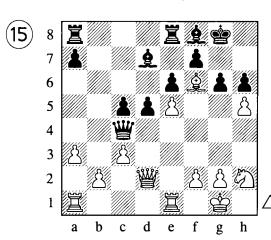
Fedorchuk – Anton Guijarro, Madrid 2010



Volkov – Miroshnichenko, Nakhchivan 2011



Wahlbom - Compton, Gibraltar 2011





d e

h

b

c

a

13. S. Sálov – Huschenbeth, Khanty-Mansiysk (ol) 2010

18.... 全d6! would have won quickly. In the game 18... 包xa1? 19. 世xa8 包g4 20. 世xc8† 皇f8 21. 皇f8 led to complicated play. Black erred and lost in 29 moves. 18... 罩a7? 19. 罩ae1 is directly winning for White: 19... 世c7 20. 包e8! and Black is mated – e.g. by 世xf6!. 19.g3 罩a7 Or 19... 罩b8. Black is winning because of the weakness of the light squares. For example: 20. 罩ae1 皇b7 with an extra rook for Black.

14. Fedorchuk – Anton Guijarro, Madrid 2010

White is better after 19.皇xg6, but with 19... 曾g4! Black would be able to put up a lot of resistance. Instead White found an intermediate move preparing the combination. 19.臣d4! 皇c4 19... 智a5 is no better. After 20.b4 智a6 21.皇xg6! fxg6 22.bxc5 置g8 23.置b4 White is in control, even if Black does not have to resign immediately. However, postponing death is not the same as living. 20.皇xg6 fxg6 21.邑cxc4! A nice shot. 21...曾xc4 21...dxc4 22.智xg6† leads directly to mate. The black king cannot run away. 22.邑xc4 dxc4 23.曾xg6† 中d7 24.句d4 a6 25.f4 冒hf8 26.f5 exf5 27.e6† 中d8 28.包xf5 置f6 29.曾g8† 宣f8 30.曾h7 1-0

15. Volkov – Miroshnichenko, Nakhchivan 2011

25.b3! White decoys the black queen, leading to a winning attack. White also has a strong attack after 25.hxg6 fxg6 26.b3 增xb3 27.包g4 空h7 28.罩e3, but the game is far more convincing. 25.罩e3 增f4! would make it much harder for White to continue his attack. 25...增xb3 26.包g4 空h7 27.罩e3 增c4 27...gxh5 28.增d3† 空g8 29.罩g3 and White wins. 28.hxg6†?! Good enough to win, but it made more sense to play 28.包xh6! immediately, and win the f7-pawn if the knight is not captured. 28...fxg6 29.包xh6 營f4 30.包f7 空g8 31.包h8! d4 31...皇h6 32.營e2 and wins. 32.cxd4 cxd4 33.營d3 營f5 34.營xd4 ②c6 35.罩g3 ②c4 36.包xg6 1-0

16. Wahlbom - Compton, Gibraltar 2011

There are certainly strong threats against the black king and Black should feel nervous. However, with an intermediate move, he is able to save the game. 17...46! 17...46! 17...46! is a disaster for Black. For example, 18...45 19.\$\Delta c2\$ or 18...\Delta d3 19.\$\Delta d3\$ 19.\$\Delta d4\$ \Delta c6 for and mate to follow. 18.\$\Delta x66\$ 18.a3 \$\Delta x44\$ 19.\$\Delta x44\$ \$\Delta d6\$ gives quite a complicated game where Black may have good chances of starting a serious attack. A fantasy line could be 20.\$\Delta d3\$ \$\Delta 59!\$ 21.\$\Delta x66\$ \Delta x66\$ 22.\$\Delta d4\$ \Delta xd4\$ 23.\$\Delta xd4\$ \$\Delta c5\$ and life is sweeter for Black. 18...\$\Delta x66\$ 19.\$\Delta x66\$ \Delta x66\$ Black is so close, but still misses 19...\$\Delta e4!\$, when the threat of mate is rather annoying for White. He has no choice but to look for a draw after 20.\$\Delta e5† \Delta a8\$ 21.\$\Delta c7† \Delta a7\$ 22.\$\Delta 55†\$. 20.\$\Delta xb4\$\$ White won on move 46.

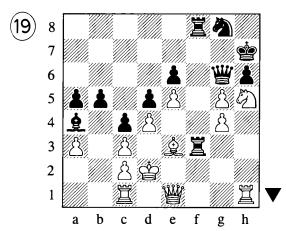
17. Aagaard – Isonzo, Arco 2005

32.\(\mathbb{Z}\)xc6 \(\mathbb{L}\)xc4 33.\(\mathbb{Z}\)c1 \(\mathbb{L}\)e6 33...\(\mathbb{L}\)xc6 34.\(\mathbb{L}\)xc6 f5 35.\(\mathbb{L}\)e3 and White wins. 34.\(\mathbb{L}\)d6! The intermediate move – very simple really. Instead 34.\(\mathbb{L}\)xc6 35.\(\mathbb{L}\)e3 \(\mathbb{L}\) was the game. I won on move 64, but was greatly disappointed with my play. I was sure I had the win in my hands earlier, and walking back to the hotel it was not difficult to work out the win in my head. 34...\(\mathbb{L}\)xc6 35.\(\mathbb{L}\)xb8 \(\mathbb{L}\)xb8 \(\mathbb{L}\)xc6 \(\mathbb{L}\)d7 \(\mathbb{L}\)c6 \(\mathbb{L}\)d7 \(\mathbb{L}\)c6 \(\mathbb{L}\)d7 \(\mathbb{L}\)xb8 \(\mathbb{L}\)xb8 \(\mathbb{L}\)xb8 \(\mathbb{L}\)xc6 \(\mathbb{L}\)d7

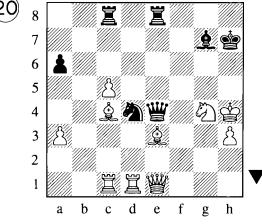
18. Robson – Belous, Moscow 2012

White only one immediate win. **27.②xh6!!** 27.**②**d5 **②**xd5 28. **当**xd5 **三**f6± favours White, but this spectacular intermediate move is better. **27...②xh6** 27... **立**xh6 28. **当**h3† **②**h5 29. **②**d5 followed by 30. **当**xe6 is a fairly simple win. **28. ②**d5 **②**xd5 White now has a check on f7. **29. 当f7† ②g7 30. 当**xe6 **②e3** 30... **②**c7 31. **当**g4 would also lead to a winning attack. The threat is **当**h4†: 31... **三**e8 32. **当**h3† **②**g8 33. **3**d7 d5 34. **3**f7 **3**f8 winning. **31. 3d3 ②f5 32. 3xf5** Black is mated. **1–0**

Kulaots - B. Savchenko, Konya 2011



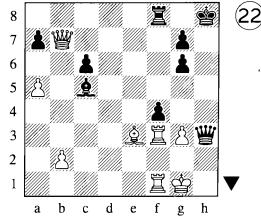
Navara - Colin, Aix-les-Bains 2011



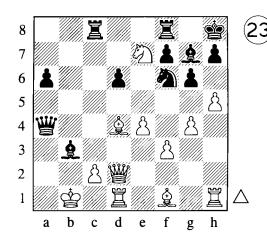
Tikkanen – Grover, Wijk aan Zee 2012



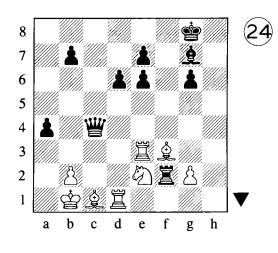
Poulton - Shaw, West Bromwich (var) 2002



Solak – Milenkovic, Nova Gorica 2011



Lintchevski – Azarov, Warsaw (rapid) 2011



19. Kulaots - B. Savchenko, Konya 2011

31...\$xc2! 32.\Bxc2 \Bf1!! A strong intermediate move. 32...\Bd3†?! 33.\Dc1 \Bxe3 is also somewhat better for Black, but certainly not completely clear. And please note that 33... \[\mathbb{I}f1? \] does not work here. White plays 34.g6†!! \$\documen\$xg6 35.\documen\$xf1 \documen\$xf1 36.\documen\$f4\documen\$ and wins. 33.\documen\$f6\documen\$ White has to try something and this is the best attempt. 33. 基xf1 置d3† 34. 空c1 置xf1 35.g6† 空h8! shows why the move order in the game is essential. There is nothing to take on f8 after 36.g7†. 33. 2f4 also does not hold water. Black wins after 33... \Sample 8xf4 34. \&xf4 \Sample xf4 \Sample xe1 35. \Sample xe1 hxg5 36. \&e3 Dh6, although there is some resistance to be offered by White here as well. 33... □8xf6 34. □e2 34.gxf6?! loses instantly to 34... ២d3† 35. ውc1 ພxe3†!. **34... ፲ሬ6f2! 35. ይxf2** 35. ፲xh6† ይxh6 36. £xf2 also does not work. Black wins after 36... ₩d3†! 37. ₩xd3† cxd3 38. Фxd3 Øxg4 with the main point being that the pawn ending after 39. 2e3?! If3! is won for Black. He will just throw in ... \$\documen\$ g6 before taking on e3. 39.\$\documen\$ h4 \$\documen\$ \$ be a less dramatic, but not less conclusive finish. 35... Exh1 36. 2e3 36. Ec1 Eh3! also leads to a winning attack. For example: 37. 2e3 ₩e4! with the idea ...hxg5 and ... 40h6. After 38.gxh6 40xh6 39. 2xh6 Black can either exchange into a won rook ending, or go for the winning attack with: 39... \(\bar{\Bar{B}}\) 40. \(\dagger \text{el} \) \(\bar{\Bar{B}}\) h1\(\dagger \) 41. \(\dagger \text{f2} \) \(\bar{\Bar{B}}\) xh6 42. \(\bar{\Bar{B}}\) c2 \(\bar{\Bar{B}}\) h2\(\dagger \) 43. \(\dagger \text{el} \) \(\bar{\Bar{B}}\) and wins. \(\bar{\Bar{B}}\) 36... \(\bar{\Bar{B}}\) a1 \(\text{The} \) rook swings to the queenside and decides the game. White has no counterplay. 37.gxh6 \(\mathbb{Z}xa3\)! Good enough although 37... \Dxh6 was a little stronger. There is no defence against ... \Dxg4 with decisive threats. 38. #f1 b4 39. #c1 #a2† 40. #e1 b3 0-1

20. Navara - Colin, Aix-les-Bains 2011

In the game Black make his task difficult: 40...分f3†?! 40...世e7†? leads to a draw after 41.皇g5 世xe1† 42.罝xe1 勺f5† with perpetual check. After 40...勺f5†? 41.党h5! White would be on his way to the full point: 41...世c6 42.罝d6! ◇xd6 43.cxd6 世xd6 44.皇f7 and the extra material will count. 41.党g3 ②xe1 42.罝xe1 罝f8 Black was still winning easily after 42...皇e5†! 43.党f2 罝f8† 44.党g1 皇d4! 45.罝cd1 兔xe3† 46.刭xe3 世h4, when White's defence is falling away. 43.皇f2 罝f3† 44.党h2 世f4 45.党g2 罝f8?! 45...皇d4! was stronger. Black wins. 46.罝c2 罝xa3 47.皇d5 內h8? 47...皇d4! was still winning. 48.c6 罝c3 48...罝d3 also seems to lead to a draw after complicated play: 49.c7 浧xd5 50.c8=世 世f3† 51.党h2 罝xc8 52.罝xc8† 党h7 53.罝e3 兔e5† 54.罝xe5 罝xe5 55.罝c7† 党g8 56.罝c8† 党g7 57.罝c7† 党f8 58.罝c8† 党e7 59.皇h4† 党d6 60.刭xe5 世e2† 61.党g1 世xe5 62.罝g8 and White should hold. 49.罝xc3 兔xc3 50.罝e3 世d4 51.皇f3 世c4 52.皇g3 罝xf3 53.罝xf3 世xc6 54.刭e5 世d5 55.刭g6† 党h7 56.刭e7 世e4 57.刭f5 a5 58.皇d6 皇e1 59.皇g3 兔xg3 60.刭xg3 世d5 61.刭e2 a4 62.刭c3 世d2† 63.党g3 a3 64.罝f7† ඵg6 65.罝f6† ඵg7 66.罝f3 世e1† 67.ඵg2 ඵg6 68.ඵh2 a2 69.刭xa2 世e2† 70.ඵg3 世xa2 71.罝f4 世a3† 72.ඵg2 ඵg5 73.罝g4† ඵf5 74.ඵh2 世b2† 75.ඵg1 世e2 76.ඵh1 世f2 77.罝g2 世e1† 78.罝g1 世e4† 79.ඵh2 世c2† 80.罝g2 世c7† 81.ඵh1 �f4 82.ඵh2 ½-½

The simplest way to win was: **40...2f6†!** The transfer of the bishop from g7 to e5 improves on the win of material and converts it into a mating attack. **41.2g3** (41.**2g5 2xg5†** 42.**2xg5 16**3† 43.**2**66 **2f6 2f6 2f6**

21. Tikkanen – Grover, Wijk aan Zee 2012

White has a very attractive sacrifice at his disposal, but it is important to have a small intermediate move included in the combination to make it work. 21.②xe4! 營xg2 22.屆hg1!! It is more natural to investigate: 22.②xf6† 党e7 23.置d7†? (It should be said that White is still winning after 23.置hg1! although it is slightly inaccurate compared to the game, for reasons that are too unimportant to discuss.) 23...党xf6 24.置f1† 党g5 25.置dxf7 置e8! (But not 25...臭g7? as 26.置f2! 營xh3 27.置f5† 党h4 28.營e4 with 置h1 on the cards wins for White.) 26.置f5† 党g6 It turns out that this is not as dangerous as it looks for Black. White should consider taking the perpetual check. 22...營h2 22...營f3 23.置gf1 wins instantly. 23.②xf6† 党e7 24.置d7†! Now this combination works. White has the important extra options of checking with the g-pawn and using the e4-square for the queen. 24...党xf6 25.置f1† 党g5 26.置f5† 党h6 26...党g6 27.營e4! leaves Black without a move. 27.置dxf7 The simplest, although 27.g5† 党g6 28.置f6† 党xg5 29.置dxf7 營xh3 30.置xe6 also wins. 27...②g7 27...置e8 is mate in three: 28.g5† 党g6 29.置5f6† 党xg5 30.營g4# After 27...營g1† 28.疍f1 營e3 White has various winning moves, for example: 29.g5† 党xg5 30.疍f6† 党h5 31.營e2† 党h4 32.置xe6 and Black cannot avoid mate for long. 28.g5† 党h7 29.g6† 党xg6 30.置7f6† Black resigned. 30...党h7 31.置h6†! 党xh6 32.營h4† ②h5 33.營xh5† 党g7 34.營f7† 党h6 35.置h5# 1-0

22. Poulton - Shaw, West Bromwich (var) 2002

Black does not have any direct active move, but he can improve his situation without offering his opponent any way out of his predicament. 33...\$\dot\delta h7!! After 33...\$\frac{1}{2}\$ 34.\$\mathbb{Z}\$xf8† \$\ddot\delta h7\$ 35.\$\mathbb{Z}\$xc6 Black has no win: 35...\$\dagged d4\$ 36.\$\mathbb{Z}\$e4 and it is time to take a draw with 36...\$\mathbb{C}\$e2† 37.\$\mathbb{Z}\$xd4 \$\mathbb{Z}\$xg3†. Also 33...\$\mathbb{Z}\$e8? 34.\$\mathbb{Z}\$xc5 \$\frac{1}{2}\$xg3 \$\mathbb{Z}\$g3f2 \$\mathbb{Z}\$xf2 gives Black nothing more than perpetual check. 34.\$\mathbb{Z}\$xc5 \$\mathbb{Z}\$xc5 \$\mathbb{Z}\$xg3f4 would be attractive, if the X-ray attack on e3 did not exist. 34...\$\mathbb{Z}\$xe3† and wins. 34...\$\mathbb{Z}\$xg3 \$\mathbb{Z}\$xg7† \$\mathbb{Z}\$xg7 \$\mathbb{Z}\$xg7 \$\mathbb{Z}\$xf8† does not improve anything. After 36...\$\mathbb{Z}\$g8 White has nothing better than 37.\$\mathbb{Z}\$1f2, giving up a rook with a lost ending. 35...\$\mathbb{Z}\$xf2 \$\mathbb{Z}\$d8! Black has a winning attack. 37.\$\mathbb{Z}\$f7 \$\mathbb{Z}\$d1† 38.\$\mathbb{Z}\$f1 \$\mathbb{Z}\$g4† 39.\$\mathbb{Z}\$h1 39.\$\mathbb{Z}\$f2 \$\mathbb{Z}\$d2† 40.\$\mathbb{Z}\$e3 \$\mathbb{Z}\$e3 \$\mathbb{Z}\$e2† and everything goes. 39...\$\mathbb{Z}\$d5 \$\mathbb{Z}\$d6 \$\mathbb{Z}\$h3 \$\mathbb{Z}\$d2 Black wins.

23. Solak - Milenkovic, Nova Gorica 2011

20.cxb3 置b8! The first intermediate move. White should have expected this. 20...營xb3† 21.兔b2 is pretty hopeless. Black can try 21...仓xe4 22.fxe4 置b8, but White is winning after: 23.hxg6! 營xb2† 24.營xb2 置xb2† 25.全c1 h6 26.e5 置a2 27.置xd6 21.h6!! This is the only winning move. You have to be pretty cool to see that Black is not threatening anything. After 21.兔b5 營xb3† 22.營b2 營xb2† 23.兔xb2 gxh5! 24.gxh5 ②e8! White's advantage would have been kept to a minimum. 21...置xb3† 22.全c1 22.兔b2? would be mistaken. After 22...置xb2†! 23.營xb2 營xd1† 24.全a2 營a4† Black escapes with a draw. 22...營a3† 23.兔b2 營c5† 24.營c2! 24.全b1 is also possible, but the move in the game is clearer. 24...營e3† 25.置d2! Again White needs to be accurate. After 25.全b1? 置fb8 26.hxg7† 全xg7 White has to find 27.置h3! to escape with a draw. 25...置fb8 25...營e1† 26.營d1 is over too. 26.hxg7† 全xg7 27.②d5 27.兔xf6† was simpler. 27...營e1† 28.罝d1 營a5 29.兔xf6† 全f8 30.罝xh7 罝b1† 31.營xb1 罝xb1 鼍xb1† 32.全xb1 1–0

24. Lintchevski - Azarov, Warsaw (rapid) 2011

25...b5?! 26.罩d2 b4 27.罩c2 營b5 28.臭g4 罩f5? 28... Lh6! 29. Lxe6† 空g7 30. Lc4 營d7∓ would still have kept a lot of pressure on White. After the move played, Black eventually won on move 38, but White could have more or less equalized with: 29. 公g3! 罩e5 30. Lxe6† 空h7 31. 公e4⇄ Lh6 32. 公xd6! exd6 33. Ic7† 空h8 34. Ic8† with perpetual check.

25...g5?! is the right idea, but the wrong execution. After 26.\mathbb{\mathbb{Z}}d2!\mathbb{\mathbb{T}} Black has nothing special on account of 26...g4? 27.\mathbb{Z}e4!\mathbb{\mathbb{E}}.

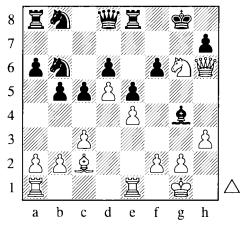
The correct move was: 25...a3!! The rook cannot take the pawn on account of ...\(\mathbb{Z}\)xe2, so White's options are limited. 26.bxa3 g5! With the unstoppable threat of ...g4. 27.\(\mathbb{Z}\)d2 g4 Black wins on account of 28.\(\mathbb{Z}\)e4 \(\mathbb{Z}\)b3\(\dagger).

Chapter 7

Imagination

Norbert Friedrich - Christoph Klamp

Roganska Slatina 2011



White to play - be imaginative!

Imagination in chess is hard to define beyond the discovery of strong ideas that come as a surprise to most. But you can also look at it as going beyond the obvious moves in order to see the true nature of the position. This can be the activation of pieces overriding a recapture, it can be favouring a pawn over a piece, and it can be putting a piece on a square that is seemingly not available, but where it cannot be captured – and so on.

Imagination can certainly be trained. Like candidate moves, the training method is, before anything else, to be aware of the need for training it. What I think is quite important to understand is that imagination does not arise from some gene we acquired at birth, nor does it arise from an alcohol-fuelled lifestyle, as some people do seem to think.

Imagination is a combination of awareness of the real aspects of the position over more mundane human considerations. Imagination in chess is not different from logic in chess; it is simply one of many reflections of it. And this is the reason it can be trained, because what we train when we train imagination is awareness of the basics of chess: weaknesses, the opponent's ideas, piece placement and pawn structure.

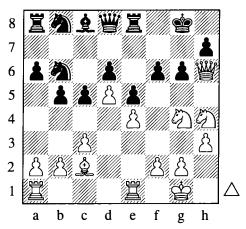
So imagination can partly be trained by training our positional and strategic abilities, but also by solving really difficult positions. Endgame studies are usually based on surprising solutions and the same is true for combinations, though the common ones are generally not that surprising for a strong player and the themes are usually already known.

For this book I have collected thirty positions which I find require a bit of imagination. Some of them could also be placed in the section on combinations, but in the end I decided to put them here. There is a sliding scale between puzzles for imagination and those for combinational vision.

But before you are allowed to take a punt at these, I would like to show you a few cases of imagination.

Norbert Friedrich – Christoph Klamp

Roganska Slatina 2011



White is obviously seeking his fortunes on the kingside and, with the aggressively placed knights and the lack of defenders around the black king, this is not a bad moment to strike.

21.**ᡚxg**6!

I would not call this imagination. Rather it is a wrist movement. Black is now forced to take on g4, eliminating at least one of the attackers, as there is no future after 21...hxg6 22.豐xg6† 堂h8 23.②xf6.

21...\(\hat{\pm}\)xg4

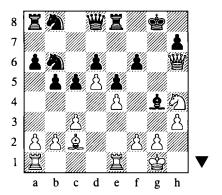
This is the position from the front page of this chapter. White has a few strong and very surprising moves, but they are not obvious and require a bit of investment.

22.hxg4?

A very natural move, for which Norbert is entirely forgiven. After all, he did not know he was about to appear in a chapter on imagination.

White had two far stronger options that would not have met substantial resistance, had he chosen them.

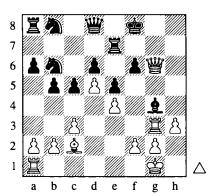
The most beautiful move is the simple-looking 22. ♦ h4!!.



White is not rejecting the idea of taking the bishop on g4, he is just delaying it for a moment and preparing to play 0.55. It is more important to leave the g-file open for the white rook.

Black would probably have lost on time, trying to find a move that does not make his position fall apart immediately. The most obvious of these would be retracting the bishop, for example with 22...\(\textit{2}\)c8, which is met with 23.\(\textit{Z}\)e3 and Black can only resign.

But White had another logical way of playing. He could bring in the rook with 22.罩e3!, with a winning attack. A nice line is: 22...hxg6 23.豐xg6† 堂格 24.罩g3 罩e7



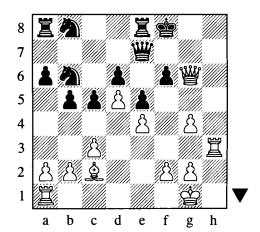
Once again there are several "obvious" moves that lead to a strong attack, but if we keep our mind on our principles rather than following our nose, we will see that White does not need to take the bishop on g4 yet, and can instead include another piece in the attack with 25. 21!.

The rest of the game is not especially interesting, but shows that Black still had some chances, but that his position was quite difficult to start with.

22...hxg6 23.營xg6† 中f8 24.至e3

Probably even stronger was 24.g5! 罩e7 25.豐xf6† 空e8, although Black is not without fighting chances.

24...曾e7 25.閏h3



25...增f7??

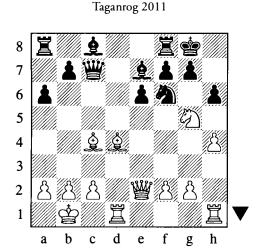
Black should have played 25... #g7 26. #f5 \$\mathbb{Z}\$e7, when he faces a terrifying attack, but is not yet done for.

26.營f5 罩a7 27.g5 空g8 28.gxf6 1-0

Maybe the most imaginative grandmaster in the world is Alexander Morozevich. His openings are not always that colourful, even though he did invent a very important line in the Slav Defence and brought back the King's Indian Attack against the French. Still, what usually impresses me most are the deep decisions he makes at the board, where he will play moves that look entirely wrong but have deep strategic ideas connected to them, which are only revealed later. Check out his games and you will see what I mean.

Having praised Morozevich sky high, it is only fitting that I tear him down again by showing a game where he was lucky to escape with a draw when his opponent played a truly imaginative positional idea.

Alexander Morozevich – Alexander Khalifman



We enter the game at a point where Black could have equalized easily with 17... \(\mathbb{Z}\)d8, but instead Khalifman found a fantastic trap that Morozevich could not resist.

17...b5!? 18.\d3 \d5 b7!

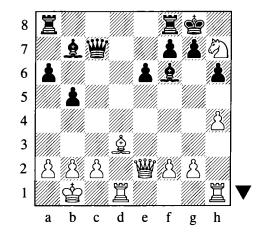
Black is unashamed and it was entirely obvious to Morozevich that he was being invited to enter the h7-square, in the way a mouse is tempted with cheese to enter the trap. In this case the cheese was too good looking to

resist, but to be fair to Morozevich, Fritz 13 wants to gobble it all up as well!

19.\(\pmax\)xf6

Accepting the challenge. 19.兔e5 豐c5 20.兔d4 豐c7 was safer, but this would accept that White has no advantage.

19...单xf6 20.包h7

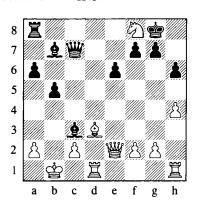


20...\(\hat{\psi}\xb2!!

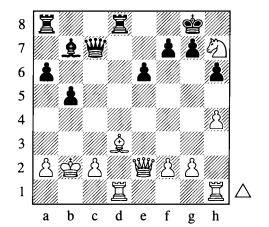
Morozevich had of course foreseen this sacrifice – what else should Black play? With all kinds of \(\mathbb{E}h1-h3-g3\) manoeuvres in the air, Black cannot accept having his kingside weakened.

21.**⊈**xb2

This is the only move. 21. ♠xf8 is met with the beautiful 21...♠c3!!.



White is under a strong attack from which he will never recover.



How did the players evaluate this position during the game? My guess is that neither had a good idea about who was better, but they found the position fascinating and believed it would give them a chance to play for a win.

22.置hel

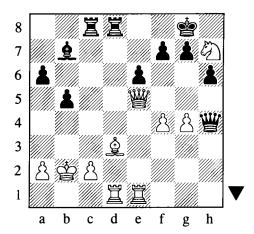
22.\mathbb{\mathbb{Z}}\mathbb{H}3! with the idea 23.\mathbb{\mathbb{Z}}\mathbb{G}3 looked more natural. White would keep the position in balance.

22... 曾f4 23. 曾e5 曾xh4 24.f4

The endgame arising after 24.置e3 幽d4† 25.幽xd4 罩xd4 26.句f6† gxf6 27.鱼h7† 蛰xh7 28.罩xd4 鱼xg2 offers Black no problems, but White is okay too.

24...Eac8 25.g4?

This is a blunder that gives Black the chance to seize the advantage. A cautious move like 25.a3 would have kept White fully in the game. The position is deeply unclear, but with easier play for Black.

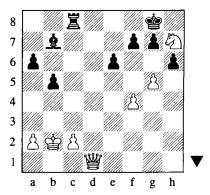


25... **增f2**?

25... \$\hat{2}f3!\$ 26.\$\bar{B}d2\$ \$\hat{2}xg4\$\mpsi\$ would have ensured Black a better game. Morozevich no doubt played his last move as a pawn sacrifice to open the g-file and Khalifman rejected it for that reason. But despite these considerations, Black should have taken the pawn.

26.**₽**b1?

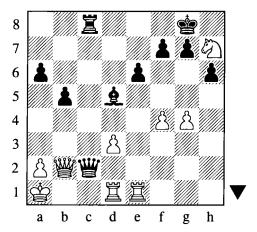
This time it is White's turn to err. It was better to go for a direct attack with 26.g5!, based on 26... Exd3 27. Ee2!, when Black has to play 27... 图xe2 28. 图xe2 Exd1 29. 图xd1



26... Zxd3 27.cxd3 堂c2† 28. 空a1 皇d5

Also possible was 28... 中xh7 29. 單c1 增xd3 30. 單xc8 &xc8 平 with good play for Black.

29. ₩b2



29...\$xh7?!

It was possible for Black to keep his advantage with 29... \$\mathbb{\text{M}} a 4! 30. \$\mathbb{\text{E}} c1 \mathbb{\text{E}} x c1 \mathbb{\text{E}} x h7 \mathbb{\text{+}}, but instead he made sure he was not worse. You get the feeling that Khalifman was willing to give up the dream of being better just to gain some certainty. This often happens to players who are not comfortable in complicated positions. Even when they are better, they will look for clarity, even if it leads to an inferior position.

30.\(\mathbb{E}\)c1 \(\mathbb{E}\)xb2 \(\mathbb{E}\)d8 32.\(\mathbb{E}\)c7

The game was drawn in 57 moves.

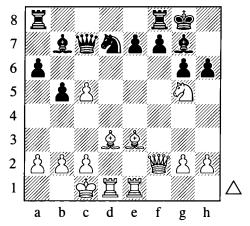
The main idea of training imagination is of course to be able to see the options your opponents do not. But it will also give you the chance to transform your style and navigate messy positions far better than your opponents. There are players who have made a career out of this idea, with Mikhail Tal and Alexei Shirov as two obvious examples. But there are many others. For example Zhao Jun. Not heard of him? Well you are not the only one. There are quite a lot of grandmasters between 2500 and 2600 nowadays. A friend of mine played in the European Championship a few years ago and, despite having been a professional chess player

since the late 1970s, he played 11 grandmasters he had never heard of in the 11 rounds of the tournament.

The following game shows Zhao Jun's talent for messing things up and then exploiting it with imaginative ideas. This does not lead to perfect chess, but it is certainly not boring!

Zhao Jun - Liu Qingnan

Xinghua 2012



White has not had great luck in the opening. Actually he has been completely outplayed and is now about to take his beating. But instead, his great inventiveness makes it possible for him to find ideas all the time, which eventually drives his opponent insane (or at least into time trouble, which is the same thing), where he loses the game.

18.包f3

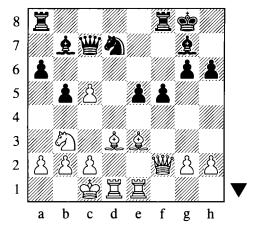
White is not afraid to retreat all the way to the queenside, as it is necessary. Imagination is about playing strong moves, even if they at times look stupid. The main point is that they are required by the position.

18...e5?

This is a very interesting moment. Although this move looks very good and gives Black an advantage, it is not without drawbacks. Soon we will see the disintegration of Black's centre.

18... Eac8! would have been stronger. It is worth noticing how Black does not manage to bring his pieces quickly into play, the main objective at the end of the opening stage.

19.2d2 f5 20.2b3!



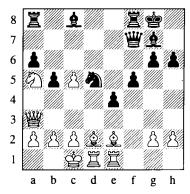
The knight looks like a target on the queenside, but Black's play in the centre is flowing so well that White has to find something to play for. Blocking the queenside for a while and making something out of the c-pawn certainly makes sense. And the knight is no longer going to be trapped by the advancing black pawns in the centre.

20... \$\frac{1}{2}\$ d2 a5

I quite like this move as it does not allow White to occupy the a5-square. But it is also quite risky. Black is about to lose his advantage by making normal-looking moves. The problem here is that his opponent is a strong player and has taken natural-looking moves into consideration and planned to meet them with imaginative tactics. Black had to go deeper in order to keep the advantage.

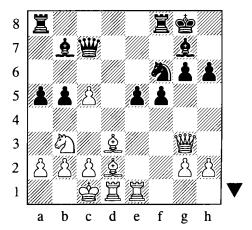
At this point is was interesting to try 21...e4 22.\(\hat{\matheta}\)e2 \(\hat{\matheta}\)d5, even though White would

have had some success with his strategy after: 23.豐g3! 豐f7 24.匂a5 兔c8 25.豐a3∓



Black has the better position, but White has found quite a lot of play over the last seven moves.

22.營g3!!



To me this is simply brilliant and shows the way Zhao Jun is able to make his pieces play together. The queen is targeting almost all the black pawns (which are suddenly not strong, but targets) and preparing all kinds of assaults with the minor pieces. Black is still better, but it is no longer easy.

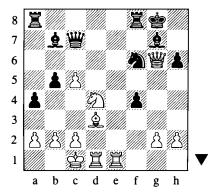
22...a4?

With this Black is no longer better, nor even close to it in fact.

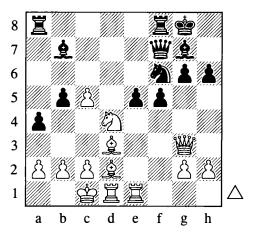
The correct move might have been 22... 2e4!? to take control of the centre and then after 23. 2subset 23... 2subset 23... 2subset 23... 2subset 2subse

23. 包d4 增f7

23...f4 could be met with 24.\(\hat{g}\)xf4! exf4 25.\(\bar{g}\)xg6, when Black is in an uncomfortable position.



After 25... 全d5 26. 包f5 Black's defence is certainly difficult (although he might keep the balance with 26... 罩a7!), while White has a better endgame after 25... 当f7 26. 当xf7 罩xf7 27.c6 皇a6 28. 全xb5±.



We are entering the third phase of the game.

The first was the opening where White was completely outplayed. The second was the transition from the clear positional edge Black then had to the deeply complicated middlegame we saw above. The third phase is the quicksand we have now arrived at. Almost every step forward by either army sees a soldier getting sucked down and disappeared. Actually, the position is not much different from my children's bedroom at the end of the day: everything is placed randomly all over the place.

This kind of position is very very difficult to play for anyone. According to the computer almost every move is a mistake (okay, that's exaggerated, but you get my point) and both players must have struggled tremendously, against the position, their own nerves and not least the clock!

I am quite impressed by Zhao Jun and the way he manages to outplay his opponent with a great succession of interesting moves. Not all are correct, but all of them make sense in one way or another. And White manages to make far more sense of the position than Black does.

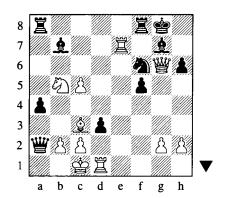
24.\(\partial\)xf5?

It turns out that it was stronger to play: 24.2xb5!

White has the advantage after:

24...\#xa2 25.\\$c3 e4

25...中h7 26.單xe5 is also good for White. 26.豐xg6! exd3 27.罩e7

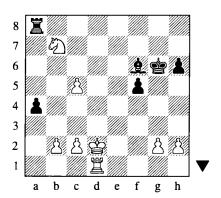


White looks almost winning, but Black can improve his chances a bit with:

27...d2†! 28.並xd2 單f7 29.罩xf7 豐xf7 30.豐xf7† 並xf7 31.並d6† 並g6

We now see the check coming on e4. White has to give up his good bishop.

32. 2xf6 2xf6 33. 2xb7



33...≌c8!

33...≜xb2? looks logical, but actually Black would lose important time, and after 34.c3! a3 35.\(\doldo\)c2\(\doldo\) the black bishop would simply be out of play.

34.堂c1! ত্রেc7 35.c6 âg5† 36.堂b1 ত্রxc6 37.c3 White has winning chances in the ending, but we should not underestimate the power of the bishop and the active black king.

24... Zae8!?

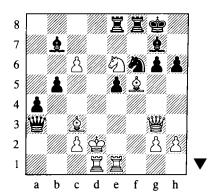
A nice active move. Black still wants to take on a2.

24...gxf5! 25.包xf5 增h7 was safer. The ending after the mass exchanges looks equal to me.

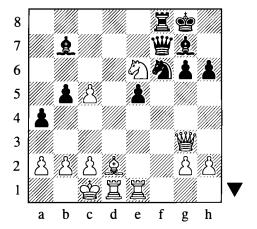
25.\\(\hat{\\phi}\)e6?!

Probably overlooking Black's option on move 26.

25.c6!? is an interesting move, which leads to equality in a completely confusing line: 25... 對xa2! 26. 皇b4 對a1† 27. 空d2 對xb2 28. 皇c3 對a3 29. ②e6



25...\\xe6 26.\\xe6



Again I want to point to awareness as the main source of imagination (as well as candidate moves). Black did not have to give up the g-pawn. 26... \$\overline{2}\$h5! 27. \$\overline{2}\$g4 \$\overline{2}\$c8\$ and it would be Black who has the initiative.

27.\dog\dog\dog428.\dd3!?

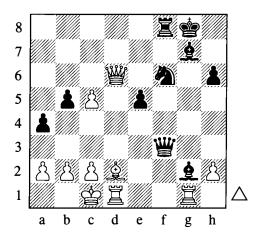
28.營xg4! 公xg4 29.皇c3± was probably better.

28...**≜c6 29.**₩d6 **≜xg2**?!

This looks very dangerous. It is only fair that Black is later punished for opening the g-file.

29...\\$\text{\$\text{Z}}68\$ was more reasonable: 30.h3! \\$\text{\$\exititt{\$\text{\$\exititt{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\text{\$\}\exititt{\$\text{\$\text{\$\text{\$\text{\$\te

30.罩g1 營f3



31.\del?

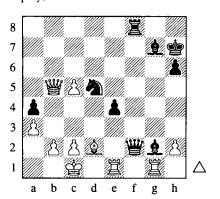
31.c6! 營xc6 32.營xc6 âxc6 33.âxh6 would have given White a fantastic initiative in the ending. Black would have had to play very well to hold the position.

31...⊈h7 32.\d3† e4!

32... 營xd3 33.cxd3 皇d5 34. 至xe5 皇xa2 35. 三e7 三f7 36. 三xf7 皇xf7 37. 皇c3 would be unpleasant for Black. His king is very poorly placed.

33.₩xb5 �g4?!

Black could have held the draw here it seems, had he played 33... 2d5! 34.a3 (otherwise Black will for sure advance his a-pawn to create counterplay) 34... 4f2!.



The following line is relatively forced (but would not necessarily have happened if the position had arisen on the board). 35.營c4 e3! 36.營d3† 登h8 37.皇xe3 ②xe3 38.營xe3 營xe3 39.鼍xe3 ②d4 40.鼍ge1 ②xe3† 41.鼍xe3 罩f5 42.鼍c3 ③c6 and Black should hold the game.

34.\\xa4?!

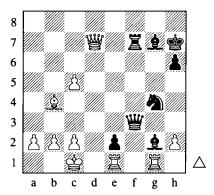
The a-pawn is not important. White should have pushed his passed pawn immediately. 34.c6!± was the correct move.

34...e3 35.Ձb4 35.Ձc3!±

35...e2 36.\d7 \Qxh2?

From here the knight is really out of play.

It was better to play 36... If 7! with unclear play.



For example: 37. \(\mathbb{U} \) d3† \(\mathbb{U} \) xd3 38.cxd3 \(\mathbb{L} \)f3 39. \(\mathbb{L} \)c3 \(\mathbb{L} \)xc3 \(\mathbb{L} \)xh2\(\infty \) and Black is no worse.

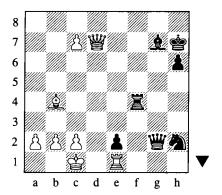
Probably 37. d2 is better, but the position is basically messy with no clear edge for either player. Now Black is on the back foot.

37.c6! 罩f4

37... \(\begin{align*} 38.\(\begin{align*} \begin{align*} 48.\(\begin{align*} 48.\begin{align*} 48.\(\begin{align*} 48.\begin{align*} 48.\\begin{align*} 48.\begin{align*} 48.\\begin{align*} 48.\\begin{align*} 48.\\begin{align*} 48.\\begin{align*} 48.\\begin{align*} 48.\begin{align*} 4

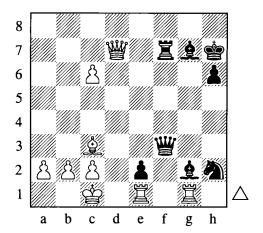
38.⊈c3!?

This also wins, but White had the chance to decide the game directly with 38.\mathbb{Z}xg2! \mathbb{Z}xg2 39.c7, when Black is helpless.



For example: 39...\mathbb{Z}xb4 40.\mathbb{Y}f5\dagger! and White ends a queen up.

38...罩f7

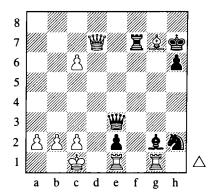


39.\(\mathbb{Q}\)xg7?

White had a few winning combinations on hand, but this is not one of them.

The best move was 39. we6!, which simply wins. There is no need for variations. But there was also something like 39. Exg2!? 全xc3 40. we6! and White is winning. For example: 40...全g7 41. wg6† 空h8 42. Egxe2 and everything is clear.

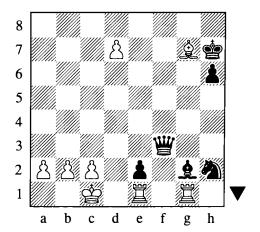
A minor flaw, but quite interestingly this is again the "obvious" move. Black had a fantastic option in 39... #e3†!!



The fabulous idea is that after 40. \$\documentum{\psi}b1?! then 40... \$\widets\$ xg1!! is a brilliant resource. There are variations, but basically White is in trouble.

For that reason he should play 40.營d2! 營xd2† 41.全xd2 包f3† 42.全xe2 包xg1† 43.至xg1 至xg7 44.b4 至e7† 45.全d2 全xc6 and although it is White who has to play energetically to make the draw, I think that will be the outcome.

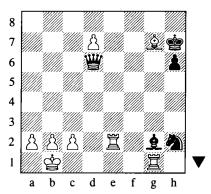
40.cxd7



Finally, with probably less than a minute on the clock, we have arrived at a moment of comparison. Should the black queen give a check on e3 or on f4?

40...\mathbb{m}e3†?

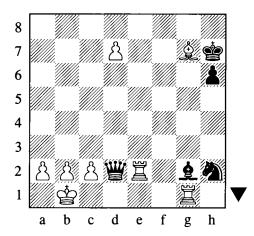
Wrong! 40... 当f4†! was the correct answer! After 41. 空b1 当d6 42. 罩xe2



Black has the saving move 42... 153!!, when the computer thinks White's best chance is to enter a non-standard ending after 43. 2c1!?, though I would be less than happy to have two rooks against queen and knight. The idea that the white pawns will be able to advance without inviting all kinds of tactics is mysterious.

Instead I would probably look at something safer like 43. Exg2 ②xg1 44. Exg1 Wxd7 45. 2xh6!? giving up the bishop for Black's last pawn with the idea of establishing a fortress on the queenside. For example, by playing a3 and Ec1, waiting for the right moment to play c4 and Ec3. Even without the a- and c-pawns, this is a dead draw.

41.**Ġb1 ≝d2 42.**≌xe2



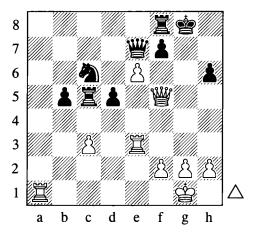
With the queen on d2 there is no time for any ... 213 trickery. Black just loses.

42...≝xd7 43.\(\mathbb{Z}\)exg2 \(\Omega\)f3 44.\(\mathbb{Z}\)h1 \(\Omega\)h1 \(\Omega\)h4 \(\mathbb{Z}\)h1 \(\Omega\)h1 \(\omega\)h1 \(\Omega\)h1 \(\omega\)h2 \(\omega\)h3 \(\omega\)h4 \(\omega\)h3 \(\omega\)h4 \(\omega\)h3 \(\omega\)h4 \(\omega\)h3 \(\omega\)h4 \(\omega\)h4

I have to admit I have been a bit deceptive. Chances are that you will have seen one of Zhao Jun's game and will remember it quite well, as it is famous for the imaginative play he displayed. But before we have a look at it, let's have a sneak preview of the next example:

Sergey Fedorchuk – Levente Vajda

Corsica 2010



White missed not one but three drawing moves in this position. I challenge you to come up with just one of them!!

Zhao Jun – Xiu Deshun

Xinghua Jiangsu 2011

1.d4 \$\tilde{Q}\$f6 2.c4 e6 3.\$\tilde{Q}\$c3 \$\tilde{Q}\$b4 4.a3 \$\tilde{Q}\$xc3† 5.bxc3 c5 6.e3

This line is generally considered antiquated, but in modern chess it is not always the best strategy to play for an opening advantage.

Sometimes getting your opponent into a position outside the scope of his knowledge can be at least as effective.

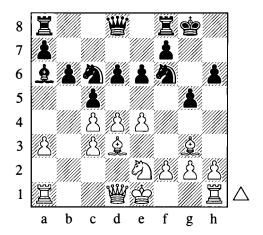
6...b6 7.\(\hat{2}\)d3 \(\hat{0}\)c6 8.\(\hat{0}\)e2 \(\hat{2}\)a6

The most respected line is 8...0–0 9.e4 ②e8! with good play for Black, but the text move is also fine.

9.e4 0-0 10.\(\hat{2}\)g5 h6 11.\(\hat{2}\)h4 g5?

This looks entirely reckless. It was much better to play 11...e5 or 11...d6 as has happened in the past. This weakening of the kingside is all that Zhao Jun needs to get going.

12.臭g3 d6



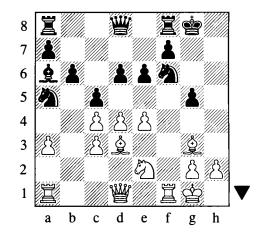
Black was no doubt mentally prepared for 13.h4, which he probably planned to meet with …位g7 and later …置h8 and …包h5 with complicated play. I would not aim for Black's position from the outset, but it does not look entirely untenable.

Instead Zhao Jun recognized that he would organize his pieces far better if he opened the f-file instead. Black is unable to contest it in the same way and White's king will be able to get to safety on g1.

13.f4!!

Although the logic is simple and compelling, this move is by no means standard (at least to me). Probably Black is already gone at this point and we can give this move the honour of winning the game. What happens later is amazing, but to me this is the move that impresses the most. I might have found it myself, so I am not saying that it is the most difficult move in the game; only that it is to my taste.

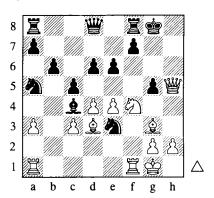
13... 2 a5 14.fxg5 hxg5 15.0-0



15...包h5

This can be refuted in several spectacular ways, but Black is already finished, as can be seen by the following variations:

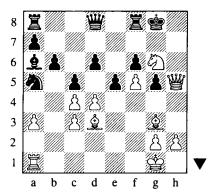
15...ᡚg4 16.ᡚf4 ᡚe3 17.∰h5 ≜xc4



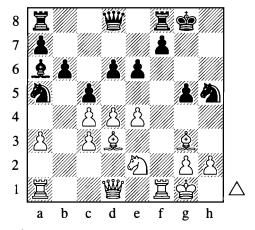
18.包h3!+-

15... 2h7 16.e5 dxe5 17. 2xh7† 2xh7 18. 2xe5+-

15...e5 16.፱f5 ᡚg4 17.ᡚf4 ᡚe3 18.h5 f6 19.ᡚg6 ᡚxf5 20.exf5



20... 曾d7 21. 曾h8† 全f7 22. 曾h7† 全e8 23. ②xf8 曾xh7 24. ②xh7 全e7 25. dxe5 dxe5 26. ②xe5 fxe5 27. f6† 全f7 28. 罩f1 罩g8 29. 罩f5+-

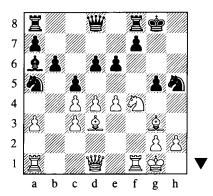


16.\(\hat{\pm}\)xd6!!

This is a beautifully imaginative sacrifice. The bishop is given away to secure the takeover of the f6-square. Once again Zhao Jun proves that he rates positional factors over material.

However, there was another way for White to win, which comes across as rather more prosaic.

16.5 f4!



White is sacrificing a piece to ensure a quick transfer of his pieces to the kingside. Black is too late to do anything about it, as the following variations show:

16...gxf4 17.\\xxh5 fxg3 18.\\xi\xf4

16... 公xf4 17. 拿xf4 f6 18. 營h5 營d7 19. 拿xd6+-

16...\donumer xd6 17.e5 \donumer e7

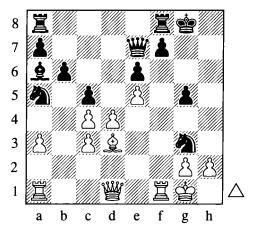
17... 對d7 is answered by the same manoeuvre as in the game, with the difference that Black is no longer defending the g5-pawn, directly or indirectly, making White's attack even more convincing.

18.**₺**g3!

Obviously this does not have to be a piece sacrifice, but the idea behind the move is that it is at least temporarily one. Again it is the control of the f6-square which is important.

18...**ᡚxg**3

Forced. After 18... 2g7 19. 2e4 White has a conclusive attack.



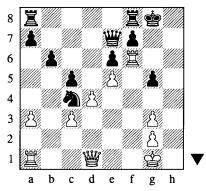
19.\famile{g}f6!!

If Black had time to play ...f7-f5 he would have chances to survive. Now he is in danger of getting mated quickly.

19...**⊈**g7

Black is trying to get his rook to the g-file quickly to give the king an escape route.

The other important line to analyse would be 19...\(\hat{\omega}\) xc4 20.\(\hat{\omega}\) xc4 \(\hat{\omega}\) 1.hxg3.



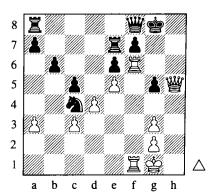
At this point Black has two defensive ideas – to bring the queen to g7 or the rook to h8. Both are insufficient, although the first requires just a little accuracy.

a) 21.. 罩fe8 22. 豐h5 豐f8 23. 罩af1!

An important move. If White played 23. 查f2? 豐g7 24. 區h1, Black would run away with 24... 查f8!.

23...罩e7

This forced move takes away the e7-square from the king.



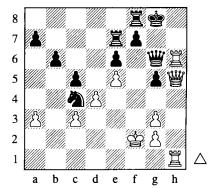
24. 中f2!

I think this is the stronger option. After 24.d5!? 幽g7 25.dxe6 鼍xe6 26.鼍1f5, White does win the queen, but 26...鼍ae8 27.鼍xg5 ②xe5 gives Black some chances to make this a difficult technical ordeal.

24... 世g7 25. 罩h1 罩f8 26. 罩h6

Black looks absolutely busted, but he has one trick left.

26...****g6!?



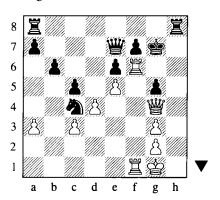
27. 增d1!! 增f5†

Forced. After 27... \$\mathbb{U}g7\$ 28.\$\mathbb{Z}h8\dagger!\$ White gives a lot of checks and runs away with a decisive amount of material.

28. 查g1 f6 29. 罩h8† 查g7 30. 罩xf8!

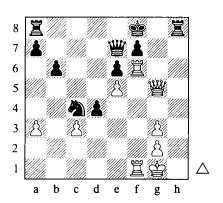
White is winning. A possible end could be: 30... 空xf8 31. 單h8† 空g7 32. 豐h5 Black is mated.

b) 21... 空g7 White continues in the standard way: 22. 豐g4 單h8 23. 罩af1



Now 23... Bad8, 23... Bac8 and 23... Bab8 are all easily refuted by 24. 图xg5† 查f8 25. Bxf7†, when White will eventually pick up an extra piece after a few checks, with a winning ending.

23...cxd4 24. 世xg5† 空f8 also allows White to win after taking on f7, but White has an even more delicious win:



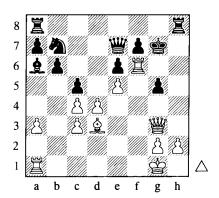
25. 增f4! 罩h7 26. 增e4! White wins.

20.₩g4 **Ξg8**

Black could also try 20... 置h8, but after 21. 對xg3 句b7 White has a strong break on the light squares.

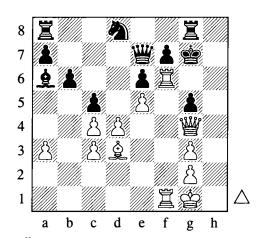
Please note how the e6- and f7-pawns are holding the black position together and how in most lines White destroys this structure before going for the king. This theme of attacking the

opponent where he is strongest is also covered in *Attacking Manual 1*.



22.d5! First the e6-pawn is removed. 22...exd5 23.營xg5† 查f8 24.皇g6 包d8 25.cxd5 White wins. He can continue with both d5-d6 and e5-e6 with a winning attack.

21.hxg3 වb7 22.ଞaf1 වd8



23.₩e4

White had other ways to win the game, all based on the destruction of the defence of f7: 23.營h5 查f8 24.皇g6 罩g7 25.鼍xf7† ②xf7 26.鼍xf7† and 23.d5 exd5 24.營h5 查f8 25.e6!

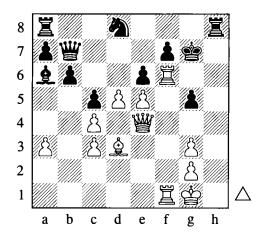
23... **当b**7 24.d5!?

White could win with simple means after 24. 图h7† 全f8 25.d5! but I suspect Zhao Jun was anticipating that his opponent would prevent this check if he gave him the chance,

which then allows a much nicer win. Yes, it is a bit like playing with your food, but we have all done it and know the pleasure it can provide.

24...\Bh8

Taking an important square away from the king, but then again, 24...exd5 loses to 25. ₩h7† \$\div f8 26.e6 and f7 falls.



25. **曾g6**†!

Black is also mated after 25.\pixf7\† \Qxf7 26. 增g6† 查f8 27.dxe6, but the finish in the game is of course much to be preferred.

25...fxg6

25... \$\dot{\$\dot{\$}}\$ f8 26.dxe6 and f7 falls.

26.\(\mathbb{Z}\)xg6\(\dagger\) \(\dagger\)h7 \(27.\mathbb{Z}\)xg5\(\dagger\) \(\dagger\)h6 \(28.\mathbb{Z}\)g6\(\dagger\) **Φh7 29.**፱g4† **Φh6 30.**፱f6† **Φh5 31.**፱h4†

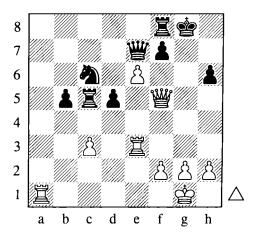
Black resigned. 31... \$\dot{\phi}\$g5 is met by 32. \$\mathbb{Z}\$g6#. 1-0

One of the most beautiful games of the 21st century so far, although maybe not played on the highest possible level. To me, the main difference in the creative achievements by Zhao Jun in the two games is that his opponent played poorly in the opening in the second game, but had an advantage in the first!

Before I leave you to improve your imagination we have the matter of this final position.

Sergey Fedorchuk – Levente Vajda

Corsica 2010



White missed not one but three drawing moves in this position. I challenge you to come up with just one of them!!

27. Zael?

This was certainly not one of them. White is just lost.

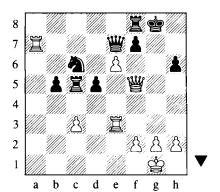
27...d4 28.罩g3† 空h8 29.豐f4

29. ₩g4 \g5 and Black wins.

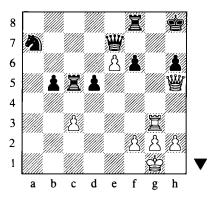
29... \Bg5 30.h4 fxe6 31.\Bar{\Bar{B}}\xf8 † \Bar{B}\xf8 32.hxg5 dxc3 33.\(\mathbb{Z}\)xc3 \(\mathbb{W}\)b4 34.\(\mathbb{Z}\)ee3 \(\Omega\)d4 35.\(\mathbb{Z}\)c8\(\mathbb{C}\) **垫h7 36.**≌c7†

So what should White have done? Let's try to be imaginative!

27.罩a7?

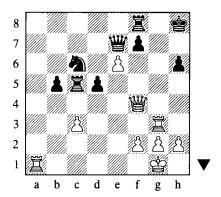


This is quite an advanced idea that unfortunately does not work. After 27...心xa7! 28.置g3† 总h8 29.營e5† f6 30.營h5 it appears that White is about to win the queen and create a lot of counterplay in the process. For example: 30...營h7 31.置g6 罩xc3 32.h4 with good drawing chances.



But Black can use the weakness of the first rank to his advantage with a nice little move: 30... 置行!! White has nothing better than 31. 對xf7 對xf7 32.exf7 罩c8 and Black wins.

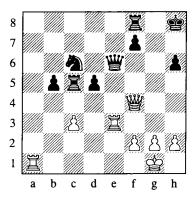
The original intended solution was 27.罩g3†! 堂h8 28.豐f4!!.



This looks like very simple play, but there is a fantastic hidden point to it.

Obviously Black can play 28... \$\dot\delta\$h7, but White checks on f5 and returns to f4 with a repetition.

But the reason why Fedorchuk (and maybe you) let go of this line was of course on account of 28... wxe6, which defends the h6-pawn and simultaneously eliminates the e6-pawn. Black looks absolutely winning, if it was not for 29. Ee3! wg6 30. Eg3 we6 31. Ee3!.

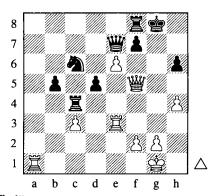


The black queen has to keep her eye on h6 and she has only two squares to do so from. White can for this reason continue to harass her infinitely – or till a draw is claimed. This is a nice illustration of the tactical theme of *big pieces in trouble*, which occurs more frequently in chess than most people notice.

Although this was the intended solution, we should mention that White had another drawing method, which includes first solving his first rank problems by making an air hole on h2 with either 27.h3! or 27.h4!?.

The lines are rather fascinating, although they are clearly influenced by computers.

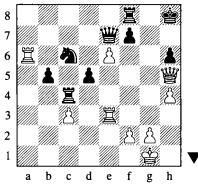
27.h4!? 罩c4



28.\a6!!

The rook joins the game as it no longer has to look after the first rank.

28.罩g3†? 查h8—+ and 28.豐xd5 fxe6 29.罩xe6 (29.豐xb5 豐xh4 30.罩g3† 查h8—+) 29...豐行干 28...查h8! 29.豐h5!

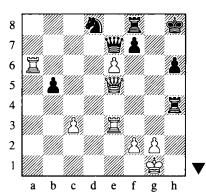


29...\geqxh4

29... 中 30. 世 f 5 † 中 h 8 =

29... 世f6 30.e7 罩e8 31. 世xd5 罩a4 32. 罩f3 豐xf3 33.gxf3 罩xa6 34. 豐xb5 罩a1† 35. 空h2 罩xe7 36. 豐xc6 空g7±

30.\\xd5 \d8 31.\\extra e5\



31... 空h7! 31... f6 32. 豐xb5± 32. 豐f5†=

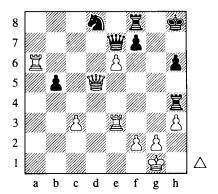
27.h3! \(\mathbb{Z}\)c4

Again this is the critical test.

27... 包d8 28. 單a7+- and 27... d4 28. exf7†+- as well as 27... 空h8 28. 豐f4 豐g5 29.e7 罩e8 30. 豐xf7 豐g8 31. 豐h5 罩xe7 32. 罩xe7 包xe7 33. 豐xh6† 豐h7 34. 豐f8† 豐g8 35. 豐xe7 all lose for Black.

28.罩a6! **亞**h8! 29.**쌀**h5

This time 29... \$\delta\$h7 30. \$\delta\$f5† with an immediate draw is forced, as with the pawn on h4, Black does not gain the benefit of taking the h2-square from the white king (comparison) if he plays:



White has a nice little combination at his disposal.

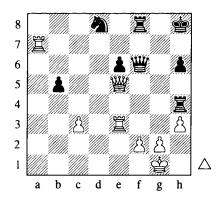
31.\angle a7!

The first point is quite easy to see. After 31... #xa7 32.e7 White wins. The pawn will queen and if it is at d8, the h4-rook will even be picked up at the end of the subsequent exchanges.

31...fxe6

A nice try. Both queens are now hanging, a typical desperado scenario, which means we should look for ways other than the mindless exchange of pieces, especially with a piece less.

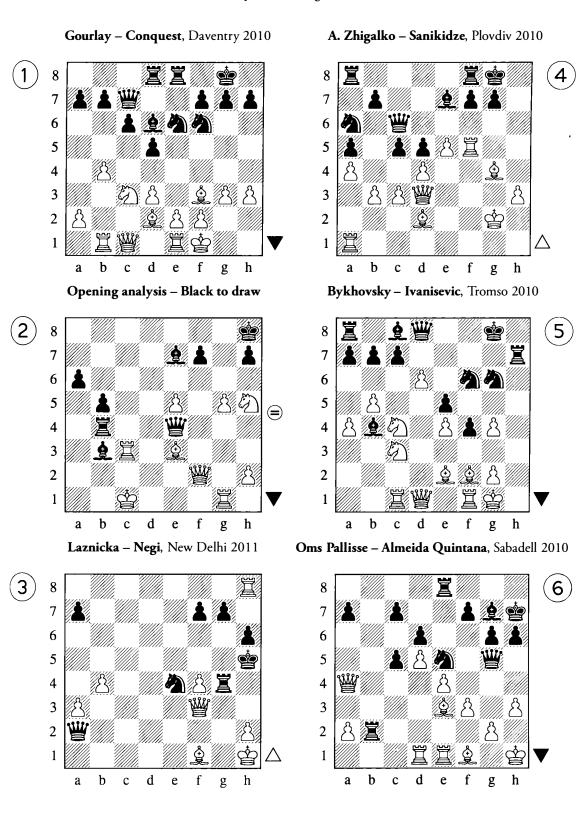
32. 世e5† 世f6



33.\mathbb{I}f3!!

Fedorchuk lost without a fight (maybe he had even resigned in his heart?) in a position where there were still several drawing ideas!

I hope this chapter has managed to inspire you, at least a little. We tend to see imagination as something children possess, when all they do is make up stories about a world they do not understand. Real grown-up imagination is about seeing beyond the collective understanding of the world and in that process extending it. In chess it is about seeing things your opponents would never dream of and in some ways is just another competitive advantage that can be acquired through training. But at the same time, it is so much more...



1. Gourlay – Conquest, Daventry 2010

18... ②xg3! 19.fxg3 營xg3 20. ②g2 Other moves exist, but the h-pawn is hanging! 20... ②h5! The way the knights come into the game is just brilliant. 21.e3 ②g5 22. 營d1 22. 至e2 ②xh3 23. ②el 營h2 24. ②xh3 營xh3 † 25. 查g1 至d6 and Black has a winning attack. 22... ②xh3 23. 營f3 至d6! The final point. The queen cannot be taken and Black wins. 24. 查e2 24. 營xg3 ②xg3# 24... ②3f4† 25. 查f1 ②xd3 26. ②e2 營h2 27. ②c3 至g6 28. 至ed1 至xe3 29. 營xe3 營xg2#

2. Opening analysis - Black to draw

I found this while analysing the Sicilian. Black draws nicely with a clearance sacrifice: 34... **35. 3c. 4 2 36. 4 2 2 4 4 4** White cannot escape the perpetual check on account of: 37. **2xb4?? 2c. 38. 4 2c. 38. 4 2c. 37.**

3. Laznicka - Negi, New Delhi 2011

Black's attack looks deadly until you find a beautiful trick for White: **49.**增**xe4! 增f2 50.**增**f5**† 50.增e5† \$\delta\$h4 51.增e7† f6 52.增xf6†! comes to the same thing. **50...\$\delta\$h4 51.**增**f6†!!** The point. Black cannot take the queen and thus loses simply. **51...\$\delta\$h5 52.**增xf7† \$\delta\$h4 **53.**增e7† Black resigned. After 53...\$\delta\$h5 54.增c5† White wins. **1–0**

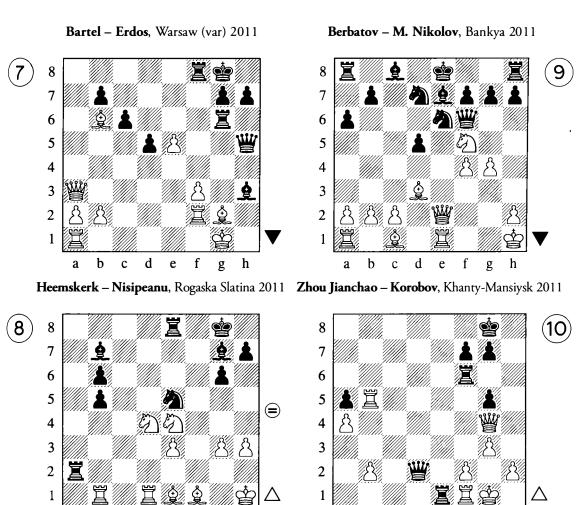
4. A. Zhigalko – Sanikidze, Plovdiv 2010

25.e6! 25. 量h5 g6 26. 量h6 was more normal and also quite promising. After 26...c4! 27.bxc4 dxc4† 28. 世f3± White has good chances. But the move in the game is even stronger. 25... 世xe6?! This leads to a massacre. 25... fxe6 also leaves a blood trail in its wake: 26. 量h5 全f7 27. 量f1† 全f6 (27... 空e8 28. 量xf8† 全xf8 29. 世g6† 空d7 30. 世f7† 全e7 31. 全xe6† 世xe6 32. 邑xd5† and White wins) 28. 全g5! The black king is under too much pressure. For example, 28...c4 29. 世h7 空e8 30. 世g6† 空d7 31. 邑xf6 gxf6 32. 世g7† 空d6 33. 全f4† e5 34. 全xe5† fxe5 35. 世xe5#. The best defence was 25...c4 26. exf7† \superstanting xf7 27. bxc4 dxc4† 28. 世f3 世xf3† 29. 邑xf3 \superstanting xxf3 30. 全xf3, although this ending is lost for Black. Compared with the ending arising after 25. 邑h5 above, White does not have a stupid rook on h6. 26. 邑e1 世d6 27. 全f4! 27. 邑h5!? g6 28. 邑e6! also wins. 27... 世d8 28. 邑h5 g6 28... f5 29. 全xf5 is also hopeless. 29. 全e6!! A nice shot. 29... 空g7 30. 全h6† 空h8 31. 全xf7 gxh5 31... 邑xf7 32. 世xg6 with mate to follow. 32. 全g7† 1–0

5. Bykhovsky – Ivanisevic, Tromso 2010

6. Oms Pallisse – Almeida Quintana, Sabadell 2010

25... 世g3! 26. 世xe8 White allows Black to execute his plan. But also after the more resistant 26. 皇g1 Black would win: 26... 是eb8! (26... 包xf3? would send us to the chapter on traps: 27. 是e3!±) 27. 皇h2 (27. 置e2 置xe2 28. 皇xe2 置b2 29. 皇f1 c4 and Black will win eventually.) 27... 世f2 28. 皇g1 置xa2! Black has a decisive advantage. 26... 包xf3! 27. 皇g1 包xe1 White resigned. The main threat is ... 置xg2. 0-1



b

a

c

d

g h

b

c

a

d

e

g

h

7. Bartel - Erdos, Warsaw (rapid) (var) 2011

30... 置g3!! It is difficult to see a move along a line that ends before what we have perceived as the focal point. Here the attack is on f3 – and it is absolutely devastating. 30... 置xg2†? 31. 置xg2 兔xg2 32. 党xg2 營g5† 33. 党f2 營h4† 34. 党g2 does not offer Black anything more than perpetual check. 30... 營g5? 31. 營e3! 置f4 32. 營d2 (32. 營e2 置h4!) 32... 營g3 33.e6! 之 置xf3 34.e7 置xf2 35.e8=營† 置f8 36. 營ee3 營g4 37. 營de2 營xe2 38. 營xe2 置xg2† 39. 營xg2 兔xg2 40. 党xg2= However, there is a second solutions: 30... 兔xg2! 31. 置xg2 置xf3! This is also good enough to win. After 32. 營a8† 置f8 33. 營xb7 h6 the white king is about to be stripped bare and (well, I don't think I can put this in a delicate way) publicly flogged. The variations are just too low brow... 31. 置e1 Other moves offer no greater resistance. 31. 置c1 drops the rook to a check on g5 in the end. 31. 置d1 loses after 31... 兔xg2 32. 置xg2 營h3! 32... 置gxf3? 33. 營e7! would turn the tables and leave White on top. But Black also has another way to victory in 32... 置h3!? 33. 置e3 置h1† 34. 党f2 營h4† 35. 党e2 營xc4†! 36. 營d3 營c1 37. 党f2 營xb2† and ... 營xb6. 33. 置ee2 置xf3 The white queen is lost.

8. Heemskerk – Nisipeanu, Rogaska Slatina 2011

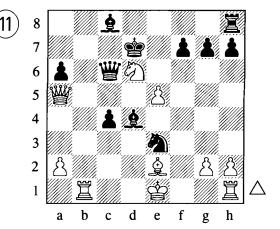
White missed an excellent defensive idea: 29.皇g2! Instead he played 29.置xb5? êxe4†∓ and lost in 42 moves. 29...置xg2 30.�d6!! This fork leaves Black facing instant material losses. 30. Ėxg2? êxe4†∓ makes no sense, of course. 30...置xg3†!? His most dangerous continuation, but it is not that dangerous. 30...êa8 31.ᡚxe8 leaves Black with nothing better than a perpetual check. 31.�h2 31.ᡚxb7 鼍xh3† 32.�g2 鼍xe3 33.ᡚd6 is also equal. 31...鼍g2† 32.蛰h1 鼍a2† 33.ᡚxb7 ②c4 34.ᡚxb5 鼍xe3 35.鼍d8† 皇f8 36.Ձb4 White is not worse.

9. Berbatov - M. Nikolov, Bankya 2011

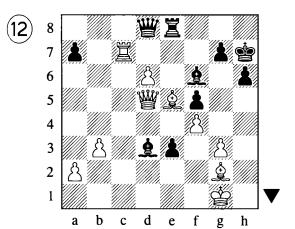
10. Zhou Jianchao - Korobov, Khanty-Mansiysk 2011

32.豐c8† In the game White played: 32.遺b8†?! 党h7 33.豐h5† 鼍h6 34.豐f3 鼍f6 35.豐h5† 鼍h6 36.豐f3 鼍f6 37.豐g2 鼍fe6 38.豐f3 White made this move while losing on time. He needed to win the game and might have let his time run out in disappointment at being knocked out. 32...党h7 33.豐h3† 党g6 33...党g8 34.罝b8† is mate. 34.罡xg5†!! This is quite surprising, but very strong. 34...党xg5 35.f4† 党g6 35...罝xf4 only makes matters worse. After 36.gxf4† the rook on el is lost as well. 36.f5† 鼍xf5 36...党g5 37.豐h4# 37.豐xf5† 党h6 38.豐xf7 鼍xf1† 39.豐xf1 豐xb2 40.豐h3† 党g5 41.豐h4† White would have real winning chances in this endgame, even if a draw is still the more likely result.

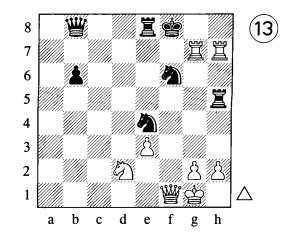
B. Smith – Laznicka, Philadelphia 2010



Wang Hao – Karjakin, Ningbo 2011



Malakhov - Fier, Montcada 2009



11. B. Smith – Laznicka, Philadelphia 2010

White could have achieved a great advantage after: 25. 中d2!! It is necessary to play this before 皇f3, in order to prevent ... ②xg2†. In the game White was lost after 25. 皇f3?! ②xg2† 26. 皇xg2 当xg2 27. 三f1?, as can be seen in Candidates Exercise 11 on page 21. (27. 当a4† would still have drawn.) 25. 三f1?! looks strong, but after 25...c3!! Black is okay: 26. 三xf7† 中e6 27. 皇f3 c2 28. 三c1 当c3† 29. 当xc3 皇xc3† 30. 中e2 皇xe5 31. 中xe3 皇xd6 The rook is curiously trapped and the position equal after 32. 三f4. 25... 当xg2 This appears to be the only try. 25... 三d8 is useless. For example: 26 三b8 当c7 27. 当xc7† 中xc7 28. 三xc8† 三xc8 29. ①xc8 中xc8 30. 皇xc4 with a winning endgame (even if it takes some time to achieve it). 25...中7 26. 三b8 is even worse. 26. 三hg1 当xh2 26... 当d5 27. 当xd5 ②xd5 28. 三gf1 is just an exchange up. 27. ②xc8 皇xe5 27... 三xc8 loses directly to 28. 三b7† 中e8 29. 当a4† 中f8 30. 三xf7†! and everything goes with check. 28. 三b7†! 28. 当a4†?! 中xc8 29. 当xa6†中d7 30. 三b7† 皇c7 31. 当a4†中d8 does not offer White more than perpetual check. 28... 中xc8 29. 当c5†! 皇c7 30. 三xc7† 当xc7 31. 当xc8 =

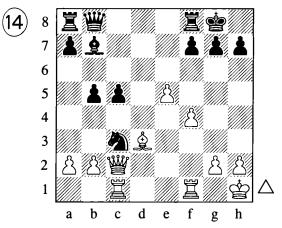
12. Wang Hao - Karjakin, Ningbo 2011

40... ②xe5! In the game Black lost after 40... ②a6?? 41. 營行!! 鼍xe5 42. fxe5 e2 43. 总f2 營b8 44. ②b7! 1-0 Black can also play 40...e2! 41. 鼍c1 ③xe5 42. 營xd3 ②xd6, transposing to our main line. 41. 營xd3 41. fxe5 e2 42. 总f2 is not a real sideline. Black wins with 42... 營g5!!, threatening to come in at d2 or to queen the pawn immediately, with a mating attack. 43. 營xd3 鼍xe5 44. 公e1 鼍e3 41...e2! 42. 鼍c1 ②xd6 43. 營xf5 † 43. 鼍e1 ③c5 † and wins. 43...g6 44. 營f7 中格 45. 鼍e1 ②b4 46. 營xg6 營b6 † Simplest. 47. 營xb6 axb6 48. 全f2 ②xe1 † 49. 全xe1 鼍e3 Black will win the endgame; White is paralysed.

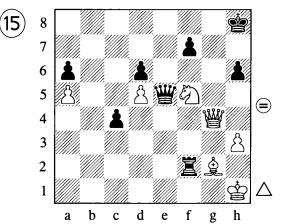
13. Malakhov - Fier, Montcada 2009

41.置g3! White did not manage to find this way of keeping the initiative. The game was drawn after: 41.置f7† 查g8 42.置fg7† 查f8 43.置f7† 查g8 44.置hg7† 查h8 45.置c7 豐d8 46.②xe4 ②xe4 47.置gf7 豐d6 48.h3 豐a3 49.豐f4 豐a1† 50.查h2 豐e5 51.豐xe5† ½—½ 41...置xh2 The best try in my estimation. 41...置xh7?! 42.②xe4 置f7 43.②xf6 置d8 44.置g8† 查e7 45.②d5†! and White wins. 41...豐xg3 42.hxg3 置xh7 43.③xe4 置xe4 44.豐xf6† 置f7 45.豐xb6 looks like a very difficult ending for Black. 42.②xe4 置xh7 43.豐xf6† 置f7 44.豐h6† 查e7 45.豐h4† 查d7 46.②f6† 置xf6 47.置g7† 置e7 48.豐xf6 置xg7 49.豐xg7† 查e6 50.查f2± White has serious winning chances.

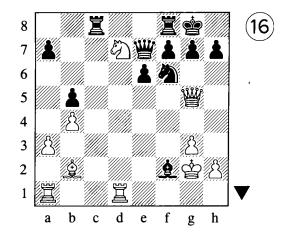
Gagunashvili – Zhang Zhong, Jakarta 2011



A. Smirnov – Volodin, Tallinn (rapid) 2011



Kaspret – Halvax, Austria 2012



14. Gagunashvili – Zhang Zhong, Jakarta 2011

White missed a strong move on the previous move, according to his annotations in Chess Informant. But he also had a chance to win the game here, with a brilliant idea: 20.2xh7†! The game went 20.bxc3? g6± and was drawn in 33 moves. 20... 2h8 21. d3!! This intends the surprising transfer of the queen to h3 with a winning attack. There are now a number of lines, but no way to save the game. 21.bxc3 g6 22.\(\mathbb{L}\)xg6 \(\mathbb{L}\)z6 23.\(\mathbb{L}\)xg6 \(\mathbb{L}\)z7 24.\(\mathbb{L}\)zcd1 \(\mathbb{L}\)g8 25.\(\mathbb{L}\)h6† \(\mathbb{L}\)h7 if White is lucky. 21... \(\hat{2}xg2\frac{1}{12}\)? This is the best chance, though probably insufficient. 21... \(\hat{2}xa2\) 22. Wh3 Id8 has the idea of taking on g2 and achieving counterplay with ... Id2†. White's best computer move is 23.\(\mathbb{Z}\)ce1 with e5-e6 ideas, but simplest is 23.\(\mathbb{Z}\)cd1, when taking on g2 achieves nothing (the king just takes) and Black loses quickly after normal play: 23... \(\Delta b4 \) 24.\(\Delta g6 \)† \(\Delta g8 \) 25. 世h7† 空f8 26. 世h8† 空e7 27. 世xg7 罩f8 28. 世f6† 空e8 29. 世e6# Playing 21... 罩d8 22. 世h3 2d5 would not hold up against the obvious 23.2g6†, but White has no need to go for an immediate shoot-out. He can improve his attack with 23.f5! c4 24.皇g6† 查g8 25.豐h7† 查修 26.f6! \$\dot\dot\end{area}e8 27.e6! and Black is not being mated, but rather being murdered. 21...g6 22. \dot\dot\dot\dot\dots 党g7 is an important idea to be aware of. White wins after 23.f5!. For example, 23...gxf5 24. 图xc3 with an obvious attack. 22. 空xg2 豐b7 † 23. 空f2 豐b6 24. 豐h3 c4 † 25. 空f3 豐h6 26. 豐xh6 gxh6 27. \$f5 2xa2 28. \(\textbf{Z} cd1! \) \(\textbf{Z} ad8 \) 28... \(\text{D} b4 \) 29. \(\text{E} d6 \) is also catastrophic. 29. \(\text{E} xd8 \) \(\text{E} xd8 \) 30. \(\text{E} a1 \) **10 b4 31. Exa7 10 g8 32. Eb7** The endgame should win for White.

15. A. Smirnov – Volodin, Tallinn (rapid) 2011

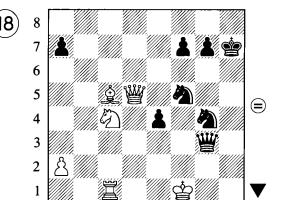
49. ②xh6! Following 49. ②g3? White lost on move 54 after mutual mistakes. Black could have replied 49...c3! and White would probably have had to resign before move 54! 49... ②h7 Black can play for a win with 49... 当g7 50. 当c8† 查h7 51. ②g4 当f4∞, but I doubt whether he is better in any shape or form. 50. ②f5!! This is the great point. 50... 三xf5 50... 三e2 51. 当h5† ②g8 52. 当g5† is a draw on account of 52... ③f8?? 53. 当d8† 当e8 54. 当xd6† ③g8 55. 当g3† with mate on the next move. 51. ②e4! Black needs to take the perpetual now.

16. Kaspret – Halvax, Austria 2012

24... 堂 24... 堂 h8? is just poor. For example: 25. ② x f8 or 25. ② x f6!? gx f6 26. 營 h6 置c2 27. 堂 h3 置g8 28. ② x f6 置g7 29. 邑 d7 營 f8 30. ② h5 (threatening 邑 d8!) 30... ② b6 31. 邑 ad1 邑 c8 White can do as he pleases here. Simplest is probably to attack f7. 32. ② x g7 營 x g7 33. 營 h5 邑 f8 34. 邑 f1 and wins, on account of 34... 堂 g8 35. 邑 f4!. 25. ② x f6 ‡ 25. ② x f6 ② d4† is easy to understand. After 26. 堂 h3 ② x f6 27. ② x f6 † 營 x f6 28. 營 x f6 gx f6 29. 邑 d7 a6 30. 邑 d6 堂 g7 31. 邑 x a6 邑 d8 Black's active rooks and extra pawn will win the game. 25... ② h8 26. 邑 d2 This is the best defence and also the line where the main idea is disclosed. 26. 堂 h3 邑 x b2 27. ② x h7 營 x g5 28. ② x g5 ③ e3—+ was what happened in the actual game. Black won on move 45. 26... 邑 x b2! 27. 邑 x b2 ② d4 Black is a rook down, but all will be won back with interest. White has only one choice: 28. ② x h7 營 x g5 29. ② x g5 ③ x b2 30. 邑 b1 ② x a3 31. 邑 a1 ③ x b4 32. 邑 x a7 ⑤ g8 33. 邑 b7 ∓ White has some practical saving chances in this ending due to his activity, but I would put my money on the two connected pawns in the centre. Still, the technique required will be considerable, with the possibility of a rook and bishop vs. rook ending being on the horizon.

Bartel - Zagorskis, Porto Carras 2011

Nakamura – Ivanchuk, Reggio Emilia 2011



d

e

f

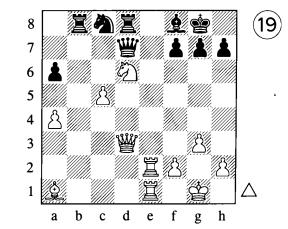
g h

b

a

c

Aronian – Grischuk, Kazan (1.7 – rapid) 2011



17. Bartel - Zagorskis, Porto Carras 2011

White is threatening \$\mathbb{Q}\$c7 (unless Black allows \$\mathbb{Q}\$xe5!) and Black has to do something about it. The answer is brilliant. 32... 2c4!! 32... 2xg4?? 33. 2c7! 營a3 34. 置f1† 空g6 35. 2c2 shows the kind of pressure Black is under. The game continued: 32... 2d3? 33. 2c7! Wa3 34. Ec2 2e8 (34... 2el is answered by 35. \$\dot\dot b1!\$, but Black could try 34...g5!?) 35. \$\dot\dot\dot b1 \dot\dot\dot 7 36. \$\dot\dot\dot 1? (36. \$\dot\dot\dot\dot 6!) with the threat of \$\frac{1}{2}\$fl would have decided the game. For example: 36...Del 37.\(\beta\)c7† \(\Delta\)d6 38.\(\Delta\)f5† \(\Delta\)e5 39. Ee7† and White picks up the knight without offering Black any counterplay. 265-d4-c2 is still on its way.) 1–0 Presumably Black lost on time here. After 36... ∮ f2! ∓ the game would go on. 33.bxc4 White does not have any better tries. 33.42f5 is not great. Black can, for example, play 33...g6 with the idea 34. 2xh6† 空g7 35.g5 凹b6! 36.bxc4 凹d4† 37. 空b1 凹d3† and the g3-bishop is gone. 33.De2 does not improve things for White. The queen has b5 at her disposal now. 33... \(\Delta g \)8! is probably best, preparing ... \(\Delta a \)3. For example: 34.bxc4 b3 35. \(\Delta c \)3 d4 winning. 33. Lh2 is killed off by 33... Ld8! among others. The following line just shows how badly things double threat. 33...dxc4 34.\(\hat{2}\)f1! Absolutely forced. 34.\(\hat{2}\)xb7 b3 35.\(\beta\)f1\† \(\dot{\phi}\)g8 36.\(\beta\)f2 \(\beta\)c3\(\dot{\phi}\) and Black starts picking the white position apart. 34...c3! 34...\(\delta\)d5!? 35.\(\delta\)xc4 \(\delta\)xc4 36. **2d3**† **2g5** Black has good winning chances in this messy position. The following appears to be largely forced. 37. \(\bar{2} f1 \) \(\bar{2} d5! \) 38. \(\bar{2} f4 \) \(\bar{2} h4! \) 39. \(\bar{2} f2 \) This position continues in exercise 26 on page 197.

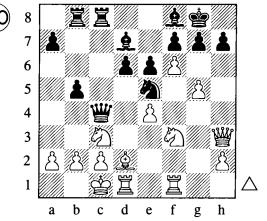
18. Nakamura – Ivanchuk, Reggio Emilia 2011

Ivanchuk was out of time and had to guess randomly what check would give him a chance of surviving. 40...心h2† Instead Ivanchuk played 40...世f3†?, after which White is more or less winning: 41.空e1± 包g3 42.罩c2 f5 43.空d2 包f6 44.型d8 包e2 45.空e1 f4 46.罩xe2 型c3† 47.空d1 型xc4 48.型d4 型b5 49.罩h2† 空g6 50.空c2 a5 51.毫e7 型c6† 52.型c5 型a4† 53.空c1 f3 54.毫xf6 空xf6 55.罩d2 g6 56.罩d6† 空g7 57.罩d8 1-0 41.空e2 包d4†!! This is a difficult move to spot, but had Ivanchuk guessed correctly on the previous move, he would have found this one for sure. 42.型xd4 型g4† 43.空e3 型g3† 44.空xe4 型f3† 45.空e5 型f6† with a glorious perpetual. Being short of time Ivanchuk simply rolled the dice and crapped out.

19. Aronian – Grischuk, Kazan (1.7 – rapid) 2011

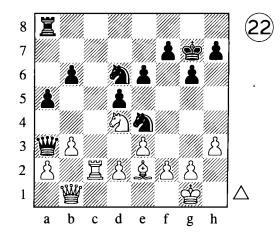
31.豐c3!! The threat of 鼍e7, should the black knight move, can be hard to spot. White played 31.ᅌe5? and failed to win the game. It was drawn on move 61 and Aronian was eventually knocked out. 31.豐xa6?! ②xd6 32.cxd6 鼍a8 33.৬d3 豐xd6 also gives Black hopes of surviving. 31...②xd6 Black is lost for moves here. 31...豐xa4 32.②xf7! ②xf7 33.鼍e4 ৬c6 (33... ৩d7 34.c6 and wins) 34.鼍f4† ③g8 35.鼍xf8†! with mate to follow. 31...৬c6 32.②xf7! ③xf7 33.৬c4† ৩d5 34.৬f4† and White picks up the rook on b8. 32.c6 ৬c7 Objectively tougher is 32... 9d4 33.c7 ৩xa4, but this is hardly going to worry White. A possible win is 34.鼍e5! ⑤b5 35.cxb8= 鼍xb8 36.৬c6 and White is in control and still attacking. 33.鼍e7! White wins.

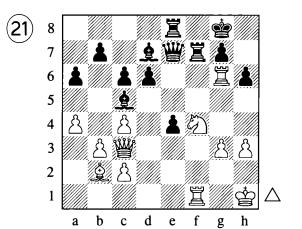
Hou Yifan – Sebag, Hangzhou 2011



Jaracz – Bartel, Warsaw (rapid) 2011

Roiz – Le Roux, Gibraltar 2011





20. Hou Yifan - Sebag, Hangzhou 2011

I have always had a fascination with this combination. 21.g6!! Clearance. The knight comes to g5 with decisive effect. 21...fxg6 21...hxg6 22.Dg5 is simple. 21...Dxg6 22.Dg5 h6 is less so, but Black is just busted after 23. 2xf7!. Following 23... 2xg7 24.fxg7† 2xg7 25. 2g1, the attack is obviously decisive. And the attempt 23...e5 is met with either 24. 2xh6† gxh6 25. 2xd7, or simply 24. \window xd7 \window xf7 25. \window h3! with a winning attack. The d5-square comes in handy. 25...gxf6 26. 2d5 2f4 27. 2xf4 exf4 28. 2xf4 2g7 29. 2g1 2h8 30. 2xf6! is a good example of what could happen. 22. 2xe5 dxe5 23.f7† 2h8 24. \(\mathbb{E}\)f3! Threatening \(\mathbb{E}\)xh7†!. 24...h6 24...g5 was possible, but White has enough time: 25. \mathbb{\mathbb{U}}g4 \mathbb{\mathbb{L}}c6 26.\mathbb{\mathbb{L}}h3 h6 27.\mathbb{\mathbb{U}}xg5 and mate is near. 25.\mathbb{\mathbb{L}}xh6! Many moves win, but this is strong and direct. 25.\mathbb{Z}g1 \disph7 26.\mathbb{Y}g4 g5 27.\displaxg5 would have been the way I would have done it. 25...gxh6 26. g4?! I consider this poor attacking technique. Bring in the last rook please! 26.\mathbb{H}g1! \disphrace{1}{2}h7 27.\mathbb{H}xg6! runs straight through without the need of calculation. 26...g5?! This makes White's job easier. 26... \$\precepg 7!\$ was critical. White still has a winning attack with 27. 国g1 g5 28. 豐h5 &e7 29. h4!, but to me this is not efficient technique. 29... 世d4! 30. 星gf1!! 星f8 31. 星g3! 空h7 32. 星ff3! and Black is forced to play something silly like 32... **三**g8 to avoid immediate mate. (32.hxg5 **\$**xg5† 33. **\$**b1 *****d2 34. **□**h1 also wins.) **27. 当h5** \$\dot{\phi}\$g7 32.f8=\dot{\psi}\$† 1−0

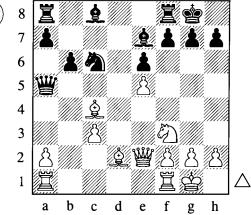
21. Jaracz - Bartel, Warsaw (rapid) 2011

White missed a combination of historic proportions. 25.\(\mathbb{Z}\mathbb{

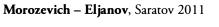
22. Roiz - Le Roux, Gibraltar 2011

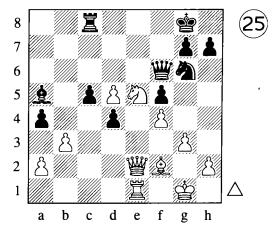
The Israeli grandmaster Michael Roiz writes beautifully and honestly about his own games. I always check his annotations to see if there is anything I can use. Here he missed a chance to trap the opponent's queen with a beautiful sequence. **28.世a1!!** Instead he won the game after: 28.宣c6?! ②f5 29.②b5?! (29.⑤xf5† gxf5 30.豐a1† 查g6 31.f3 ②c5 32.g4±) 29...豐e7 (29...豐b4 30.a3 豐e7 31.豐b2† 查g8±) 30.豐b2† 查h6? (After 30...查g8± the outcome of the game would have remained unclear.) 31.d3 ②c5? (31...②ed6 32.②xd6 ②xd6 33.鼍xb6 should win, but good technique is required.) 32.鼍c7 豐e8 33.g4! 豐xb5 34.豐f6! ②e4 35.dxe4 豐xe2 36.exf5 1–0 **28...查g8** The knight cannot just retreat. White wins quickly after 28...②f6 29.g4! h6 30.h4 g5 31.f4! when Black cannot avoid losing something pretty soon. For example: 31...查g6 32.h5† 查g7 33.fxg5 hxg5 34.②xe6† fxe6 35.鼍c7† with a mating attack. **29.d3 ②c5** The human move to which you need to see the solution. In his annotations Roiz only gave the computer's move, 29...②f6, when White just plays 30.②xe6. Black does not have any real saving chances – even if this might be objectively best. **30.**墨c3!! Black's queen is trapped. White plays ②c2 and emerges at least a piece up.

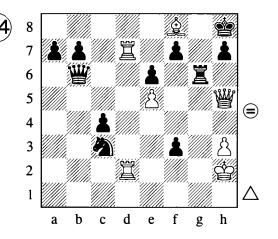
Krasilnikov – Sadykov, Chelyabinsk 2004



Rendle – Howell, Hastings 2011







23. Krasilnikov – Sadykov, Chelyabinsk 2004

The black queen can be trapped. 14.2b5! 14.a3 a6! is less dangerous. 14...2b7 15.a3!! Taking the a3-square away from the queen as well as taking control over b4. 15... Efd8 At this point White should have played differently than he did. 16. Lel! This would have won the game. White is planning c3-c4 and there is no sensible way of preventing it. The game continued: 16.20d4?!

 \(\text{Zac8 17.0b3}\)?!
 (17.\(\text{\text{\text{g}e1!}} \text{\text{\text{\$\text{2}}}} \)
 18.\(\text{\text{\$\text{\text{\text{\$\tex{\$\text{\$\text{\$\text{\$\}\exittit{\$\text{\$\text{\$\text{\$\text{\$\e with great tenacity. White has a large advantage here, but he did not manage to make it felt, even though he tried all the way to move 201! 16... 2xa3 17. 2g5!! This is not the simplest way to win; however, it is very impressive. 17. 2 d4?! is less convincing: 17... \(\mathbb{Z} \text{xd4!} 18.cxd4 \(\Darksim \text{b4} 19. \) \(\darksim \d2 \) a6 20. Efb1 世xb5 21. 世xb5 axb5 22. 盒xb4 盒xb4 23. Exa8† 盒xa8 24. Exb4 盒c6 should win for White. Compared to the game Black is left with the wrong bishop. Still a bit of technique is required. But another way of winning does exist: 17.c4! 2b4 18.2d2 and now both 18...2c2 19. 4b3 and 18... act 219. act 20. act! win for White. 17... hc 17... ac 18.c4 4b4 19. bc and the black kingside is torn apart. 18.0xf7! \$\Darklet \text{xf7} 18...\Bigs f8 19.0d6 and White wins. 19.\Bigs f3\tau won't be too long before he does.

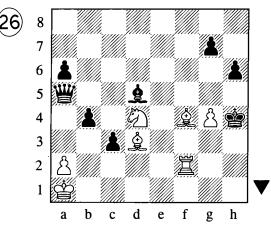
24. Rendle - Howell, Hastings 2011

White missed his chance to make it into the books as a hero, as he failed to find the drawing combination. 34.皇g7†!! White lost quickly after: 34.置7d4? 包e2! 35.豐xf3 ②xd4 36.豐e3 ②f3† 0-1 34...党g8 34...党xg7 35.罡xf7† 党xf7 36.豐xh7† 置g7 37.罡d7† 党e8 38.罡xg7 would win if Black did not have 38...豐f2†=. 35.豐xg6!! Obviously this was the idea. 35...hxg6! 35...fxg6? would even put the black king in danger! White can claim a serious edge after 36.皇h6 ②d5 37.罡g7† 党h8 38.罡f7! 豐c5 39.罡f8† 豐xf8 40.皇xf8, although the ending is rather complicated. 36.皇f6 g5 37.罡d8† 党h7 38.罡h8† 党g6 39.罡g8† 党f5 40.罡xg5† 党e4 41.罡g4† White draws with perpetual check, as Black is unlikely to walk straight into: 41...党e3?? 42.皇g5#

25. Morozevich – Eljanov, Saratov 2011

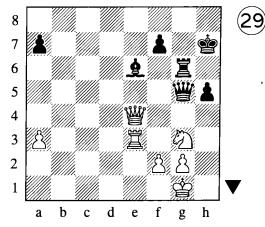
Morozevich is maybe the most inventive grandmaster today. Here he would have an edge after 34. 当b1, but found something much more convincing. 34. 当c4!! 当d6 Eljanov believes his opponent. The proof of the pudding is in the eating. White wins elegantly after: 34... 总xe1 35.d6† \$\delta\$h8 36. \$\Delta\$f7† \$\delta\$g8 37.d7! This attractive move is the only difficult one to see. 37... \$\delta\$xf2 \$\delta\$f8 39.d8= \delta \delta\$d8 40. \$\Delta\$xd8† \$\delta\$h8 (40... \$\delta\$f8 41. \$\Delta\$e6† is even worse.) 41. \$\Delta\$f7† \$\delta\$g8 White is obviously doing well here, but he also has to find the best way forward. 42. \$\Delta\$g5† \$\delta\$h8 43. \$\delta\$e6! The human way to win. The endgame after 43... \$\delta\$xe6 44. \$\Delta\$xe6 axb3 45. axb3 \$\Delta\$e7 46. \$\Delta\$xc5 wins because of positional factors. 35. \$\delta\$e2 The benefit of being able to keep the rook in the e-file might seem minor at first, but just keep an eye on the damage it can do! 35... \$\axba*{axb3} 35... \$\delta\$c3 36. \$\Delta\$c6! \$\delta\$a8 37. \$\delta\$e6 and White wins quicker than you might have expected. 36.axb3 \$\Delta\$e7 36... \$\delta\$c3 37. \$\Delta\$c6 followed by \$\delta\$e6 just wins. 36... \$\delta\$e8 37. \$\delta\$b5 \$\delta\$a8 38. \$\Delta\$c4 \$\delta\$d8 is obviously hopeless. Maybe 39. \$\delta\$c6 is best here — or maybe I shouldn't worry about comparing wins!? 37. \$\delta\$b6 because of: 41... \$\delta\$c7 42. \$\delta\$d6!! \$\delta\$xd6 (42... \$\delta\$f8 43. \$\Delta\$d7) 43. \$\delta\$e8# 38. \$\Delta\$c4 \$\delta\$d8 39.d6 \$\Delta\$c6 40. \$\Delta\$e5 \$\Delta\$xe5 41. \$\delta\$c5 1—0



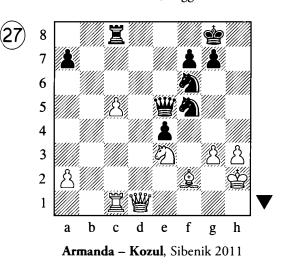


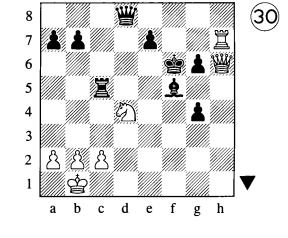
Nakamura – Ivanchuk, Reggio Emilia 2011

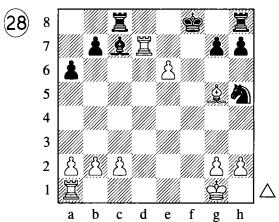
Lysyj – Lu Shanglei, Moscow 2012



Ant. Pavlidis - Ana. Pavlidis, Chania (var) 2011







26. Bartel - Zagorskis, Porto Carras (var) 2011

39...c2!! The only move – and a very attractive one. After 39...b3 40.包f5† White wins – compare it with the main line. 40.包f5† 空h3 41.皇f1† 空xg4 42.包e3† 空h5 43.皇e2† 空g6 44.皇d3† 空f7 Here it is important that 45.皇c7† does not win, as would be the case had 39...b3 been played. 45.包xd5 豐xd5 46.皇g3† 空g8 47.皇xc2 豐c5 48.空b1 g5∓

27. Nakamura – Ivanchuk, Reggio Emilia 2011

28. Armanda – Kozul, Sibenik 2011

White is obviously better, but the conclusion is very hard to spot. 24.置f1†! This is a slightly surprising check, but it forces the knight to f6. In the game White's advantage gradually evaporated: 24.置ad1?± ②f6 25.置f7† 查e8 26.置xg7 ②b6† 27.党h1 ②e4 28.置e7† 查f8 29.置f1† ②f2† 30.置xf2†!? (Stronger was 30.堂g1 ②c5 31.置xb7 查e8 32.③h4±, but already White's advantage is not as much as it was and with a downward trend, the practical decision of taking the draw was the right one by the lower rated player.) 30...②xf2 31.置f7† 查e8 32.逼e7† 查f8 33.置f7† 查e8 34.置e7† ½-½ 24...②f6 24...查g8 is the most natural reply, but White wins instantly with 25.置xc7! 置xc7 26.③d8!! and Black will have to return the rook. 25.置f7† 查g8 25...查e8 26.置xg7 is obviously hopeless to me, but I will add a few moves just to make it clear to the pedants: 26...②b6† 27.查h1 ②d5 28.置d7 and now, for example, 28...③d8 29.③xd8 置xd8 30.置xd8† 查xd8 31.置d1 with an easy win. 26.置1xf6! gxf6 27.③h6 The threat is 置g7† and so on — a typical windmill. 27...③b6† This is the "best" defence. 28.堂f1 置d8 29.罩g7† 查f8 30.e7† 查e8 31.exd8=避† ②xd8 32.置xb7 White wins.

29. Lysyj – Lu Shanglei, Moscow 2012

Black has a fantastic win at his disposal. 33...h4! 34.f4 34.\$\tilde{2}\tilde{2}\tilde{d}5\$ and Black wins. 34...\$\tilde{\tilde{c}5}!\$ This is the beautiful point. In the game Black missed the win with 34...\$\tilde{u}g4\$? and was a bit worse after 35.f5\tilde{z}, the game eventually being drawn in 48 moves. 35.f5 35.\$\tilde{\tilde{c}2}\tilde{d}5\$ was probably easy enough to see. 35...\$\tilde{u}g4\$! It was certainly this move that Black had missed! And what a glorious move it is. 36.\$\tilde{u}g4\$ 36.\$\tilde{u}g5\$! and wins. 36.\$\tilde{u}d3\$ allows Black a few wins. 36...\$\tilde{u}c4\$ 37.\$\tilde{u}e4\$ \$\tilde{u}b6\$! is one. Another is 36...hxg3 37.fxe6\$† f5 38.\$\tilde{u}f1\$ \$\tilde{u}d4\$ and White is killed on the back rank. 36...\$\tilde{u}xe3\$† 37.\$\tilde{u}h1\$ Now 37...hxg3 is objectively best, but most people would just play 37...\$\tilde{u}e1\$!? and win with the extra piece.

30. Ant. Pavlidis - Ana. Pavlidis, Chania (var) 2011

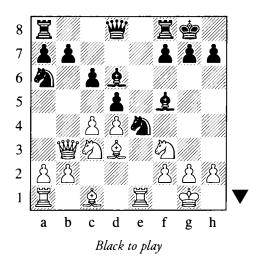
28... ②xc2†!! 28... 图xc2? would allow White to get away with a draw after 29. 世g7† 空g5 30. 世h6†, while he would get away with murder after 28... 世xd4?? 29. 世g7† 空g5 30. 世xd4 图xc2 31. 世e3† 空f6 32. 世xe7#. 29. ②xc2 29. 空a1 is possible, but here Black is winning after the following stunning idea: 29... 空e5!! The king is completely safe and the knight is just lost. 30. 世g7† 空e4 31. 世xg6† 空xd4 32. 世xg4† ②e4 Over and out. 29... 世d1† 30. 世c1 世xc1† 31. 空xc1 This might look less than clear. For example, 31...g3 only leads to a draw in my estimation. But Black can repair his structure with 31... 图h5!! and win the ending easily with three passed pawns for the knight.

Chapter 8

Traps

Vasily Emelin - Boris Avrukh

Alma-Ata 1991



Boris Avrukh found a nice trick here with Black that won a pawn. Although it should not have led to an advantage, his opponent suddenly faced quite unexpected problems and was not up to solving them in the most energetic form.

Setting a trap in chess is one of the least respected skills – and at the same time one of the most effective. How many times have I heard an opponent complain that he was "much better" and that I would not have won the game, had it not been for the "dirty trap I had set for him." Thank you for the compliment!

I play chess because I enjoy it, and the thing that I enjoy is the mental battle for supremacy. Such success can be achieved through deep strategic play (my favourite), a brilliant attack (my competence) or through a last-moment trick in an otherwise hopeless position (more common than even I would like to admit).

Personally I do not like increments in the time control; I think it is people's right to get into time trouble and blunder their pieces – and it is my joy to exploit it!

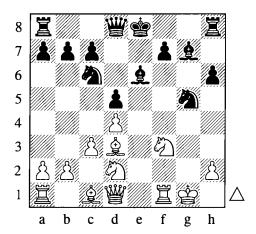
In this chapter we shall train the ability to set traps. Obviously there is a psychological element to it from the game scenario that we cannot simulate here – and in a greater sense than with the other techniques in this book. But still there are some guiding principles that we can use to develop our ability to set effective traps.

First of all, we should ensure that they are not overly naïve. The bait should not be too obvious. Secondly, it is good to mask them as a "normal" move. In the following game I fell for one of those:

Jasmin Bejtovic – Jacob Aagaard

Helsingor 2010

Although I did not find the official refutation of the dodgy variation of the King's Gambit I tricked my opponent into playing (beginning with 1.e4 d6 2.f4 e5!), my position was still vastly superior at this point. But my carelessness was effectively exploited by my opponent.



13.**包b3**!?

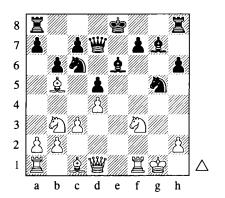
An innocent-looking move. In a poor superficial moment I decided not to allow the knight to come to c5.

13...b6?

13... ∰d6!∓ would have been better. White cannot play 14. ②c5?! because of 14... ②xd4! 15.cxd4 ②xf3† 16. ∰xf3 ②xd4†, winning. Had I been fully awake this is probably what I would have played. Instead I continued pretty much as I would have done in a blitz game.

14.**臭b**5!

Suddenly I was in all sorts of problems. I was intending just 14... #d7 with the idea of ...a6.



But suddenly I realised that after 15. ②a5! bxa5 16. ∰a4 I would be in for a serious kicking. As a result I went from much better

to being on the run in just one move. Quite a successful moment for my opponent.

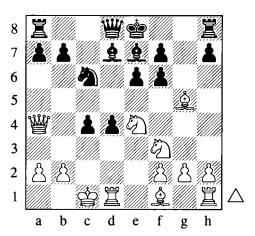
14... d6 15. de5↑

The tables have clearly turned. I had to defend a horrible position for most of the game, although I later got my chances and eventually drew just past move 40.

The best traps are in my opinion moves that also have other attributes, and at times it can be hard to distinguish between traps and pure prophylaxis. If our opponent is threatening something and we prevent it, and yet he goes for it anyway, because he does not understand the significance of our last move, does it count as a trap?

Boris Avrukh - Namig Guliyev

Turin (ol) 2006



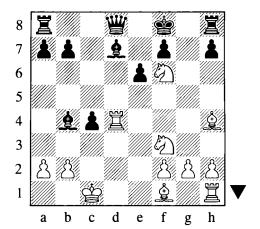
White has won a piece, but his bishop does not have a good square. For example 12.\(\hat{L}\)h6 f5! 13.\(\hat{L}\)g3 \(\hat{L}\)b4 and the white queen is lost. But Boris is quite resourceful and finds a prophylactic idea that includes a small trap:

12.\delta\h4!

The best move, as well as a trap.

12...**包b**4?

Black gets too greedy and tries to win the queen. Personally I would think this is rather naïve and if I had been in Black's position, against an opponent of Avrukh's calibre, I would have been more suspicious. (Or this is at least something I like to tell myself. To avoid being disillusioned, I will not check my games to see whether this is true or not!).



White's attack is easy to underestimate; he has only two pieces for the queen. But it is already close to unstoppable.

15...≌a5?!

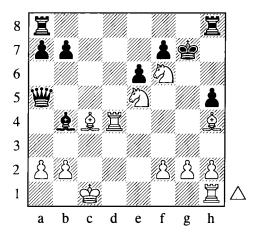
This gets blasted off the board.

16. ᡚxd7† фe8 17. ᡚf6† фf8 18. ᡚe5!?

18.\(\frac{1}{2}\)xc4 here and on the previous move was allegedly stronger. But as White has a winning attack anyway, we skate past this effortlessly.

18...h5 19.皇xc4 空g7?!

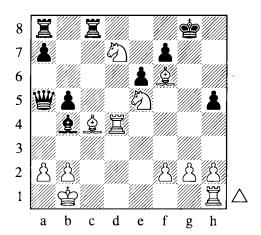
The best defensive try was 19... 23!, when White is close to winning, but after 20. 2ed7† 空g7 21. 至d3 皇xf6 22. 皇xf6† 空h6 23. 皇c3! he will face a continuous technical challenge to prove this.



20.乞fd7!

Black is not going to make it.

20... Zhc8 21. 空b1 b5 22. 皇f6† 空g8



23. 图h4! **Qe7** 24. **Qxe7** 图xc4 25. **Q**f6† **Pg7** 26. 图xh5

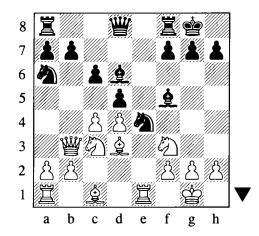
A trap is basically anything that can be used against your opponent. Sometimes the

objective evaluation of the position might not even change significantly for it to have a strong effect. Or in other words: you should never underestimate the element of surprise.

In the next example we shall see a scenario where White does not lose his advantage by falling for the trap, but the requirements on him increase — and probably at a moment when his confidence was seriously dented.

Vasily Emelin – Boris Avrukh

Alma-Ata 1991



11...dxc4!?

Playable, although not the best, but containing a devious idea. Again I would like to point out how a normal-looking move can contain venom that is not visible to the naked eye.

Black's objectively best play was perhaps 11... 2ac5 12.dxc5 2xc5 13.2xf5 2xb3 14.axb3, when it is not clear who has the advantage.

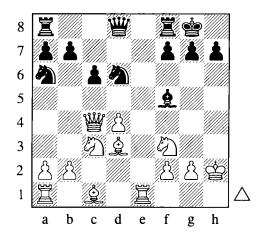
12.\\mathbb{\

More ambitious was 12.Ձxc4; and although Black has decent play after 12...ᡚxc3 13.bxc3 b5 14.Ձf1 ᡚc7 with reasonable control of the light squares, I have a tendency to like White.

12...**ي**xh2†!

Surprise!

13. 如xh2 包d6



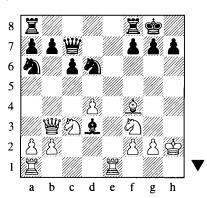
It is not hard to imagine the effect losing a pawn in this way would have had on White. You miss one thing like this and suddenly your confidence is in freefall.

14. 學b3 皇xd3 15. 皇g5 豐c7

White had probably not fully recovered from the shock of losing a pawn and therefore did not spot that his position was still playable. But chess is of course a game and the practical decisions are what decide the outcome.

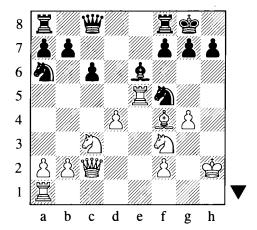
16.\\mathbb{E}e7?!

16.\(\hat{2}\)f4! with the threat of \(\Delta\)e5-c4 was strong.



Black should play 16... #d8!, when the best White has is probably 17. 2g5 with a draw. But instead White simply ran out of steam and lost without further real struggle.

16... 世c8! ‡ 17. 皇f4 皇c4 18. 世c2 包f5 19. 트e5 皇e6 20. g4?!



20... �e7-+ 21. �g3 �b4 22. 豐d2 �g6 23. �e4 �d5 24. �h6 皇xg4 25. �d6 豐d7 26. 皇xg7 亞xg7 27. 莒h1 h5 28. 莒hxh5 莒h8 0-1

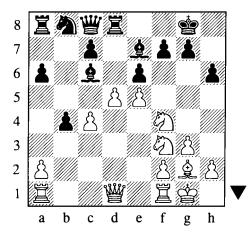
Finally I want to say just a few words about general resistance. There are times when you will be unquestionably on the run with your opponent shooting everything he's got at you, as if you were the bear running around the track in the shooting tent. At such times traps can be useful, but please do not despair and try for cheap tricks and traps just because they can come in handy at some point. Even when hope is slim, it is not gone.

In such a scenario it is generally a good idea to look for variations and positions where it is difficult for your opponent to find a win, rather than trying one-move traps. The general notion is that if it is hard for you to find the decisive blow, your opponent is more likely to struggle as well.

While fighting to find ways to prolong your agony, if not downright escape the pain, it is sensible to look for ways for the opponent to make mistakes as well and be prepared with a surprise or two.

Baskaran Adhiban – Maxim Turov

Wijk aan Zee 2012



Black is dead lost. However, he found a very nice way of making his opponent's job far more difficult.

The natural move was probably 18...\(\hat{2}e8\), but White is winning in several ways. For example: 19.\(\hat{\Delta}\)d4 c5 and now either 20.d6 or 20.\(\hat{\Delta}\)dxe6! fxe6 21.d6 \(\hat{\Bar}a7\) 22.\(\hat{\Delta}\)xe6 and Black's position is clearly crumbling. So Black has to come up with something that makes White's job at least a little bit harder.

18...g5!?

18...exd5?! 19.cxd5 g5 is a poor version. Besides the computer solution of 20.e6!, White also has the human win 20.皇h3!?, when Black's position collapses: 20...g4 21.e6 gxh3 22.exf7† 空f8 23.營c2 皇xd5 24.營h7 皇xf7 25.②e5 with a mating attack.

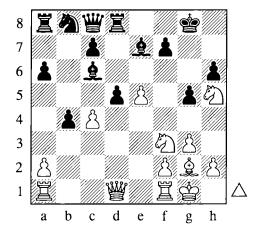
19.�h5?!

White is relying on a pawn-break in the centre. Turov was hoping for this and had a surprising answer prepared.

White was winning after 19.包d4! gxf4 20.豐g4† 空f8 (20...空h8 21.豐xf4 皇g5 22.豐xf7 and the black position is falling apart.) 21.豐h5 exd5 22.豐xh6† followed by e5-e6 and 皇h3 with a decisive attack on the light squares.

Also strong was the less natural 19. 2xe6!? fxe6 20. 2c 2e8 21. 2d4, when it is hard to believe that Black will survive, even though a direct win does not exist.

19...exd5!



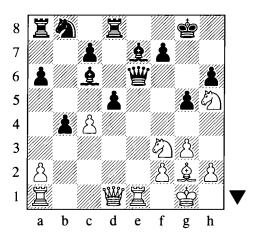
20.e6?

20.②d4! is the strongest move, and the endgame after 20...dxc4 21.皇xc6 ②xc6 22.②xc6 鼍xd1 23.②xe7† 堂f8 24.②xc8 鼍xa1 25.鼍xa1 鼍xc8 should not hold for Black in the long run. But in the long run we are all dead; the job of the soldier is to fight to live another day, not to concern himself with what may happen beyond then.

20...\\mathbb{u}xe6! 21.\mathbb{E}e1

Apparently White was of the understanding that he was about to win here. But Turov had a surprise for him.

21. Ød4 is no longer strong. Black can play 21... ₩g6 with a good position.



21...dxc4!!

The surprise. White was expecting things such as 21... 当g6 22. 包e5 and 21... 当g4 22. 国xe7 当xh5 23. 当e1 包d7 24. 包d4 息b7 25. 包e6! in both cases with a winning attack.

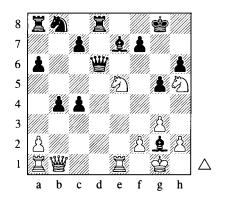
Basically White has fallen into a well hidden trap after which the win is no longer obvious.

22.\c1?

Stronger was:

22.\bar{\pi}b1!

White would retain an advantage after: 22... \dot{\psi}d6 23.\dot{\psi}e5 \dot{\psi}xg2



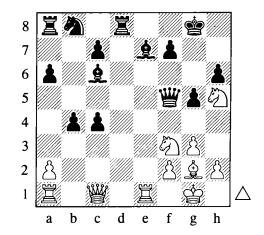
24. 2xf7!

The difficult move to spot perhaps?
24... 對d3! 25.分xd8 對xb1 26.萬axb1 单xd8

27.⊈xg2 ②c6±

White has winning chances here, but his task has been made increasingly difficult. In the game he was already worse.

22...增f5!

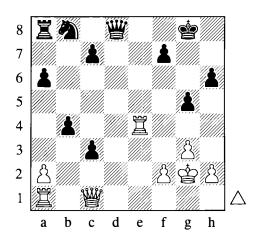


23.**罩e**5

23.\(\mathbb{Z}\)xe7\(\mathbb{L}\)xf3\(24.\)\(\mathbb{U}\)xc4\(\mathbb{L}\)xg2\(25.\)\(\mathbb{D}\)xg2\(c5\)\(\mathbb{T}\)

23...**₩g**6?

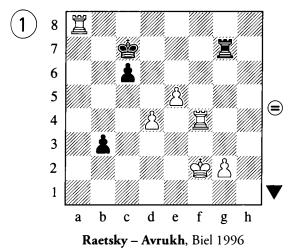
23... ≝d7!∓ was stronger. The advantage is now returned to White, but after having blown it once he is already quite insecure in his play and clearly struggling with his time consumption. All in all I am tempted to say that Black won convincingly.

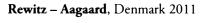


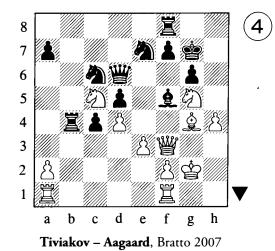
30.\d1?

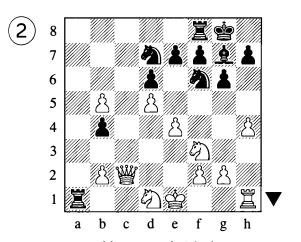
30... ②c6∓ 31. 匿c4 ②e5 32. 營xd8† 匿xd8 33. 匿c5 f6 34.a3 a5 35.axb4 axb4 36. 匿xc7 匿d7 37. 匿aa7 匿xc7 38. 匿xc7 g4 39.h3 ②d3 40. 堂f1 gxh3 41. 堂g1 ②e1 42. 堂h2 c2 43. 堂xh3 b3 0-1 The ability to find ways for the opponent to go wrong is as important as any other way to win in chess. I hope working through the exercises here will help you in improving this ability. If not, then count yourself lucky that there will not be any traps reappearing in the tests later in the book!

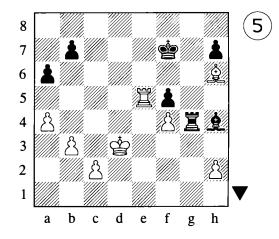


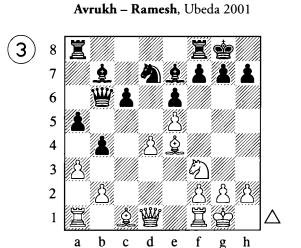












1. McShane – Mamedyarov, Lausanne 2003

Black does not have any choice, so the exercise is a bit weird. But the point is to see the trap White can fall into. **43...b2!** There is nothing else, of course. **44.**單**ff8?** White appears to stop the pawn from promoting, but it is an illusion. White would have won easily with 44.罩a7† 增b6 45.罩xg7 b1=豐 46.g4, although some time would have to be invested. **44...b1=豐??** Black falls for the illusion too. 44...增b6! would have been a cold shower. After 45.罩ab8† 罩b7 46.罩xb7† 增xb7 47.罩f7† 增a6! White has to find 48.罩f6 b1=豐 49.罩xc6† 增b5 50.罩f6! in order to secure the draw. The rook will make it to f3 and we have a fortress. **45.罩a7† 增b7 46.罩xb7† 含xb7 1–0**

2. Raetsky – Avrukh, Biel 1996

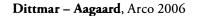
17...②c5!? Fishing. 18. ②d2? White falls for the trick. After 18.e5 b3 19. ∰d2 ②fe4 20. ∰e3, Black would have a hard defence in front of him. 18... ℤc1! Oops! The queen is trapped. 0–1

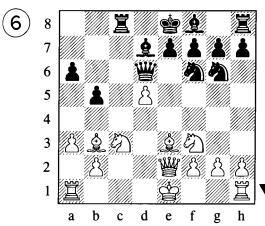
3. Avrukh – Ramesh, Ubeda 2001

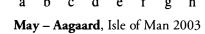
4. Rewitz - Aagaard, Denmark 2011

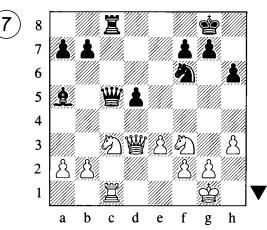
Black has a big positional advantage, but still has to prove it. I took a short cut. 24...c3!?∓25.\mathbb{Z}ac1? White did not see the trap set by the last move. 25...\mathbb{L}xg4 \mathbb{Z}xg4 \mathbb{Z}xc5! Oops! 27.a3 \mathbb{Z}c4 28.\mathbb{Z}f4 \Delta xd4!? A practical solution. There was no real counterplay after 28...\mathbb{Z}xa3 29.h5 gxh5, but having read a few too many Stephen King novels, I was seeing ghosts! 29.exd4 \mathbb{Z}xd4 30.\mathbb{Z}xd4 \mathbb{Z}xd4 31.\mathbb{Z}xc3 \mathbb{Z}xh4 32.f4 \Delta f5 33.\mathbb{Z}c7 \Delta e3† 34.\mathbb{D}g3 \mathbb{Z}g4† 35.\mathbb{D}f3 \mathbb{Z}xg5 36.\mathbb{D}xe3 \mathbb{Z}g3† 37.\mathbb{D}d4 \mathbb{Z}xa3 38.f5 \mathbb{Z}a4† 39.\mathbb{D}xd5 \mathbb{Z}a5† 40.\mathbb{D}e4 \mathbb{Z}e8† 41.\mathbb{D}d4 \mathbb{Z}d8† 42.\mathbb{D}e4 \mathbb{Z}e4 \mathbb{Z}e4 \mathbb{Z}e5 48.\mathbb{Z}a7 f6 0-1

5. Tiviakov - Aagaard, Bratto 2007

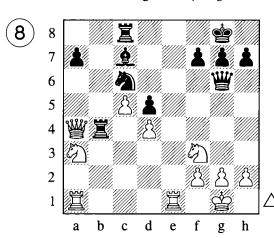




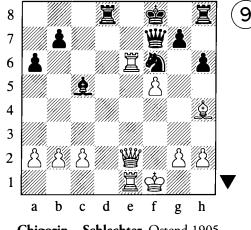




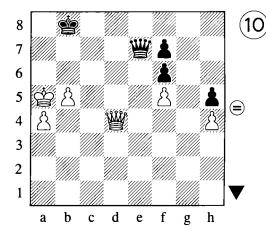
El Kher – Aagaard, Nyborg 2001



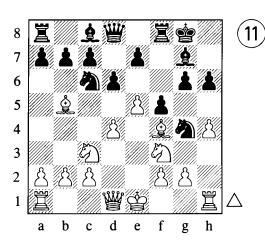
Volodarsky - Batrakov, Correspondence 2009



Chigorin – Schlechter, Ostend 1905



Schandorff – Kristiansen, Denmark 2012



6. Dittmar - Aagaard, Arco 2006

7. May - Aagaard, Isle of Man 2003

22... ②e4!? As well as setting a trap this is also a good move, but obviously there were a number of decent ones. The main point was demonstrated in the game. 23. ②e2? Falling for it. 23. ②d2 with a just about equal position was better. 23... 豐xc1†! 24. ②xc1 置xc1† White resigned. 25. 堂h2 置h1†! 0-1

8. El Kher - Aagaard, Nyborg 2001

I lost a few times to Henrik during the time I coached him. Only afterwards did I manage to get him! I guess I had conflicted emotions about playing him. Anyway, here he outfoxes me again. 26. 图 46! 26. 图 46! 26. 图 5 26. 图 5 26. 图 5 26. 图 5 28. ② 5 28. ② 5 28. ② 6 3 would also have been strong. The d5-pawn cannot be defended by the queen on account of 29. ② c4!. 27. ② 5 28. ② 28. ② 29. 图 28. ② 29. 图 29.

9. Volodarsky – Batrakov, Correspondence 2009

24...g5!? A very simple trap, which was entirely wasted on an e-mail game. After **25.§f2** the game was unclear, though Black eventually won. The trap was of course 25.fxg6? **\bigcirc**g4†! transposing into a winning endgame on account of 26.gxf7?! \bigcirc xh2#.

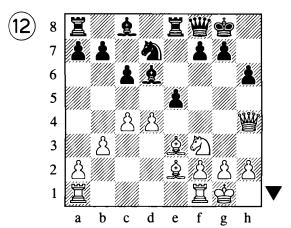
10. Chigorin – Schlechter, Ostend 1905

White is completely winning of course, but Black tried a last trap. 44... 堂c7†!? 45. 堂b6†? White falls for it, hoping for immediate simplicity through the exchange of queens. 45.b6 won easily, of course. 45... 全a8! White must have been absolutely stunned the moment he realized what he had done. Taking the queen is stalemate and 46. 全a6 堂c8† 47. 全a5 is a perpetual. So the players agreed a draw. ½-½

11. Schandorff – Kristiansen, Denmark 2012

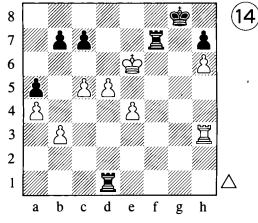
10.營e2! White is preparing 0-0-0 at the same time as just defending the e5-pawn. Black had prepared an idea, but was not aware that it was unsound. 10...②xd4? Black falls for it. 10...dxe5 11.dxe5 e6 12.還d1 營e7 would not be far from equality. 11.②xd4 dxe5 Apparently Black will regain his piece with interest? 12.②f3! No! The queen would be trapped after 12...exf4 13.還d1, so Black played: 12...營d6 13.還d1 營b4 14.營c4† and lost without a fight. 1-0



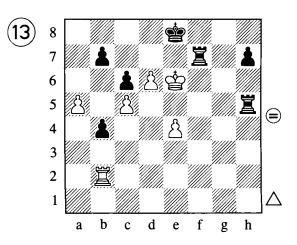


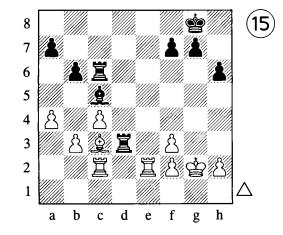
McShane – Kramnik, London 2011

McShane - Kramnik, London 2011



Su.B. Hansen - Aagaard, Hillerod 2010





12. J. Grant - Aagaard, Oban 2005

15...exd4!? I knew that 15...e4 16.包d2 g5 17.營h3 包f6 18.g4\(\frac{1}{2}\) would be quite comfortable for me. But then I found a nice little trick. 16.包xd4? 16.營xd4 was necessary: 16...全5\(\frac{1}{2}\) 16...包f6!—+ Suddenly I am threatening not only ...g5, but also ...置e4!. Black won on move 38.

13. McShane - Kramnik, London 2011

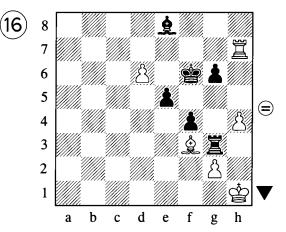
In this lost endgame, McShane kept finding tricks. This was the last one: 59.a6!? 萬h6†! Kramnik is alert. It was tempting to decide to mate his opponent with 59... 還g7?, but then White saves the game with: 60.還g2!! (60.d7†? on the other hand does not work: 60... 還xd7 61.a7 還d8 62.還xb4 還xc5 63.還xb7 還h5 64.e5 還h6† 65.堂h5 還h1 and Black wins.) 60... 還h6† 61.堂e5 還e7† 62.dxe7 bxa6 63.還a2 and Black's advantage is not enough to claim the full point. As well as the game move order, 59... bxa6 60.還xb4 還h6† also works of course. 60.堂e5 bxa6 61.還xb4 還a7 62.還b8† 堂f7 63.還c8 還e6† 64.堂f5 a5 65.還h8 還f6† 66.堂e5 堂g7 67.還c8 a4 68.還xc6 a3 69.d7 a2 0-1

14. McShane - Kramnik, London 2011

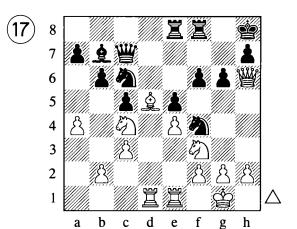
McShane here went for a trick with: **48.d6! c6** Simple and calm. You can feel the frustrations Kramnik suffered during the game from not being able to eliminate all counterplay quickly. Here a reasonable alternative was 48...置g1!?, while it was less natural to play 48...cxd6?! 49.cxd6 置g1 50.e5, when the pawns offer some counterplay. Black should still win with accurate play, but already this is a disappointment when you are a rook up! The main tricks were of course that the natural move of bringing in the king with 48...查f8? would lose to 49.罩f3!! তxf3 50.dxc7. There is a similar story after 48...b6? 49.তxg3†! 查f8, when White is winning with both 50.তxg5! and 50.তxg7!?. **49.oxe5 oxes 50. Base 50. Base 51.b4 axb4 52. Base 53.oxes 53.oxes 54.oxes 52.0xbs Base 53.oxes 53.oxes 54.oxes 53.oxes 54.oxes 53.oxes 54.oxes 53.oxes 54.oxes 54**

15. Su.B. Hansen - Aagaard, Hillerod 2010

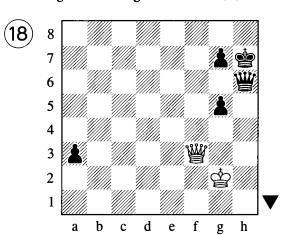
Carlsen - McShane, London 2009



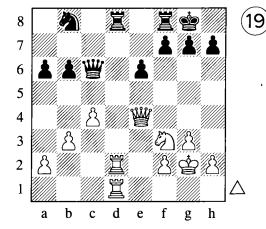
K. Mueller – McShane, Lippstadt 2000



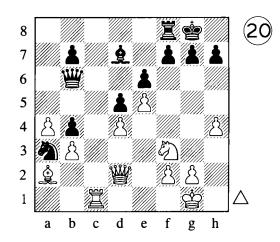
Agdestein - Aagaard, Dresden (ol) 2008



Greet - Hammer, Gausdal 2007



D. Howell - Hillarp Persson, Oslo 2008



16. Carlsen - McShane, London 2009

56... 全方! Not the best move, but as nothing works, you might as well try a trick. Black cannot save the game at all. For example: 56...g5 57.hxg5† 党xg5 58.d7 兔xd7 59.\(\beta\)xd7 59.\(\beta\)xd7 60.\(\beta\)f7† \(\beta\)e6 61.\(\beta\)f8+— and Black will never achieve the drawing idea of ...e5-e4. Even worse is 56...\(\beta\)e6? 57.\(\beta\)e7† and White just wins. The game went 56...\(\epsi\)e4 57.\(\beta\)xe4 \(\beta\)e3, but it was no challenge for Carlsen to find 58.\(\beta\)d5! (threatening 59.d7!). After 58...\(\beta\)f5 59.\(\beta\)h2!? \(\beta\)e5 60.\(\beta\)f3 \(\beta\)f6 61.\(\delta\)f3 Black resigned. 57.\(\delta\)f3 This move falls for the trick. 57.\(\beta\)f7†! is the way to win: 57...\(\beta\)xf7 58.\(\delta\)f4 e4 59.\(\beta\)e2 and Black cannot do anything. For example: 59...\(\beta\)e3 60.\(\delta\)e3 \(\beta\)61.\(\beta\)g2 \(\beta\)xh4 62.\(\beta\)c2 \(\beta\)e6! and Black escapes to a bishop and rook vs. rook ending, which is holdable. 59...\(\beta\)e6 60.\(\beta\)xe4 \(\beta\)e3! The bishop is trapped. White has nothing better than: 61.\(\beta\)g5 \(\beta\)xe4 62.\(\beta\)xg6† \(\beta\)f5 Black should hold.

17. K. Mueller – McShane, Lippstadt 2000

White would be better after 19.g3, 19.b3 or 19.\(\mathbb{E}\)d2. Instead he went for a little trick. 19.\(\Delta\)h4!? \(\Delta\)e7? If McShane had spotted the trick, he would have played the strong 19...\(\Delta\)d8!, with the threat of ...\(\Delta\)f7! trapping the queen. Here White only keeps the balance with 20.\(\Delta\)d6! \(\Delta\)xd6 21.\(\Delta\)xb7 \(\Delta\)g8?! This is rather naive play. What did Black think White intended? To lose the queen? Technically better was 20...\(\Delta\)xb7 21.\(\Delta\)d6, but this was of course not McShane's intention. 21.\(\Delta\)xg6† \(\Delta\)xg6 Probably McShane thought he was winning with his double threat? This only illustrates my point that we should always look half a move deeper than we intuitively tend to. 22.\(\Delta\)h3! This must have come as a surprise. The bishop is immune because of \(\mathbb{E}\)d7, so White has won a pawn. 22...\(\text{f5}\) 23.exf5 \(\Delta\)f4 24.\(\Delta\)f3 \(\Delta\)f6 25.\(\mathbb{E}\)d6 \(\mathbb{E}\)g8 26.\(\mathbb{E}\)xf6 e4 27.\(\mathbb{E}\)xe4 \(\mathbb{E}\)d8 28.\(\Delta\)e3 \(\Delta\)xg2 29.\(\Delta\)xg2 \(\Delta\)xb7 30.\(\mathbb{E}\)f6 1-0

18. Agdestein - Aagaard, Dresden (ol) 2008

I had messed this winning queen ending up completely. But in the end I found a cheap trap. 74...g4!? 75.豐xa3 豐c6† 76.中g3? White draws easily with 76.中g1. Black can play ...豐f3 and ...g3, only to be met with 豐xg7†! and a claim of a draw... 76...豐f3† 77.豐xf3 gxf3 78.中xf3 中h6! He had clearly missed this move. Black just wins. 79.中g4 中g6 0-1

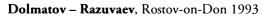
19. Greet - Hammer, Gausdal 2007

Asking around the office for traps, Andrew came up with this sweet one. The move played was also strong, but maybe 25. \$\mathbb{U}\$f4, with a clear edge, was at least as good. 25. \$\mathbb{Q}\$g5! \$\mathbb{Z}\$xd2 26. \$\mathbb{Z}\$xd2 h6? Falling for the trap. Black of course has a hard life after 26... \$\mathbb{U}\$xe4† 27. \$\mathbb{Q}\$xe4 \$\mathbb{Z}\$c8±, but the ending is by no means lost by force. 27. \$\mathbb{Z}\$d6! A nice trick shot. 27... \$\mathbb{U}\$xe4† 28. \$\mathbb{Q}\$xe4 The b-pawn drops, and White won the ending on move 59.

20. D. Howell - Hillarp Persson, Oslo 2008

26. **Ec5! \$\delta** xa4**?** Falling for the trap, though Black was worse anyway. **27.bxa4 b3 28.a5! bxa2 29.axb6 a1** = **世**† **30**. **Ec1** Black resigned. He will end up a piece down. **1–0**

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Hanley - Shaw, Hinckley Island 2009

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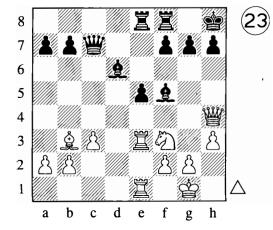
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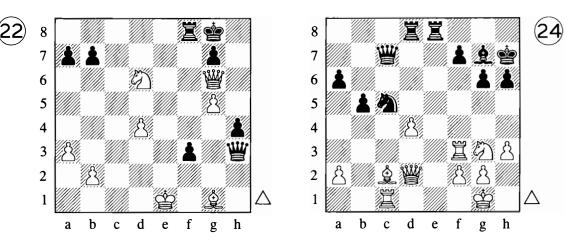
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b

Janev – Solak, Cappelle la Grande 2012



Zherebukh – Stukopin, Moscow 2012



21. Dolmatov – Razuvaev, Rostov-on-Don 1993

This position was given on ChessBase.com with the obituary of Razuvaev. He was a fine writer and it was sad to see him die in his sixties. In this position he set a nice trap for his opponent. 33... ②g5! Defending the d-pawn with 33... ②f6± leaves White with the more pleasant position. 34. 图xd5? White should first play 34. ②c5!?, intending to take the d-pawn next move. Black then has a spectacular way to force a draw, but nothing more: 34... ②d4†!! 35.cxd4 ②h3† 36. ②g2? (36. ②h1 ②f2† 37. ③h1 ②h3†=) 36... ②f2† 37. ③h1 ③g4 38. ②f1 ②f4!—+ 39. ③e3 ③xh2† 40. ④xh2 ③h3† 41. ⑤g1 ⑤g2# 34... ②d4†!! Certainly this must have come as a stunning blow for White. 35. ②xd4 ②f3† 36. ②g2 ②xd4 37. ③xe6† 37. ④xd4 ⑤xb3 is even worse. 37... ②xe6∓ Black won on move 78.

22. Hanley - Shaw, Hinckley Island 2009

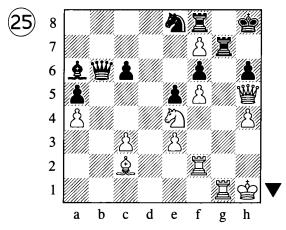
23. Janev - Solak, Cappelle la Grande 2012

21...堂e6 was better, when it is a debate if White has any advantage at all. I would guess not. 22.心xe5! This pawn was supposed to be protected by a tactic. 22...爱xe5 This is what Black was relying on, as 22...党xe5 23.鼍xe5 f6 24.鼍xe8 is just a pawn down. 23.鼍xe5 f6 It looks as if Black is winning a piece, but actually he is just losing a pawn. 24.豐xg6!! At this point Black might have realized how things were going, but it was too late. 24...fxe5 24...hxg6? does not work. After 25.鼍1e4! Black will be mated: 25...g5 (or 25...疍f7 26.鼍e8† 皇f8 27.鼍xf8† 鼍xf8 28.鼍h4#) 26.鼍h4† gxh4 27.鼍h5# 25.豐h5 g6 26.豐h4 鼍f4 27.豐g5± White won on move 83.

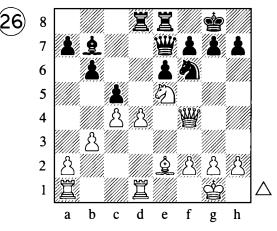
24. Zherebukh - Stukopin, Moscow 2012

White can keep equality easily with 25.世行, but White could also play for a win with a little trap. 25.包存! In the game White played weakly with 25.包e2? 世e7章 and lost on move 51. 25...gxf? This move falls into a rather elaborate trap, whereas after the simple 25...世a7! 26.包xg7 空xg7 the position would be roughly equal. 26.毫xf5!! This is the point Black could easily overlook. The trap was to make Black think that White was intending to play 26.兔xf5†?! 空g8, when the knight on c5 would in fact not be hanging. White would be able to save the game only with the brilliant 27.鼍d3!, leading to equality after 27...鼍d5 28.鼍xc5 鼍xc5 29.dxc5 舋xc5. 26...空g8 26...空h8 also does not work out for Black. After 27.鼍xc5 舋xc5 ሦxc5 White has 28.舋d3! f5 29.dxc5 鼍xd3 30.兔xd3 with serious winning chances. 27.鼍xc5 舋d6 27...舋xc5 翌kd4 30.兔b3 鼍f8 31.鼍7c6± also puts Black under pressure. 28...舋xd4 29.舋c2!± White has a strong attack on the light squares. For example: 29...舋d3 30.鼍f5 鼍f8 31.舋xd3 鼍xd3 32.鼍c6 and Black will lose material and struggle with his structure afterwards.

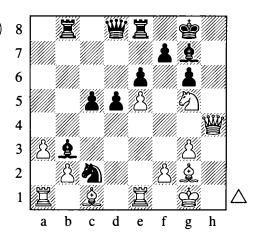
Su.B. Hansen – Aronian, Porto Carras 2011



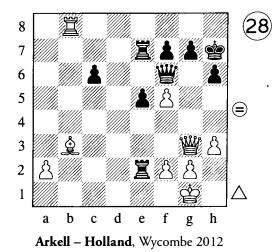
Aagaard – Bui Vinh, Budapest 2002

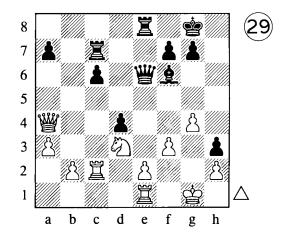


McNab - Jacobs, Manchester 1982



Tukmakov – Karpov, Leningrad 1973





25. Su.B. Hansen - Aronian, Porto Carras 2011

The Danish Grandmaster was shaking with nerves, having outplayed his famous opponent completely. However, the World No. 2 tried one last trick. 37... 当xe3!? 37... 宣标7 was objectively best, but White is winning after 38. 富g6 当xe3 39. ②g5! as well as after a whole lot of other ideas. 38. fxe8=当? Hansen falls for the trick. He was slowly reaching out for the pawn and I as team captain standing right behind him could not do anything to stop him. At least, not without tarnishing my name and the reputation of Danish chess for a generation. Okay, I regret not coughing, but I didn't... 38. 富g6 当h3† 39. 全g1 晋标行 40. 全b3 is a nice win. Aronian (with no sign of understanding the emotional events taking place in his opponent) asked immediately after the game: "Why did you not play 38. 富xg7 ②xg7 39. 当g6! and you are winning." The answer must be that he did not see anything wrong with what he did! The Chairman of the Danish federation was the arbiter of the adjacent match and later on said he did not manage to see everything that happened in the game, "But Sune, could you not have played 38. ②g5!+-?" 38... 当h3† 39. 第h2 置xg1† Now Sune saw the problem and resigned with a pained expression on his face. 40. 全xg1 当f1# 0-1

26. Aagaard - Bui Vinh, Budapest 2002

I had missed some of the games in this event due to illness. I showed up to this game because my opponent had the chance to expand his already achieved GM-norm. I wanted to ruin this in person, not by telephone... 18.dxc5!? 增xc5? 18...bxc5= was the correct move. 19.âh5! 鼍xd1† 19...②xh5 20.增xf7† �h8 21.增xh5+— is simples. 20.鼍xd1 鼍f8 At this point my snot-infested head was unable to think more than two moves ahead and I immediately abandoned the possible combination: 21.âxf7†! Instead I played 21.âf3?±, offered a draw and crawled back to my sick bed. 21...鼍xf7 22.②xf7 營c6 As I mentioned, I just stopped here, unable to think. 23.②h6†! Going for a solid positional edge. 23...gxh6 24.f3 蛰f7 25.營b8! 25.營xh6!?± 25...b5 26.營xa7 bxc4 �g6 28.c5± White's advantage is bordering on being decisive.

27. McNab - Jacobs, Manchester 1982

My former teammate Dr McNab is in action against the future chief editor of Everyman Chess (and also good friend of mine). His attack has led nowhere, but as anyone who has ever lost to him will know, he is very tricky indeed. 26. 2e3! Setting quite a serious trap. Colin saw that 26. 2h7† remember if he considered the computer's suggestion of 27... \(\mathbb{Z} = 7!\), which leads to unclear play. I am honestly a bit disappointed with his poor recall. 26...d4? Falling into the trap by weakening the e4-square. Something like 26... \Sb5 would have kept control. White can of course still draw with 27. 增h7† 查f8 28. 增h4!. This time Black cannot avoid the drawing 28... 查g8! without ending in trouble. After 28... \(\mathbb{Z}=7\)? the stars are not the same and Black is lost after 29. \(\Delta\) h7† \(\delta=8\) 30. \(\mathbb{Z}\) f6!!. 27. ₩h7† ₾f8 28. ᡚxf7! Now there is no talk of a draw. 28... ₾xf7 There are alternatives, but no pleasant ones. 28... d7 is the computer's suggestion. White wins after 29. d6 dxe3 30.fxe3 dxe1 31. Exe1 &c2 32.e4 &d3 33. Ee3 Ee7 34. Ef3† Ef7 35. Oxf7 &xe4 36. Ef4 &f5 37. Od6 and 38.g4. Obviously this need not be calculated all the way. White is evidently winning early on - how can be answered later on. 29.2h6 \(\mathbb{B} g8 \) 30.\(\mathbb{B} e4! \) Making excellent use of the e4-square. 30...g5 31.\(\mathbb{B} g4 \) ②xal 32. \$\text{\$\frac{1}{2}\$xg5 \$\text{\$\frac{1}{2}\$c2 33. \$\text{\$\frac{1}{2}\$f5 34. \$\text{\$\text{\$\frac{1}{2}\$xf5}\$} exf5 35. \$\text{\$\text{\$\text{\$\frac{1}{2}\$xf6}\$} \$\text{\$\text{\$\frac{1}{2}\$c8}\$} 37. \$\text{\$\text{\$\frac{1}{2}\$d5}\$} \$\text{\$\text{\$\text{\$\frac{1}{2}\$}\$}} \text{\$\text{\$\text{\$\frac{1}{2}\$}\$}} \text{\$\text{\$\text{\$\frac{1}{2}\$}\$}} \text{\$\text{\$\text{\$\text{\$\frac{1}{2}\$}\$}}} \text{\$\text{\$\text{\$\text{\$\frac{1}{2}\$}\$}}} \text{\$\ 38.營h5† 含d7 39.營f7#

28. Tukmakov – Karpov, Leningrad 1973

I borrowed this from an article by Mark Dvoretsky on ChessCafe in retaliation for the fact that he used a position I had originally discovered in the same article! Well, actually I just really liked the position and wanted to use it, so I was very pleased when I saw he had the other position and I could feel justified about using it. Besides, it was Mark who suggested I should have traps in this book in the first place. 33.位f1! White is just lost, so any trick is worth a try. The inattentive player might fall for it! 33... 2d2! 0-1 Unfortunately Karpov was never famous for his lack of concentration. He sees the trap and avoids it with the only winning move. 33... 2d7? with the idea 34.全xe2? 2d6!, is refuted by 34.全xf7! and White has a saving check on g6. The main point of the trap is 33... 2d6! 34. 2d6!! and White draws after 34...fxg6 (or 34... 2g6 35.fxg6† 2xg6 36.2xf7† and even though you claim that White is a bit better here, it is minimal) 35.2g8† 2h8 36.2b3† with perpetual check. 33... 2d6? 34.f6!!+- would be very unfortunate. And 33... 2d6 is met with: 34.2d6†!! 2d6 35.fxg6† 2xg6 36.2c2 f5 37.2xe4 fxe4 38.2c8=

29. Arkell - Holland, Wycombe 2012

Chapter 9

Tests

I have assembled ten tests, each consisting of six positions. For each test, your goal will be to solve all six positions within the allotted time. Please do not check the solutions before you have solved all six positions. I want to warn you that part of the challenge will be to manage your time wisely and make sure you solve the easier positions correctly (and quickly).

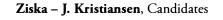
I recommend the following time allotment based on your rating:

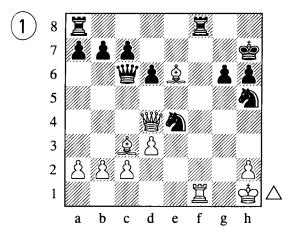
Up to 2000	90 minutes
2000-2300	75 minutes
2300-2500	60 minutes
Over 2500	45 minutes

The first test is intended to be somewhat easier than the others, and you should aim to solve it in half the time. The full time allotment will apply for the remaining tests. You will most likely find that the earlier exercises are easier than the later exercises within each test, which should influence your time management.

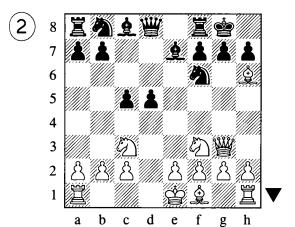
Please write down the main points of your main lines. This does not mean you need to write down everything you see or all lines, only that you write down *the main points* of the exercise. If you have seen the relevant ideas, you get the point(s) allotted. If not, you don't. And the way to be sure is to write them down!

I have allotted points for the things I feel are the soul of the exercises. It is a bit subjective, but I have still guessed the approximate Elo level to which certain test scores will correspond. This is of course in no way scientific, but tests are always more meaningful when they are scored at the end.

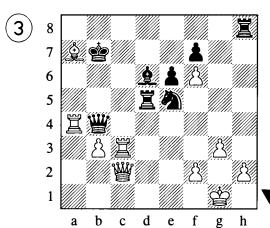




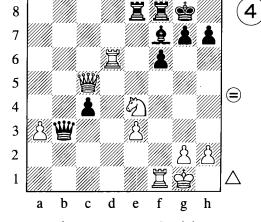
Tripoteau - Huschenbeth, Candidates



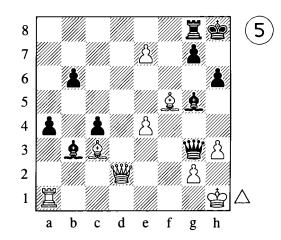
Kasparov – **Tal**, Combinational Vision



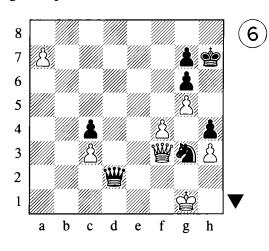
Dorrington – Gordon, Combinational Vision

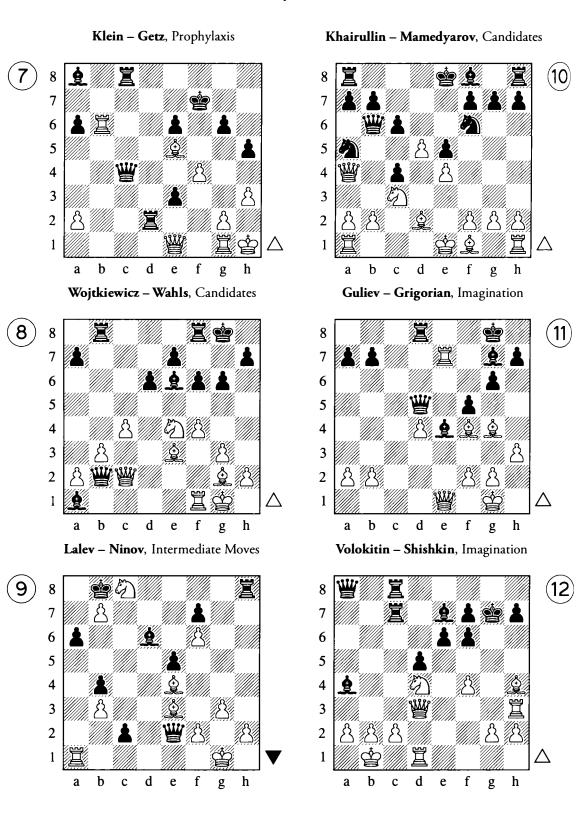


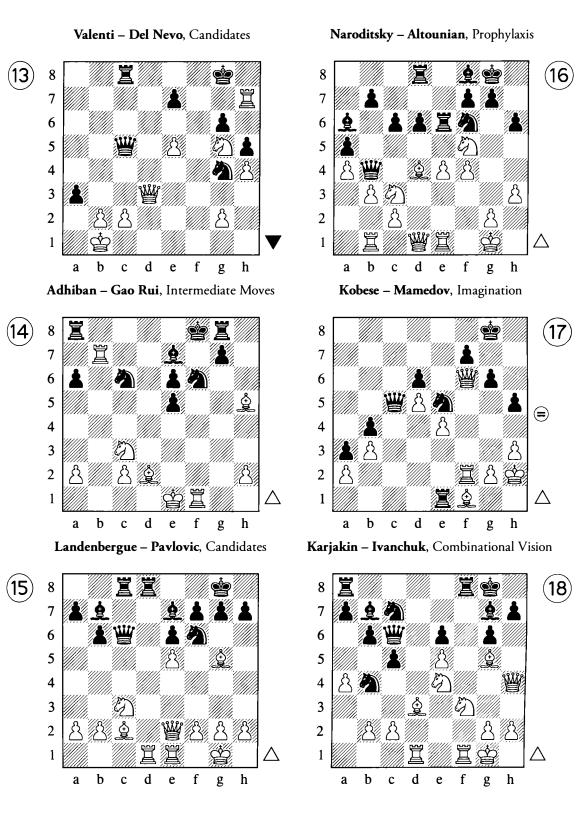
Korchnoi - Yusupov, Candidates

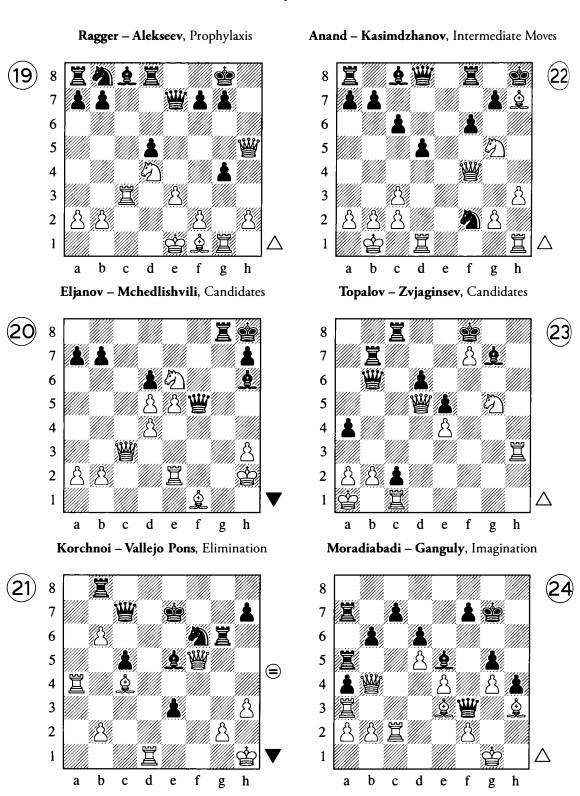


Salgado Lopez - Mamedov, Combinational Vision



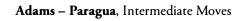


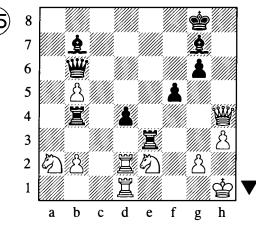




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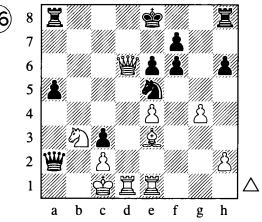
De la Riva Aguado - Caruana, Imagination Kasimdzhanov - Predojevic, Combinational Vision



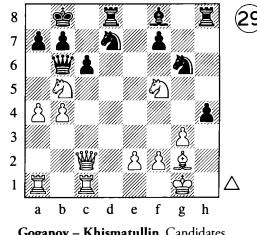
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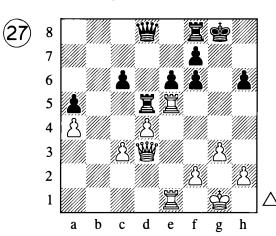
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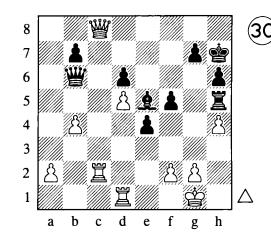


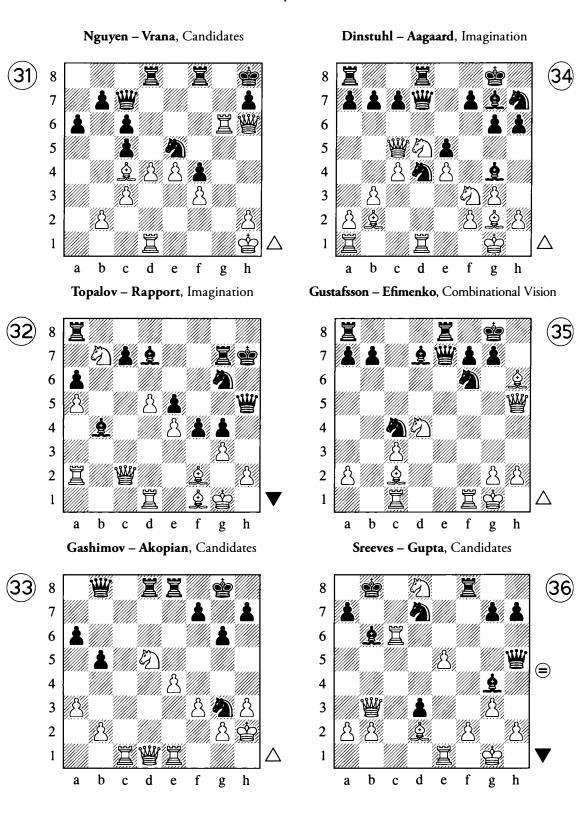
Vachier-Lagrave - Pelletier, Candidates

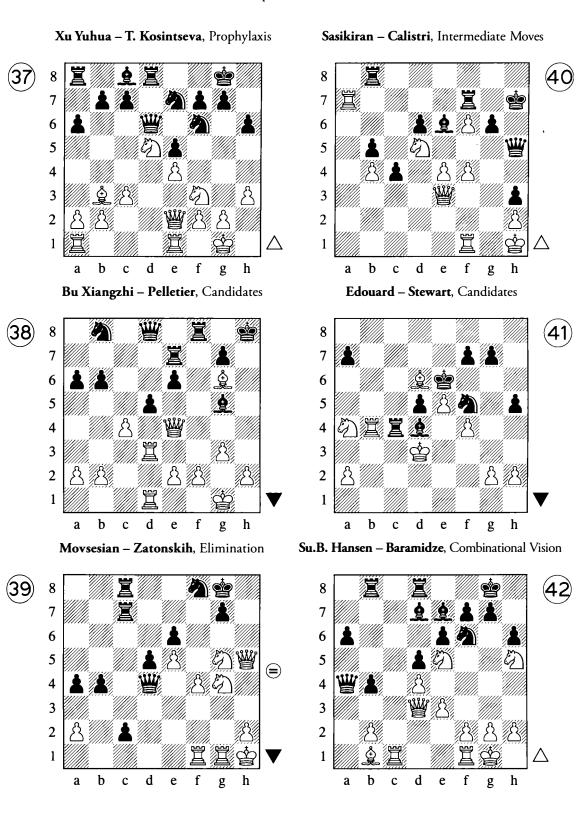


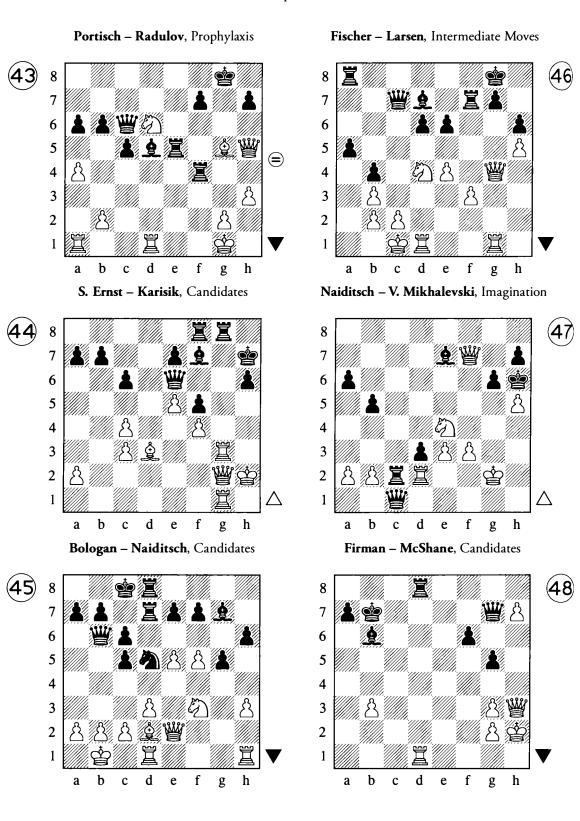
Goganov - Khismatullin, Candidates

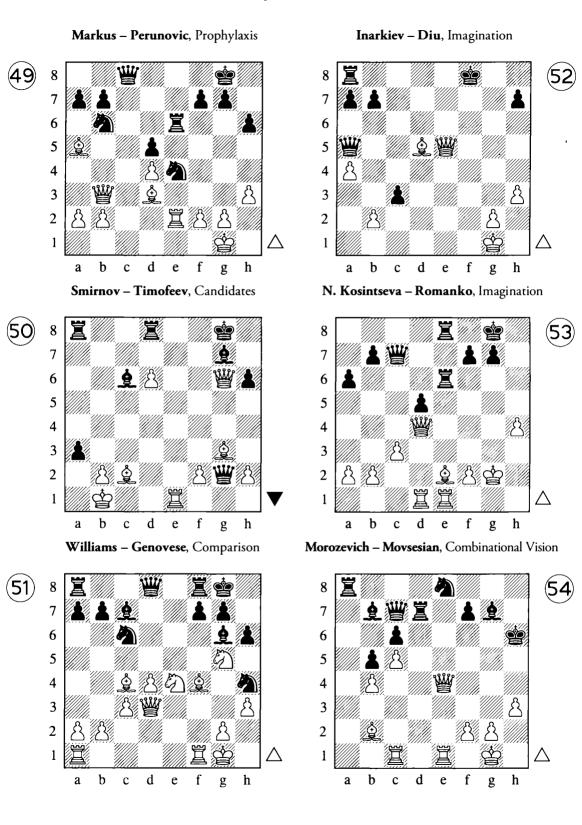


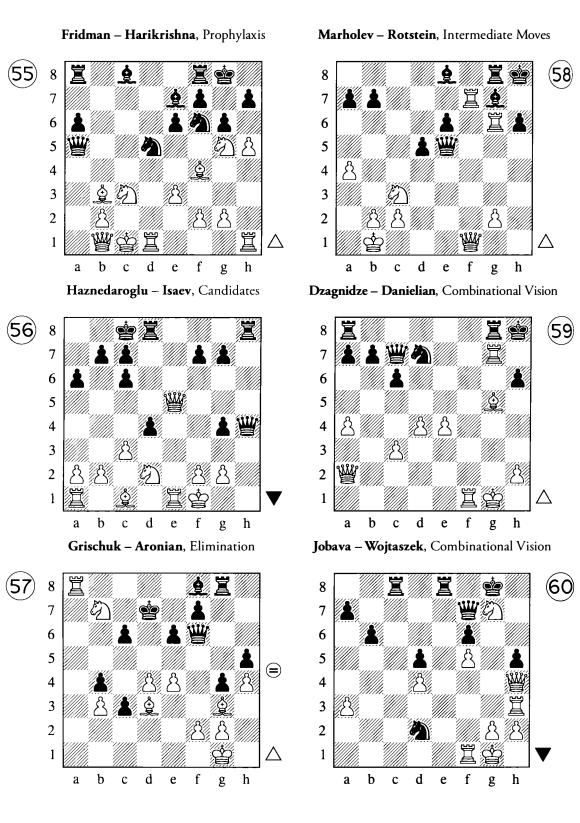












1. Ziska – J. Kristiansen, Helsingor (var) 2012

Black avoided this position by not playing 31... \$\Delta f6xe4?? and instead won after 31... \$\Pi\alpha ae8! followed by ... \$\Pi\epsilon\$ 1... \$\Pi\alpha\$ 1... \$\Delta f6xe4?? and instead won after 31... \$\Pi\alpha\$ 2... \$\Pi\alpha\$ 1... \$\Pi\alpha\$ 1... \$\Pi\alpha\$ 2... \$\Pi\alpha\$ 2... \$\Pi\alpha\$ 33. \$\Pi\alpha\$ 1... \$\Pi\alpha\$ 33. \$\Pi\alpha\$ 1... \$\Pi\alpha\$ 33. \$\Pi\alpha\$ 34. \$\Pi\alpha\$ 35. \$\Pi\alpha

2. Tripoteau - Huschenbeth, Merlimont 2011

Black trapped the queen in elegant fashion. 10...\(\Delta\hb{h}5\!\ 10...\(\Delta\bf{h}5\!\ 11.\\Delta\f{g}4\) d4 is good for Black, but the game is conclusive. 11.\Delta\f{e}5\.\Delta\f{e}6\!\ 12.\Delta\kh5\ g6\ (1 point)\) Trapped. 13.\Delta\kf{g}\ta\f{g}\ gxh5\ 14.\Delta\kc5\\Delta\c6\\ Black won on move 30. ...\(0-1\)

3. Kasparov – Tal, Moscow (var) 1983

29... 句f3†!! 30. 置xf3 This leads to mate, but there were no real alternatives. 30. 查f1 營b5†! 31. 置ac4 句d2† and Black wins. 30... 營e1† 31. 查g2 置xh2†! (1 point) 32. 查xh2 置h5† 33. 置h4 置xh4† 34. 查g2 營h1#

4. Dorrington – Gordon, Hinckley Island 2011

White should force a perpetual check with: **29. Zdxf6!** The game went 29. **Yd4? 2g**6∓ and Black won on move 39. **29...gxf6** 29... **Yd3?!** 30. **Z6**6f4± does not make a lot of sense. **30. 2xf6**† **2g**7 And here White has two ways to make a draw. Either with 31. **2**xe8† **Zxe8** 32. **Zxf7**† (1 point) or with **31. 2g**6 **32. 2h**5† **2g**8 **33. Zxf8**† **Zxf8 34. 34. 35. 35. 35. 35. 36. 37. 35. 36. 37.**

5. Korchnoi - Yusupov, Puhajarva 2011

White could have won the game immediately with a small combination. 32.\(\hat{2}xg7\frac{1!}{2}\) Instead White lost instantly after: 32.\(\hat{2}d5\frac{1!}{2}\) \(\hat{2}xe7 \) 0-1 32...\(\hat{2}xg7 \) 33.\(\hat{2}d7!\) (1 point) The pawn queens and Black cannot give up his rook or bishop for it on account of the mate on h7.

6. Salgado Lopez - Mamedov, Moscow 2011

53...包e2†! Instead the game ended in a draw after: 53...世c1†? 54.空h2 ①f1† 55.空g2 ②e3† 56.空f2 世d2† 57.空g1 世e1† 58.空h2 ②f1† 59.空g2 ②e3† 60.空h2 世d2† 61.空g1 世c1† 62.空f2 世d2† ½-½ 54.空f1 54.世xe2 世xe2 55.a8=世 世e1† 56.空g2 世xc3 and Black wins. 54...②xf4! 55.a8=世 世c1† 56.空f2 ②d3† (1 point) Black wins after either 57.空e2 世e1# or 57.空g2 ②e1†.

7. Klein – Getz, Oslo 2011

Black has obvious counterplay against g2. But at times we need to understand that our opponent's elaborate plans may not actually work: 41. 增h4!! 兔xg2† 42. 中h2 (1 point) White has no fear of the discovered check. This is the joy of opposite-coloured bishops. 42... 兔f3† Black has nothing better. 42... 中8 43. 当f6 兔c6† 44. 中3 当c5 offers a degree of resistance, but it goes down in the end: 45. 当xe6† 中48 46. 当g51 (46. 当f7!! and other moves win as well, though it may take some time.) 46...e2 47. 兔f6† 中c7 48. 当xc6† 当xc6 49. 当e7† 当d7 50. 当c5† 当c6 51. 当a7† 中d6 52. 当e7† 中d5 53. 当e5† 中c4 54. 三c1† 中b4 55. 兔e7† 中a4 56. 三xc6 三xc6 57. 当e4† Black is mated. On 42... 兔c6† 43. 中g3 g5 White has 44. 当xh5† winning. 43. 中g3 g5! 44. 当xg5! (2 points) In this case Black's plans do not work! 44... 三g8 45. 当xg8† 中xg8 46. 中xf3† 中h7 47. 三b7† 中h6 48. 兔g7† 中h7 49. 兔f6† 中h6 50. 兔g5† 中g6 51. 兔e7† 中f7 52. 兔d6† 中f6 53. 兔e5† 中f5 54. 三g5#

8. Wojtkiewicz – Wahls, Geneva 1995

It looks as if Black has won the exchange, but actually the bishop on a1 is trapped! 19. **增b1!!** (2 points) Easy to miss. 19... **2xc4**

9. Lalev - Ninov, Bulgaria 2011

10. Khairullin – Mamedyarov, Yurmala 2012

The knight on a5 looks to be in trouble. On the other hand Black is attacking b2 and potentially f2. Everything is solved with one move! **12.**②d!! (1 point) **12...**②xe4 **13.**②xa5 曾a6? Objectively better was 13...②c5 14.曾a3 (14.②xb6 ②xa4 15.③a5 cxd5 is less serious) 14...②d3† 15.③xd3 ③xa3 16.②xb6 ③b4† 17.②c3 cxd3 18.②c7 查d7 19.d6± White has good winning chances, but the game is not yet over. **14.**②xc4 **b5 15.**dxc6! **1–0**

11. Guliev - Grigorian, Abu Dhabi 2010

12. Volokitin – Shishkin, Baile Herculane 2010

White is of course much better, but there is only one direct win: 25.皇g5!! (1 point) 25...h5 White wins after: 25...fxg5 26.豐xh7† 空f6 27.豐h6# 26.皇h6†!! (1 point) 26逗xh5?! as played in the game should also win. But instead of resigning Black could have tried 26...宣h8!, when White needs to find 27.皇h6†!. However, after 27...逗xh6 28.逗xh6 空xh6 29.豐h3† 空g7 30.逗d3 皇d8 31.逗g3† 空f8 32.豐h6† 空e7 33.逗g8 空d6 34.豐f8† 逗e7 35.豐xd8† 豐xd8 36.逗xd8† 皇d7 there would still be some work to do. 26...空xh6 27.逗xh5†! 空xh5 28.豐h7† 空g4 29.豐g7† 空xf4 30.②e2† 空e3 31.豐g3† 空xe2 32.豐e1#

13. Valenti – Del Nevo, Arco (var) 2010

I found this while analysing. I just loved the simplicity of opening of the a-file. That the line is quite long without serious branching is only a bonus. 37...a2†! (1 point) 38.堂a1 38.堂xa2 罩a8† 39.堂b3 豐b6† transposes. 38...豐g1† 39.堂xa2 罩a8† 40.堂b3 豐b6† 41.堂c3 罩c8† 42.堂d2 豐f2† 42...罩d8? 43.তh8†!= 43.堂c1 豐e1† 44.豐d1 তxc2†! (3 points) 45.堂xc2 ②e3† Black wins.

14. Adhiban - Gao Rui, Mashhad 2011

White's winning combination is a perfect illustration of the "quiet move." **29. Zxf6†!** In the game play was unclear after 29. **Zc7**? **Ad8!**, although White won on move 41. **29...gxf6 30. Ab6† Zg7** So far, so good. The next move is the one to surprise. **31. Zc7!!** (1 point) White wins, as pointed out by Michel Rudolf. 31. **2xg7†? xg7** 32. **Zc7** is perhaps more normal-looking, but it would be wrong. After 32... **Zh8!** 33. **2e2 Ad4** 34. **Zxe7† 2g6** 35. **2d3† f5** 36. **Ae2 2g6 37**. **Zc7 3f3†** 38. **2e2 Ad2** Black's drawing chances are at least as good as White's winning chances.

15. Landenbergue – Pavlovic, Biel 2007

One of the important things when we talk about candidate moves is to realize when you have a choice. Here White clearly did not think he did. After 20.f3? 2d5 Black was fine. 21.2xe7 2xe7 22.4 2a6 23.2e4 4c7 24.f4 h6 25.h3 4b8 1/2-1/2

Instead White could have reached a very favourable position with: 20.增f1! (1 point) 20... 包d5 21. 全xe7 ②xe7 22. 全e4 Black is lacking the check on c5 here. And after 22... 世c7 23. 包b5! White loses an exchange, so Black is forced to allow: 22... 包d5 23. ②xd5 exd5 24. 全f5 罩b8 25. 豐d3 g6 26.e6! and life is unpleasant.

16. Naroditsky – Altounian, Lubbock 2011

24. 图 a 1!! (1 point) 24. ② a 2 營 a 3 25. 图 a 1 ② x e 4 does not work in the same way. After 26. ② c 1 營 b 4 27. 图 x e 4 图 x e 4 White needs to avoid 28. c 3? 图 x d 4! and instead play 28. ② x h 6 † g x h 6 2 9. 營 g 4 † with perpetual check. 24. ② x h 6 †! g x h 6 25. f 5 (1 point) 25... d 5! 26. ② a 2! (26. f x e 6 ② c 5 27. ③ x c 5 图 x c 5 † 28. ⑤ h 2 图 x c 3 29. e 5 also wins, but is a bit shaky.) 26... 图 e 7 27. f x e 6 d x e 4 28. ④ x f 6! also wins. 24... g 6 25. ② a 2 图 a 3 26. ② c 1 (1 point) 26... 图 x a 1 26... 图 b 4 27. c 3 27. ⑤ x a 1 g x f 5 28. e x f 5 图 x c 1 † 29. 图 x e 1 ⑥ g 7 30. 图 h 4 1 – 0

17. Kobese – Mamedov, Khanty-Mansiysk (ol) 2010

White missed a lovely way to hold this awful position. **42.g4!!** (1 point) 42.皇c4? lost on move 55 in the game. This could have happened sooner after 42...岂b1! followed by ...岂b2. **42...岂b1** 42...hxg4 43.豐d8†= **43.gxh5 莒b2 44.皇e2!** (2 points) **44...豐e3 45.hxg6 fxg6 46.豐d8†** With perpetual check.

18. Karjakin – Ivanchuk, Medias 2011

19. Ragger – Alekseev, Khanty-Mansiysk (1.3) 2011

The opening has been a total disaster for Black. All attacking players would look for the knock-out blow at this point. And even though the game is a rapid game, they would invest most of their time trying to find it, with the certainty that a better chance to win the game is unlikely to present itself. However, Ragger is more of a technical player and he did not approach the position with the deep-down desire to include all of the pieces in the attack that a true attacking player would. 17. Exc8?! This is an extremely tempting sacrifice and is not objectively wrong, but the (very human) idea behind it is deeply flawed. 17. Exc8 18. Exg4? Throwing away the chance of a direct win, which existed after 18. 2d3! Bb4† (18...g6 19. 2xg6 fxg6 20. Exg6† Eg7 21. E6†! would justify the sacrifice on c8) 19. Dd1 C6 20. Exg4 White has a winning attack. 18... E18 19. De6 Ec1†! (1 point) An important intermediate move. Black now escapes to an ending with saving chances. 20. Dd2 fxe6 21. Exe6† Ef7 22. Exf7† Dxf7 23. Dxc1 White has a technically winning position, but it is not without complications. In the game Black fought on valiantly and eventually managed to hold the draw in 71 moves. ... 1/2-1/2

20. Eljanov - Mchedlishvili, Konya (var) 2011

21. Korchnoi – Vallejo Pons, Gibraltar 2011

28... 選xb6? 29. 罩da1?? Vallejo is saved by pure dumb luck. White was winning in one move with 29. 罩a7!! (1 point), forcing: 29... 營xa7 30. 營xe5† 查f8 31. 罩d8† 查g7 32. 罩g8†! Probably the move Korchnoi missed? 32... 查h6 33. 營f4† 查h5 and now both 34. g4† and 34. 鱼e2† are mate in four. 29... 查f8 Black wins. 30. 鱼d5 e2 31. 營f2 鱼d4 32. 營xe2 包xd5 33. 罩a8† 查g7 34. 營f3 查h6 35. 罩a7 營f4 0-1

28... 對xb6? 29. 對xe5† 空f8 is refuted by 30. 罩a6! (or 30. 罩d6!, which wins in the much same way) 30... 對xb2 (30... 罩e8 31. 對c3 and wins) 31. 還d8†! (1 point – whether with 罩a6 or 罩d6) 31... 含g7 32. 罩g8† 空h6 33. 對xe3† 空h5 34. 全e2† and Black is mated.

So we need to find a new idea for Black. The only one around is 28...e2!! (3 points), which would disrupt White's play after 29.毫xe2 for example, where the bishop no longer covers the vital g8-square. White's best move is therefore: 29.鼍e1! 鼍xb6 30.鼍xe2 包d7 31.豐f7† 31.鼍d2 急d4 32.鼍e2† 急e5 is a nice little repetition. 31... 空d8 32.鼍a8† 鼍b8 33.鼍d2 急d4 34.鼍e2 急e5 With a draw.

22. Anand - Kasimdzhanov, Tashkent (rapid) 2011

23. Topalov – Zvjaginsev, Tilburg (var) 1998

Topalov avoided this line, probably uncertain about what to do here. The solution is quite stunning! 35.罩b3!! axb3 36.豐e6! (1 point) Threatening 包h7#. There is no defence: 36...皇h6 37.豐xh6† 空e7 38.豐e6† 空f8 39.豐f6 Black is mated on the next move.

24. Moradiabadi – Ganguly, Mashhad 2011

This was the last round of the Asian Championships and both players had to win to qualify. Black, seeing no other way, rolled the dice. Unfortunately it did not come up with a six, but rather a zero... 41.豐e1!! (1 point) White has to find this move to do well. After 41.罩d2? 豐xh3 42.f4 豐xg4† 43.罩g2 豐d1† 44.堂h2 Black has a fine resource in 44...g4!. (Whereas 44...皇f6 45.e5! \(\frac{1}{2}\)d8 46.fxg5 \(\frac{1}{2}\)xd5 47.\(\frac{1}{2}\)xh4 \(\frac{1}{2}\)g8 48.\(\frac{1}{2}\)xb6! would lead to a deadly attack.) 45.fxe5 g3† 46.\(\frac{1}{2}\)xg3† Forced. 46...\(\text{hxg3}\)† 47.\(\frac{1}{2}\)xg3 \(\frac{1}{2}\)a8\(\frac{1}{2}\) Black's chances are higher in this messy position. 41...\(\frac{1}{2}\)xe4 Desperation. White wins after 41...\(\frac{1}{2}\)xh3 42.f4!! (1 point), when the queen is trapped. 42.\(\frac{1}{2}\)d1 \(\frac{1}{2}\)xd2 \(\frac{1}{2}\)xd

25. Adams - Paragua, Khanty-Mansiysk (1.2) 2011

Black is much better here. He could take on b5 and rely on technique. What he played was not really bad, but slowly White was able to get back into the game and hold. The chance to decide the game immediately was based on the following trick: 36...\$6! The game continued: 36...\$b3? 37.\$\Delta g1 (37.\$\Delta ac3!\P) 37...\$\Back was winning, but misplayed his advantage. The game was drawn on move 114 and Paragua was eliminated. 37.\$\Back h6 37.\$\Back f2 \Back xh3\dag 38.\$\Delta g1 \Back h4!\Phi + is an important point. White cannot defend the b6-g1 diagonal. 37...\$\Back g5!! (2 points) A standard deflection, but devilishly hard to see. White is just lost. 38.\$\Back xg5 \Back xh3\dag 39.\$\Delta g1 d3\dag 40.\$\Delta d4 \Back xd4!! (1 point) Very likely this is what Paragua missed. The capture with the queen immediately leads to a perpetual, as the rook cannot join the attack. 40...\$\Back xd4\dag 41.\$\Back f2 \Back xb2 42.\$\Back xg6\dag = 41.\$\Back f2 \Back g4 = 41.\$\Back f2 \Back f4 \Back f4 = 41.\$\Back f2 \Back f4 = 41.\$\Back f2 \Back f4 = 41.\$\Back f2 \Back f4 = 41.\$\Back f4 = 41.\$\Back f4 = 41.\$\Back f4 = 41.\$\Back f4

26. De la Riva Aguado – Caruana, Dresden (ol) 2008

White needs to defend himself against mate in one, but he also needs to keep his counterplay alive. This can only be done in one way: 23.罩d5!! (3 points) In the game White lost rapidly after 23.罩d4? a4 24.它c5 and resigns without waiting for the obvious reply. Black also wins after 24.罩b4 營a3†! 25.堂d1 罩d8, where White cannot save the queen with 罩b8, as he would have been able to had Black given the check on b2. 23...營b2† Black is lost no matter what, but this makes most sense. 23...a4 24.皇c5 and 23...exd5 24.皇c5 包d3† 25.cxd3 營b2† 26.堂d1 c2† 27.堂e2 c1=營† 28.堂f1 both show the power of the white threat. 24.堂d1 營b1† 25.包c1 營b7 26.冨xe5! fxe5 26...冨d8 27.營xd8† 堂xd8 28.冨xa5 should win with best play. 27.營xe5 冨d8† 28.堂e2 White is winning in this very complex and difficult position.

27. Vachier-Lagrave - Pelletier, Biel 2011

23. 墨xe6! (1 point) Not a difficult first move. But as we shall see, it is hard enough to see the winning line even if you are up close and personal. 23...fxe6 24. 世g6† 空h8 25. 世xh6† 空g8 26. 世g6† 空h8 27. 墨e4! Forcing a clearance of the 6th rank. 27...f5 28. 世h6† 空g8 29. 墨xe6 邑d7 The only defensive try. 30. 墨g6† 空f7 This position was probably already in Vachier-Lagrave's mind when he took on e6. But he did not solve the last remaining problem then, nor did he manage it once he reached the position over the board. 31. 墨xc6? A horrible move. 31. 世h5! wins easily. Black's best loses the queen for the rook. And after 31... 空e7 32. 世e2†! (3 points) mate is very near. To call this a candidate move might surprise some, but really this is what it is. After eight forced moves, we have reached the point where White needs to find something slightly tricky. The technique of candidate moves comes in handy then. 31.d5 also wins, but only because of 31...cxd5 32. 世h5!, so this is a computer addition. White has to find this point. 31... 空e8 32.d5 邑e7 33.c4 f4 34. 世h5† 邑ff7 35. 空g2 f3† 36. 空h3 豐d7† 37.g4 空d8 38. 豐g5 邑g7! 38... 世e8!= 39. 豐f4 堂 空e8 40. 空g3 豐b7? 40... 豐d8 ± 41. 豐f5 ± 邑c7? 42. 邑h6 邑h7 43. 邑e6† 1–0

28. Kulaots – Libiszewski, Aix-les-Bains 2011

20.e5! (1 point) A typical move, winning the battle for the dark squares. 20.\mathbb{H}ab1 and 20.\mathbb{H}ad1 were both decent moves with a strong attacking position, but they are not immediately winning. The same is the case with 20.\(\frac{1}{2}xc4\) bxc421.\(\frac{1}{2}ab1\), when Black has to play 21...\(\frac{1}{2}b\) to get the bishop back home. After 22. #g5! he is forced into 22... \(\mathbb{Z} \)c7, when he does not have full compensation for the exchange. But the game is not decided yet. 20... 2xa1 Walking the plank, but the bishop had no defensive powers anymore. 20...\$\Delta\$4xe5 21.\$\Delta\$df6\dagger exf6 (21...\$\Delta\$h8 22.\$\Delta\$g7\dagger with mate) 22. ♠xf6† ♠h8 23. ♠xe8 and White wins with the double threat of ∰f6† and ♠xd6. 20...♠xe5 21. Exe5 dxe5 22. Odf6† exf6 23. Exf6 is simply mate. 20... O6xe5 21. Oxe7† is even simpler, with mate on the next move. 20... d8 21. 2xc4 bxc4 also wins easily for White. A few lines are possible, simplest maybe is 22.exd6 with the ideas 22...f5 23.c3! and 22... \(\mathbb{y}\) xd6 23.\(\Delta\) xe7†!. 21. Exal Wd2 21... Wd8 looks like a better defensive try, but White has a winning attack and intends to execute it in one way or another. Here 22.\(\hat{g}f8\)?, 22.\(\hat{E}d1\) and 22.e6! all win. The same is the case with 22.\(\mathbb{2}\)xc4 dxe5 (22...bxc4 loses to everything. For example: 23.exd6 \(\mathbb{\mathbb{M}}\)xd6 24. 2 df6† with mate in a few moves.) 23. 2 xe7†! \widetilde{\psi} xe7 24. 2 f6† \widetilde{\phi} h8 25. \widetilde{\psi} h4 and White wins. He is for example threatening \$\frac{1}{2}\$ and 25...bxc4 can be met with anything: 26.\textbf{\textit{Z}}e1 \textbf{\textit{Z}}c7 27.\textbf{\textit{2}}\$f8 h5 28.\(\hat{2}\)xe7 \(\begin{aligned}
\begin{aligned}
\hat{\text{g}} \\ \delta \de with the king's fast approaching decapitation. 22. 2xe7†! Black resigns; 22... 2xe7 23. ₩f6 wins the queen. 1-0

29. Kasimdzhanov – Predojevic, Germany (var) 2007

White has a fantastic breakthrough combination on the queenside based on gaining time. 20.a5!! 豐xb5 20...豐a6 makes no sense. White plays 21.②bd6 with the idea b4-b5. 21.②d4 (1 point) 21...豐g5 21...豐xb4 loses to 22.②xc6†! bxc6 23.豐xc6. For example: 23...②c5 24.冨ab1 22.②xc6† 蛰c7 And now: 23.豐e4! (1 point), which is just winning, or 23.②xd8† 蛰xd8 24.豐c7† 空e7 25.冨d1 豐f5 26.冨a3 which gives a winning attack. For example, 26...②ge5 27.冨xd7† ②xd7 28.冨e3† 蛰f6 29.畐f3.

30. Goganov – Khismatullin, Moscow 2012

In the game White missed the reasonably "simple" win with **39.g4!** (1 point), where after **39...fxg4 40. a** White is winning. For example **40...g6 41. d** T and mate is near. Instead White played 39. **e**6??, when Black escaped with a draw with: 39...e3! 40. **f** exf2 + 41. **E**xf2 **g** 3 42. **E**dd2 **E**xh4 43. **E**xf5 **h** 8 44. **E**f8 + 1/2 - 1/2

31. Nguyen - Vrana, Novy Bor 2012

28.**罩f6!** In the game 28.罩g5? ②xc4 29.罩dg1 罩f7 30.e5 豐e7 left Black in a winning position, even though the game ended in a draw on move 44. Also no good is: 28.罩g2?! ②xc4 29.罩dg1 罩f7! 30.豐g5 罩ff8! 31.豐h6 罩f7= 28...罩fe8 29.罩f7! (1 point)

32. Topalov – Rapport, Vienna (clock simul) 2012

A few days before this book went to print I had the chance to play against Topalov in a simul in Scotland. Knowing I was a GM he steered towards the draw from an early stage. However he did not know that Andrew Greet was an IM and thus avoided a perpetual only to drop his queen for nothing! At the end Veselin was clearly tired, blaming this on the clock simul against talented youngsters played the day before in Vienna. 31... 2h4!! (1 point) 32.gxh4 g3 33.hxg3 fxg3 34.**፪e3?!** 34.፪c5 is not met with 34...፪xc5†? 35.ਓxc5 ፱f8? 36.ਓxd7 ፱f2, although this may look strong. The problem is that Black is not really threatening the queen (rather he is threatening ... ₩xh4). White therefore has a fantastic defence: 37. \$\dot{2}\h3!! (2 points) 37... ₩xh4 38. \$\Delta f6! † \$\dot{2}\h8 (38... 世xf6 39. 皇f5† 空h8 40. 世c6 世xc6 41. dxc6 邑xa2 42. 邑d8† 邑g8 43. 邑xg8† 空xg8 44. 皇e6†+-) 39. ₩c6 \ xf6 40. ₩e8† \ \ xe5 and wins. Therefore the correct move is 34...g2! 35. \ xe2 åh3 36.\(\mathbb{E}\)f1 (36.\(\mathbb{L}\)xb4 \(\mathbb{E}\)xg2 \(\mathbb{E}\)xd1\(\tau\)+ and 36.\(\mathbb{E}\)d3 \(\mathbb{E}\)xh4 both give a winning attack. Here the conclusion could be 37. \$\hat{2}xb4 \hat{2}xg2 \, 38. \$\bar{2}xg2 \, \bar{2}xg2 \, \bar{2}x 36... 🚉 xg2 37. 世 xg2 臯xc5† 38. 4 xc5 罝ag8 39. 全h1 罝xg2 40. 罝xg2 罝xg2 41. 全xg2 世e2† 42. 罝f2 豐g4+ 43. 查f1 豐d1+ 44. 查g2 查g6 Black wins. 34... 置f8!! (3 points) 34...g2 35. 兔xg2 兔h3∓ is less strong. 35. 45 35... 4xh4 also wins. 36. 2xf2 36. 2xf2 gxf2 + 37. 4xf2 4xh4 + is mate in

33. Gashimov - Akopian, Astrakhan 2010

White is close to winning if he spots an important idea: 32.包66†! The game ended: 32.堂g1? 營a7† 33.堂h2 ½-½ 32.鼍c7? looks promising until you spot 32...包h5! and White is even in trouble! 33.豐c2 鼍xd5 34.exd5 鼍xe1 35.d6 鼍e8 36.豐c6 包f6∓ 32...堂h8 33.包d7! (2 points) 33...包f1† 33...豐f4? is worse. White can now play 堂h2-g1, but even better is: 34.豐d4† 堂g8 35.包f6† 堂f8 36.包xh7† 堂g8 37.包f6† 堂f8 38.豐b4† 堂g7 39.包xe8† 鼍xe8 40.e5+- with full control. 34.堂g1 豐a7† 35.堂xf1 鼍xd7 36.豐b3 White has serious winning chances with his extra pawn.

34. Dinstuhl – Aagaard, Budapest 1992

This game was very depressing for me. I hated losing back then. But revisiting it now I can see it was a treasure. 18.②xe5!! White missed this beautiful move. Instead in the game my opponent went for: 18.②e7†? 党h8∓ 19.②xe5?! ②e2† 20.党h1 營xd1† 21.急f1 ②xe5 (21...②g5!) 22.②xg6† 党g8 23.③xe5 and here I could have won with: 23...營c2! 24.④xg4 營xb2 25.⑤xh6† 党g7 26.⑤f5† 党h8 and White has no compensation. I missed this and later lost the game. 18...②xe5 19.鼍xd4 ②xd4 20.營xd4 (3 points) 20...f6 21.e5 Black is just busted. Very simple, but not so easy!

35. Gustafsson – Efimenko, Porto Carras 2011

This combination is in many ways straightforward. The beautiful move is the 29th move. 26. 墨xf6 图xf6 27. 鱼h7† 空f8 28. 鱼g5 (1 point) 28... 墨e5!? Trying to muddle things up, but Jan was prepared. 28... 豐e5 29. 鱼d3 is not too difficult. White wins. 29. 鱼f5! (1 point) The threat to the queen persists. 29... g6 30. 豐h4 豐xg5 31. 豐xg5 鱼xf5 32. 豐h4 1-0

36. Sreeves – Gupta, London (var) 2010

Had White played the best move on move 14 he would have won. On move 21 he could have set his opponent some serious problems and reached this position. 23...豐xh2†! 23...鼍xd8?! would leave Black under lasting pressure. A possible line here is: 24.e6 皇f3 25.e7 鼍e8 26.豐e6 皇xf2† 27.壹xf2 皇xc6 28.豐xc6 豐xh2† 29.豐g2 豐xg2† 30.壹xg2 包b6 31.壹f3± 24.壹xh2 鼍xf2† 25.壹g1 鼍f1†! (2 points) A brilliant move. 26.壹g2 26.壹xf1 皇h3# 26...鼍f2† With a draw.

37. Xu Yuhua - T. Kosintseva, Sochi (blitz) 2009

White missed a special moment. In blitz this is understandable, but most players would also miss this shot in normal practice. Actually it is a case of prophylaxis in action. White does not want to allow any of ...②xd5, ...②e6 and ...②g6. 18.②f4!! (3 points) This move has multiple aggressive functions as well. The direct one is to play \(\mathbb{E} \) add 1 and \(\Dathbb{O} \) d3, winning the e5-pawn. White did not get anything special after 18.\(\mathbb{E} \) add?! \(\Delta \) exd5 19.\(\Dathbb{O} \) xd5 \(\Delta \) e7 in the game and eventually lost on move 33. 18.\(\Dathbb{O} \) e3 \(\Dathbb{O} \) g6\(\Dathbb{E} \) is also nothing special. \(\Dathbb{I} \) ...\(\mathbb{E} \) c4 18...\(\Dathbb{O} \) c6 19.\(\Dathbb{E} \) add 1 and Black loses a pawn, after either 19...\(\Dathbb{I} \) f8 20.\(\Dathbb{O} \) g6 followed by \(\Dathbb{E} \) xd8 or 19...\(\Dathbb{E} \) c5 20.\(\Dathbb{E} \) xd8 21.\(\Dathbb{O} \) d3!. \(\Dathbb{I} \) 19.e5 \(\Dathbb{E} \) c5 20.\(\mathbb{E} \) c5 20.\(\mathbb{E} \) c5 20.\(\mathbb{E} \) c5 20.\(\Dathbb{E} \) c

38. Bu Xiangzhi - Pelletier, Khanty-Mansiysk 2009

39. Movsesian – Zatonskih, Gibraltar 2012

The game ended: 37...c1=營? 38.②f6† 38.鼍xc1! 鼍xc1 39.②f6† was the pristine move order. 38...gxf6 39.鼍xc1 鼍xc1 39...fxg5 40.營xg5† 查f7 41.營h5† 查e7 42.鼍g7† 查d8 43.營g5† 查e8 44.鼍cxc7 also wins comfortably, but gives Black a bit more counterplay on the way. 40.營f7† 查h8 41.營h7†!! (1 point) Black resigned. 41...②xh7 42.②f7# 1-0

The only way to play for Black was therefore: 37... #xg1†!! 38. #xg1 c1=# 39. #xc1 #xc1† (2 points) 40. \$\display\$ 2 Already we should have made the choice to go in this direction. Once we have realized that any other continuation loses, we give up the search. At this point Black has a difficult choice; to some extent more difficult than the exercise itself. The point of the method of elimination is that we avoid making such difficult choices - or even thinking of them - but instead focus on making the easier choice of not being mated directly! It is possible that other moves work here, but Black should not underestimate his opponent's attacking chances. 40...b3? for example loses to a brilliant combination that itself could have found its way into this book. needs to give perpetual check asap.) 42...\(\begin{aligned}
\begin{aligned}
2 & \delta at the same time White has also based his entire play on delivering mate on the kingside. When this does not exist, he will find himself sold short. 43... \(\mathbb{Z} < 7!!\) I give the exclamation marks here rather than further down the line. 44.f6 \(\mathbb{Z} \text{xg4} \)† Eliminating the dangerous knight. 45.\(\mathbb{D} \text{xg4} \) g6! 46. ₩h3 b2 47. ₩f1 \(\begin{align*}
\text{ \psi} \\ \phi \text{ \psi} \ checks I have ever seen.) 41...\$\dot\dot\not\notan\don\dot\notan\dot\notan\don\notan\dot\notan\dot\notan\don\notan\don\notan\don\notan\d easily. This is not possible if the rook can make it back to c7.) 43. 45 dg8 44. 66 f6 gxf6 45.增f7† 查h8 46.增xf6† 查g8 47.世f7† 查h8 48.e6 罩1c2† 49.查g3 罩2c3† 50.查h4 罩3c7 51.世f6† 58. 图b2! and White wins. Instead he should play: 40... 图1c2 + 41. 空g3 图2c3 + 42. 空h4 图3c7 and Black will probably save the game. White has a strong attacking pose, but he will have to backpedal to stop the b-pawn.

40. Sasikiran - Calistri, Cappelle la Grande 2011

38.置xf7† In the game White played 38.f5? and the game was drawn on move 52 after a comedy of errors. Black's correct response to this was 38... 2xd5 39.exd5 g5! with chances for both sides. 38... 2xf7 39.置f3 查g8 39... 2e6 40. 2a7† is just mate. 40. 2a7†! Not so easy to see. 40. 2xh3 would allow Black to draw the game after 40... 2d1† 41. 2g2 2xd5 42.exd5 2xd5†. 40... 2f8 41. 2xh3 (3 points) 41... 2d1† 42. 2g2 2c2† 43. 2g3 2b3 White is winning after 44. 2f3, which is probably the simplest. But there is also a nice direct win: 44. 2xb3 cxb3 45. 2h8† 2g8 46. 2xg8! Rook takes also wins, but this is best. 46... 2f7 46... b2 47. 2h6† 2xf6 48. 2xb8 b2 49. 2b7! Black is mated in 13 moves with best play.

41. Edouard - Stewart, Hastings 2011

Black is doing well after 38...皇g1, but he had something even stronger: 38...皇xe5!! (1 point) A desperado. Black will lose the bishop anyway so he sells it at a price. After 38...包xd6?? 39.鼍xc4 dxc4† 40.党xd4± White won on move 58. 39.fxe5 包xd6 40.鼍xc4 包xc4 Black just wins. For example: 41.党d4 包xe5 42.包c5† 空f5 43.党xd5 包g4 and so on.

42. Su.B. Hansen – Baramidze, Germany 2012

Sune was quite disappointed that he did not win this game. On Facebook he talked (to so many "friends" that I consider it public information!) about this being an incorrect choice in terms of style of play. This is in my opinion a bit of a cop-out. Sune has occasionally been 2600 rated and would be so continuously (as well as haven beaten Lev Aronian – see Exercise 25 on page 217) if he had done some tactical training. For this reason we are making sure that he will get a freebie of this book on publication! **21.**\mathbb{Z}c7! (1 point) This is a fairly direct shot. Black has two bishops in trouble. He cannot move the one on e7 because of ②xf6† and he cannot save the one on d7 because of ③xf6† and b2-b3! 21.\mathbb{Q}xf6†?!\mathbb{Q}xf6†?!\mathbb{Q}xf6 22.\mathbb{E}c7 is a weaker version of the solution, the main line being: 22...\mathbb{Q}xe5 23.\mathbb{B}h7†\mathbb{B}f8 24.dxe5 \mathbb{B}bc8 25.\mathbb{B}b7± Instead in the game White played 21.\mathbb{Q}xf7?!\mathbb{Q}xh5 22.\mathbb{Q}xh6†\mathbb{B}f8! 23.\mathbb{B}h7\mathbb{B}f6 24.\mathbb{Q}g4 (24.\mathbb{Q}g6!)\mathbb{B}f2 25.\mathbb{D}f7 \mathbb{B}dc8 26.\mathbb{B}a1 \rightarrow 24...\mathbb{Q}e8 25.\mathbb{B}c7 \mathbb{B}dc8 26.\mathbb{B}a1 \rightarrow 24...\mathbb{Q}e8 25.\mathbb{B}c7 \mathbb{B}dc8 26.\mathbb{B}a1 \rightarrow 24...\mathbb{D}e5? and lost on move 47.) 28...\mathbb{D}e7 29.\mathbb{Q}e6 \mathbb{Q}axg6 30.\mathbb{B}xb8. The main line I have given is quite simple, but basically there are no deviations of importance! 21...g6 22.\mathbb{Q}xf6†\mathbb{Q}xf6†\mathbb{Q}xf6 23.\mathbb{B}xd7 \mathbb{B}xd7 24.b3 (1 point) White wins.

43. Portisch – Radulov, Nice (ol) 1974

Black needs to win the piece back, but there is a subtlety or two in the process to pay attention to. 23... 鱼xg2 24. ②xf7 鼍xf7 25. 鼍d8† 鼍e8 26. 鱼h6! with 幽g5† coming next gives White a decisive attack. 23... f6? was played in the game, but lost instantly to: 24. 鼍e1!! (1 point) 24... 幽xd6 24... 鼍f1†!? would be a very optimistic try for a trap. 25. ②xf1! 幽xd6 26. 鼍xe5 幽xe5 27. 鼍e1 and White wins. 25. ②xf4 Black resigned. 25... 鼍xe1† 26. 鼍xe1 幽xf4 27. 鼍e8† ⑤g7 28. 鼍e7† is mate. 1–0

The correct move was 23...h6!! (3 points), which is easy to miss, as it looks as if the pawn is just lost. However, this is not the case. 24.包c8! 24.世xh6? is bad because of 24...星e2!. Forced is 25.包e4, which after 25...星fxe4 26.世xc6 &xc6 favours Black in the ending, but White has some chances to hold. 24...hxg5 Simple play is best. 24...世xc8? 25.世xh6 鼍e6 26.世h5 鼍e5 27.鼍a3! would give White a strong attack. 25.包e7† 鼍xe7 26.世xg5† 世g6 27.鼍xd5 世xg5 28.鼍xg5† 登f8 The ending still has to be played, but Black's chances are not really worse.

44. S. Ernst - Karisik, Belgrade 2011

White has various attractive options, but only one that wins in clear cut fashion. 33. **Eg7† 空h8** 34. **Bg4!!** (1 point) The really beautiful shot. 34. **Bh3?! Exg7** 35. **2xf5** is also strong, but after 35... **Bg6!!** 36. **2xg6 2xg6 White** will have a tough time breaking the black defences down. 34... **3h5** 35. **2xf5!** Another nice shot, but taking on g8 and then h5 also works of course. 1–0

45. Bologan - Naiditsch, Yurmala (rapid) 2012

Naiditsch found a nice combination, which Bologan missed even when alerted by the first move! 1...c4!! (1 point) 2.dxc4?! Also poor is: 2.堂a1?! cxd3 3.cxd3 包b4 4.兔xb4 豐xb4 5.d4 f6 6.e6 邑d5 7. 豐e4 豐b5 and White's position is falling apart. 2.豐e4!? was probably best. After 2...c3 3.兔c1 cxb2 4.兔d2 White can soldier on, even if his position is awful. 2...包c3† 3.兔xc3 豐f2!! (2 points) White is losing the queen. 4.邑xd7 豐xe2 5.邑xd8† 蛰xd8 and Black went on to win.

46. Fischer – Larsen, Palma de Mallorca 1970

24...a4!! (1 point) This is a much improved version of the possible 24...e5? 25.包e6 營a7 26.營g6, when the position is rather complicated. 24...營c8?! 25.營g6 a4 also gave Black some initiative, but has nothing on the game. 25.bxa4 25.党b1 is not an improvement. Black would be able to break through on the dark squares with 25...a3! 26.bxa3 鼍xa3 27.②e2 營a7 with a deadly attack. 25...e5! (1 point) 25...鼍xa4? 26.②b3 would allow White to regroup and live to fight another day. 26.②e6?! It was slightly more accurate to play 26.②f5, but here Black can take advantage of the intermediate moves in a better way. 26...b3 (After 26...②xf5 27.exf5 鼍xa4 the black attack is probably deadly as well, but not immediately decisive.) 27.c3 鼍xa4 28.⑤xh6† (The only chance, as after 28.營g2 ②xf5 29.exf5 營a7 30.營e2 鼍d4! – not the only move, but it is quite attractive – White is losing in way too many ways to cover any of them seriously.) 28...⑤f8 29.營g6 gxh6 30.營xh6† ⑤e7 Black has excellent winning chances with his extra piece. White can resist, but it

should be unsuccessful. **26... 曾a7!** The attack on the white king is combined with the threat of ... 是e8. In the game Larsen played the most natural move: 26... 曾c4!? 27.b3 (27. 是xd6 b3 28.c3 是xa4 would also win for Black. The main threat is ... 是a1† and ... 是xg1 followed by ... 是xe6 with an extra piece. 29. 中位 是a2 30. 是b1 also fails to keep the ship afloat. After 30... 是a6 Black wins a piece.) 27... 世xe6 Black has won a piece and went on to win the game on move 52. **27. 是xd6 2xe6 28.** 是xe6 **b3!!** (3 points) This is the key move. Without this Black's attack would not be sufficient. **29.cxb3** 29. 是c6 曾xa4 30. 是c8† 是xc8 31. 曾xc8† 中方 32. 曾e6 是c7 and Black wins. White can give up his rook on g7, but the checks run out. **29... 曾e3**† **30.** 中旬 曾**d3**† **31.** 中旬 是**2** 是**fa7** Black wins. The threat of ... 是xa4† cannot be averted in a sensible way.

47. Naiditsch - V. Mikhalevski, Heviz 2008

White could have won with: **36.**營xe7 In the game White did not deserve to win. After 36.鼍xc2? 營xc2† 37.党h3 營c8† 38.党g2 營c2† 39.党h3 營c8† 40.党g2 Black could just give perpetual check, but became greedy and lost after: 40...營d8?? 41.hxg6 hxg6 42.①f2! d2 43.②g4† 党h5 44.②e5+- 營b6 45.營h7† 党g5 46.營xe7† 党f5 47.②g4! 1-0, in view of 47...d1=營 48.營e5#. **36...莒xd2† 37..**党**g3!** (2 points) The black king is in deep trouble. **37...營g1**† 37...營xb2 38.營f8† just wins. And 37...a5 38.營f8† 党xh5 ends with mate after: 39.②f6† 党g5 40.②xh7† 党h5 41.②f6† 党g5 42.②e4† 党h5 43.營h8# **38.**党f4 營h2† **39.**②g3 Black is mated despite his extra material.

48. Firman – McShane, Germany 2012

McShane is on his way to becoming England's number one, even though he has a day job! A team with Adams, Short, McShane and Jones, with David Howell as the reserve could do great things, and hopefully will in the near future. Here Luke shows how inventive he is. 55... 是xd1!! 55... 是g1†!? 56. 空h1! 置xd1! transposes. 56.h8=豐 皇g1† 57. 空h1 皇b6† 58. 空h2 皇g1† 59. 空h1 皇f2† 60. 空h2 豐 c7! (2 points) White resigned, due to the threat of ... 置h1†. 0-1

49. Markus – Perunovic, Vrnjacka Banja 2010

It is not so difficult to spot Black's intended drawing combination, but it is hard to see that it does not work. 24. ②xb6! 当c1† 24. □ 24. □ 25. □ 24. □ 24. □ 25. □ 24. □ 25. □ 25. □ 24. □ 25

50. Smirnov – Timofeev, Belgorod 2010

Black won this game only because his opponent insisted on losing it. The solution should be within the reach of a 2681 grandmaster; but this does not guarantee a 10/10 achievement, of course. And importantly, in this case Black had won the first game of this mini-match, so White had to win this game to remain in the tournament. Under such conditions you can easily look only for draws. 30...axb2?! I have to give this a negative mark, even if it works well with regards to progressing to the fourth round. 30...增d5? also allows White to draw, this time with 31.全6! 国 32.世h7† 中格 33.世f5†, when the repetition is forced, on account of 33...宣f7? 34.全xg7† with mate. 30...a2† 31.中a1 全d5 also fails to win the game. White has two ways to draw, either 32.世h7† 中格 33.全h4! or 32.d7! 国 33.世h7† 中格 34.世f5†. 31.世h7† 中格 32.全65!? Going all in with no chips. 32.世f5† 中 88 33.世h7† 中格 33.世f5† 全f7 34.全4 国 1 35.中本b2 三 265 三 265 □ 265

But Black could have won the game with 30...\$d5!! (2 points), preparing to defend the king with ...\$f7 and to meet any active move, including 31.d7, with 31...\$a2†! and mate is near.

51. Williams – Genovese, Sunningdale 2010

16. ②xc7! (2 points) In the game Simon completely overlooked the combination and after 16. 当g3 包f5 = he was worse. He still won the game on move 29 though. 16. ②xf7 ?! 茁xf7 17. ②xf7 ②xf7 18. ②xh6± was also strong, but not conclusive. 16. ②xf7 ②xf7 would still win if White then takes on c7. After 17. ②g3?! ②xg3 18. 茁xf7 茁xf7 19. 当xg3 Black can generate some counter-chances with 19... ②xd4! 20. ②xf7† ②xf7 21. ②d6† ③g8 22. cxd4±, when he is still fighting. 16... 当xc7 17. ②xf7! Less strong is 17. ②xf7?! Ξxf7 18. 当g3! 当xg3 19. ②xg3 ③f8 20. ③xf7 ②xf7 21. d5 ②e5 22. b3±, though White is better. 17... Ξxf7 18. Ξxf7 19. ②f6†! (1 point) 19... ⑤f8 19... gxf6 20. 当h7† ⑤f8 21. ②e6†! is the first point of the combination. White wins the queen. 20. ②gh7† ⑤e7 21. 当e4† ⑥d8 22. 当xh4 gxf6 23. ②xf6 White's attack is absolutely decisive. I can understand if some players have a problem feeling this, but all I can say is to study attacking play (I know two very good books on the subject!). 23... 当d6 23... ②e7 24. ②e4 and wins. 24. □f1 White wins. For example: 24... ①c7 25. ②e4 当d5 26. 当f4† ②b6 27. ②f6 当d8 28.d5 ②a5 29. 当b4† ②a6 30. ②e4 b6 31. □xf7 and so on.

52. Inarkiev – Diu, Taganrog 2011

After 37.bxc3?? as played in the game, the chances were about equal. Inarkiev did win the game on move 54, but only after having been worse on the way. At this point he could have won quickly with: 37.世6† 空8 38.皇67† 空d7 39.皇e6†!! (2 points) This is the difficult move, but the bishop is useless on f7 and has to be brought into play. 39.世e6† 空c7 40.世e7† 空b8! does not offer more than perpetual check. 39...空c6 40.皇f5†! The nicest winning move (40.皇g4† is similar), but White is also winning after 40.皇d5†!? 空c5 41.世e7†! 空d4 42.世e4† 空c5 43.b4†! and the queen is lost. 40...空c7 40...空c5 41.世e5† wins easily. 41.世e7† 空c6 42.世e6† 空c7 42...空c5 43.世e5† and wins. 43.世d7† 空b6 44.世d6#

53. N. Kosintseva – Romanko, Moscow 2009

My secret training method of "the 3 questions" includes: Where are the weaknesses? In the black camp these are the d5-pawn and the g7-pawn. In the white camp it is the e2-bishop. Do you start to see the g4-g7/e2 pattern yet? 28.h5!! (4 points) Besides preventing the threat of ... 這g6†, there is the attack on g7. 28. 查f1? would be bad. After 28... 過h2 29. 過xd5 (29. 急f3 過h3† and Black wins back the piece immediately.) 29... 過h3† 30. 過g2 過xg2† 31. ②xg2 তixe2 32. তixe2 oixe2 Black should have enough compensation to draw easily. In the game White played the inferior 28. 過xd5?! তixe2 29. oixe2 oixe

54. Morozevich – Movsesian, Sarajevo (var) 2008

Morozevich showed a brilliant win in this line from his chaotic game with Movsesian: 31.罩c4!! (2 points) A brilliant move, clearing the c1-square for the bishop and at the same time bringing the rook into the attack. Black only has one sensible way to go down: 31...兔xb2 31...bxc4 32.兔c1† ends quickly in mate. 32.營h4† 中夏7 33.罩g4† 中移 34.營h6†! (1 point) 34...兔g7 35.罩xg7 ②xg7 36.營h8# A beautiful combination.

55. Fridman - Harikrishna, Nancy (rapid) 2011

White has a lovely combination here, winning a pawn. What he does not have is a mating combination. In the game White went for an attractive combination, which worked fine in practice: 18.②xd5?! exd5 19.hxg6 hxg6 20.畳xd5? 20.豐a2! would still be okay, but White is aiming for glory. 20...②xd5 21.②e5 Black was now hypnotized by his opponent's great idea and failed to look at the position objectively. This is of course a forgivable mistake in a rapid game, but would not be so if we had it in a real game. 21...豐c5†? Letting his opponent off the hook. Black could have won the game with 21...②h3!! (1 point) 22.豐e4 (22.鼍xh3 豐e1† is obvious) 22...豐a1† 23.堂d2 豐xh1 24.②xd5 ②b4†!! 25.豐xb4 ②xg2 and wins. 22.②d2 豐b4† 23.②c3 豐xc3† 24.bxc3 鼍d8 25.③xf7 ②xc3† 26.②xd8† 1–0

The solution was 18.hxg6! hxg6 18... ②xc3?! 19.gxf7† 鼍xf7 20.bxc3 營xc3† 21.營c2 would lead to a win for White. 19. ②xd5! (1 point) 19...exd5 19... ②xd5? 20.鼍xd5! exd5 21. ②e5 is mate. 20. ②e5 These are all simple moves. But sometimes this is what is takes. White is now threatening 21. 逼h6 with the point 21... ②f5 22. 运dh1!. 20... ②f5 The other move that does not lose immediately is 20... d4, when White has a nice combination in 21. ②xd4 ③f5 (21... 🗒 xg5 22. ②e4 ③f5 23. ②xg5 晋fc8† 24. ③d2 gives White an extra pawn and better positioning of his pieces in the endgame.) 22. ②ge4 ⑤g7 Obviously we would stop here in our calculation – if we had even made it this far. 23.g4! ③xg4 24. □dg1 ⑤gf5 25. □g5! □ac8 26. ②xf6 ⑥xf6 ⑥xf6 ②7. □xf5! ⑤xf5 28. ○xf5 gxf5 29. □g1† White wins. 21. □xf5! (2 points) 21... ⑥b6 22. ⑥ac 20. ②xf6 ③xf6 ②xf6 ③xf6 ②xf6 ③xf6 ②xf6 ③xf6 ②xf6 ②xf6 ③xf6 ②xf6 ②xff6 ③xff6 ②xff6 ③xff6 ②xff6 ③xff6 ②xff6 ③xff6 ②xff6 ③xff6 ③xff6 ②xff6 ③xff6 ①xff6 ①xff6

56. Haznedaroglu – Isaev, Khanty-Mansiysk (ol) 2010

Black has many tempting options, but only one that wins on the spot. In the game Black managed to take the full point with nice play after 17...d3?! 18.f3 g3 19.豐f5†? White missed the chance to offer resistance with 19.豐e3, although Black is going to be much better after: 19...還d5 20.豐g1 還dh5 21.包e4 f5 19...內b8 20.豐c5 20.豐h3 豐f4 and Black wins. 20...還d4! 21.豐xd4 豐xd4 22.還e8† 曾a7 0-1

The winning line was: 17...增h1†! 18.空e2 置de8! (1 point) Very simple, but many find this hard to see. Black wins a rook back and nobody has a problem seeing that his first rank domination is decisive.

57. Grischuk – Aronian, Ohrid 2009

Grischuk found himself caught up in a nasty piece of home preparation and now had to look for a way out. In such a situation the method of elimination comes in handy. **26.皇e5? 皇d6!!** (3 points) This is the direct refutation. **27.皇xf6** 27.包c5† 皇xc5 28.囯xg8 營h6 29.dxc5 營d2 and Black wins.

27... 墨xa8 28. 垫f1 28. ②xd6 罩a1† 29. 堂h2 堂xd6 wins easily as well. The white pawns are all targets. 28... 罩a1† 29. 堂e2 罩a2† Grischuk resigned. 0–1

26.d5? is quite easily refuted with 26...exd5 27.exd5 \(\ddot{2}\)d6! and White is left stunned and forced to resign.

26. ②a5 is quite easy to get rid of, at least as an equalizing option. After 26... 豐xd4! (1 point) White can play his idea 27. 置d8† 堂xd8 28. ②xc6† 堂d7 29. ②xd4, but after 29... ②d6干 his position is just unpleasant. For example: 30.e5 ②c5 (30... ②e7 31. ②e4! 堂c7 32. 堂f1 置d8 33. ②c2 置d1† 34. 堂e2 置d2† 35. 堂f1=) 31. ②c2 置a8 with the direct threat ... 置a3. Still White can fight on with 32. ②e1! 置a2 33. 堂f1 堂c6干 Progress is difficult for Black, but White's position is unpleasant.

26. 置a7?! 豐xd4 27. 包c5† 空e8 28. 置a8† 豐d8 29. 置xd8† 空xd8 30. 包a4∓ is also unpleasant for White. Compared to 26. 包a5, he has a pawn less. So this can easily be dismissed.

The solution was therefore: **26.e5! 增h6 27.日a7!** (4 points) 27. **白**a5? is refuted by bringing out the bishop. For example: 27...皇c5! 28.**日**xg8 **增**d2 29.dxc5 **增**xd3 and the c-pawn will draw blood. **27...曾c1**† 27...**曾c7** 28.**日**a5† **空**b6 29.**日**a6†! with a draw. **28.日**h2 **c2 29.日**a5† with perpetual check after **29...中e8**.

58. Marholev - Rotstein, Livigno 2011

29. **增h1!!** (1 point) Threatening mate in two and forcing Black to advance the h-pawn, making it impossible for Black to defend the h6-square with the queen. 29. **增**c1 does not work. Black can play 29... **增**h2! (1 point) 30. **三**fxg7 **a**xg6 with approximately even chances. **29...h5** 29... **增**e3 should of course be considered. White wins after 30. **三**f3 **增**d2 31. **三**f2! **增**e3 32. **三**e2 **增**f4 and now simply 33.g3 or the accurate 33. **a**xd5! exd5 34.g3 **增**f5 35. **三**xh6† **a**xh6 36. **a**xh6† **a**hh6† **a**xh6 32. **a**xh6† **a**xh6 32. **a**xh6**a**xh6† **a**xh6 32. **a**xh6**a**xh6**b a**xh6

59. Dzagnidze – E. Danielian, Mardin (2.13 – analysis) 2011

This arose in my analysis of the game. White is able to bring the last piece in quickly, using the pin on the 7th rank one last time before the g7-rook disappears. 25.罩f6!! (1 point) Black survives after 25.兔xh6?! 營d6! 26.党h1 營xh6 27.鼍xd7 營e3 28.營e6 罩g1†! 29.鼍xg1 營f3† with perpetual check. And 25.營e6? 鼍xg7 26.營xh6† 鼍h7 just fails outright. 25...鼍xg7 Black is quickly mated after 25...hxg5 26.鼍xg8† 鼍xg8 27.鼍h6† 蛰g7 28.營e6!, which can be a bit difficult to see, but is none the less the case. 26.鼍xh6† 鼍h7 27.鼍xh7† 蛰xh7 28.營f7† �h8 29.兔f6† (1 point) 29...�xf6 30.營xc7 White wins.

60. Jobava - Wojtaszek, Khanty-Mansiysk (2.1) 2011

Black missed a great shot and a chance to take the lead in this mini-match with: 27... ②xf1! The game ended: 27... ②xg7? 28. 第g3† 查f8 29. 營f4! ②xf1 30. 營h6† 查e7 31. 第g7 ②e3 32. 第xf7† 查xf7 33. 營h7† 查f8 34. 營h6† 查f7 35. 營h7† 查f8 36. 營h6† 查f7 and a draw was agreed. 28. ②xe8 The only difference after 28. ②xh5 第c1! is that Black has a rook more. 28... 第c1!! (1 point) This is the trick shot. The f6-square is indirectly defended. 29. ②xf6† 營xf6! 29... 查f8? 30. 營g5!+—30. 營xf6 ②g3† 31. 查f2 ②e4† (2 points) Black wins.

Scores

The following evaluation of your performance is entirely random and meant to boost your ego if possible or squash it if deserved. It is my intention to create a page on *www.qualitychess.co.uk* where you can enter your result and rating so that over time we can get a better evaluation. If you are among the first people to go through the book, this will not be up yet, but send me an e-mail with your rating and points and I will keep it for when we do.

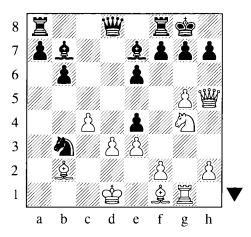
0-25 points	Estimated as up to 2000 performance
25-50 points	Estimated as up to 2300 performance
50-75 points	Estimated as up to 2400 performance
76-100 points	Estimated as up to 2500 performance
101-125 points	Estimated as up to 2600 performance
126-149 points	Estimated as up to 2800 performance
150 points	Estimated as cheating

Chapter 10

Difficult Positions

Manuel Bosboom - Daniel Fridman

Gibraltar 2012



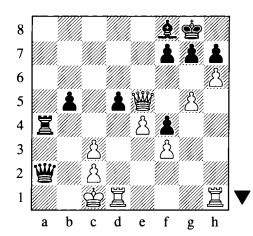
Black to play -17...e5 or 17...exd3

Black has to make a significant choice in this position. He can either play 17...exd3, anticipating White's violent response with calm, or he can throw in 17...e5 18.\(\frac{1}{2}\)xe5 before playing 18...exd3, as he did in the game. Which of the two choices is the right one? As you can probably guess, the suggested method is comparison.

Welcome to the other side. I hope you enjoyed the tests and did better than you expected. All's well that ends well, and some things like torture are good as long as they end! But in your case the torture is only about to begin. In the following section I have included 75 positions of great difficulty. They include a lot of twists and turns, culminating in the last one, which may not even be humanly possible to calculate to the end. To give you a feeling of what to expect I have selected two examples, the first illustrating the easier positions, the second the harder ones.

Sergey Karjakin – Bu Xiangzhi

Russia 2008



The white king is quite exposed and Black needs to find the right way to include all of his pieces in the attack. This is done by making more out of the pawns, as is so often the case.

33...d4!

Instead 33... 幽a3† 34. dd2 dd 35. de2 幽xc3 36. 幽xf4∞ would allow the white king to escape to safety.

34. dd2!

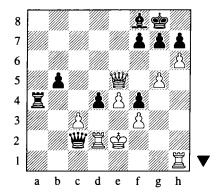
White has no alternatives to this strong defensive move, as he would either lose a rook

or be mated after 34.cxd4 \(\mathbb{U}\)a3†!. Already this is not so easy to see when calculating in advance.

34...\b2 35.\xf4!

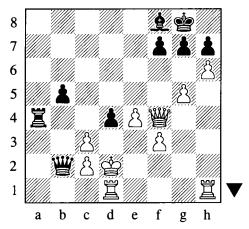
The toughest defence, and again not easy to see.

In the game White collapsed and lost after 35. 空e2? 營xc2† 36. 邑d2



36...d3†!, when mate follows.

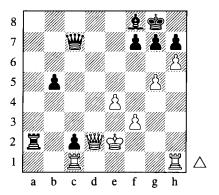
35. \(\mathbb{U}\)c7 \(\mathbb{Z}\)c4! 36. \(\mathbb{U}\)xf4 is no defence. Black wins according to his taste with either 36...\(\mathbb{Q}\)d6 37.e5 \(\mathbb{Q}\)xe5! or 36...\(\mathbb{Z}\)xc3 37.\(\mathbb{Z}\)c1 d3!.



35...\$d6!∓

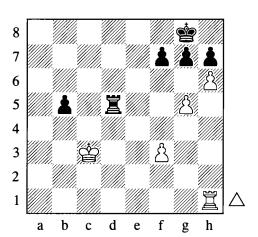
This is the really difficult decision to make. Bu got it wrong in his annotations, even though he would have checked the game with a computer. Still I think it is entirely possible for a human to solve this.

35... Ea2? 36 Ec1 營xc3 † 37. 空d1 d3 38. 營d2 dxc2 † 39. 空e2 營c7 is given by Bu as winning, but White has a great resource here:



36.e5

The alternative is: 36.營xd6 營xc3† 37.全e2 營e3† 38.全f1 營xf3† 39.全e1 營xh1† 40.全f2 營h4† 41.營g3 營xg3† 42.全xg3 鼍c4 43.鼍a1 gxh6 44.gxh6 全f8 45.鼍a2 全e7 Black has a pawn more in the rook ending with serious winning chances.



43.\(\mathbb{Z}\)a1 gxh6 44.gxh6 f6 45.\(\mathbb{Z}\)a2 \(\mathbb{Z}\)h6 45.\(\mathbb{Z}\)a46.\(\mathbb{Z}\)d4 \(\mathbb{Z}\)xh6 47.f4

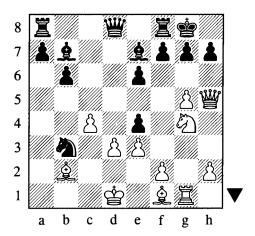
Can White hold this ending? It looks difficult.

Yes, this was meant to be one of the easier positions! As you can probably guess, I would expect you to take anywhere from thirty minutes to an hour-and-a-half trying to make sense of these positions. If things go as planned and your abilities improve along the way, it is my hope that you will be able to solve the ridiculously difficult positions at the end, not a lot slower than the "easier" positions in the beginning.

But first of all, you are probably curious to find out whether or not Black should have thrown in 17...e5 before taking on d3 in the introductory position. Before we can understand the difference, we need to work out the main line.

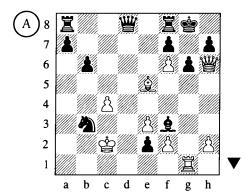
Manuel Bosboom - Daniel Fridman

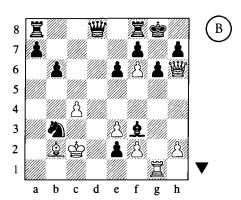
Gibraltar 2012



It makes sense to calculate this position only once and then throw in ...e5 and 2xe5 whenever we like.

The main line is: 17...exd3 18.\(\Delta \)f6\(\pma \) xf6 19.gxf6 g6 20.\(\Delta \)h6 \(\pma \)f3\(\tau \) 21.\(\pma \)e2 dxe2\(\tau \)22.\(\Delta \)c2 Forget the fact that you need to understand quite a lot of things before you can get here; that is all part of the challenge (or torture if you like). Let us instead look at the position with and without the insertion of the moves ...e6-e5 and \(\mathrea \)xe5:

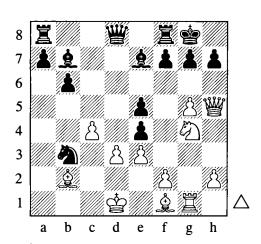




I am sure that even looking at these two positions like this, rather than trying to make sense of them in your head, will offer you a challenge. But there you go – spot the difference!

In the game Fridman played:

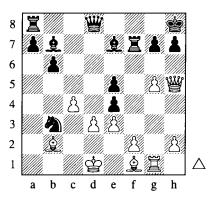
17...e5



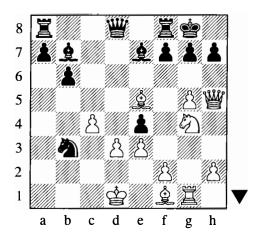
18.\(\hat{L}\)xe5

The fact that 18.\(\D\)h6\(\dagger\)?! draws a

Black has a stronger possibility in 18... 空h8! 19. ②xf7† 罩xf7



20.g6 (20.營xf7? 營d6 with full control) 20...h6 21.gxf7 &f6 gives Black the advantage. For example: 22.罝g6 營f8 23.兔xe5 兔xe5 24.罝e6 兔c8 25.罝xe5 兔d7 26.兔g2 勺c5 and White is struggling to make his compensation count.

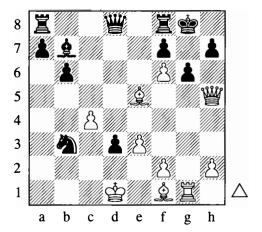


18...exd3

19. 2 f6†

19.營h6? 夐f3† 20.夐e2 敻xe2† 21.蛰e1 臯b4† 22.臯c3 臯xc3#

19...\(\hat{2}\)xf6 20.gxf6 g6



21.罩g3??

Nothing less than an outright blunder. No doubt Bosboom was convinced he was winning due to the prevention of the bishop check, but he soon got a cold shower.

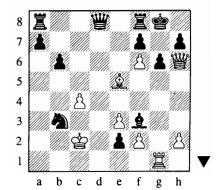
The correct move was therefore the only sensible alternative:

21.\\h6!

Now the game should end in perpetual check.

21... 全f3† 22. 全e2 dxe2† 22... 全xe2†? 23. 空e1 is just winning for White.

23.**⊈**c2



Here Black can and must force a draw with 23... 当d2† 24. 空xb3 当d1†=. The other attempt even loses:

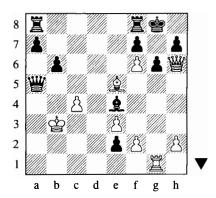
23... **Qe4†?** 24. **含b2!!**

24. \$\textsquare\$ xb3 is good enough for a draw, but the White king is dancing away.

24...\d2† 25.\da3 \da5†

Finally it is time to take the knight, and now it is a pleasure as well.

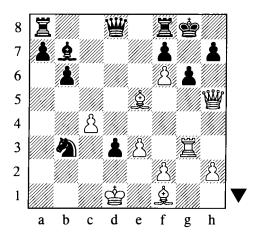
26.**⊈**xb3



Black has run out of sensible checks and will have to assist the white king in going in the opposite direction.

26... **½**c2† 27. **☆**xc2 ₩a2† 28. **☆**d3 ≌ad8†

29.堂e4! 營c2† 30.堂f3 營f5† 31.堂g2+-There are no sensible checks left.



21....拿f3†!

A nice but rather simple tactical blow, ruining White's coordination. Now Black comes first with his counterattack.

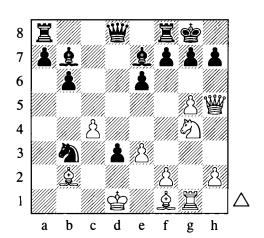
22. 世xf3 世d7 23. 世f4

23. ₩h5 ②c5 24. ₩h6 ₩a4† and Black wins.

23...包c5 24.皇h3 閏a4† 25.空e1 d2† 26.空xd2 閏a2† 27.空d1 罩ad8† 28.皇d4 罩fe8 29.皇f5 白b3 0-1

By this point it is probably no surprise to you that the correct choice was:

17...exd3!

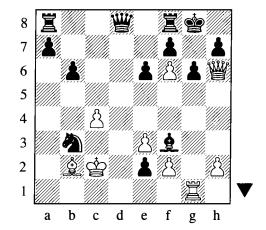


Black refuses to give White a chance to vacate the b2-square for his king. Compared with the note to White's 21st move in the main game, this one detail makes the difference between winning and losing (or at least having to settle for a draw).

18. ♠ f6† &xf6 19.gxf6 g6 20. ₩h6 &f3† 21. &e2!

As forced as ever.

21...dxe2† 22.⊈c2



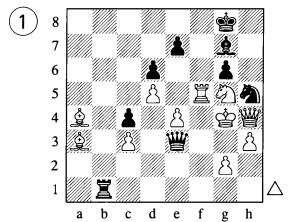
This time around the white king does not have the b2-square available, and he is brutally hunted down on the light squares.

22...**皇e4†! 23.中xb3 豐d3† 24.中a2** 24.**皇**c3 豐c2†-+

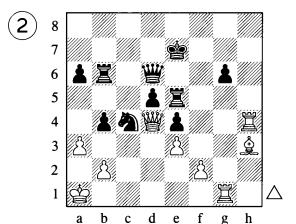
24... 對xc4† 25. 中a3 對d3† 26. 中a2 皇d5† 27. 中a1 對d1† 28. 皇c1 對a4† 29. 中b2 對b3† 30. 中a1 對a2#

Determination is the only thing that can carry you through the next 75 positions. But at the end of it you will be a changed man and ready for anything. You might even have improved your calculation!

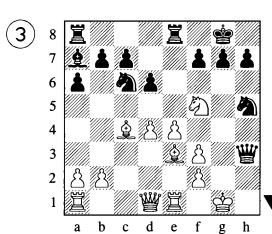
C. Jimenez – A. Quintana, Elimination



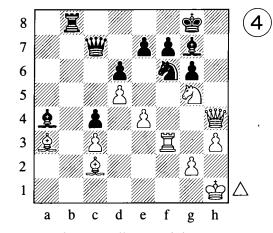
Shyam - Soumya, Intermediate Move



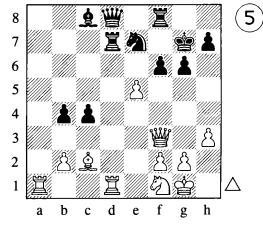
Efimenko - Husari, Combinational Vision



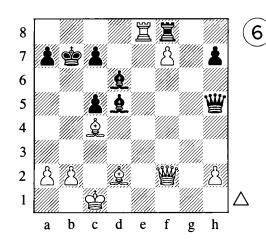
C. Jimenez - A. Quintana, Combinational Vision



Timofeev - Svidler, Candidate Moves



Aagaard - Su.B. Hansen, Comparison



1. Corrales Jimenez – Almeida Quintana, Havana (var) 2012

I found this position in the analysis of this game in Chess Informant. The analysis seems to have been performed in a bit of a rush (maybe an impending deadline; magazines do have a tendency to struggle with those) and a mistake had crept in. 32. #f2! 32. #f3? is met with a strong move, which on its own is enough to frighten us: 32... If I!! However, it takes quite a bit of calculation to make it clear that White is in trouble. 33. \(\mathbb{Z}\) f1 \(\mathbb{Z}\) e2\(\mathbb{Z}\) 44. \(\mathbb{Z}\) f3 \(\mathbb{Z}\) g2\(\mathbb{Z}\) 35. \(\mathbb{Z}\) g3 \(\mathbb{Z}\) e2\(\mathbb{Z}\) 36. \(\mathbb{Z}\) f3 \(\mathbb{Z}\) xc3! 37. \(\mathbb{Z}\) f2 (37.e5 is refuted beautifully with 37... 世g2† 38. 里g3 世f2 39. 包f3 &xe5 40. &c1 包f6† 41. 空g5 &xg3 42. Wh6 Wxf3 43. Wxg6† 空h8 and Black wins.) 37... 分f6† 38. 空g3 兔e1 39. 兔c1 兔xf2† 40. 至xf2 營d3† 41. 查h2 包xe4 With a close to winning position for Black. If 32. 盒d7? then 32... ≝e2† 33. 罩f3 \$\text{\$\text{\$\omega\$}}xc3!\$ is the easiest way to kill off this line. Next comes ... \$\tilde{\Omega}\$16† and a bishop check from the back. 32...gxf5† 33.\u00edxf5\u00daff4†! A clever idea, but White can refute it. 34.\u00ac\u00edxh5! After 34.\u00ac\u00edxf4? \u20ac\u00edxf4 **2xc3** 35... \square 1?! was the main line given in CI, but here White has an obvious improvement on Velickovic's suggestion of playing the bishop to d7: 36.\(\extit{x}\)xd6! exd6 37.\(\extit{x}\)b5 \(\extit{x}\)c3 38.\(\extit{x}\)g6 and White should win the ending. 36. 空g6 **ab2** 36... 置a1 37. **a**xd6! exd6 38. **a**b5 and White wins. 37.\(\hat{g}_c2\)\(\begin{aligned}
\begin{aligned}
\begin{alig way to make the game go on a bit longer is: 40... \(\mathbb{E}\)f2 A simple trap. 41.\(\delta\)e4 41.\(\hat{A}\)? \(\mathbb{E}\)xf6\†! and the tables turn. 41... Exg2† 42. 2g5 Ee2 43. 2f5 Eb2 44.h4 White wins.

2. Shyam – Soumya, New Delhi 2010

37.置h7†! Instead 37.f4?! would have been inferior. After 37...exf3 38.置h7† Black can offer some defence with: 38...空e8! when 39.逾d7†?! does not work now. After 39...空d8 40.逾a4 (40.b3? f2 41.置f1 閏f6—+) 40...f2 41.置f1 匿e7 the position is unclear. Best is 39.豐f4 閏f6 40.置xg6 閏xf4 41.置g8† 閏f8 42.逾d7† 空d8 43.置xf8† 空c7 44.axb4± and White has winning chances, but no guarantees. 37.b3? ②xa3 38.置h7† 空f8! 39.置c1 置c6 40.置xc6 閏xc6 leaves White with nothing better than 41.豐xb4† 空g8 42.置h8†! 空xh8 43.閏f8† 空h7 44.閏f7† 空h6 45.閏f8† with a perpetual check. Now back to the game: 37...空f8 37...空e8 is this time refuted in no less than two ways. 38.b3! ②xa3 39.置xg6! (or 39.置c1!) 39...②c2† 40.空b2 ②xd4 41.置g8† 閏f8 42.逾d7† and White wins everything. Or 38.逾d7†! 空d8 (38...空f8 39.f4! exf3 40.閏f4† with a check on h6 and mate coming) 39.逾a4! and White is winning. For example, 39...bxa3 40.b3! and 39...至e7 40.豐h8† 空c7 41.置xg6! and White wins. 38.f4! bxa3 38...exf3 39.閏f4† 閏f6 40.豐h6† 空e8 41.置xg6 also wins for White. Black's only practical try is 41...置g5!?, but White wins easily with 42.逾d7† 空d8 43.豐xg5, when the queen is pinned. 39.fxe5 axb2† 40.豐xb2 豐c5 41.閏f2† 1–0

3. Efimenko – Husari, Al-Ain (var) 2008

Black could return the knight to f6 with a small advantage, but he has a much stronger option: 18... 置e6!! Getting the f8-rook into play along the f-file. 19. ②xe6 fxe6 20. 当b3 The critical reaction. White has no way to defend his position. An example is 20. 置c1 置f8 21. 置xc6 bxc6 22. 当b3 d5! and the attack will continue with unrestrained force. 20... ②xd4! What else was supposed to be the idea? 21. ②xd4 ②xd4 22. 置ad1 I am sure most humans would play this move, even if the computer sees 20% less mortality in the wasteland that is his position with other moves. 22. ②xd4 ②f4 leads quickly to mate. 22... 置f8! Other moves also work: 22... ③xe3 置f8 24.f4 置g4† also wins. Most elegantly with 25. 查f1 ②xf4 26. 当g3 ②h3!. 23. 置xd4 ②g3! 24.fxg3 当xg3†25. 查h1 当xf3†26. 查h2 26. 查g1 置f6 and ... 置g6† is just over. 27. ②g5 当f2†26... 当h5†27. ②g2 当g4†28. 查h1 置f3 Black wins.

4. Corrales Jimenez – Almeida Quintana, Havana 2012

27.e5! The game went differently: 27.鱼xa4? 菌b1† 28.党h2 營b6 29.党g3 琶a1? (After the preferable 29...分h5† 30.党g4 f5†!? [30...罝g1 31.營f2 is about equal] 31.罡xf5 營e3 the position can be found in the method of elimination.) 30.鱼e8! 丸h5† 31.党g4 丸f6† 32.罡xf6 exf6 33.兔xf7† 党f8 34.營h7 1–0. 27... 丸h5 The serious defence. 27...dxe5? 28.罡xf6 is just mate. 27...兔xc2 loses the queen after 28.罡xf6 exf6 29.營h7† 党f8 30.exf6 (or 28.exf6 and 30.罡xf6) 30...罝b1† (30...兔xf6 31.兔xd6† is even more decisive.) 31.党h2 兔xf6 32.丸e6†. 28.e6 f5 28...兔xc2 29.exf7† 党h8 30.g4 兔d1 31.罝f1! gives White a winning attack as well. 31...兔e2 32.gxh5 兔xh5 33.丸e6 營b7 34.營g5 White is in control and about to promote the f-pawn. 29.兔xf5 兔e8 30.丸f7! The point of the combination. Without this White only has 30.兔e4 疍a8 31.g4 疍xa3 32.gxh5 疍a1† 33.党g2 疍a2†, which would allow Black to escape with a draw. 30...gxf5 31.營xh5 營a7 32.營xf5 White has a winning attack. 32...營xa3 33.丸g5 營c1† 34.疍f1 兔g6! The last trick. But White has a counter-desperado. 35.營f7†! 兔xf7 36.exf7† 党h8 37.疍xc1 疍f8 38.疍f1 兔f6 39.丸e6 疍xf7 40.疍f4 White wins with his two extra pawns.

5. Timofeev – Svidler, Moscow 2011

White missed his big moment to impress. 28. 国a7!! Instead White played: 28. ②e3? b3 29. ②e4 (29. 图xd7 图xd7 30. ②d1 =) 29...图c7 (29...65?=) 30. 图dc1?! (30. 图xd7 ②xd7 31. exf6 = 图xf6 32. 图d1 图d6 33. 图c1 =) 30...图d4 31. 图g3? f5!-+ 32. ②f3 f4 33. 图h4 h6! 34. ②g4 ②f5 28...图xd1 28...b3 29. ②xb3 cxb3 30. 图axd7 ②xd7 31. 图b7 leads to a winning ending as well: 31...②c8 32. 图xd8 ②xb7 33. 图d7 fxe5 34. 图xb7 查f6 35. 图xb3+- Some technical issues remain, but White should win. 28...图xa7 29. 图xd8 图xd8 30. exf6 +- 29. 图xd1 b3 The only try. 30. exf6 +! A very important point. 30. 图xd8? 图xd8 31. ②xb3 cxb3 32. 图xe7 + is close to winning according to the computer, but my analysis indicates that the weakness of the b2-pawn gives Black enough counterplay to draw. 32... 查f8 33. 图xh7 ②e6 34. 图h8 + ②g8 35. exf6 图d1 36. g4 图b1 37. g5 图xb2 Even if White has a study-like win here, it is terribly impractical to end up having to find it. 30... ②xf6 31. 图f3 + ③g7 32. 图c3 + ⑤f7 32...图f6 33. ②xe4+- Despite the equal material, it is obvious that Black is toast. 33. 图xc4 ②xe6 34. 图f4 ①g8 35. 图c5 图d1 39. 图c4 +! White is winning. Either after 39... ②d5 40. 图c7+-, or: 39... ②h8 40. 图c3 + ②g8 41. 图xe7 图f7 42. 图e8 图f8 43. 图b3 + ③g7 44. 图e7 46 45. 图e6 45. 图e6 46. 图e3 + 图f4 47. h4 ②g4 48. 图h3 + ②h5 49. 图xh7#

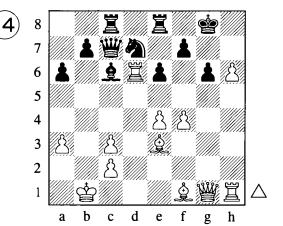
6. Aagaard – Su.B. Hansen, Helsingor 2012

If anything this position is comparison. I did not take in that the queen would be better at c4 then e2, nor did I try to understand that this was the difference. The winning move was in my thoughts, but only very briefly. 30.豐f1!! The game ended in a draw after 30.皇xd5†? 營xd5 31.豐e2 a6 32.罝xf8 兔xf8 33.豐e8 營c4† 34.皇c3 營f4† 35.皇d2 ½—½ 30...皇c6 30...兔xc4 31.營xc4 a6 32.營b3† 全c6 33.營a4† 空b7 34.營e4† followed by an exchange on f8 and 營e8. This time the bishop cannot be defended. 30...全b6 31.弖xf8 兔xf8 32.營f6†! and White wins on account of 32...兔c6 33.營d8! winning a piece. 30...c6 31.皇a6† 空b6 32.弖xf8 32.兔c8! leads to a winning attack. For example: 32...c4 33.營f2† c5 34.營f6! 31.兔a6† 空b6 32.弖xf8 32.兔c8! 兔b5! 33.營g2 兔c6= 32...兔xf8 33.兔c8 兔b5 White wins trivially after 33...c4, for example: 34.營xc4 營c5 35.營xc5† 空xc5 36.a3! and White ends up with an extra piece. 34.營f6†! 兔c6 35.營c3!! 兔b5 36.營a5† 36.a4! also wins. 36...全c6 37.兔b7†! 空xb7 38.營xb5† and White wins.

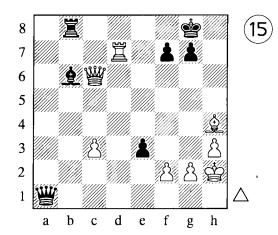
Caruana - Areshchenko, Prophylaxis Eljanov - Nisipeanu, Intermediate Moves 8 8 7 7 6 6 5 5 4 4 3 3 2 2 1 b d d f h h g e e g Navara - Spoelman, Elimination Vitiugov - Alekseev, Candidate Moves 8 8 8 7 7 6 6 5 5 4 4 3 3 2 2 1 1 b d f d f c h b c h g e g Kosintseva – Arakhamia-Grant, Intermediate Moves **Djurhuus** – Hammer, Imagination 8 8 7 7 6 6 5 5 4 4 3 3 2 2 1 1 d f d f b b h a c e g h a e g

Gupta - Kuzubov, Imagination

Stockfish - Critter, Combinational Vision



Smirin - Berry, Combinational Vision



7. Caruana – Areshchenko, Olginka 2011

26.堂e2!! A superb winning move; the first threat is 豐e4. The immediate 26.豐e4?? would be an awful mistake. After 26...豐d1† 27.堂g2 罩g8† 28.党h3 豐h5† Black wins. 26.急f5? would allow 26...豐b5†! 27.堂g2 (27.堂e1 堂g8 is also not dangerous) 27...党g8!, when White has to play 28.逸xh7†! 堂xh7 29.豐h4† with a perpetual. After 26.d6? 豐xe6 White does not have anything following 27.急f5 豐xf5 28.dxe7 豐b1† 29.堂e2 豐a2† 30.堂f1 置e8 31.逸xf6† 堂g8‡. 26.堂e1!? is the closest to an alternative. After 26...宣g8 27.逸xf6† exf6 28.豐xf6† 罩g7 29.豐d4 White retains a significant advantage. 26...豐a2† 26...堂g8 27.豐a3! 豐a2† 28.堂f1 and White wins. The plan is 豐g5† followed by 豐h6. 27.堂e1! Black is now done. The threat of 豐e4 is devastating. 27...堂g8 27...堂g8 27...豐a5† 28.堂d1! 堂g8 29.豐h4 wins for White. The basic idea is 29...豐a3 30.豐g3† 堂h8 31.豐h3!. 28.豐h4 28.豐e3 and 28.豐f4 won as well. 28...豐a5† 29.堂e2 豐a2† 30.堂e1 豐a5† 31.堂d1 豐a3 32.豐g5† 堂h8 33.豐f5 豐a4† 34.堂e2 豐h4 35.d6 exd6 36.e7 1–0

8. Navara - Spoelman, Wijk aan Zee 2011

A typical example of the use of the method of elimination. Black has many options and most of them have tactical refutations. 32...世行? This is refuted very easily, so let's see the alternatives: 32...皇行? 33.豐g4† is just mate. 32...②xf6?! is the best of the bad. White plays 33.鼍e6!± and the knight is lost. 33...⑥h7? 34.鼍xe8! is the point, of course. 32...豐h7? This has a number of refutations. Easiest is probably 33.鼍xe8!, but I prefer 33.f7†! 營xf7 34.營g4† 營g7 35.鼍xf8† 党xf8 36.鼍xe8† winning the queen. 32...�h8! is therefore the only move. You can make up ideas, such as no check on the g-file or no f7† available, but the reality of chess is that if you cannot refute it, it needs to be played. Ideas can come from many places, but the verification process should be a bit more controlled. 33.鼍xe8!? (33.營g4 鼍g8 34.營d4 �h7 and Black is okay) 33...鼍xe8 34.營h5 (34. f7 鼍f8 35.營e6 �g7 and White needs to take the repetition immediately.) 34...ᡚxf6! (34...鼍d8 also holds.) 35.鼍xf6 鼍e1† 36.�f2 營a7†! 37.�g3 (37.虲xe1? 營e7†=) 37...營e3† 38.�h2 Black has at least a draw, but sadly not more. We can now briefly see the end of the game: 33.鼍g3† �h8 34.鼍g7 White wins. 34...營xg7 35.fxg7† ②xg7 36.營e5† ②g6 37.營b8 ②f6 38.鼍e7 1–0

9. N. Kosintseva - Arakhamia-Grant, Tbilisi 2011

White played a fantastic combination in the game, but then failed to see the reason why it was winning. 19. ②c5!! 曾c6 Forced. 19...dxc5 20. 当xe5† just allows White to win a pawn and take control. 20. ②xb7! 查xb7 21. 墨c3 曾a4 22. 墨a3?! Missing the winning move: 22. 墨c4!! 当b5 (22...曾d7 23. 墨b4† is just mate) 23. a4 当b6 24. 鱼e3 当a5 25. 鱼d2 (25. 墨d3 营a8 26. 墨b3 墨b8 27. 墨c6 is just as good) 25... 当d5 26. 鱼e1 White wins. 22...曾c6 23. 墨dd3? 23. 墨c3! would have given White another chance to find the winning combination. 23...d5 24. 墨db3† 中a7 25. 墨c3 当b7 26. 墨c7?! A little stronger was: 26. 墨ab3 鱼b4 27. 鱼d2 鱼xc3 28. 墨xb7† 中xb7 29. 鱼xc3 \She8± 26... 鱼xa3 27. 当e3† d4 28. 墨xb7† 中xb7 29. 当xa3 White has lost most of her advantage, but luckily for her, Black now blunders. 29... 墨he8? 29... 墨d7± would have been stronger. 30. 当b3†中a7 31. 鱼xf6 gxf6 32. 当xf7† 中b6 33. 当xf6† 中b7 34. 当g7† 中b6 35. 当xh7 是f8 36. 当g6†中b5 37. a4†中a5 38. 当c6 1–0

10. Eljanov – Nisipeanu, Konya 2011

White had a great chance to take the full point with: **21.g4!** Instead White played 21.e5?, allowing Black to gain real counterplay with: 21...\(\mathbb{L}\)xh3! 22.\(\mathbb{L}\)g1 dxc4 23.exf6 (23.\(\mathbb{L}\)c6!? \(\mathbb{L}\)d5!

24. 營xc4 êxg2 25. 營xd5 營h3 26.g4 êxf1 27. 選xf1 êh6!! 28. 包xb8 êxf4 29. 營d8 †=) 23... êxf6 24. êe3 c5 25. bxc5 置xb1 26. 置xb1 êxd4 27. êxd4 êf5 28. 營b2 êxb1 29. 營xb1 c3 30. 營c2 置xc5 31. êxc5 營xc5 † 32. 含f1 營e3 33. 營e2 營c5 34. 營c2 營e3 35. 營e2 營g5 36. 營c2 營e3 A draw was agreed. 21... 包xg4 † 22.fxg4 êxg4 This was certainly Black's idea, but here White had a chance to throw a curveball (to go all American) with 23. ②c6!! winning an important tempo. After 23... 含h8 24. ②xb8 êxh3 25. ②c6 White has simply too much material: 25... êxg2 † 26. ⑤xg2 營g4 † 27. êg3 dxe4 28. 區xf7+—

11. Vitiugov – Alekseev, Taganrog 2011

In an apparently harmonious position Black found a big tactical shot: 19...①xd4! 20.exd4 20.彙xd4 is of course possible, but Black has his resources there as well: 20...cxd4 21.②xd4 (21.exd4 ②e4†! 22.fxe4 dxe4 and the white position is a ruin) 21...彙xg4! Black is simply much better. White cannot take the bishop because of: 22.fxg4 ②xg4† 23.党g2 ②xe3† 24.党g1 Black is completely winning at this point, for example after something simple like 24...g6, but he also has a very nice combination in 24...鼍c4!!. Deflection of the bishop on d3 in order to open up the queen. 25.彙xc4 營g6† 26.党h2 鼍e4 27.②f3 營d6† 28.党h3 營e6† 29.党h2 ③xc4 30.營g2 鼍e2 and Black wins. 20...c4 21.營b4! White heads for a poor ending and was actually successful in saving the game! 21.党g3 cxd3 22.②c3 逯xg4! also wins for Black. 23.fxg4 鼍xc3! is the point. 21...營xb4 22.axb4 cxd3 23.②c3 鼍c4 24.党g3 ♣e6? Blundering away the advantage. Black had to play energetically to stay ahead. After 24...②xg4! 25.fxg4 f6 26.彙f4 鼍xd4 27.鼍ae1 鼍xe1 28.鼍xe1 g5 29.鼍e7 ♣c6 30.hxg5 hxg5 31.b5 鼍xf4 32.bxc6 bxc6 Black has all the chances. 25.b5 ②d7 26.鼍xa7= The game was drawn on move 43.

12. Djurhuus – Hammer, Norway 2010

37.... 全角3!! In the game Black was lost after 37... 全d1? 38. 当f1! and resigned three moves later. 38. 当h4 全g2†!! The magic recipe. 38... 当d3? 39. 当xh3 当f3† does not work at all. After 40. 当g2 当xg2† 41. 中xg2 当b2† 42. 中f3 三xa2 43. 中g4! a3 44. 中f5± Black is going to suffer a lot in the ending and probably lose. The white king is very strong. 39. 中xg2 三b2† 40. 中h1 勺f5! The final point. 40... 当d3?! is worse. After 41. 三f1 三b1 42. 当f4 三xf1† 43. 当xf1 当xc3 44. 当f6! White retains an edge due to the threats to the black king. 41. 当xf5 当xf5—+ would suddenly make the endgames awful for White, with his king stuck on the first rank. 41... 当c2 42. 当h3 a3 Black is by no means worse.

13. Gupta – Kuzubov, Port Erin 2005

20.\(\text{\textsf{2}}\) \(\text{\textsf{2}}\) \(\text{\textsf{2

20. 2b5!! This is a fantastic move. 20...cxb5 20... 2b8 21. 2xa7† is obviously useless. 21. 2xa7 It slowly becomes clear that the opening of the diagonal from g2 to b7 has

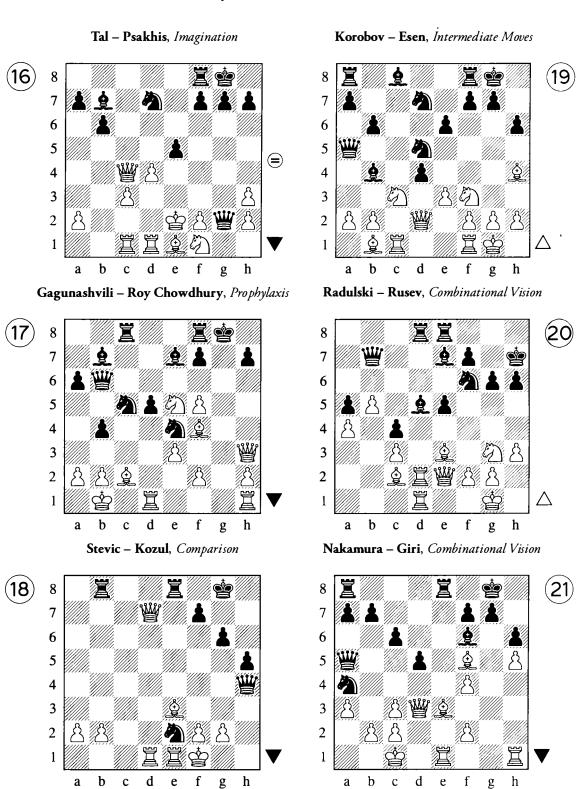
given White a strong attack. Black has no good way of defending his position: 21...增d7 21...bxa4 22.罩d5 (or 22.彙e3) 22...包c6 23.增b6 and White wins: 23...包d7 24.增xd8† 罩xd8 25.罩xf5; 21...含d7 22.彙xe5! 增xe5 (22...fxe5 23.增xc5 and wins.) 23.罩d5 增e6 24.增xc5 White is winning. 22.罩c1 White is winning easily. For example: 22...增c7 23.彙h3† ②ed7 24.增a8† 增b8 25.彙xd6 增xa8 26.罩xc5#

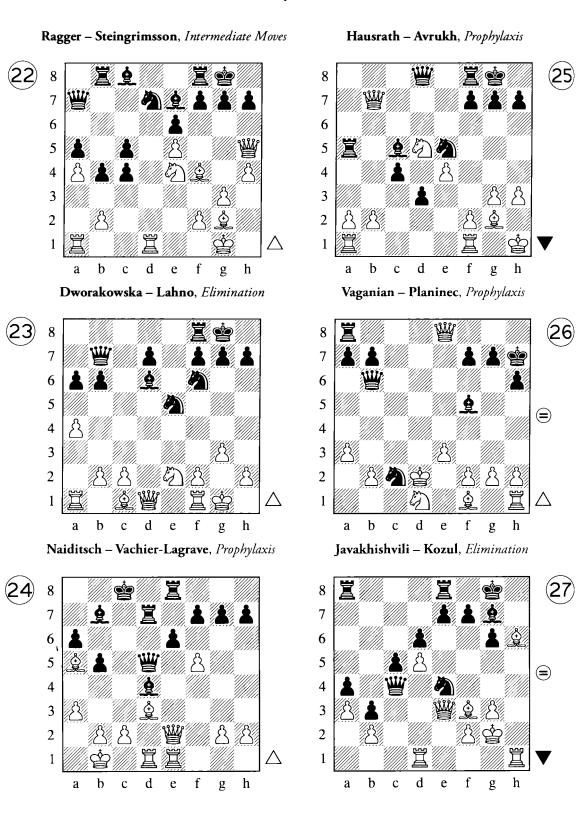
14. Stockfish – Critter, Trier 2010

Usually I do not like to use computer games for training, but this combination is quite nice and could have been played in a game between humans — if we forget about the playing on a queen down part... 22.h7†! 22.f5?! is also quite strong, but Black can resist a bit: 22...豐xd6 23.fxg6 党h8 24.gxf7 置g8! 25.fxg8=豐† 置xg8 26.豐f2 毫xe4 White is evidently better, but this is not a fully winning position. 22...党h8 22...党g7 23.意d4† e5 24.fxe5 ②xe5 25.h8=豐† and White wins everything. 23.总d4† 23.置xd7 急xd7 24.总d4† e5 25.豐g5! 豐d8 26.急xe5† 置xe5 27.豐xe5† f6 28.豐d4 will also win for White in the long run and is an acceptable secondary solution. 23...e5 24.fxe5 ②xe5 25.置xg6!! Making the most out of the pin. Black has no ...f6 ideas after this. 25... fxg6 26.豐xg6 豐g7 The threat of ②c4 followed by 豐g8† made the computer give up a truckload of material. What better argument for this being a winning position is needed? 26...②xe4 can be met with 27.豐xe4, but a human would probably just take the extra rook with 27.豐xe7† 党xg7 29.h8=豐† and live without the tempo "won" in the game. 27.豐xg7† ②xg7 28.h8=豐† Black was mated on move 53... 1–0

15. Smirin – Berry, Rogaska Slatina 2011

White missed a great finish: 35.\(\mathbb{Z}\)xf7\(\mathbb{R}\) In the game, after 35.\(\mathbb{U}\)d6? exf2 36.\(\mathbb{U}\)xb8†\(\mathbb{D}\)h7 37.\(\mathbb{L}\)xf2 兔xf2 38.h4 Black could have made a draw with: 38... 世g1†! 39. 查h3 世h1† 40. 世h2 世e1! and யீb2† 45.⊈g1 யீb1† 46.⊈g2 யீe4† is a nice perpetual check) 41...யீe6† 42.g4 f5! 43.யீxf2 fxg4† 44. \$\dot{\pm}g3 \pm xd7= 35. \$\pm f3?! \$\pm f8 36. fxe3 \pm xc3 37. \$\dot{\pm}g5\pm\$ Of course this favours White, but not greatly. **35... ☆xf**7 35...exf2 would lose to: 36. 世d5! (but after 36. 世c4? 世g1† 37. 中g3 中h8 White has nothing) 36... 世g1† 37. 空g3 空h8 38. 世e5!! Black is under too many forms of attack. He has to play 38...f1=分 † 39. 至xf1 豐e3 † 40. 豐xe3 毫xe3, but this ending is hopeless. 36. 豐d5 † 36、世c4† 空g6 37.世e4† transposes. **36...空g6** 36...空e8 37.世e6† 空f8 38.兔e7† 空e8 39.兔f6† wins for White because of the threat of taking the bishop with check. 38. #f5!! White changes his tactic. Now it is the king he is after. 38. \(\mathbb{U}\)f4\(\frac{1}{2}\) \\ \dot{\text{ch}}\(\text{7}\)! is only a draw, as 39. \(\mathbb{U}\)xb8? exf2 no longer works. 38... d8! 39. xd8 Xxd8 40.g4! White's attack on the poorly placed king continues! 40...g5 40...g6 41.g5† 空g7 42.凹f6† 空h7 43.凹e7† and White wins. 41.凹f6† 空h7 42.凹f7† White wins.





16. Tal – Psakhis, Tallinn 1983

21...曾分 In the game White won after 21...exd4? 22.cxd4± 包c5? 23.dxc5 增f3† 24.自d2 曾a3 25.曾b3 富d8† and Black resigned without waiting for the reply. 21...包c5 transposes. 22.自d2 包c5!! This is a wonderful combination with clearance at its heart. 23.dxc5 Also after 23.宫c2 皇d5! 24.曾b4 曾e2† 25.邑d2 皇e4† 26.宫b2 包d3† 27.宫a1 曾xf1 Black's chances are not worse. For example: 28.曾c4 皇f5 29.dxe5 富c8 30.冨xd3 曾xd3 31.曾xd3 皇xd3 with a draw. 23...皇e4!! 24.畐a1 24.曾xe4 曾xe4 25.包e3 is of course possible, but I cannot believe that Black is worse here. Who knows, maybe he is even better? 24...〓d8† 25.包c1 冨xd1† 26.曾b2 冨xa1 27.包d2! An important intermediate move. 27.曾xa1? b5!! is absolutely devastating: 28.曾b3 曾e2 29.皇d2 曾xf1† 30.曾b2 曾xf2 and Black wins. 27...晋xe1!? Playing for a win. 27...曾d1 28.曾xe4 曾c1† 29.曾b3 曾d1† leads to a perpetual check. 28.包xf3 b5! 29.包xe1 bxc4 Black can hardly be worse in the ending.

17. Gagunashvili – Roy Chowdhury, Dubai 2011

18. Stevic - Kozul, Otocac 2010

19. Korobov - Esen, Aix-les-Bains 2011

I have long liked Anton Korobov's games. In some ways he reminds me of Tal, the way a slight inaccuracy against him can quickly lead you to a position where you cannot defend your king. The following game is an excellent illustration of this. I don't know if Black's new move on move 13 was preparation. I would think not the way things went... 14. 22! No time is wasted. When Black took on d4 he certainly did not expect for this to become a transit square. However, this is what is happening now. 14... 55f6 looks solid, but it is impossible for Black to survive the direct onslaught with:

15. 2xf6 2xf6 16. 2e4! Black has a few options, none of them sufficient. 16...d3 (16... 2d5 17. 2xd4+; 16... \(\mathbf{H} \) 5 17. \(\Omega \) xf6\(\mathbf{H} \) gxf6 18. \(\mathbf{H} \) b3 \(\mathbf{H} \) a5 19. \(\Omega \) xd4 \(\mathbf{L} \) c5 20. \(\Omega \) c6 \(\mathbf{H} \) a6 21. \(\mathbf{H} \) fd1+- with the idea 21...\(\mathbf{L} \) b7 22. 2d3; 16... 2xe4 17. 2xe4 g6 18. 2xe8+-) 17. 2xd3 2d5 18. 2eg5 f5 19. 2xc8! 2fxc8 20. 2xe6 ②f6 21.a3 &f8 22.√2f4+- White's attack on the light squares cannot be withstood. Next comes Df3-d4(xf5). 15. Dxd5 \wxd5 15...exd5 loses a piece after 16.a3 \dd6 17.\wc6. 16.\ward5fd1! The rook comes into play with tempo. 16... 2c5 Trying desperately to get White to take on d4 with the pawn or knight - what he probably thought would come automatically when he took on d4. 16...\$b7 17.\(\max\)d4 loses a piece. Black can throw in 17...\(\max\)d4 loses in several ways. Simplest 18.a4 当h5 19.âg3+-.) 18.当d1 \(\mathbb{Z}\) xc1 \(\mathbb{Z}\) come: 20.当d1 \(\mathbb{Z}\) come: 20.3 \(\mathbb{Z 21. \Bxb4 \Bc1 22. \Bd4 \Bxb2 23. \Be1+- 16...e5 finally does make White take on d4 with a pawn; but now it will no longer be blockaded. White is winning after 17.a3 &d6 18.exd4+-, when Black has to play 18...e4 just to make more moves. Ironically, 19. 2e5! is probably the strongest here; although taking the pawn is also winning, of course. 17.b4! Black must have known this was coming, but what could he do? Not a lot, as we have seen. 17... \(\hat{2}\)xb4 18.\(\hat{3}\)xd4 \(\hat{4}\)a5 19.\(\hat{3}\)g4! The black king is not going to survive the onslaught. Black could have resigned here, but probably wanted to ensure that he made more than 20 moves. 19...f5 No other moves exist: 19...�e5 20.₺xe5 ≝xe5 21.\alphaxb4+- or 19...\alphab8 20. Exg6+-. 20. Exg6† 中h7 21. Exe6 \$b7 22. 世c7 世d5 23. Ee5 1-0

20. Radulski - Rusev, Bankya 2011

White has a pleasant position and could claim some advantage after 31.f3, but Radulski found a far stronger solution: 31.①h5!! ②xg2 Black is lacking good options: 31...②e6 32.②xf6† ②xf6 33.營h5! and the f6-bishop is overloaded. 31...②g8 is refuted by 32.党h2!! with the threat of ②xf6†, 鼍xd5 and ③e4+-. 32...e4 33.②f4 ③d6 34.g3 ③xf4 35.③xf4 White has not won material – yet. 31...②g8 32.③xf6† ③xf6 33.③xh6 is winning for White. But the proof of the roast is not in the carving, but the gobbling: 33...③xg2 34.鼍xd8 ③xd8 35.鼍xd8! 鼍xd8 36.৺xe5 f5 37.৺f6 ⑤h7 38.৺xd8 ⑥xh6 39.৺h8† ⑤g5 40.h4† ⑥g4 41.⑥d1† ⑥g1 (41...⑥h3 42.৺e5! and wins) 42.৺d8! ⑥h3 43.৺d6 Black is mated. 32.৺xc4 ⑥d5 33.⑥e4! ③xe4 34.৺xe4 f5 35.৺c4 f4 35...gxh5 36.鼍xd5 鼍g8† 37.⑥f1 gives White a winning advantage. For example: 37...f4 38.৺e4† 鼍g6 39.⑥c1 and he is in control. Here White played 36.鼍xd5?‡, but still won on move 45. Better was 36.②c5! gxh5 37.৺e4† ⑤h8 38.②xe7  we7 39.鼍xd5 and the game could end just about here.

21. Nakamura – Giri, Emilia Reggio 2012

Giri did see **21...** ②xc3! but was afraid of **22. 24.** ②xc3 when he did not feel comfortable. Instead 22.bxc3? is easier to get control of: 22... ②xc3 23. ② eg1 (23. ② d1 d4! and Black wins his piece back) 23...c5! Black has a winning attack, e.g. 24. ③xd5 ⑤xa3† 25. ③xd1 ③xd8 26. ②xd7 ③xd4! There is no way for White to exploit the pin. Black has simply won a pawn. Instead Giri played 21... ②xd5!? with only a tiny advantage. However he did win on move 41 all the same.

22. Ragger – Steingrimsson, Solingen 2012

18. □ **2.** □

23. Dworakowska – Lahno, Gaziantep 2012

White missed the chance to gain a big advantage. 16.豐xd6! Instead the game went: 16.②d4?! 兔c5 17.罝a3? (17.f4! 兔xd4† 18.豐xd4 勺f3† 19.罝xf3 豐xf3 20.兔d2= was better) 17...兔xa3 18.bxa3 豐d5‡ and Black won on move 60. 16...�f3† 17.�h1 �d2† 17...�e5†?! 18.f3! ᡚxf3 19.�f4 and Black has nothing: 19...ᡚd2† 20.蚗g1 ᡚxf1 21.৬d1! with full control. 18.f3 ᡚxf1 19.ᡚd4 ᡚg4 20.h3! Not giving away the pawn! 20...�ge3 21.ఄ�g1 White would have great winning chances with her extra pawn.

24. Naiditsch – Vachier-Lagrave, Mulhouse 2011

19.世f1!! A great prophylactic move. White is preparing &e4 with some added ideas. Mainly he is taking care of ...世xg2. After 19.fxe6?! \(\text{Exc6} \) 20.世f1 g6\(\text{Black}'\) s position is a bit shaky, but there is no direct way for White to benefit. And 19.a4? bxa4 20.\(\text{Lxa6} \) \(\text{Exa6} \) simply does not work! \(\text{19....\(\text{Lxc6} \) 19...\(\text{Lxc6} \) 20.\(\text{Lxa6} \) \(\text{Exa6} \) 20.fxe6 fxe6 21.\(\text{Lxa7} \) 19...\(\text{Lxc6} \) 20.\(\text{Lxc6} \) \(\text{Exa6} \) 20.fxe6 fxe6 21.\(\text{Lxc6} \) xh7 \(\text{Lxc6} \) 22.fxg6 hxg6 23.c3 White wins a piece. The great prophylactic point is that on 19...\(\text{Exa6} \) 20.fxe6 fxe6 21.\(\text{Lxc6} \) 28.\(\text{Exa6} \) 28.\(\text{Exa6} \) 28.\(\text{Exa6} \) 28.\(\text{Lxc6} \) 28.\(\text{Exa6} \) 28.\(\text{Lxc6} \) 28.\(

25. Hausrath - Avrukh, Mulhouse 2011

27...f5 with the idea ...置f7 is very compelling. The white queen is in serious trouble. But after 28.句f4 置f7 29.閏d5 豐xd5 30.包xd5 置b7 31.b3 White seems to be on his way to making a draw. For example: 31...cxb3 32.axb3 置xa1 33.置xa1 置xb3 34.exf5 急xf2 35.包f6†! 查f8 36.包xh7† 查e7 37.包g5 and the material is quite limited. Black has the advantage, but a full point is hard to squeeze out of this position. The correct idea is therefore to protect the knight on e5 while preparing to trap the queen.

Black wins after: **27...f6!! 28.2c3** The queen is of course not fully trapped, but after 28.豐c7 豐xc7 29.②xc7 **2**d4! the end result will be 0–1 anyway. Or 28.②f4 罩f7 29.豐d5 豐b6 30.豐e6 **2**xf2 and Black wins. **28...罩f7 29.豐d5 豐b6** Black wins. For example: **30.a4** Preparing ②b5. **30...2h8 31.f4 2d4 32.2b5 3d7** And now the queen really is trapped.

26. Vaganian – Planinec, Hastings 1974

This is a very famous game, but what is less famous is that White could have saved the game. I noticed this about a week before I realized that the saving line was also in Suba's *Positional Chess Sacrifices*. Maybe it is given other places as well. The reason why I decided to keep it here anyway is that Marina Brunello solved it beautifully. **20.營xa8!** 20.營b5? 營f6 is nonsense of course. White needs to take the rook to compensate for the suffering he is facing. **20.**..營d6† 21.堂c1! Walking straight into the line Vaganian lost in. 21.堂c3? loses beautifully: 21...營e5† 22.堂d2 (22.堂b3 包a1† 23.堂a2 營d5† leads to mate.) 22...營d5†! 23.堂c3 營a5†!! 24.b4 Maybe objectively this is best, but White is still unlikely to survive. (24.堂b3 包a1† 25.堂a2 營d5†! and again White is mated on the light squares.) 24...營xa3† 25.堂d2 營xb4† 26.包c3 包d4! Just one of several strong moves. 27.e4 The only move. 27...童xe4 28.營xa7 包b3† 29.堂e3 f5 30.f3 營xc3† 31.堂f2 包d4 32.營a2 包xf3 and White is without a chance. **21...①a1! 22.童c4!** Vaganian lost immediately with 22.營xb7?? 營c7† 0–1. **22...營c7 23.包c3! 營xc4 24.營d8!!** Black has dangerous-looking checks, but White has protected all the most vital squares. The chances are balanced: **24...包b3† 25.**堂d1 營g4† **26.**②e2 營e4! **27.**堂e1 營b1† **28.**營d1 營xb2 **29.營d5!** The most clear-cut draw. 29.②d4?! ②xd4 30.營xd4 營c1† 31.營d1 營xa3 should probably favour Black a little. **29...童c2 30.包g3! 營a1† 31.**堂e2 包c1† **32.**爱xc1 營xc1 **33.**②e4 White is not worse.

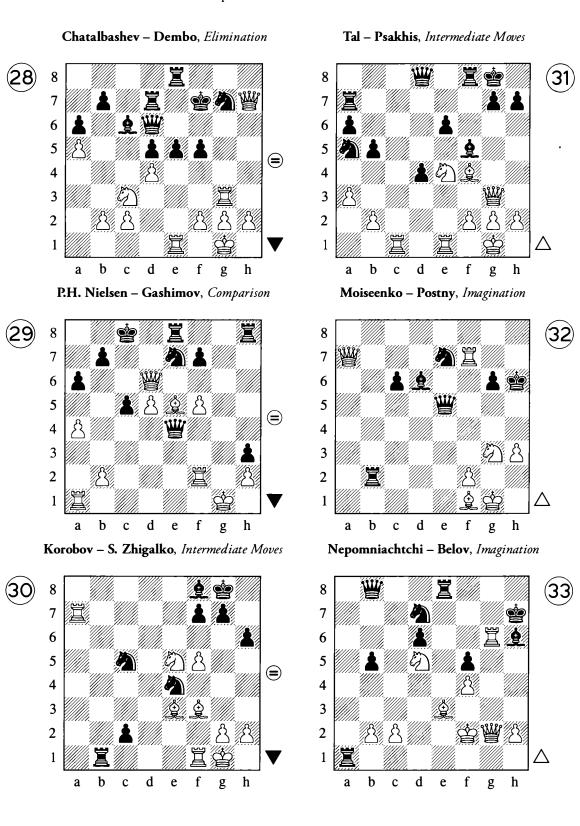
27. Javakhishvili – Kozul, Aix-les-Bains 2011

26...f5? This meets a fairly clear and direct refutation. 27.皇xg7 空xg7 28.營h6† 空f7 29.營h7† 空f6 30.邑h6 Black resigned, as 30...邑g8 31.皇h5! spells the end. 1–0

26.... 全xb2? 27. 全xe4 is a natural place to look for resources for Black. But there are none to be found as the following five options show: 27... 世c3 28. 世e2! 世f6 29. 邑d3! and the threat of 邑f3 is decisive. Black cannot resist all of the white pieces at once. 27... 皇f6 28. 鱼xg6! with a massacre on the light squares. 27... e6 28. 世f3! Getting out of the X-ray attack. (28. 鱼g5 exd5 29. 鱼xd5 世xd5 为 30. 邑xd5 邑xe3 31. 鱼xe3 鱼xa3 32. 邑xd6 鱼b4 33. 邑d3 b2 and it looks like Black should escape with a draw) 28... f5 Besides the fact that Black's position looks very dodgy indeed, it is also possible to find a direct win: 29. 邑h4!! Time is valued more highly than material. 29... fxe4 30. 邑xe4 followed by 31. 世g4 with a devastating attack on the light squares. 27... 鱼e5 28. 邑h4! is in itself already enough to see that Black will not survive. For example: 28... 世c3 29. 邑d3 豐al 30. 鱼xg6! fxg6 31. 豐e4 內f 32. 邑f3 皇f6 33. 豐e6# 27... 鱼d4 28. 豐f3 皇f6 looks odd and is a true computer defence. White wins by sheer brutality: 29. 鱼d3 豐c3 30. 豐g4! The sacrifice on g6 cannot be prevented. Black can delay it, but after 30... 豐d4 31. 皇e4 豐c4 32. 邑c1 豐d4 33. 鱼e3 it clearly cannot be prevented forever.

26... 堂c2? with the idea 27. **a**xg7 **世**xf2† with a poor endgame is possible. But this is also depressing. 27. **a**xe4! **a**xh6 28. **世**f3 **世**xb2 29. **a**xh6 **世**f6 30. **b**g4 gives a strong attack, but is not necessarily stronger.

26... ②xg3!! is the right choice by elimination. After 27.fxg3 &xb2 Black is clearly in the game. Maybe he is even better. 27. \$\textit{\textit{g}}xg7 <\textit{\textit{G}}f5!\$ is therefore the forced continuation. 28. \$\textit{\textit{w}}c3 <\textit{\textit{Q}}h4† 29. \$\textit{\textit{Z}}xh4\$ \$\textit{\textit{W}}xh4 30. \$\textit{\textit{B}}f\$ \textit{1} & \textit{6} & 32. \$\textit{\textit{L}}h6\$ \$\textit{\textit{W}}e5\$ The position here is wildly complicated with all three results plausible. There is no reason to eliminate this...



28. Chatalbashev - Dembo, Aix-les-Bains 2011

27... 当68! 27... 温g8? loses to both 28. 温xe5! followed by 温xf5 and 28. dxe5 温e7 29. ②e4!. 27... 当f8? is a tragic contribution to the comedy competition that can quickly be binned after the villain strikes with: 28. 温g5! 当h8 29. 温xf5† 查e7 30. 温fxe5† 查f6 31. 当d3 White's attack is clearly devastating — and he needs to find a treasure island where all his pawns can grow up to be queens in peace and quiet. 28. dxe5 温e6!! The only move and quite a surprising one. 28... 温xe5 29. 当xg7† is two pawns up in the ending. The knight goes to a2 and c1 if needed. 28... f4 29. e6†! is also just over. For example: 29... 温xe6 30. 温xe6! 查xe6 31. 温g6, winning. 29. f4? White should have preferred 29. ②e4 温xe5 30. 当g8†! 查xg8 31. ②xf6† 查f7 32. 温xe5 查xf6 33. 温e2 with even chances in this complicated ending. 29... 当h6 30. 温h3? A mistake, but after 30. 温xg7† 当xg7 31. 当xf5† 查e7 the compensation looks insufficient anyway. Black won this game on move 85, but could have cut the task shorter by a mile if she had played 30... 当xf4, simply winning.

29. P.H. Nielsen - Gashimov, Khanty-Mansiysk (4.4) 2011

Black chose the wrong rook and had to win this knock-out match all over again. The correct rook is the one that is hanging on h8 – not the one which prevents White from occupying the e-file.

38... 置hg8†! 39. 鱼g3! The simplest comparison is that after 39. 堂f1 營h1† 40. 堂e2 營e4† we have a straight perpetual check. With no rook hanging on h8 White does not have 41. 堂d2? in view of 41... 遗x65 † ∓. 39... 置xg3†! This is still essential. 40.hxg3 h2†! 40... ②xf5 41. 營f4± 41. 置xh2 營d4† 42. 置f2 ②xd5 毫 Here the surprise is that the rook is much better placed on the e-file than on the h-file. The following line shows some of the differences. Note that Black is actually not planning to exchange queens. His plan if allowed would be ... 還d8 and ... ②e3 with fantastic counterplay. Actually it is White who has to keep the balance: 43. 罩c1! c4! 44. 營a3 c3 44... 堂b8! 毫 45. 罩xc3† Forced. 45. bxc3? 營e3 and Black wins. 45... ②xc3 46. 營xc3† 營xc3 47.bxc3 罩e3

30. Korobov - S. Zhigalko, Aix-les-Bains 2011

The game saw some random moves made in the ugly face of the time control: **36...2b3? 37.2xe4 2c5 38.384!** A nice intermediate check to have as White. **38...2b7 39.66† g6 40.g3??** Time trouble makes people mad. **40.3xb1** was just over. And **40.22 2xe3 41.22 2xe3 41.22 2xe2 3xf1 42.22xc2 3xf1 42.22xc2 3xf1 43.23xf7 44.3xf7?! 44.3xf7?! 44.3xf7?! 45.23xf7 47.3xf7**† **23xf7**† **23xf7**† **23xf7**† **23xf7**† **23xf7**† **23xf7**† **3xf7**† **3xf7**†

47.f8=世 \(\text{\textit{Exf8}}\) \(\text{48.Exf8}\) \(\text{\text{\text{2xf8}}}\) \(\text{46.f7}\) g4† 47. \(\text{\text{\text{2xg4}}}\) hxg4† 48. \(\text{\text{\text{cyc4}}}\) \(\text{\text{\text{cyc4}}}\) \(\text{\text{\text{cyc4}}}\) \(\text{\text{cyc4}}\) \(\text{cyc4}\) \(\text{\text{cyc4}}\) \(\text{\text{cyc4}}\) \(\text{cyc4}\) \(

Black's idea was okay, he just needed an intermediate move to prepare it. 36... 2d2!! 37. 2xd2 2b3 Black can also play 37... 2e4 38. 2c1 2xd2 39. 2a1 2c5 + 40. 2h1 2d4 41. 2axb1 cxb1 = 42. 2xb1 2xb1 with an obvious draw. 38. 2c1 White should of course not fall for 38. 2e3? 2d2!! when he even loses. 38... 2c5 + 39. 2h1 2xa7 40. 2e4 2xc1 41. 2xc1 2xc1 2xc2 42. 2xc2=

31. Tal - Psakhis, Sochi 1982

21. 全 7! **增a8** 21... 增d5 22. 全 d6! is another great little move that completely ruins Black's coordination. If the rook moves there will be a decisive check — and alternatives do not exist. 22. 全 b6!! This is Tal's brilliant concept. The rook does not have a good square to go to. It will either be in the way, ready to be pinned or within the shooting range of the knight, causing Black to lose the exchange and subsequently the game. On the other hand 22. 全 xa5? 全 xe4 is nothing special. 22... 至 7 22. 全 23. 全 xa7 gives White an extra exchange. The queen is overloaded. 22... 至 7 23. 全 24. 24. 24. 24. 24. 24. 24. 24. 24

32. Moiseenko – Postny, Ningbo 2011

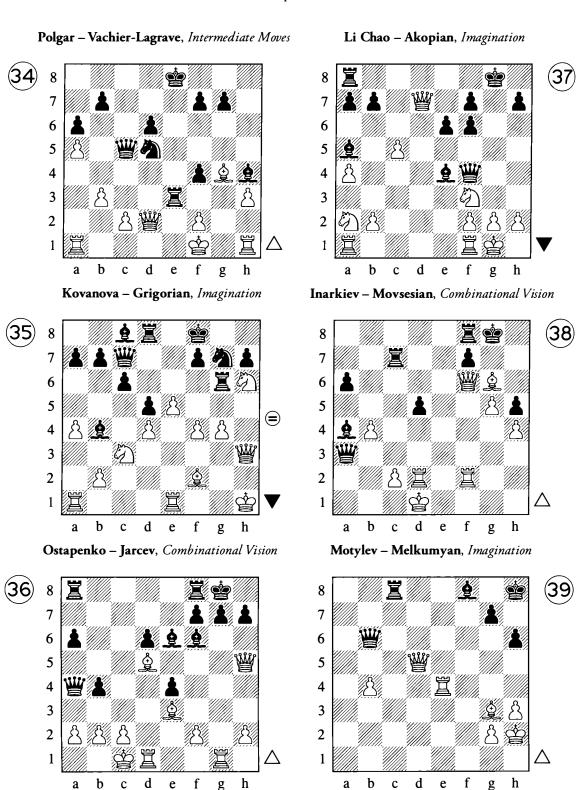
I am very impressed with the way Moiseenko won this game. 43.營a1!! White needs to give a check on c1 to win; so the queen goes there. Simple, but hard to do. 43...全c5 43...包d5 44.營c1† ②e3 45.宣f3! is a nice win. 43...宣b3 44.營xe5 兔xe5 45.宣xe7 is a simple one. 43...필b5 44.營c1† 營g5 45.營c3! 兔e5 46.h4!! is probably the most difficult of all the wins, but also the most attractive. 44.營c1†! 44.②e4!? is also winning, but is a typical computer win, where just about every move seems to be possible. I'll stick with Moiseenko's way. 44...g5 45.②e4! White is slowly building up his attack. 45...兔d4 45...營xe4 46.營xb2 is simple. 46.兔d3 鼍a2 46...②g6 loses to 47.營xc6 as well as 47.h4, based on 47...②xh4 48.營xc6† ②g6 49.營d7 with a mating attack. 47.党g2 Taking it easy. Black cannot defend against the threats for long. 47...②g6 47...c5 48.h4! and wins. 48.營xc6 g4 49.hxg4 兔e3 50.②g3 1-0

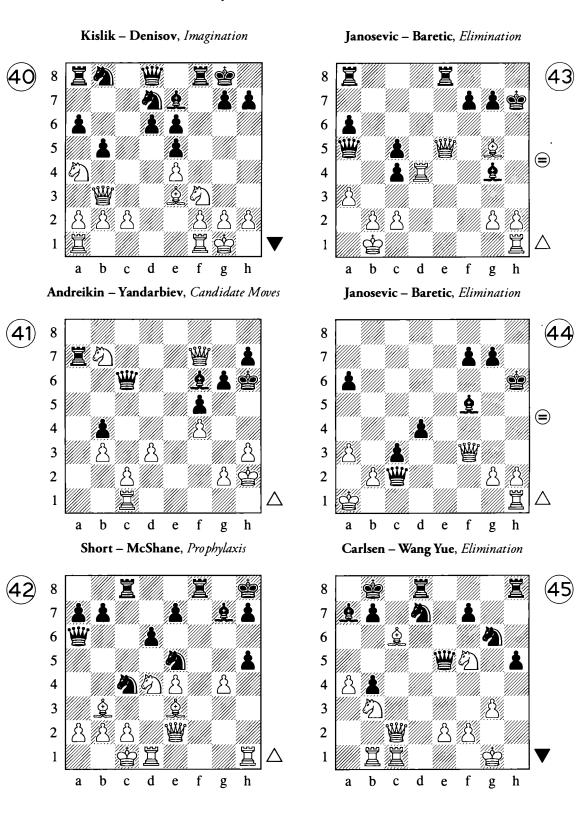
33. Nepomniachtchi - Belov, Warsaw (rapid) 2011

In the game Nepomniachtchi went for the tempting 34. 图本h6†? but after 34... 查本h6 35. 图 5† 查h7 36. 全44 Black had a defence: 36... 图 5! 37. fxe5 dxe5 38. 图 xf5† At this point Black returned the favour with an awful move: 38... 查 8? 39. ② e7† 查 87 40. 图 86† 查 841. ② c5?! (still winning, but 41. ② f5! would lead to mate almost immediately) 41... ② xc5 42. 图 8† 查 xe7 43. 图 xb8 Black resigned on move 57. Instead 38... 查 h8! would have come close to directly saving the game. 39. 图 h3† 39. 图 h5† 查 87! 40. 图 841. 图 h3† 查 88 does not improve things for White. 39... 查 840. ② e7† 查 f7 41. 图 xd7 图 e8 42. 图 xe8† 查 xe8 43. ② c5 图 a2 ±

34.皇d4? would be great if it were not for 34...罩e2†! 35.垈xe2 幽e8† and ...幽xg6 wins.

The winning line is: 34. 图6!! 图8 34... ②xf6 35. ②xf6† 堂h8 36. 豐g6 35. 图f7† 35. 豐h3 ②xf6 36. 豐xf5† 區g6 37. ②xf6† 堂g7 38. 豐d7† 堂f8 39. 豐h7 區xf6 40. 豐h8† 堂f7 41. 豐xb8 兔xf4± should give Black decent drawing chances. 35... 置g7 35... 堂h8 36. 豐h3! wins rather quickly. For example: 36... 區g6 37. 兔d4† ②e5 38. fxe5 dxe5 39. ②f6 and Black is mated. 36. ②e7!! তxf7 37. 豐g6† 堂h8 38. 豐xf7 ②e5 39. 兔d4! Black faces mate in three.





34. Polgar – Vachier-Lagrave, Hoogeveen 2011

This is a very difficult position, which is all about coordination. 25.fxe3! The game went: 25.c4? Judit missed some tactical finesse (maybe her opponent's reply?) and lost all her advantage. 25.. 罩d3! 26. 豐e2† 罩e3 27. 豐c2 (27. fxe3 包xe3† 28. 堂g1 堂f8 gives White time to get the bishop out of the way, but not to avoid the perpetual: 29.\(\mathbb{L}\)f3 \(\Delta\)d1\(\daggrega\) 30.\(\Delta\)h2 \(\mathbb{L}\)g3\(\daggrega\) 31.\(\Delta\)g2 ②e3†) 27...②b4 28.增d2 &xf2? (28...置xb3∓) 29.增xf2 公d3 30.增d2 f3? (30...查d8±) 31.置h2! 빨e5 32.료d1 호f8 33.료f2? (33.怠f5!+-) 33...원xf2 34.쌀xf2 쌀e4? (34...료xb3±) 35.쌀d2 호g8 36. 世xd6 g6 37. 世d8† 空h7 38. 世f6? (38. 世d5 世f4 39. 罩d3+--) 38... 罩d3 39. 世xf7†?! (39. 世h4† ሟg7 40. Ψe1±) 39... Φh6 40. Ψf8† Φh7 41. Ξe1 Ξd1! 42. Ψf7† Φh6 43. Ψf8† Φh7 44. Ψf7† \$\documen\$h6 And a draw was agreed. **25...fxe3** 25...\$\documen\$xe3† 26.\$\documen\$e2 leaves Black without a followup. 26.b4!! This zwischenzug would have won the game quickly. 26.\mathbb{Z}e1?! \dots f8 27.\mathbb{Z}d1 £xe1 28. ₩xe1 ₩xc2 also looks insufficient for Black, although the position is not so simple. 26... at the same time his compensation. 27. 幽g2 and 26... 包xb4 27. 幽g2 d5 28. 墨d1 should both win for White without great trouble, although it would take some time to get fully coordinated. 27. 43 4f4+ 28. 2e2 4f2+ 29. 中d1 包f4 30. 世xd6 f5 31. 中c1 fxg4 32.hxg4 e2 33. 中b2 皇f6† 34. 中a2+- White's king is reasonably secure and her rooks will soon enter the attack with great effect.

35. Kovanova – Grigorian, Moscow 2012

White's only problem is the poorly placed knight on h6. **28... 29... 28... 28... 29... 28... 29..**

36. Ostapenko – Jarcev, Soviet Union 1969

19.萬xg7†!! 兔xg7 20.萬g1 閨fc8 The only serious move. White would play 兔d4 if Black was not threatening mate on c2. 21.萬xg7†! This attack ensures that the black king cannot run away. 21.兔xe4? would be a disaster after 21...b3! 22.營xh7† 查f8 23.鼍xg7, but only because of the surprising 23...營a5!! with all kinds of threats: 24.每d1 (24.兔d2 營b5 25.兔h6 營f1† 26.全d2 營xf2† 27.全d1 bxc2† 28.兔xc2 空e7 and Black has the stronger attack.) 24...bxc2† 25.兔xc2 營d5† 26.兔d3 營xa2 and once again Black's attack is stronger. 21...全xg7 22.營h6† 查g8 23.兔xe4 b3! The best defensive try. 23...鼍c5 24.兔xh7† 查h8 is a surprising difficult position for White to win. But after all he has sacrificed a lot of material. White has several ways to an advantage, but only one of them is fully convincing: 25.b3! (A disappointing line would be: 25.兔d4† 鼍e5 26.兔xe5† dxe5 27.兔f5†?! 查g8 28.營h7† 查f8 29.兔xe6 which fails because of 29...營e8!=) 25...營a5 (25...營a3 26.全b1 鼍e5 27.兔e4† 查g8 28.兔d4 鼍c8 29.f4 White wins. 25...營d7 26.兔f5† 查g8 27.營h7† 查f8 28.營h8† 查e7 29.兔g5† ends with mate.) 26.兔e4† 查g8 27.兔d4 鼍e5 28.f4 鼍b8 29.fxe5 dxe5 30.兔h7† 查h8 31.兔f5† 查g8 32.營g5† 查f8 33.兔xe6 fxe6

34. ②xe5 White wins. 24. ②xh7† 查h8 25. ②f5† 查g8 26. 營h7† 查f8 27. ②h6† 查e8 28. 營g8† 查e7 28... 查d7 would transpose to the next note after best play. 29. ②g5† 查d7 30. 營xf7† 查c6 31. ②xe6 查b6 31... 巡e4 32. 巡d7† 查b6 33. ②e3† 查a5 34. ②xb3 with a winning position for White. For example: 34... 巡c6 35. 巡xc6 鼍xc6 36. ②d5 鼍cc8 37. ③xa8 鼍xa8 38. h4 and the endgame is winning if White shows good technique. 32. ②e3† 查a5?! Losing instantly. But after 32... 鼍c5 33. ②d5! 鼍b8 34. 쌜e7 쌜b4 35. 逊xd6† 空a5 36. 逊xc5† 逊xc5 ③7. ②xc5 鼍b5 38. ②e3 鼍xd5 39. axb3 White will win the endgame relatively easily anyway. 33. ②xc8 鼍xc8 34. 營f5† 鼍c5 35. ③xc5 營b5 36. ②b4† 空xb4 37. a3† 空c4 38. 營xb5† axb5 39. cxb3† 空d3 40. 空d1 1-0

37. Li Chao - Akopian, Ningbo 2011

19...遺水f3?! is beautifully refuted with 20.營d6! e5 21.營d3 e4 22.營d6!±. And no better is 19...党h8? 20.營d6! e5 21.②e1 and White wins. 20.營b5 20.c6 鼍xd7 21.cxd7 兔xf3 22.gxf3 党f8平 was also possible, but the white pieces are not really playing. 20...兔xf3 21.gxf3 邑d5! In the game Black decided to go for a draw with: 21...營xf3? 22.營xa5 (22.營fc1?? 邑d2! 23.營f1 邑d5 24.營d2 呂g5† 25.党f1 營g2† 26.党e2 邑e5† 27.党d1 營xf2 and Black wins.) 22...營g4† (22...邑d5? no longer works. After 23.營c7!± e5? 24.營c8† 党g7 25.②b4 White is ready with 邑a3 next.) 23.党h1 營f3† 24.党g1 營g4† 25.党h1 營f3† 26.党g1 營g4† 22.莒fd1 22.h4 兔c7! 23.邑fd1 營h2† 24.党f1 邑e5! and White is mated. 22...邑g5† 23.党f1 營xf3 24.邑d3 24.b4 邑f5! 25.邑d2 兔c7 gives Black a winning attack. The immediate threat is ...營h1† and ...營xa1. 24...營h1† 25.党e2 營xa1 26.營xa5 營xa2 Black has every chance of winning, with his extra pawn and better placed king.

38. Inarkiev - Movsesian, Olginka 2011

30.營e5!! After 30.還xd5? 營xb4 White has nothing better than taking a draw, which is what he did in the game: 31.兔xf7† 鼍cxf7 32.營g6† 鼍g7 33.營e6† 哈h8 34.營h6† 哈g8 35.營e6† 哈h8 30...兔b5 30...營xb4 31.營xc7 營b1† 32.空e2 鼍e8† 33.党f3 營h1† 34.党g3 營g1† 35.鼍g2 營e1† 36.鼍df2 fxg6 37.哈h2 and White wins. 30...營c3 is met with a similar combination to the main line: 31.兔h7† 內xh7 32.鼍xf7†!! 鼍cxf7 33.g6† 內h6 34.營g5† 內g7 35.gxf7† 內xf7 36.營xd5† 內g7 37.鼍g2† and White wins. 30...畺e8 31.兔h7† 內xh7 32.鼍xf7† 鼍xf7 33.g6† also wins. 31.兔h7† 內xh7 32.昼xf7†!! 鼍cxf7 33.g6† 內g8 34.gxf7† 鼍xf7 does not win for White here. He only has a perpetual check. 32...內g8 33.gxf7† 鼍fxf7 33...罝cxf7 34.疍g2† 內h7 35.營xh5# 34.疍g2† 鼍g7 34...內f8 35.營h8† 內 36.罝de2†! also leads to mate: 36...兔xe2† 37.鼍xe2† 內d6 38.營h6† 內d7 39.營e6† 內d8 40.營e8# 35.營xd5† Exchanging the rooks first also works, but this is cleaner. 35...疍cf7 36.鼍xg7† 內xg7 37.疍g2† 內f8 38.營d8† 兔e8 39.營d6† 冟e7 40.營h6† 內f7 41.營g6† 內f8 42.營g8#

39. Motylev – Melkumyan, Aix-les-Bains 2011

White had a nice winning chance here. Mate! 40.罩e6!! The game went 40.營d4 營xd4 41.鼍xd4 党g8 42.b5 鼍c3±... and was eventually drawn. 40...營xb4 40...營a7 41.b5 營c5 does not work either. After 42.營xc5 鼍xc5 43.b6 鼍b5 44.鼍e8 White wins a piece. 40...營d8 would lose quickly to 41.營e4!, when the b-pawn dominates. 41.彙e5! 41.營d7?! is weaker although not harmless. The best defence is: 41...營c5 (41...營c4 42.營f7! 營c5 43.彙e5+-) 42.營f7! 營g5! (42...鼍d8 43.彙e5 仝h7 44.營f5† 仝g8 45.鼍xh6) 43.彙f4 營h4 44.鼍xh6† 營xh6! 45.彙xh6 gxh6± I think this might be a fortress and therefore a draw. 41...仝h7 41...營h4 42.營b7 (42.鼍g6 and 43.營e6

40. Kislik - Denisov, Budapest 2009

Black played an excellent game until he decided not to win it! 13...bxa4! 14.豐b7 罩xf3 15.gxf3 皇g5 16.皇xg5 16.f4?! does not improve things. Black has the initiative after 16...exf4 17.皇d4 f3 18.堂h1 ②c6 19.豐xc6 皇f4 20.罝g1 ②e5 21.豐b7 g6∓. 16...豐xg5† 17.堂h1 豐d8!! The point. The rook is not hanging. 18.罝ad1 18.豐xa8? 豐c7-+ 18...②b6 19.罝g1 ②8d7 19...g6!? was maybe better. It's hard to tell. 20.罡xd6 疍b8 21.豐a7?! Better was 21.豐c6 疍c8 22.豐b7 豐c7, although Black is likely to win the endgame. 21...迢a8? For some reason Black decided to force a draw. Maybe his opponent's 200 extra rating points scared him? After 21...豐c8!-+ the white queen was trapped! 22.豐b7 罝b8 23.豐a7 ចa8 ½-½

41. Andreikin - Yandarbiev, Moscow 2012

38.營格+! The game went: 38.包d8? 營d6 39.閏f1 閏a1?? (39...迢d7! 40.包b7 營d4 41.營f8† 皇g7 42.營c8 營d5 43.包a5 邑e7 44.包c6 邑e2 45.邑g1 營d6 46.邑f1 邑xc2 47.營d8 營xd8 48.包xd8平) 40.包e6 邑xf1 41.營xf6 1-0 38...皇g7 38...全b5 39.邑g1! with winning threats. 39.營d8! 皇b2 39...皇f6 40.營d6 leads to a winning ending for White. I have very long analysis, but like the cricket commentator said: "I do not want to bore you with the details..." 40...營xd6 41.包xd6 邑e7 42.g4!? 邑e2† 43.台g3 皇b2 44.邑d1 邑xc2 45.gxf5 gxf5 46.包xf5† 台g6 47.包d6 邑c3 48.台f3 White wins. For example: 48...邑xb3 49.邑g1† 台f6 50.包e4† 台f7 51.邑b1 邑xd3† 52.台e2 邑d4 53.台e3+- 40.包d6!! This is the important point of everything White has been doing. The threat of 包xf5† is immense. 40...營d7 The only move. 41.營xd7 邑xd7 42.邑b1 皇g7 43.包c4 邑e7 44.邑d1 White wins.

42. Short - McShane, London 2010

This position is ripe with tricks White has to avoid. But if he keeps his focus on the kingside it will all work out well. 22. Exh5! Short rejected this move on account of some of the tricks below, but instead he was instantly worse. 22.g5? ②g4! 23.Ձg1 ②ce3!∓ Black's position is already a bit more pleasant. True to form, McShane won the game in 52 moves. If White wanted to play safe, then 22.gxh5± would have been a better choice. 22...\(\Delta\) xe3 22...\(\Delta\) f3 is not such a good idea. White can play something simple like 23.c3 and enjoy a great position. But strongest is probably: 23.g5 ©xe3 24.g6! (24.\mathbb{\math The only way to complicate matters. (24...h6 25. wxe3 is immediately over) 25. xkn7† dg8 26. 世xe3 包xd4 27. 鱼xd5† e6 28. 罩xg7† 也xg7 29. 世xd4† e5 (29... 罩f6 30. 鱼xb7 世xb7 31. 罩h1 当c7 32. □h7† 查xg6 33. □xc7 □xc7 34.b3 also wins for White) 30. □xe5† □f6 31. □h5 □f4† 32. 空b1 罩h8 33. 幽e2 White wins, but not immediately. 23. 幽h2! This move was not on Short's radar. Instead he found some obstacles after 23. \(\mathbb{U}\) xe3? \(\mathbb{I}\)f1, when Black has resources against all White's active options: 24. 置h1 (24. 置xh7† 查xh7 25. 增h3† 息h6† 26. g5 包d3†! and Black wins everything) Again the d3-square. White is lost after: 24... #d3!! 25. #d2 \mathbb{Z}xh1 26. \mathbb{Z}xh1 ₩xe4 with total domination. For example: 27. If 1 ②d3† 28. Ib 1 ②xb2! 23... 25c4 23... Ic4 is not much of a defence: 24.\mathbb{Z}xh7\dagger \dot{\partial}g8 25.\mathbb{Z}h1 Other moves win as well, but one is enough.

25...包g6 26.包f5 置xf5 27.gxf5 包f8 28.置xg7† 含xg7 29.增h6† 含f7 30.增xe3 White wins. **24.**置**h1!** The most accurate, although 24.置xh7† 含g8 25.置h1! also wins as we shall see below. **24...**含**g8** 24...含xd4 25.置xh7† 含g8 26.增h5! and Black is mated. **25.置g5!!** Freeing the h-file for the queen and attacking g7 at the same time. 25.置xh7!? d5 does win for White: 26.毫xc4 27.置xg7†! 含xg7 28.增h7† 含f6 29.置h6† 含e5 30.置xa6 含xd4 (30...bxa6 31.c3 and wins) 31.增g7†! e5 32.c3† 含d3 33.增xf8 bxa6 34.增d6 **25...**置**f1**† **26.**置x**f1 ②**x**f1 27.**增**h6** 含**f8 28.**置xg**7** White wins.

43. Janosevic – Baretic, Yugoslavia 1977

White played a very natural move, but must have failed to understand that being an exchange up does not matter much when your king's position comes under heavy pressure. 21.皇e7?

Exe7! Not a difficult move to foresee. What else should Black play? 22.豐xe7 cxd4 23.豐e4†

Janosevic must have stopped around here in his evaluation of the position, not realizing that things were just about to get seriously dangerous: 23...皇f5 24.豐xa8 豐d2! 25.豐d8! The best attempt. 25.鼍c1? d3! is an important point; Black wins material. 25...豐xc2† 26.堂a1 c3?

Black should not allow all these checks. 26...豐f2! was stronger when White is in for a lot of suffering. 27.豐h4† 空g6 28.豐g3† 空h5 29.豐f3† 空h6 We have reached the next exercise.

White had to instead find a fantastic draw with: 21.增d5 置el† 22.空a2! The first slightly surprising move. White probably just looked at 22.置xe1? 營xe1† 23.彙c1 cxd4 24.營xa8 d3, which is no joy. 22.彙c1? cxd4 23.營xa5 置xh1 looks very dangerous for White as well. 24.營g5.d3! 25.堂a2 彙e6 and Black has serious winning chances. 22...置xh1 23.置xg4 營e1 It seems that the first tactic has just lead to a back rank attack. But actually White has a second delaying action on the first rank, securing himself the time he needs to fight back. 24.彙c1!! 置b8! 24...營xc1? would actually lose directly! 25.置h4† 堂g6 26.營e4† f5 27.置g4† and Black has no good moves. 25.營g5 g6 26.營h6† 堂g8 and here 27.置xg6† leads to a perpetual check.

44. Janosevic – Baretic, Yugoslavia 1977

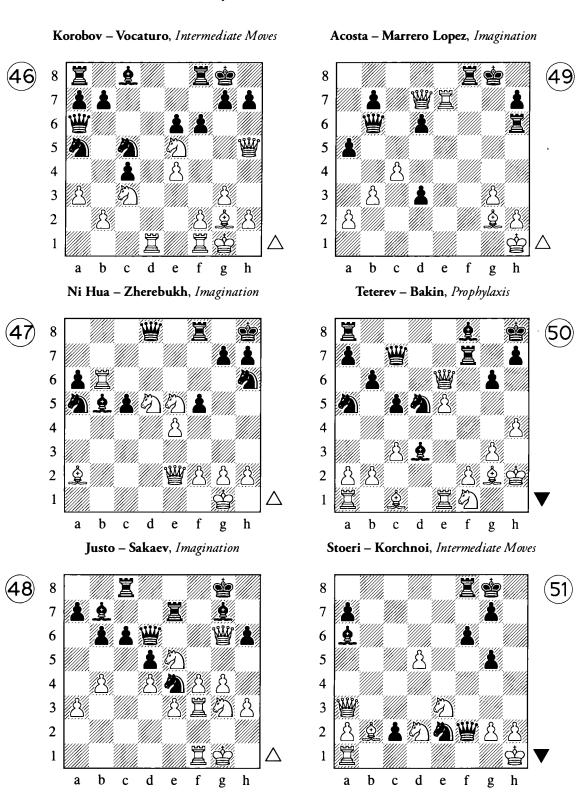
30.營f4†? 30.營b7? 兔e6 31.營b4 a5 32.營b8 內h7 and White has no counterplay against the advancing d-pawn. 30...g5! 31.營c1?! White could fight a bit more with: 31.營b8 營xg2 32.鼍e1 But Black is winning all the same. 32...兔e6 Black is threatening ...內h7!, when all checks and counterplay would cease to exist. Therefore White has to do something now; unfortunately there is nothing he really can do. 33.鼍xe6† (33.營h8† 內g6 34.營g8† 內f5-+) 33...fxe6 34.營f8† 內h5 35.bxc3 dxc3 36.營h8† 內g4 37.營xc3 營h1† 38.內a2 營xh2†-+ 31...營xg2? Black misses a chance to win directly with 31...營xc1†! 32.鼍xc1 c2. 32.鼍d1? After 32.bxc3 兔e6 33.營b1 dxc3 34.鼍c1 White would have been able to fight on in a probably lost, but at least very complicated, position. 32...兔e6 33.h4 cxb2† 34.營xb2 營xb2† 35.內xb2 gxh4 36.鼍xd4 內g5 37.內c3 h3 38.鼍d8 兔g4 0-1

Correct was **30.bxc3!** when White holds in all lines: a) 30...dxc3 31.營f4† g5 The only reasonable try. (31...党g6 32.營g3† 党f6 33.營h4† does not give Black a chance to escape the checks) 32.營c1! 營b3 33.h4!= b) 30...兔e6 31.c4 營xc4 32.營f4† g5 33.營d2!= An improvement over Rajkovic's excellent pre-computer analysis. The position is holdable for White – especially if you are a computer.

45. Carlsen – Wang Yue, Nanjing 2009

- 23... **Zc8?** 24. **查d3!** bxc6 24... **Z**xc6 25. **Z**xc6 bxc6 26. **基**xd7 **27. 26. 3** h4! with equal chances in this mess. 25. **3** xd7 **26. 4** xd3 **h4** 27. **4** bd4 hxg3 27... c5!? was better, but White should still be favoured ever so slightly after: 28. **2** xb4† **28. 2** xb4† **28. 28.**
- 23...h4!? 24.包bd4 can either lead to hugely unclear complications after 24...hxg3 25.置xb4 or directly to a draw with: 24...食xd4 25.包xd4 營xd4 26.食xb7 查xb7 27.營c7† 查a8 28.營a5† and so on.

Black could have refuted White's attack with: 23... ②e7! 24. ②bd4 24. ②xe7 營xg3† is a complete disaster. 24... ②xd4 25. ②xb4 25. ②xd4?! 營xd4 26. ③xb7? does not lead to anything at this point. After 26... ②xb7 27. 營c7† ②a8 28. 營a5† Black has 28... 營a7. 25... ②xc6 26. 營xc6 ②b6! 27. 營f3 27. ②xb6? ②xb6 28. 營xb6 營xf5 and White lacks a follow-up. 27... ②he8 28.e3 ဩe6 Black has consolidated his position and will not be mated. If he can translate the extra piece into a full point, only time will tell.



46. Korobov – Vocaturo, Moscow 2011

18. Zd8!! One of the most impressive moves of recent times. 18...fxe5! The best fighting chance. 18... 基xd8 19. 当f7† 空h8 20. 当e7 This leads to a fairly straightforward attack. 20... 当b6 (20...Dc6 21.Dxc6 \mathbb{H}g8 22.Dd8! with various threats beyond just \Df7#, for example: 22... h6 23.467† \$\documenture{c}\$h7 24.e5! Even better than taking the knight immediately. 24...f5 25.\documenture{w}xc5 is winning.) 21. 2f7† \$\dot\delta g8 22. 2xd8 h6 23.e5! Again a small improvement. 23...f5 24. \$\ddot\delta e8† \$\ddot\delta h7\$ 25.包f7 幽c7 26.息f3 罩b8 27.幽h8† 空g6 28.皇h5† 空xh5 29.幽xg7 Black is mated. 19.罩xf8† 25. 豐xh7† 空f8 26.e5 f5 27. \$\dold{\text{2}}\xd5+-) 22. fxe5† 空e7 23.exd5 豐b6†! The last try, hoping that White will react incorrectly to this clear-cut decision: 24. 图f2!! 图g6 25. 图h4† 空e8 (25... 包f6 26.d6† №6 27.exf6 gives White a deadly attack.) 26.d6 №6 27.\$\(\delta\)d5! Here it is vital that the king is not on h1 and the bishop therefore not being taken with check. 27... we5 28. 2f7† ው 8 29. ሧd8† ሧe8 30. ሧxe8#; 20... ዴd7 21. fxe5† ቴe7 22. ሧg5† ቴe8 23. ሧxg7 ቴd8 24. ሧf8† 急e8 25. 對xc5+- **21. 對xe5!** This would have been the winning move. In the game White erred with 21.fxe5? \$\dd8!\infty\$, but still won on move 55. **21...**\$\dd3 21...\$\dd8 22.\ddxg7 \ddy6 23.\ddy11 This would also have given White a winning attack. 23... 4d3 (23... 4xb2 24.f5!) 24. 4f3 \$d7 (24... 中d8 25.f5! with a winning attack) 25.f5 中d8 26.\$h5 臣c8 27.\$f7 臣c6 (27...exf5 28. 26 is mate) 28. 26. 29. fxe6 Black has no reply. 22. 27. 48 23. 48 White has a winning attack. 23... 46 24.5 exf5 25.exf5 图f8 26.f6! 26 27. 265! 267 28. 265 White wins.

47. Ni Hua - Zherebukh, Chennai 2011

White has a great advantage after something like 29. 世d2, but much stronger is the combination Ni Hua came up with in the game. 29. 置xh6!! 世g5! 29... 遠xe2 just allows mate: 30. ②g6† 堂g8 31. ②de7# 30. 世e3! 30. 世c2! transposes. 30... 世xh6 There is a long variation after the toughest defence: 30... gxh6 31. 世xc5 世g7 32. ②f4! White is winning here, but it takes a magician to foresee this fact. 32... ②b7 (32... ②c6 33. ②e6 世f6 34. ②xf8 ②xe5 looks less clear, but White has a nice attack: 35. 世c8 世c6 36. ②g6† 堂g7 37. 世f8† and wins everything with check.) 33. 世c3! The immediate threat is ②h5. (33. 世d4! also works, but we only need one win.) 33... 置e8 34. ②f7† 堂g8 35. ②xh6† 堂f8 36. 世a3† 世e7 37. ②e6# A glorious line. 31. 世xc5 g6 32. ②f4!! A magnificent move; Black cannot defend against the many threats. The combination is almost positional in the way it has forced Black to weaken the dark squares around his king. 32. 世c3 could be met by: 32... 世g7 33. ②f4 ②c4! 32... fxe4 33. 世c3 Other moves win as well. 33... 世g7 34. ②e6 e3 34... 世f6 35. ②xf8 35. ②xf8 35. ②xg6† 1–0

48. Justo - Sakaev, Plovdiv 2010

49. Acosta – Marrero Lopez, El Sauzal 2010

32. 世g4† 32. 三e8? with the beautiful point of 32... 三hf6 33. 鱼d5† 查h8 34. 鱼e4!!+— does not win on account of 32... 世f2!! when it is Black who wins. 32... 三g6 33. 世h4! White has an alternative win in 33. 鱼d5† 查h8 34. 三xh7† 查xh7 35. 世h4†! 三h6 36. 世e7† 查g6 37. 世xf8, when Black cannot defend his queen. For example 37... 世d4 38. 世f7† 查g5 39. h4† winning the rook. 33. 世d7? was played in the game and a draw was apparently agreed. Odd, as 33... 世d4 just wins. 33... 三g7 33... h6 is refuted by: 34. 世e4 d5 (34... 三g7 35. 世e6†!) 35. 世xd5† 查h8 36. 世d7 世c5 37. 三h7† 查g8 38. 鱼d5† 世xd5† 39. 世xd5†! 查xh7 40. 世xb7† 查h8 41. 世d5 And the endgame is winning for White. 34. 鱼d5† 查h8 35. 世f6!! A glorious move. 35... 三fg8 36. 世xg7† 三xg7 37. 三e8† 三g8 38. 三xg8#

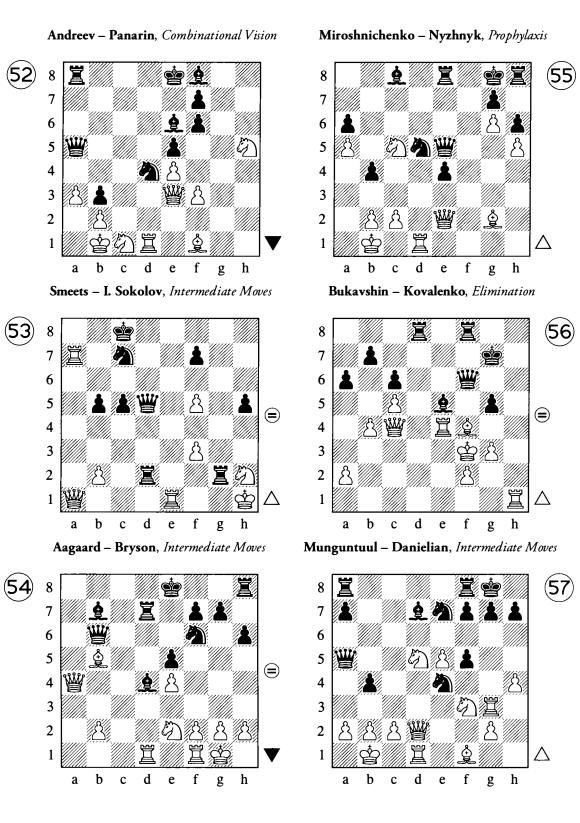
50. Teterev - Bakin, Minsk 2010

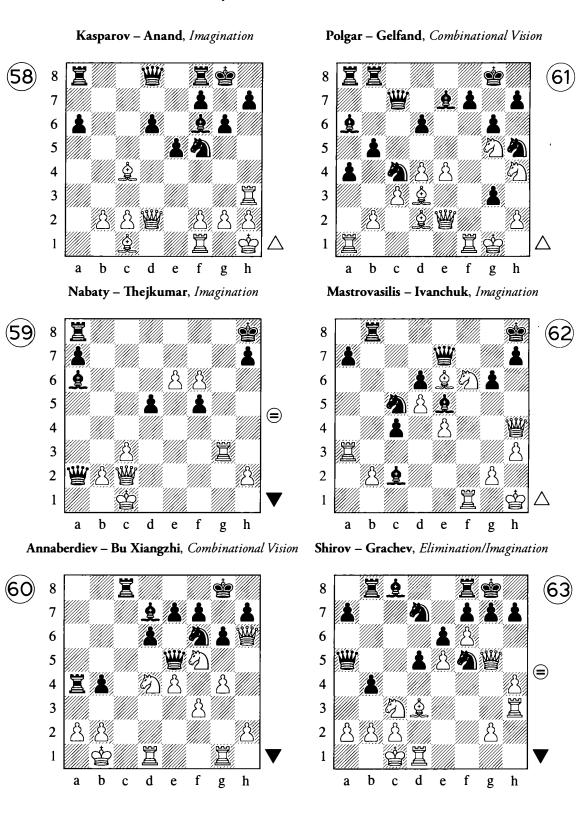
White has sacrificed a piece and believed he would win it back with interest. He did so in the game, but that was just luck. The game went: 22... Ee? What is the point of this? 23. 24. 24. 25. 25. 25. 25. 25. 28. 24. 26. Exel 1-0

22... 置xf2! This was obviously the right move. 23. 豐xd5 置d8 Riding the tempo-wave. 23... **2**a6?! 24. **2**e3! **2**b7 25. 豐xb7 **2**xb7 **2**c. **2**c.

51. Stoeri - Korchnoi, Leukerbad 2011

Correct was: 30... **Be8!!** This is a very difficult move to find. Black is basically waiting for White to get out of the way of his attack. 31. ②xc2 31. 營xa6 營xe3! 32. ②c4 營f2 33. 營c6 鼍e4—+ and White is lost. There is the threat of ... 墨h4! and after 34.h3 Black finally wins with 34...c1=營†35. 墨xc1 ②xc1 36. ②xc1 營f1 37. ⑤h2 營xc4!. 31... ②f4 32. 墨g1 營xd2 33. 營xa6 營xc2 34. 營c6!? 34. ②a3 鼍e1! and wins. 34... 鼍e2 Black wins this endgame easily.





52. Andreev – Panarin, Bykova 2006

25.... 全xa3!! 26.bxa3 營c5 27. 邑d2 鼍xa3 27... 中 looks odd, but the attack is very strong. White might try 28. ②xf6!?, when the best move 28.. 鼍xa3 sort of transposes. 28. ②xf6† 查d8 28... 中 looks odd, but the attack is very strong. White might try 28. ②xf6!?, when the best move 28.. 鼍xa3 sort of transposes. 28. ②xf6† 查d8 28... 中 looks 29. ②g8† 查d6 was slightly stronger. 29. ②g2 In practice this is the most testing move, but Black was ready for it. Lengthier resistance might have been provided by 29. 鼍xd4† exd4 30. 營d2, but Black wins with either 30... 營c3 or 30... b2! 31. 營xb2 鼍xf3. 29... 營c2†!! 29... b2 30. 鼍xd4† exd4 31. 營xd4† 營xd4 32. ②xd4 鼍a1† 33. 党xb2 鼍xf3 0–1

53. Smeets – I. Sokolov, Hoogeveen 2008

White could still have saved the game. 33.夕f!! This looks very dangerous, but it works. In time trouble White missed this last chance and lost after: 33.\(\beta\)xc7 34.\(\beta\)a7† \(\deccurrent\)d6 35.\(\beta\)b8† \(\deccurrent\)c6 36.\(\beta\)a8† \(\deccurrent\)b6 37.\(\beta\)xd5 \(\beta\)xd5 \(\beta\)xd6 \(\beta\)33...\(\beta\)xd6 \(\beta\)35.\(\beta\)xc7† \(\deccurrent\)d6 \(\beta\)35.\(\beta\)xd7† with a draw. 34.\(\beta\)d1! \(\beta\)c6!\(\beta\) The only winning attempt. 34...\(\beta\)xf3?? would now fail to 35.\(\beta\)xc7† \(\deccurrent\)xc7 36.\(\beta\)a5† and Black is mated. Or 34...\(\beta\)c5 35.\(\beta\)xc7† with perpetual check. 35.\(\beta\)xc7†!\(\beta\) This works very neatly. Perhaps a simpler draw is 35.\(\beta\)a5! \(\beta\)8 36.\(\beta\)xc7† \(\deccurrent\)xc7 37.\(\beta\)a8† \(\beta\)b8 38.\(\beta\)c6†, but I like the main line too much not to include it. 35...\(\deccurrent\)xc7 36.\(\beta\)a5† \(\deccurrent\)xc6 40.\(\beta\)xa8 c4 41.\(\beta\)c8 \(\beta\)xb2 42.\(\Deccurrent\)c6 \(\deccurrent\)a7.\(\beta\)c6? With a draw.

54. Aagaard – Bryson, Glasgow 2012

21...2xf2†! The game was eventually drawn, but was unpleasant for Black for a while after 21... 2d8? 22.2xd7 2xd7 2xd4 exd4 24.2xd4±. 22.2xf2 0-0 23.2xd7 2xe4 24.2df1 2xf2 25.2xf2 It might look as if Black has nothing after 25... 2a8! (a great intermediate move) 26.2d1, but actually he has 26... 2d8 forcing White to repeat the position with 27.24.

55. Miroshnichenko – Nyzhnyk, Reykjavik 2011

31. **a**c4? was well refuted by Nyzhnyk in the game: 31... **a**xh5! 32. **a**xd5 **a**xe4?! When you make one mistake others often follow. Better was 33. **a**e5† **a**f8 34. **a**xe8† **a**xe8 **a**5. **a**xe4 **a**f6=, when White can still fight. 33... **a**xe4 34. **a**xe4? 34. **a**xe4 **a**xe4 **a**xe4 **a**5. **a**xe4 **a**f7 was close to lost as well, but deserved a go. 34... **a**e6 35. **a**c5 0–1

The solution was: 31. 鱼xe4! 包f6 31... 包f4 32. 世c4† 鱼e6 33. 包xe6 豐xe6 (33... 包xe6 34. 鱼d5 is obviously hopeless.) 34. 世c7! would also be winning for White. One line goes: 34... 宣f8 35. 三d7 三h7 36.gxh7† 空h8 37. 世xf4! 32. 世c4† 鱼e6 33. ①xe6 豐xe6 During the game White certainly disregarded this as a serious option quite quickly. White is a rook down and facing further exchanges. However, after 34. 鱼d5 ②xd5 35. 三xd5 Black is seriously running out of moves. 35... 宣f8 The only move. 35... 宣f8 36. 豐f4† 堂g8 37. 三e5! would have won instantly. 37... 豐d7 (37... 三f8 38. 豐xf8† 查xf8 39. 三xe6 b3 40.c4 and Black is going down in the most humiliating way.) 38. 豐d4! Black is mated. 36.b3 White has all the time in the world. First of all the king is placed in safety. 36... 三h7 36... 三h8 37. 正h8 is most easily disposed of by 38. 三d8! 豐f5 39. 三xf8† 豐xf8 40. 豐xa6 and the a-pawn kills. 38. 豐d3! White is winning in several ways here. The following is my favourite as it does not involve taking the rook on h7.

38... 世c8 38... 世e8 39. 트d8! with mate to follow. 39. 트d6 世c5 40. 中b1! Zugzwang and triangulation in one! 40... 世g1 † 41. 中b2 世c5 42. 世e4! 世c3 † 43. 中a2 邑h7 44. 邑c6! 世h3 Otherwise 邑c8 comes. 45. 邑e6! 世c3 46. 邑e8 世c5 47. 世e6 † 中h8 48. 邑xf8 † 世xf8 49. 世xa6 White wins. The a-pawn cannot be stopped.

56. Bukavshin – Kovalenko, Samara 2011

36. 图 5? 图 d5! White is lost. Black has managed to coordinate his forces and will strike on the next . move. 37. 图 e2 37. 空 e2 gxf4 38.gxf4 ② xf4 39. 图 xd5 cxd5 40. 图 xd5 ② g5 and Black has every chance of converting his advantage into a full point. 37. ② xf4 38. 图 e6 图 f5 39. 空 g2 图 d2 40. 图 c4 图 xf2 † 41. ② xf2 ② c1 † 42. ② g1 图 f2 † 43. ② h1 图 f3 † 44. ② g1 图 xg3 † 45. ② h1 图 f3 † 46. ② g1 ② e3 † 0-1

36.\Belle 1? \Belle 4 39.gxf4 \Belle falls to 37...\Delta c3!. For example: 38.\Belle h1 gxf4 39.gxf4 \Belle fd8 and Black wins. 36.\Belle g1? is also met with 36...\Belle d5!. For example 37.\Delta e2 \Belle b8 and White is under serious pressure.

White had to find a brilliant defensive idea: 36.堂e2!! gxf4 36... \$\delta\$b2 37.\delta\$6 \delta\$f5 38.\delta\$e7† \delta\$g6 39.\delta\$6† is a draw by perpetual, as Black is running risks after 39...\delta\$f6!? 40.\delta\$xf6 \delta\$xf6 41.\delta\$e3 g4 42.f4 gxf3† 43.\delta\$f2 \delta\$d5 although the position remains about level. 36...\delta\$d5? does not make any sense now. The bishop is no longer pinned, so White wins after 37.\delta\$xd5! cxd5 38.\delta\$xe5 dxe4 39.\delta\$xf6† \delta\$xf6 40.\delta\$d1 with his extra pawn. 37.gxf4 \delta\$xf4 Other bishop moves change nothing. 38.\delta\$g1† \delta\$h8 39.\delta\$h1† With a draw by perpetual check. Black can also hold after 39...\delta\$h6?! 40.\delta\$xh6† \delta\$xh6 \delta\$h4, but there is no reason for him to accept the hassle.

57. Munguntuul – E. Danielian, Moscow 2011

This game was close to becoming one of my all-time favourites. Unfortunately it turned out to be too difficult for the Mongolian player to convert the attack into a full point. The big point comes on move 25. 18. "h6!" It should be said that White also has the better chances in the following long and complicated variation, but we shall still consider it unsatisfactory: 18.2xe7†?! 4h8 19.4xd7 ad8 20.e6! fxe6 21. \(\Oceangle C6 \) (21.\(\mathbb{Z}xg7 \) \(\mathbb{Z}xd7 \) 22.\(\mathbb{Z}xd7 \) \(\Oceangle C6 \) (23.\(\Oceangle C6 \) (21.\(\mathbb{Z}xd7 \) \(\mathbb{Z} \) (23.\(\mathbb{Z} \) (33.\(\mathbb{Z} \) (34.\(\mathbb{Z} \) 24. Dce5 Dxd7 25. Exd7 With three pieces for the queen, White has good winning chances. But the game would still hold lots of surprises. 18. 2f6†? would on the other hand be entirely wrong. After 18... 2h8! Black is already better. 18... 2g6 18... 2xg3? 19. 2f6† gxf6 20.exf6 is elementary. After 20... 2h5 White can just play 21. #xh5 without her attack losing any of its power. 19. Exg6! fxg6 19...hxg6 20. De7# 20. De7† Df7 20... Dh8? 21. Dxg6† Dg8 22. Lc4† and Black is mated. 21. Lc4†! This is the right way to continue the attack. In the game White went astray with: 21. \mathbb{Z}xd7? \mathbb{Z}ad8! White must have underestimated her problems on the first rank. (21...gxh6? is too compliant. White is winning after 22.夕c6†.) 22.e6† (22.黛c4† 空e8 23.罩xd8† 豐xd8 leads to a material advantage for Black.) 22... 空xe6! and has an extra exchange. Still it was the best chance to resist a bit.) 23... ★xd7 24. ₩xg7 ★e8! White's 28. ሧxa7 ፱f6 29. ሧb8† Φe7 30. ሧxb4† ፱d6 31.b3 h6 32.a4 g5 33.hxg5 hxg5 34.a5 g4 35. ᡚh4 Φf6 36.g3 幽e5 0-1 **21...皇e6** 21.... 中8 22. 幽xg7 is completely winning. White is threatening e6, 包d5, 包g5 and so on. **22. 皇xe6**† **空xe6** 22... 中xe7 23. 幽xg7† 中xe6 24. 幽d7# **23. 包d4**† 23. 幽xg7? 罩ad8! 堂xe8 29.d7† 堂f7! 30.a4 豐f1† 31.堂a2 豐c4† 32.堂b1 with a draw. **23...堂xe7 24.包c6†!** 24.豐xg7†? 置f7 25.包c6† 党e6 White hardly has an advantage after 26. 出xf7† 党xf7 27. 包xa5 党e6. In fact I have a lot of respect for Black's prospects on the kingside. An active king is very useful! 24... ♠6 25.₩xh7!! This is the big point of the whole exercise. If White plays 25. #xg? Black can once again equalize with

25...\(\mathbb{E}\)f?!. **25...\(\mathbb{E}\)ad8** Black has other moves of course, but if this does not work, it is obvious that none of the others would either. **26.\(\mathbb{E}\)xg6†** \(\mathbb{E}\)f6 26...\(\D\)f6 27.\(\mathbb{E}\)e1! is nice. White will take a lot of stuff with check next. **27.\(\mathbb{E}\)xf6†** \(\mathbb{E}\)f6 **28.\(\D\)xd8†!** White wins the queen back and with it the game.

58. Kasparov – Anand, Las Palmas 1996

59. Nabaty - Thejkumar, Chennai 2011

Black missed a defence I believed to be impossible to find – until Sabino did just that... 34... 268? 35.f7 just wins easily; next comes 36.e7. 35...d4 36.e7 增xf7 37.世a4! and Black cannot defend d4 and e8 at the same time. In the game Black lost after: 34... 世a1†? 35.世b1! 世xb1†?! Better was 35... 世a4! 36.世xf5 世a1† 37.世b1 世a4 but it does not hold, even though it was the toughest defence. White plays: 38.b4!! d4 39.e7 &c4 40. 日为 d3 (40... 世a3† 41. 中d2 dxc3† 42. 日本c3 世a6 43.世e4 日 8 44.世xc4 世xf6 45. 日 3 and White wins gradually as Black cannot play 45... 日本c7!! 46.世c8† 中g7 47. 日 37+一) 41. 日本d3 &xd3 42.f7 中g7 43.e8=世 日本e8 44.fxe8=世 世xe8 45.世xd3 and I believe White should win, although it will not be easy. 36. 中xb1 &c8 36... 是b5 37.f7 日 8 38.日 39.日 also wins for White. For example: 38... &e8 39.日 5 &xf7 40.exf7 中g7 41.日 2xd5+- 37.e7 &e6 38.日 7 f4 39.中c1 日 5 &xd5 40.b4 &d7 41. 中d2 &b5 42.日 5 &e8 43.日 5 &xd5 1-0

34...d4!! 35.e7! The best defence for White. 35.f7? d3 is more or less winning for Black. There are two important points: 36.e7 (36.鼍xd3 營xe6! 37.營f2 營xf7 38.鼍d6 兔b5 39.營d4† 党g8干 This is hard to win in practice, but equally hard to defend.) 36...營xf7 37.營a4 d2†! 38.党xd2 營d5† 39.党c1 營h1† 40.党d2 營xh2† 41.党c1 營xg3 42.e8=營† 鼍xe8 43.營xe8† 党g7 44.營e7† 党g6 45.營e6† 党g5 46.營xa6 營g1† 47.党c2 營f2† 48.党b1 h5 and Black has serious winning chances in this ending. 35...d3! Simplest. 35...營e6 also holds because of 36.f7 營xe7! (36...營xf? is again met with: 37.營a4!! 兔c4 38.營c6 鼍e8 39.營d6 營xe7 40.營xd4† 營e5 41.鼍e3!+-) 37.營f2! 營e5 38.營g1 營f4† 39.党c2 營e4† 40.党c1 營f4† With a draw. 36.鼍xd3 兔xd3 37.營xd3 鼍g8= 38.營e2 營f7 39.營e5 White can probably draw, but nothing more.

60. Annaberdiev – Bu Xiangzhi, Khanty-Mansiysk (ol) 2010

21... ①xe4!! 22. 豐e3 Absolutely forced. 22.fxe4?! makes it easy for Black. 22... 豐xe4† 23. 堂a1 鼍xa2† 24. 堂xa2 b3†! Simplest, but not the only winning move. 25. ②xb3 鼍a8† 26. ②a5 鼍xa5† 27. 堂b3 亀a4† 28. 堂c3 鼍c5† 29. 堂d2 鼍c2#; 22. 鼍ge1 is also hopeless. Black wins with wild tactics or simply 22...gxf5 23.fxe4 fxg4—+. 22... 鱼xf5! This is the beginning of a truly brilliant combination. Instead the game concluded with: 22...gxf5? 23.gxf5† ②g3 24. 鼍xg3† 堂h8 25. 舋g5 鼍a5 (25...b3? would have lost the remains of the advantage after the following beautiful line: 26. 鼍dg1! 鼍aa8 27. 鼍h3! bxa2† 28. 堂a1 閏f6 29. 閏h5 閏g7 30. 鼍hg3 閏f6 31. 鼍h3 with a draw.) 26. 閏d2? (26. 鼍g4‡) 26... 鱼xf5†

27. 堂a1 罩xa2† 28. 堂xa2 營d5† White resigned. 29.b3 營a8† 30. 堂b2 營a3# 23. ②xf5 23.gxf5 公c3† is trivial. 23... 罩xa2! 24. 堂xa2 營e6†!! This is the big move that Bu must have missed. 25. 堂b1 25.b3 公c3† wins easily, and 25... 罩c2† is even stronger. 25... 公c3†! 26.bxc3 營b3† 27. 堂c1 bxc3 Despite all of his pieces, White is done for. 28. ②xe7† 堂f8 29. 罩xd6 29. 罩g2 罩a8! with mate to follow. 29... 營b2† 30. 堂d1 c2† 31. 堂e2 c1=營† 32. 罩d2 營cxd2†! 33. 營xd2 罩c2 Black wins.

61. Polgar – Gelfand, Khanty-Mansiysk (3.2) 2009

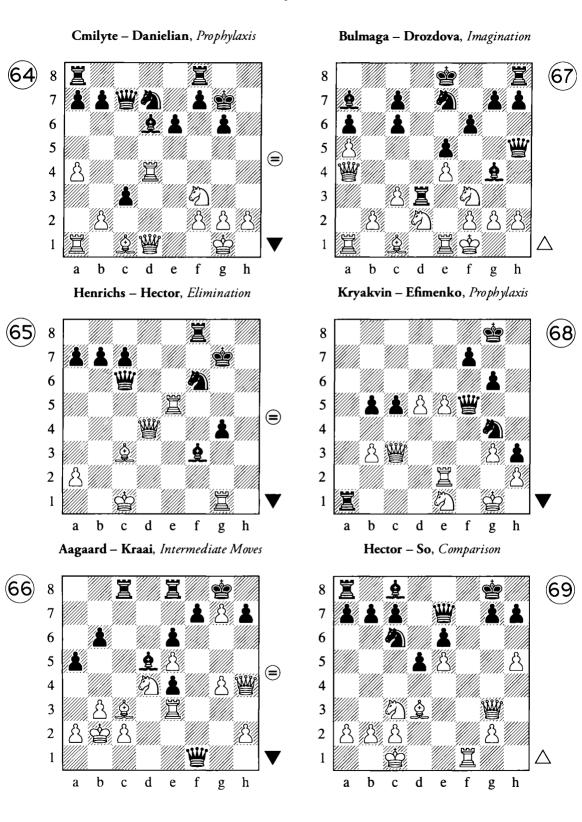
21. 墨xf?! In the game, after 21. 包f5 êxg5 22. êxg5 f6干 Judit was lucky to win (1-0, 32). 21...gxh2† 22. 空xh2! Judit must have disregarded this move. Why, I do not know. 22. 豐xh2? ②xd2 23. 包f5? (Better is 23. 墨xh7 with even chances: 23... b4 24. êxa6 豐a5 25. 墨xh5 gxh5 26. 包f5 êxg5 27. 豐xh5 豐d8 and all White has is a perpetual check.) 23... êxg5! or 23... 包f3† wins for Black. 22... 包xd2 23. 墨xh7 is also winning. 23. 墨xh7 This gives White a winning attack. After something like 23... ②xd2 everything wins. Simplest is possibly: 24. 墨h8†! ②xh8 25. ②xg6† ②g8 26. 豐xh5 êf6 27. 墨g1 and the attack is devastating.

62. D. Mastrovasilis – Ivanchuk, Eretria 2011

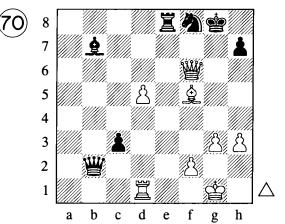
Dimitrios Mastrovasilis is quickly becoming a great player. Here he was only an inch away from defeating the greatest ever Ukrainian player (sorry Ruslan!). 32.鼍xa7!! A nice combination, but this is only the start. A lot of wood is thrown in the oven after all. 32.鼍af3 ②xe6 33.dxe6 ②d3! would have left the position in a muddle. White does not have time to play 34.②h5 on account of 34...g5!\overline{\Pi}. 32...\overline{\Pi}xa7 33.\overline{\Qi}d7!\overline{\Pi}xd7 34.\overline{\Qi}xd7 \overline{\Qi}xd7 \overline{\Qi}xd2 \overline{\Qi}xd7 \overline{\Qi}xd2 \overli

63. Shirov - Grachev, Lublin 2011

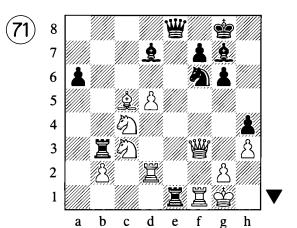
17....h6! The only move. But Black needs to calculate everything to the end in order to make it work. 17...心xe5? fails completely. 18.兔xf5 ②g6 And now although 19.h5 is a serious move, the convincing way to play is: 19.fxg7! 查xg7 20.兔xg6 fxg6 21.營e5† and White just wins. 17...營d8?! also fails. The idea 18.兔xf5 ②xf6 19.exf6 營xf6 20.營xf6 gxf6 does look sort of attractive, but after 21.②xd5!± it is clear Black is in for a tough time in the ending. 18.兔xf5 hxg5 19.hxg5 The attack looks absolutely terrifying. Only one defence works. 19...bxc3! The only move. 19...gxf6? is mated after either 20.鼍dh1 or 20.gxf6 ②xf6 21.exf6 exf5 22.鼍g3† 蛰h7 23.鼍h1#. 19...g6 20.鼍dh1 is just mate. And 19...①xe5 20.鼍dh1 ②g6 is eliminated beautifully with 21.鼍h8†!! ②xh8 22.兔h7#. 20.鼍dh1! The most testing, but instead Shirov wanted to end the game on his terms and not force his opponent to show his hand. The game went: 20.兔h7† �h8 21.兔g6† �g8 22.兔h7† �h8 23.兔d3† �g8 24.兔h7† with a draw. 20...cxb2† 21.�b1 營xa2†!! 22.�xa2 b1=營† 23.鼍xb1 鼍xb1 And finally White needs to take the perpetual check...



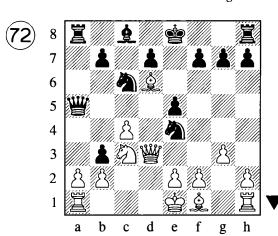




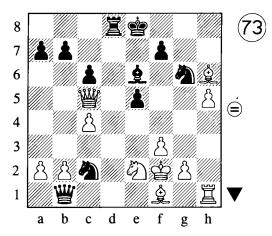
Kasimdzhanov - Bologan, Imagination



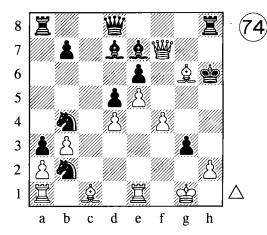
S. Ernst - Bruzon Batista, Imagination



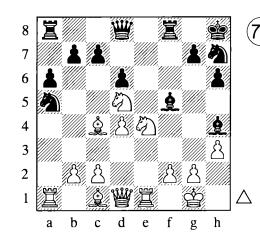
Nepomniachtchi - Pavasovic, Imagination



Fier - Ryan, Imagination



Magomedov - Belyakov, Imagination



64. Cmilyte - E. Danielian, Shenzhen 2011

18... 语fd8? 19. 思xd6 c2 20. 世d2 空g8 This is now too late. 20... 包e5!? was the only try, but White has a route to a serious advantage: 21. 世h6† 空g8 22. 皇g5! 置dc8 (22... 置xd6 23. 皇f6 置d1† 24. 包e1 and Black is mated) 23. 包xe5 世xd6 24. 置e1 世b4 25. 空f1 and White wins. 21. 置d3 包f6 21... 包c5 22. 置xd8† 置xd8 23. 世xc2 and wins. 22. 置aa3! 包e4 23. 世e2 包c5 24. 世xc2 世b6 25. 置xd8† 25. 皇e3! 25... 置xd8 26. h4 世d6 27. 皇e3 包d3 28. 皇g5 包b4 29. 世d2 世xd2 30. 皇xd2 1-0

18...\$c5 19.\Bxd7 c2 does not work for a number of reasons. For example 20.\\$h6†!.

For this reason the only try was 18...c2 19. 世位 空 g8!! stepping away from the check on h6, which is so crucial for White in many lines. White now has to search for equality somehow (20. b3 or 20.h3), as after 20. 墨 xd6? she will find only suffering: 20... ② c5 21. 墨 a3 墨 ad8 22. 墨 d4 e5 23. 墨 xd8 墨 xd8 24. 墨 e3 墨 d1 † 25. ② e1 ② e4 Black clearly has a big advantage here, even though she is a piece down. The computer assists in the following analysis, offering Black serious winning chances in the endgame: 26.g3 墨 c6 27.h3 f5 28. 查 h2 f4 29.gxf4 exf4 30. 墨 b3 † 查 g7 31. 墨 xc2 墨 xc2 图 xc2 图 xc1 33. ② d4 查 f6 ∓

65. Henrichs - Hector, Dortmund 2011

32.... 中**g6?** was the game. White found the direct win: 33. 世d3† 中f7 34. **Ege1** 世d6 The main point behind White's play is to be found after 34... **Ee8** 35. **Exe8** ② xe8 36. 世h7† 中f8 and now simply 37. 世e7† and all sane men would resign. 35. 世f5 a5 36. **Ee6** 世a3† 37. **2b2** 1–0

32... 運行? is dubious. White has too much freedom and 33. 幽e3 looks strong. But simplest is: 33. 逗g5†! 空h6 (33... 空f8 34. 逗e1! and White wins) 34. 逗c5 With the idea 34... 幽d6 35. 逗f5 幽xd4 36. 鱼xd4 and White wins because of 36... 空g6 37. 逗xf3!. 34... 幽e4 is therefore forced, but even so White wins after 35. 幽d2† 空h7 36. 逗e1 with a decisive attack.

32... 查行? loses to both 33. 罩f5 and 33. 罩c5! 幽d6 34. 罩xc7†! and the checks will be deadly.

32...b6? prevents this annoying 罩c5 move, but White has many ways to win. Most direct is including the worst-played piece in the game. 33.罩gel 罩f7 34.罩e6 豐d5 35.豐f4 豐c5 36.罩1e3 and White is about to win material, as long as he answers 36...空h7!? with 37.空b2 or similar.

66. Aagaard - Kraai, Budapest 2003

White has a very strong attack on the kingside, but Black can save the game with a remarkable tactical resource, based on an intermediate move. **29...a4!!** 29... 世f4? This was the "only" move according to what Jesse and I believed. But actually it should have lost. 30. 量h3 h6 31. 包e2?= After this the chances are equal. I still managed to trick him and won on move 53, but here I have nothing. Instead I should have played 31. 世f6!, forcing him to play 31... 世g5 32. 墨xh6 世xg7. Here the black king is too open and White easily creates a winning attack: 33. 世f4 e3 34. 里h5 全f8 35. 全e1 and Black cannot survive. 35... 全e7 36. 全h4† 全d7 37.h3 and just 世xe3, 全f6, 三h6 and so on. White does not need to win quickly; the attack will not disappear.

The point of the exercise is beautifully explained in the line 29...\(\mathbb{Z}\)xc3?! 30.\(\mathbb{Z}\)xc3 e3 31.\(\mathbb{Z}\)g3!!, when White has a serious advantage. The e-pawn will fall and Black lacks the ... #f4 counterplay he has in our main line. 30. \(\mathbb{Z} h 3! \) This is the real test, but does not explain the full thinking behind the last move. The main point is an intermediate move (or improvement of the position if you like) as after 30.bxa4 Black can play 30... \(\text{Zxc3!} \) 31. \(\text{Zxc3 e3.} \) Now White does not have an advantage after 32. \(\mathbb{U}\)g3? e2 33. \(\mathbb{E}\)e3 for simple reasons. After 33...\(\mathbb{L}\)c4 he is actually struggling quite a lot. Instead he needs to play 32. Exe3 \(\text{ \text{#f4}} \) 33. \(\text{Ed3} \) \(\text{\text{#xe5}} \) and the chances are about even, though the position is not drawn. I would not like to be White here over the board. 30...a3†! This is perhaps surprising as we usually try to weaken our opponent's pawn structure with ...axb3 and slower play. But here there is no time for such things. Instead a tempo is gained for Black to use his extra material in the best way possible. 31. 2xa3 Black now has no choice as 31... 2c1 † 32. 2b2! \(\begin{align*} \pm 33.\(\dot\) b4 leaves Black in trouble with his queen. **31...\(\begin{align*} \pm 38\)† Forcing the king to come out, as** 32. 堂b2 罩xa2† is an easy mating combination. **32. 堂b4** If my opponent looked at this during the game (I certainly did not) he might have concluded that mate was imminent, based on 32... \$\delta xg7\$ 33. 2 f5†!!. But chances are he did not see it at all and only played what he thought was forced. Instead he has a fantastic drawing resource. I should in passing mention the odd 32.2a5?, which if taken does not prevent the draw, but actually loses because of 32... #c1†! winning the bishop and preparing the simple ...h6, stopping the white attack. 32... \(\begin{align*} \ 32... \(\begin{align*} \ 24\ext{!!} \) 33.bxa4 Obviously not 33. 堂xa4? 幽a6† 34. 堂b4 幽a5#. 33... 幽c4† 34. 堂a3 幽xa2† 35. 堂b4 幽c4†=

67. Bulmaga – Drozdova, Moscow 2012

White will have every chance of winning the game with her, soon to be gained, extra piece; although there are technical difficulties awaiting ahead.) 30 萬g1! ②g6 31.堂e2 營h2† 32.堂f1 營xb2 33.營c4† 堂h8 34萬e1 White is on the way to taking the full point although it might take her a long time to get there. 29.堂e2 營g2† 30.堂d1 營xb2 30...②d5 31.營c4 堂h8 32.彙d2 e3 looks clever, but is refuted by 33.鼍e2! and White is sufficiently coordinated. 31.營c4† ②d5 32.鼍a2 營xc3 White can choose between 33.鼍c2± and 33.營xc3!? ②xc3† 34.堂c2 ③xa2 35.堂b3 鼍a8 36.彙d2 鼍d8 37.鼍e2± both with excellent winning chances.

68. Kryakvin – Efimenko, Olginka 2011

I believed this exercise to be unsolvable until Sabino Brunello solved it. I think I have written these exact words elsewhere in the book? 42... Bdl!! Black eventually won the game after 42... Ba8? 43.d6 Ec8, but here White could have equalized fully with 44. 图f3!. 42... 图bl!? 43.d6 Ea2 44. 图f3 Exe2 45. 图 xe2 图a1 46.e6 图d4+ 47. 如f1 ②e3+ 48. 如g1 ②f5+ was also possible, but not best. 43.e6 43.d6 b4—+ wins like the main line after 45. 图 xc5. 43... b4 44.exf7† 如h7!! 44... 如xf7 45. 图 xc5! 和d the game would not be so clear because of all the checks White can give. 45. 图 xc5 45. 图 2 图 xf7 46. 图 47. 如f1 图 d4 and Black wins in boring technical fashion. 45... 图f3!! Preparing a nice combination. 46.f8= ② † 如g8 47. 图 c2 图 g2†!! 48. 图 xg2 图 xe1#

69. Hector – So, Malmo 2011

19. 全g6!! hxg6 20.hxg6 公d4 The only defensive try. 21. 图f7 图d8 22. 图g4!! This incredibly subtle move was pointed out by Arkadij Naiditsch in Chess Evolution. The game ended with a loss for our hero after: 22.\frac{\psi}{164}? \Odd{165-+ 23.g4 \Odd{164}! 24.\frac{\psi}{165} \frac{1}{165} \frac{ ውg5 27. ሧከ5† ውf4 28. ወe2† ውe3 29.g5 ወf3 30. ውd1 ሧxg5 31. ሧከ7 ውf2 And it is White who is mated. 0-1 22... 15 23. 15 2h6 24.g4 Curiously Black is helpless against White's slow attack. 24... #e8 25. #Ef2 c6 This move seems senseless, but if you look at the alternative you can see that the d5-pawn will need some support in the lines where White sacrifices with \(\mathbb{Z} xf5. \) Naiditsch only gave 25... \u20ed c6, after which the white attack is rather straightforward: 26.g5 \u20f2f5 27.\u20f2e2 營c4 28.閏f4! and White wins: 28... 營a6 29. 至xf5 exf5 30. 營h7† 查f8 31. 營h8† 查e7 32. 營xg7† ውd8 33. ሧg8† ውd7 34. ሧxd5† ውe7 35. ሧf7† ውd8 36.g7 **26. ፬e2! ይd7** 26...a5 27. ፬d4 ይd7 28.g5 ᡚf5 29.ᡚxf5 exf5 30.፱h2 ውf8 31.h8† ውe7 32.xg7† ውd8 33.፱h8+-; 26...쌜e7 27.g5 (27. ②d4 &d7 28.g5 罩f8干; 27.罩f4 幽c5 28.幽h4 &d7 29.g5) 27...幽c5 28.罩f3 ②f5 29.由d1 罩b8口 30.c3 d4 31.②xd4 幽xe5 32.罩d3 ②e3† 33.由c1 ②d5 34.罩f3 ②f4 35.幽h7† 由f8 36.幽h4+- **27.g5** 27. ②d4? 豐b8!! and Black wins because White cannot play g4-g5. Next comes ... 豐c7 and ... 罩f8. 27... 包f5 28. 包d4 空f8 29. 包xf5 exf5 30. 豐h8† 空e7 31. 豐xg7† 空d8 32. 星e2 White wins. His next moves will be \(\mathbb{H} 6\frac{1}{2} \) and e6 unless Black plays 32...\(\dagge e6?! \) when White can change his focus with 33. 图h2!+-.

70. Eljanov – Andreikin, Saratov 2011

The game went: **29.日d4?** This looks absolutely devastating, but Black had the chance to escape with a miracle draw. The draw was close after 29...且e1† 30.中g2 世e2!!, when it turns out that White cannot win the game as fast as he was hoping! 31.皇d3! was no doubt the move that Andreikin could not find a reply to. Through sheer chess blindness no doubt. (31.日g4† 包g6 32.皇xg6 allows Black to give a perpetual and 31.皇xh7† 包xh7 32.日g4† transposes.) The solution was: 31...世e6!! The only place from which to keep an eye on g4. 32.皇xh7†! (32.日g4†? 包g6!—+)

32... ②xh7 33. 罩g4† 營xg4 34. 營d8† 查f7 35.hxg4 ②f6 36. 營c7† 罩e7 37. 營xc3 and the ending will be a draw after Black eliminates a few white pawns. 29... 營c1†? Black returns the favour, maybe under duress from the clock. 30. 查h2 罩e1 31. 鱼xh7† 1–0

Sabino Brunello solved this exercise by elimination. This is what he found: 29.2e6†! ②xe6 30.dxe6 罩f8! 30...2c6 31.世行† 空h8 32.e7 With the threat of 世f8†. 32...世b4 33.世f6† 空g8 34.世xc6 And the combination of an attack on the king and the favourable ending looming in the distance means that White wins rather easily. 31.世g5† 空h8 32.世c5!! 空g8 33.e7 罩e8 34.世c4† 空g7 34...空h8 35.世行 35.世g4† 空f6 36.罩d6† 空f7 36...空xe7 37.世d7† 空f8 38.罩f6† 37.世e6† 37.世e6† 37.世6节 transposes. 37...空g7 38.世h6† 空g8 39.罩g6†! hxg6 40.世xg6† 空h8 41.世xe8† 空g7 42.世f8† 空h7 43.世行† 空h6 44.世e6† 空h7 45.e8=世 White wins.

71. Kasimdzhanov - Bologan, Dresden 2008

Bologan overlooked a fantastic combination: 27.... **2b5!!** The game ended in a draw after 27... **Exf1**†? and further complications. 28. **20 d6 營e7!** Probably it was this clever move he missed. 29. **20 dxb5** Both 29. **20 de4 2** xf1!! 30. **2** xe7 **2** b5† 31. **2** h2 **2** xe4 and 29. **2** d1 **2** xf1† 30. **2** xf1 **2** xf1 **2** d7 also win. 29... **2** xc5† 30. **2** d4 **2** xb2! 30... **2** e4? does not work. After 31. **2** xf1 **2** h7 32. **2** xe4 **2** xe4 33. **2** h2 **2** xd4 34. **2** f6! White draws. But 30... **2** xf1†!? 31. **2** xf1 **2** b4 32. **2** de2 **2** h6 33. **2** d1 **2** e8∓ would also have favoured Black. 31. **2** a4 31. **2** xb2 **2** xd4† 32. **2** bf2 **2** e3 and wins. 31... **2** xf1† 32. **2** xf1 **2** xd5! **33. 2** xb2 **2** e4 White is a rook up, but it is all about to disappear in a cloud of gunsmoke. Black wins.

72. S. Ernst – Bruzon Batista, Wijk aan Zee 2012

The continuation chosen in the game looked promising, but it should not have worked out as well as it did: 13...②xc3? 14.bxc3 ②d4 14...豐xa2 15.罝b1∞ 15.兔g2 ②c2† 16.₾d2 ②xa1 17.鼍xa1 And surprisingly Black does not have a real edge here! 17...遌a6!? 17...豐xa2† 18.弖xa2 bxa2 19.豐e3 f6 20.兔xe5 leads to a draw if Black is wise enough to recapture. Otherwise White wins: 20...0–0?? 21.兔d5† ☆h8 22.兔xf6!! With a winning attack. For example: 22...遌a6 (22...gxf6 23.৬h6) 23.兔xg7† ☆xg7 24.৬e7† ☆g6 25.৬xf8 a1=৬ 26.兔e4† ☆h5 27.৬f5† ☆h6 28.৬xh7† ☆g5 29.৬h4# 18.c5?? 18.a3 with unclear play was the right path. 18...豐xa2†! Now this works wonders. 19.弖xa2 bxa2 20.৬e4 f6 21.兔xe5 fxe5 22.৬xe5† 딜e6 0–1 The subtle difference.

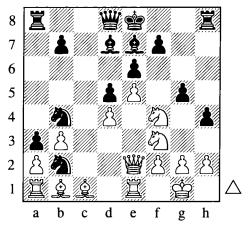
Correct was: 13...①xd6! 14.豐xd6 ②b4 15.c5! A cunning try. 15.彙g2 罩a6 16.豐b8 ②c2† 17.堂d2 罩a8 and Black wins. 15...堂d8!! A fantastic move. Basically White wants to go to b8, or to take on e5, with gain of tempo. Black takes this away from him and wins. 16.彙g2 16.豐xe5 f6! and all counterplay is dead. 16...罩a6 Black is winning. For example: 17.c6 ②c2† 18.堂d1 豐c7! with full control.

73. Nepomniachtchi – Pavasovic, Rogaska Slatina 2011

Black could have saved the game with a fantastic idea: 22... ②f4!! Instead the game ended: 22... ②e1?? A horrible move, but probably Black could not find any ideas. The solution is very deep and complicated. 23. 堂g1 ②d3 24. 豐e3 ②e7 25. ②g3 f5 26. 豐g5 ②f4 27. 堂h2 豐xb2 28. ②g7 鼍d2 29. 鼍g1 ③xc4 30.h6 ③d5 31.h7 ②eg6 32. ②xf5 1-0. 23. ②xf4 23. ③xf4 exf4 24. 豐a5 looks inferior, but all Black has is a draw with: 24... ②e3 followed by ... ②d1† and a return to e3 with a direct threat against the f1-bishop. 23... 豐e1† 24. ⑤g1 ②d4!! For sure Pavasovic was nowhere close to seeing this move. White has two tries, both of which are very complicated. 25. 豐f8†! The best try.

The other one is: 25. 25 營e3† 26. 26 公 xf3† 27. gxf3 營xc5 28. 2xe6 fxe6 29 兔xd8 公xd8 30. h6 營f2† 31. 2g2 Here Black should sensibly go for a draw before the h-pawn becomes too hot to handle, at least this is what I think. Rybka says -0.27. But then it is unfamiliar with the pain of losing positions with an extra queen! Let me get a cup of tea... I'm back, and finally the computer catches up on the obvious: 0.00. 25... 2d7 26. 2a 2xc4 27. 2c 2xf1† 28. 2h2 2f 29. 2h3 2c 2 30. 2g7 2c 26 Black is okay in this ending, even if the h-pawn looks nice.

74. Fier – Ryan, Sabadell 2009



Fier considers this the most fantastic game he has ever played, even though he did not play the best move at every turn. If he has played a better game since, then he would rise even further in my high estimation. 20.②g6! This sacrifice is not so difficult, but the follow-up pulls teeth. 20...fxg6 21.②xg6† 查f8 22.②xg5! What else? 22...③xg5 22...③xg7 23.৺g4! (23.③f7!: also wins) 23... ৺g8 24.③f7 ৺xf7 25.④xf7† 查xf7 26.②g5 and White has a winning attack on the dark squares. 23. ৺f3† 查g7 24. ৺f7† 查h6 25.f4 ③e7 So far so good. But what next? 26.g4!! 26.②b1? ③e8! 27. ৺xe6† 查g7 29.f6† 查f8 30.③xg5 dxe4 31. ৺g4 would have given White a strong attack, but the text move is even better. But we might as well see the line to the end. 31... ৺c7! 32.e6 ②h5 33.②h6† অxh6 34.e7† 查e8 35. 丛g5 অxf6 36. 丛xf6 丛xe7 37. 丛h8† 查f7 38. 邓f1† ②f3 39. 丛xa8  g5 40. 邓xf3† exf3 41. 丛xb7† and White should win. 26... hxg3

We have arrived at our exercise.

27.h4!! Fighting for the g5-square. By giving up the pawn White forces Black to open the h-file, which comes in handy later on. 27... xh4 This is a very difficult position, where the trick deep down the line is hard to anticipate.

In the game Fier went wrong but was later justly rewarded for his creativity by a slip from his opponent. 28.堂g2? 置c8 29.鱼d2 鱼e8 30.f5† 豐g5 31.鱼xg5† 堂xg5 32.豐g7 (When he played 26.g4 Fier was counting on 32.豐f6† to do the job. But after 32...堂g4 33.豐xh8 置c2† 34.堂g1 堂h3!! White cannot avoid the perpetual check.) 32...置c2† 33.堂g1 堂g4 34.fxe6 置f2? What is this? (34...鱼xg6 35.豐xg6† 鱼g5 would have secured the draw. For example: 36.罩e3 罩hh2 37.罩xg3† 堂xg3 38.豐xg5† 堂h3 and White has to give a perpetual check.) 35.鱼d3† 堂h3 36.鱼f1† 罩xf1† 37.罩xf1 鱼b5 38.豐xh8 ②4d3 39.e7 g2 40.罩f3† 堂g4 41.豐f8 1–0

White had a seductive way to win, but Fier could not make it work during the game. With the aid of computers this is of course no problem. 28.f5†! 皇g5 29.中g2! 皇xcl 30.皇h7!! This would have made this game the greatest played so far in the 21st century (a cheap remark I have probably used before...). 30...皇e8 31.邑h1† 中g5 32.豐g7† 中f4 33.豐xg3† 中e4 34.邑axcl Black is quickly mated.

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White is winning because of a very long variation. If you calculated this to the end then I wish you the best of luck reaching a rating of 2900. 16. Zxa5!! In the game 16. 2d3?± gave White some advantage, but the position is not fully clear and the engines disagree on the evaluation. The result was a draw on move 42. 16...c6 17. 2f4! The only move that makes sense. The g6square is the weakness that counts in this combination. 17... 2 xa5 17... d5 18. 2 gives White a winning position. For example: 18...dxc4 19.\(\mathbb{Z}\)xf5! \(\mathbb{Z}\)xf5 20.\(\D\)g6† \(\d\)g8 21.\(\mathbb{Z}\)g4 winning material. 18. 2xd6 2xc2! The tricky desperado many overlook from the initial position. White wins easily after 18... g5 19. 2xf5 and now 19... wxf5 20. 2d3 or 19... 2xf4 20. 2e7!. 19. Ze5!! The counterdesperado (of the century? No, I forgot, this sadly never happened...). 19. ₩xc2? ₩xe1† 20. ₺h2 \(\mathbb{Z}\)xf4 \(\mathbb{Z}\)1.\(\mathbb{L}\)xf4 \(\mathbb{Z}\)f8 and Black would have taken over the initiative. \(\mathbb{19}\)..\(\mathbb{L}\)xf2 \(\mathbb{T}\) 19...\(\mathbb{Z}\)xf4 \(20\).\(\mathbb{L}\)xf4 এxd1 21.匿xa5 and White has a winning position. 19...豐a1 is prettily refuted by: 20.包f5! (even 23. \(\mathbb{Z}\)xf6 and Black holds. White needs this \(\mathbb{D}\)xf2! move.) 21...\(\mathbb{L}\)xf5 22. \(\mathbb{Z}\)xf5 \(\mathbb{E}\)f6 23. \(\mathbb{Z}\)xf6 ②xf6 24.②g6† 查h7 25.豐c2 ②d5 26.堂xf2! **20.堂h2 置xf4** 20...豐a4 21.②g6†! wins the queen. 21. 21. Wac2 21 We have now arrived at the third act. White wins by forcing the queen back to a5! 22. \(\mas_6!\) \(\mas_{xa5} \) 23. \(\mas_xf4 \) \(\mas_f8 \) 24. \(\mas_xf2 \) g5 Here 25. \(\mas_d2 \) should win, but best is 25. \(\mas_4!\) \(\mas_xf4 \) 26. ₩xf4 and White wins.

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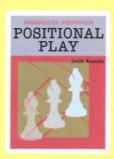
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